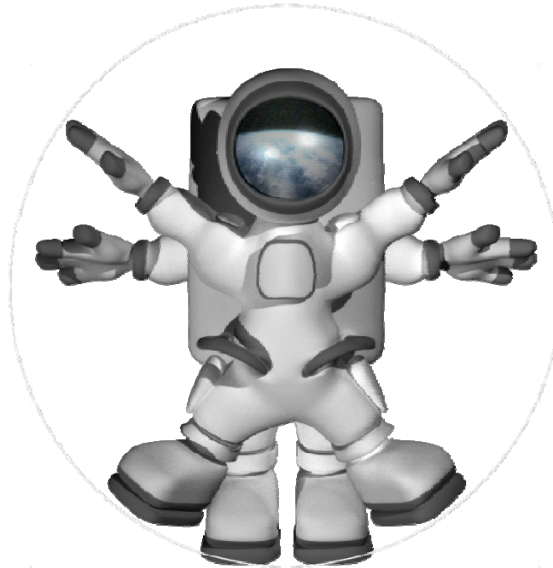




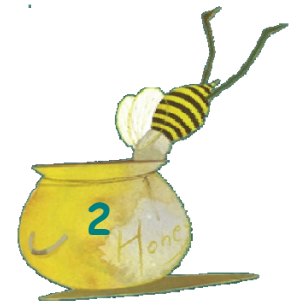
Chapter 4: Advanced SQL





Contents

- SQL Data Types and Schemas
- Integrity Constraints
- Authorization
- Trigger
- SQL Function
- Stored Procedure
- Embedded SQL



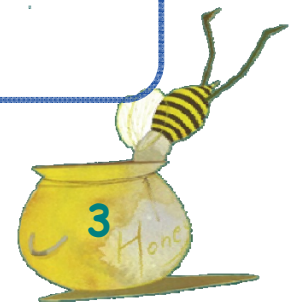
Built-in Data Types in SQL

- **date**: Made up of year-month-day in the format yyyy-mm-dd
- **time**: Made up of hour:minute:second in the format hh:mm:ss

date '2005-07-27'

time '09:00:30'

Insert into *student* (name, department, birthday)
values (smith, SE, **date** '2009-08-23')



Cont.

Built-in Data Types in SQL

- **timestamp**: date plus time of day
- **interval**: period of time
 - Subtracting a date/time/timestamp value from another gives an interval value
 - Interval values can be added to date/time/timestamp values

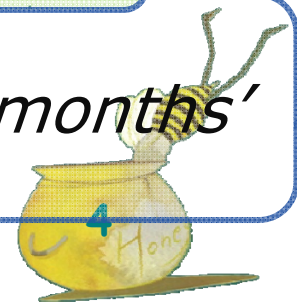
timestamp '2005-7-27 09:00:30'

interval '2 years 3 months'

update *license*

Set *expireDay* = *expireDay* + **interval** '2 years 6 months'

Where *id* = '12345'



Build-in Data Types in SQL ^{Cont.}

- Can get current date/time/timestamp

```
CURRENT_TIME  
CURRENT_DATE  
CURRENT_TIMESTAMP
```

```
select CURRENT_TIME;
```

```
select CURRENT_DATE;
```

```
select CURRENT_TIMESTAMP;
```



Cont.

Build-in Data Types in SQL

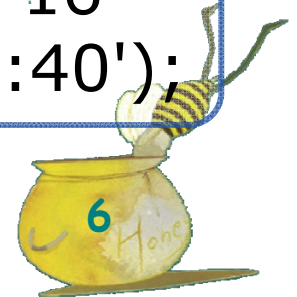
- Can extract values of individual fields from date/time/timestamp/interval

```
extract (year from r.starttime)
```

year, month, day,
hour, minute, second

Return double
precision value

```
select extract (day from timestamp '2001-02-16  
Result: 16      20:38:40');
```



Cont.

