

1.

The original objective func. (loss) is defined as $L_{SSM} = \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [\frac{1}{2} \|v^T \nabla_x \log p(x) - v^T S(x; \theta)\|^2]$.

Since $v^T \nabla_x \log p(x)$ and $v^T S(x; \theta)$ are both scalars, the squared norm $\|\cdot\|^2$ is simply the scalar squared.

$$L_{SSM} = \mathbb{E}_{x,v} [\frac{1}{2} (v^T \nabla_x \log p(x) - v^T S(x; \theta))^2]$$

We expand the squared term:

$$\begin{aligned} L_{SSM} &= \mathbb{E}_{x,v} [\frac{1}{2} (v^T \nabla_x \log p(x))^2 - (v^T \nabla_x \log p(x)) (v^T S(x; \theta)) + \frac{1}{2} (v^T S(x; \theta))^2] \\ &= \underbrace{\mathbb{E}_{x,v} [\frac{1}{2} (v^T \nabla_x \log p(x))^2]}_{\text{constant}} - \underbrace{\mathbb{E}_{x,v} [(v^T \nabla_x \log p(x)) (v^T S(x; \theta))]}_{\text{transform this term}} + \underbrace{\mathbb{E}_{x,v} [\frac{1}{2} (v^T S(x; \theta))^2]}_{\text{computable}} \end{aligned}$$

$$\text{Let } f(x) = v^T S(x; \theta)$$

$$\begin{aligned} \Rightarrow \mathbb{E}_{x,v} [(v^T \nabla_x \log p(x)) (v^T S(x; \theta))] &= \mathbb{E}_{x,v} [(v^T \nabla_x \log p(x)) f(x)] = \int p(x) (v^T \frac{\nabla_x p(x)}{p(x)}) f(x) dx \\ &= \int f(x) (v^T \nabla_x p(x)) dx \end{aligned}$$

$$v^T \nabla_x (f(x) p(x)) = (v^T \nabla_x f(x)) p(x) + f(x) (v^T \nabla_x p(x))$$

$$\Rightarrow \int v^T \nabla_x (f(x) p(x)) dx = \int (v^T \nabla_x f(x)) p(x) dx + \int f(x) (v^T \nabla_x p(x)) dx$$

By the divergence thm, the left hand side is a boundary integral.

Under the standard assumption for score matching, we assume $p(x) \rightarrow 0$ (and $p(x)f(x) \rightarrow 0$)

as x approaches the boundary (infinity). Thus, the boundary term vanishes (equals 0.)

$$0 = \int (v^T \nabla_x f(x)) p(x) dx + \int f(x) (v^T \nabla_x p(x)) dx$$

$$\int f(x) (v^T \nabla_x p(x)) dx = - \int p(x) (v^T \nabla_x f(x)) dx$$

$$\mathbb{E}_x [(v^T \nabla_x \log p(x)) f(x)] = - \mathbb{E}_x [v^T \nabla_x f(x)] \quad \text{subst. } f(x) = v^T S(x; \theta) \text{ back in,}$$

$$\mathbb{E}_x [(v^T \nabla_x \log p(x)) (v^T S(x; \theta))] = - \mathbb{E}_x [v^T \nabla_x (v^T S(x; \theta))]$$

Minimizing L_{SSM} is equivalent to minimizing. Let this new objective be $J(\theta)$:

$$J(\theta) = \mathbb{E}_{x,v} [\frac{1}{2} (v^T S(x; \theta))^2] - \mathbb{E}_{x,v} [(v^T \nabla_x \log p(x)) (v^T S(x; \theta))]$$

$$\Rightarrow J(\theta) = \mathbb{E}_{x,v} [\frac{1}{2} (v^T S(x; \theta))^2] - (- \mathbb{E}_{x,v} [v^T \nabla_x (v^T S(x; \theta))])$$

$$= \mathbb{E}_{x,v} [\frac{1}{2} (v^T S(x; \theta))^2 + v^T \nabla_x (v^T S(x; \theta))]$$

The loss expression given in the question is:

$$L_{SSM} = \mathbb{E}_{x \sim p(x)} \mathbb{E}_{v \sim p(v)} [\|v^T S(x; \theta)\|^2 + 2 v^T \nabla_x (v^T S(x; \theta))]$$

Since $v^T S(x; \theta)$ is a scalar, $\|v^T S(x; \theta)\|^2 = (v^T S(x; \theta))^2$.

$$L_{SSM} = \mathbb{E}_{x,v} [(v^T S(x; \theta))^2 + 2 v^T \nabla_x (v^T S(x; \theta))]$$

$$\Rightarrow L_{SSM} = 2J(\theta)$$

Since the L_{SM} in the question is simply 2 times our derived tractable loss $J(\theta)$, and $J(\theta)$ is equivalent to the original loss L_{SM} , minimizing L_{SM} is equivalent to minimizing the original L_{SM} .

Conclusion: We have shown that the original Sliced Score Matching loss L_{SM} is equivalent to minimizing $J(\theta)$. The expression L_{SM} given in the question is a positive constant multiple of $J(\theta)$, and is therefore an equivalent and tractable objective for Sliced Score Matching.

2. Briefly explain SDE.

A Stochastic Differential Equation (SDE) is a differential equation that describes the evolution of a stochastic process, meaning it involves both deterministic and random components.

The general form of an SDE is written as: $dx_t = f(x_t, t) dt + G(x_t, t) dw_t$

This equation consists of two main parts:

① Drift term: $f(x_t, t) dt$

- This is the deterministic part of the process.
- It describes the average, or expected, direction and speed of the process's evolution.
- If $G(x_t, t) = 0$, the SDE reduces to a deterministic ordinary differential eqn. (ODE).

② Diffusion term: $G(x_t, t) dw_t$

- This is the stochastic (random) part of the process.
- It describes the random fluctuations or "diffusion" driven by noise.
- The func. $G(x_t, t)$ scales the magnitude of the random noise.
- dw_t is the increment of a Wiener process (or Brownian motion), which is the source of randomness.

The key property of the Wiener process (W_t) is that it has stationary and independent Gaussian increments. This means the change over any time interval u , $W_{t+u} - W_t$, follows a zero-mean Gaussian distribution $N(0, uI)$.

The solution to an SDE, x_t , is itself a stochastic process, typically represented in its integral form (the Ito integral eqn.): $x_t = x_0 + \int_0^t f(x_s, s) ds + \int_0^t G(x_s, s) dw_s$

SDEs are powerful tools for modeling systems that evolve over time subject to both a deterministic trend and random volatility. They are widely used in pathysis, finance, and for defining diffusion-based generative models in machine learning.

3. Question:

The Ito integral $\int G(x_s, s) dW_s$ is defined as a limit of a sum, where the term $G(x(t_k), t_k)[W(t_{k+1}) - W(t_k)]$ uses the left endpoint t_k of the time interval $[t_k, t_{k+1}]$ to evaluate the func. G .

- Is the choice unique?
 - Why is the left endpoint specifically chosen?
- Does this choice lead to a different set of calculus rules for SDEs?