Build-in Data Types in SQL

- Can cast string types to date/time/timestamp

```
cast <string-valued-expression> as date
```

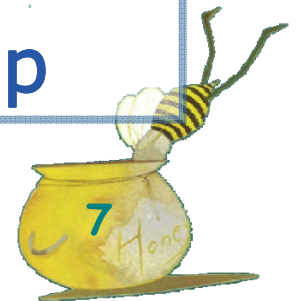
```
cast <string-valued-expression> as time
```

```
cast <string-valued-expression> as timestamp
```

```
cast '2008-2-22' as date
```

```
cast '13:22:34' as time
```

```
cast '2008-2-22 13:22:34' as timestamp
```



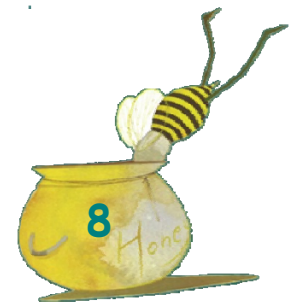
User-Defined Types

- **create type** construct in SQL creates user-defined type

```
create type Dollars as numeric (12,2) final
```

```
create type Ponds as numeric (12,2) final
```

```
create table account  
(account_number char(10),  
 branch_name char(15),  
 balance Dollars)
```



User-Defined Types Cont.

- SQL apply strong type checking on user-defined types

account.balance + 20

error

account.balance > 30

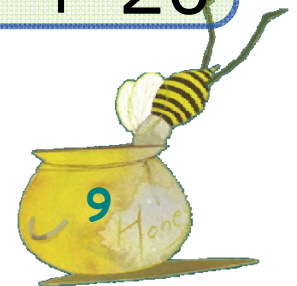
error

account.balance = 35

error

(**cast** *account.balance* **to numeric**(12,2)) > 30
+ 20

Account.balance = **cast** 35 **to dollars**



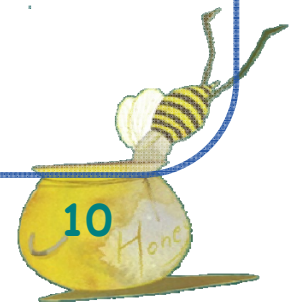
User-Defined Types ^{Cont.}

- **create domain** construct in SQL creates domain type

```
create domain sname as varchar(30) not null
```

The difference between Domain and Type:

- Domains can have constraints specified on them.
- Domains can be assigned to or compared with other domain type as long as the underlying types are compatible

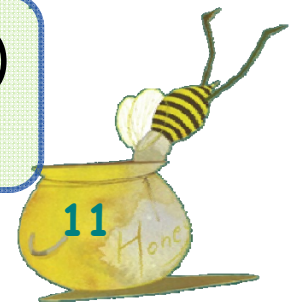


Large-Object Types

- Photos, videos, CAD files, etc. are stored as a *large object*.
 - **blob**: binary large object -- object is a large collection of un-interpreted binary data
 - **clob**: character large object -- object is a large collection of character data
 - a **locator** is returned rather than the large object itself

Book_review **clob**(10KB)

Image **blob**(10MB)
Movie **blob**(10GB)



Integrity Constraints

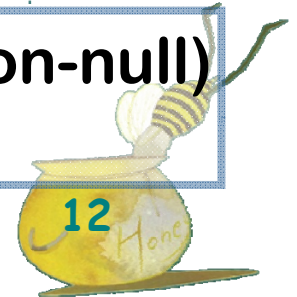
- Integrity constraints guard against accidental damage to the database, by ensuring that authorized changes to the database do not result in a loss of data integrity.

Example

A checking account must have a balance greater than \$10,000.00

A salary of a bank employee must be at least \$4.00 an hour

A customer must have a (non-null) phone number



Domain Constraints

- **Domain constraints** are the most elementary form of integrity constraint.
 - test values inserted in the database
 - test queries to ensure that the comparisons make sense.

Not a meaningful query

Example

Find all customers who have the same name as branch

To forbid this kind of query, customer_name and brach_name should have distinct domains

```
create type cnametype as char(30) final  
create type bnametype as char(30) final
```





Constraints on a Single Relation

- not null
- primary key
- unique
- **check** (P), where P is a predicate



not null Constraint

- Declare *branch_name* for *branch* is **not null**
- Declare the domain *Dollars* to be **not null**

```
create domain Dollars numeric(12,2) not null
```

```
create table account  
(account_number char(10),  
 branch_name char(15) not null,  
 balance Dollars)
```



The unique Constraint

- **unique** (A_1, A_2, \dots, A_m)
 - The unique specification states that the attributes
 A_1, A_2, \dots, A_m
form a candidate key.
 - Candidate keys are permitted to be null (in contrast to primary keys).





The check clause

- **check** (P), where P is a predicate

Example

- Declare *branch_name* as the primary key for *branch* and ensure that the values of *assets* are non-negative.

```
create table branch
    (branch_name char(15),
     branch_city char(30),
     assets integer,
     primary key (branch_name),
     check (assets >= 0))
```



Cont.

The check clause

- The **check** clause in SQL-92 permits domains to be restricted:
 - Use **check** clause to ensure that an `hourly_wage` domain allows only values greater than a specified value.

```
create domain hourly_wage numeric(5,2)  
constraint value_test check(value >= 4.00)
```



Referential Integrity^{Cont.}

- Ensures that a value that appears in one relation for a given set of attributes also appears for a certain set of attributes in another relation



If “Perryridge” is a branch name appearing in one of the tuples in the *account* relation, then there exists a tuple in the *branch* relation for branch “Perryridge”.

- Primary and candidate keys and foreign keys can be specified as part of the SQL **create table** statement



Referential Integrity

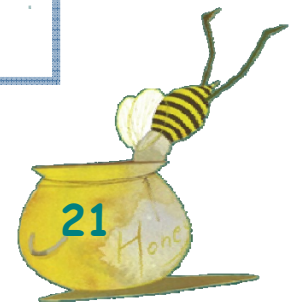
- The **primary key** clause lists attributes that comprise the primary key.
- The **unique** clause lists attributes that comprise a candidate key.
- The **foreign key** clause lists the attributes that comprise the foreign key and the name of the relation referenced by the foreign key.
 - By default, a foreign key references the primary key attributes of the referenced table.



Example

```
create table customer
(customer_name char(20),
customer_street char(30),
customer_city char(30),
primary key (customer_name ))
```

```
create table branch
(branch_name char(15),
branch_city char(30),
assets numeric(12,2),
primary key (branch_name ))
```



Example

```
create table account
(account_number char(10),
 branch_name char(15),
 balance integer,
primary key (account_number),
foreign key (branch_name) references branch )
```


```
create table depositor
(customer_name char(20),
 account_number char(10),
primary key (customer_name, account_number),
foreign key (account_number) references account,
foreign key (customer_name) references customer )
```


Example

```
create table account
(account_number char(10),
 branch_name char(15),
 balance integer,
 primary key (account_number),
 foreign key (branch_name) references branch
 on delete cascade
 on update cascade )
```

Cascade to account relation, deleting tuple that refers to the branch that was deleted

Updates field *branch_name* of referencing tuples in account to the new value

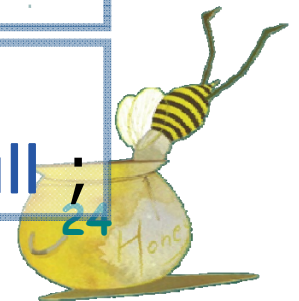


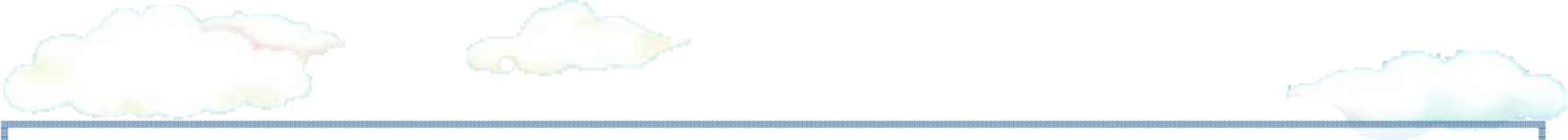
```
create table account
(account_number char(10),
branch_name char(15),
balance integer)
```

```
alter table account
add primary key (account_number),
add constraint fkey1
foreign key(branch_name) references branch,
add constraint ckbal check (balance>10);
```

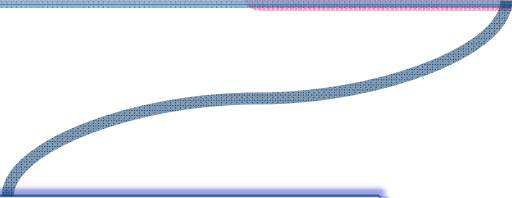
```
alter table account drop primary key;
alter table account drop constraint fkey1;
alter table account drop constraint ckbal;
```

```
alter table account
alter column branch_name char(20) not null;
```





```
create table couples
(name char(15),
 working_year integer,
 salary_account char(30)
 spouse char(15),
 primary key (name),
 constraint fk1 foreign key (spouse)
 references couple initially deferred );
```



constraint would be
checked at the end of
a transaction



```
create table couples
(name char(15),
 working_year integer,
 salary_account char(30)
 spouse char(15),
 primary key (name),
 constraint fk1 foreign key (spouse)
 references couple deferrable );
```

Checked immediately
by default, but can be
deferred when desired

```
set constraints fk1 deferred ;
```

If used in a transaction, checking are
deferred to the end of the transaction





Assertions

- An **assertion** is a predicate expressing a condition that we wish the database always to satisfy.
- An assertion in SQL takes the form

```
create assertion <assertion-name>  
                check <predicate>
```



Assertions^{Cont.}

- When an assertion is made, the system tests it for validity, and tests it again on every update that may violate the assertion
 - This testing may introduce a significant amount of overhead; hence assertions should be used with great care.

- Asserting

for all X , $P(X)$

SQL do not provide this construct directly

is achieved in a round-about fashion using
not exists X such that not $P(X)$

$$\forall x(P) \equiv \neg(\exists x(\neg P))$$



Example

- The sum of all loan amounts for each branch must be less than the sum of all account balances at the branch.

```
create assertion sum_constraint check
(not exists
  (select *
   from branch
   where (select sum(balance)
          from account
          where account.branch_name=
                branch.branch_name)
          <=
          (select sum(amount)
           from loan
           where loan.branch_name =
                 branch.branch_name )))
```

$$\forall \text{branch} (T_{\text{balance}} > T_{\text{amount}}) \\ \equiv \neg (\exists \text{branch} (T_{\text{balance}} \leq T_{\text{amount}}))$$



Example

- Every loan has at least one borrower who maintains an account with a minimum balance of \$1000.00

```
create assertion balance_constraint check (  
not exists (  
select *  
from loan  
where not exists (  
select *  
from borrower, depositor, account  
where loan.loan_number = borrower.loan_number  
and borrower.customer_name = depositor.customer_name  
and depositor.account_number = account.account_number  
and account.balance >= 1000)))
```

owned by one of the
loan's borrower

$\forall \text{loan} (\exists \text{account} (\text{balance} \geq 1000))$
 $\equiv \neg (\exists \text{loan} (\neg (\exists \text{account} (\text{balance} \geq 1000))))$

owned by one of the
loan's borrower

■ Loan

| L_number | B_name | Amount |
|----------|------------|--------|
| L-12 | Perryridge | 900 |
| L-15 | Round Hill | 350 |

■ Borrower

| C-name | L_number |
|--------|----------|
| Hayes | L-15 |
| Mike | L-12 |
| Lisa | L-12 |
| Smith | L-15 |

■ Depositor

| C-name | A_number |
|--------|----------|
| Mike | A-101 |
| Mike | A-151 |
| Lisa | A-101 |
| Smith | A-123 |

■ Account

| A_number | B_name | Amount |
|----------|------------|--------|
| A-151 | Downtown | 1500 |
| A-101 | Perryridge | 900 |
| A-123 | Round Hill | 2000 |

■ Loan

| L_number | B_name | Amount |
|----------|------------|--------|
| L-12 | Perryridge | 900 |
| L-15 | Round Hill | 350 |

■ Borrower

| C-name | L_number |
|--------|----------|
| Hayes | L-15 |
| Mike | L-12 |
| Lisa | L-12 |
| Smith | L-15 |

■ Depositor

| C-name | A_number |
|--------|----------|
| Mike | A-101 |
| Mike | A-151 |
| Lisa | A-101 |
| Smith | A-123 |

■ Account

| A_number | B_name | Amount |
|----------|------------|--------|
| A-151 | Downtown | 1500 |
| A-101 | Perryridge | 900 |
| A-123 | Round Hill | 2000 |



Authorization

Forms of authorization on parts of the database:

- **Read**: allows reading, but not modification of data.
- **Insert**: allows insertion of new data, but not modification of existing data.
- **Update**: allows modification, but not deletion of data.
- **Delete**: allows deletion of data.

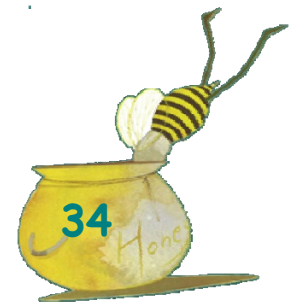




Authorization

Forms of authorization to modify the database schema:

- **Index** - allows creation and deletion of indices.
- **Resources** - allows creation of new relations.
- **Alteration** - allows addition or deletion of attributes in a relation.
- **Drop** - allows deletion of relations.



Authorization Specification in SQL

- The **grant** statement is used to confer authorization

A list of Privileges

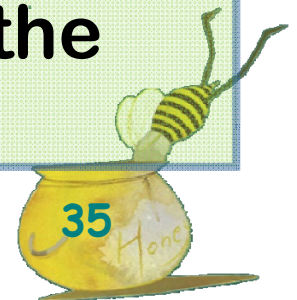
All privilege, all allowable privileges

grant <privilege list>

on <relation name or view name> **to** <user list>

A list of user-id

public, all current and future users of the system



Authorization Specification in SQL

- Granting a privilege on a view does not imply granting any privileges on the underlying relations.
- The grantor of the privilege must already hold the privilege on the specified item (or be the database administrator).





Privileges in SQL

- **select**: allows read access to relation, or the ability to query using the view

Example

- grant users U_1 , U_2 , and U_3 **select** authorization on the *branch* relation:

grant select on *branch* to U_1 , U_2 , U_3





Privileges in SQL

- **insert**: the ability to insert tuples
- **update**: the ability to update using the SQL update statement
- **delete**: the ability to delete tuples.
- **all privileges**: used as a short form for all the allowable privileges



Revoking Authorization in SQL

- The **revoke** statement is used to revoke authorization.

revoke <privilege list>
on <relation name or view name>
from <user list>

revoke select on *branch* from U_1, U_2, U_3



Revoking Authorization in SQL

- If the same privilege was granted twice to the same user by different grantees, the user may retain the privilege after the revocation.
- All privileges that depend on the privilege being revoked are also revoked





Triggers

- A **trigger** is a statement that is executed automatically by the system as a side effect of a modification to the database.
- To design a trigger mechanism, we must: **Event → Condition → Action**
 - Specify when trigger is to be executed
 - Specify the actions to be taken when the trigger executes.



Example

- Suppose that instead of allowing negative account balances, the bank deals with overdrafts by
 - setting the account balance to zero
 - creating a loan in the amount of the overdraft
 - giving this loan a loan number identical to the account number of the overdrawn account

Event: an update to the *account* relation

Condition: update results in a negative *balance* value.



Action: Let t denotes the *account* tuple with a negative *balance* value

1. Insert a new tuple s in the *loan* relation

$s[\text{loan_number}] = t[\text{account_number}]$

$s[\text{branch_name}] = t[\text{branch_name}]$

$s[\text{amount}] = - t[\text{balance}]$

2. Insert a new tuple u in the *borrower* relation

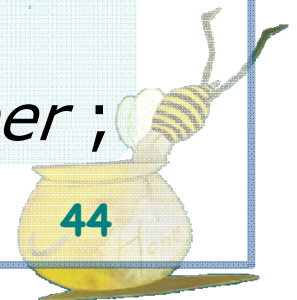
$u[\text{customer_name}] = \text{the depositor of the account}$

$u[\text{loan_number}] = t[\text{account_number}]$

3. Set $t[\text{balance}]$ to 0.



```
create trigger overdraft-trigger after update on account
referencing new row as nrow
for each row
when nrow.balance < 0
begin atomic
    insert into loan
        values (nrow.account_number,
                nrow.branch_name, - nrow.balance);
    insert into borrower
        (select customer_name, account_number
         from depositor
         where depositor.account_number
                = nrow.account_number);
    update account set balance = 0
    where account.account_number
           = nrow.account_number ;
end
```



Account

| A_number | B_name | Amount |
|----------|------------|--------|
| A-151 | Perryridge | -300 |
| A-101 | Perryridge | 1900 |
| A-123 | Round Hill | 2350 |
| A-210 | Uptown | 1000 |

nrow

| | | |
|-------|------------|------|
| A-151 | Perryridge | 1500 |
|-------|------------|------|

values (*nrow.account_number*,
nrow.branch_name, -*nrow.balance*);

| | | |
|-------|------------|-----|
| A-151 | Perryridge | 300 |
|-------|------------|-----|

Insert into

Loan

| L_number | B_name | Amount |
|----------|------------|--------|
| L-11 | Downtown | 1500 |
| L-12 | Perryridge | 900 |
| L-15 | Round Hill | 350 |
| A-151 | Perryridge | 300 |

Account

| A_number | B_name | Amount |
|----------|------------|--------|
| A-151 | Perryridge | -300 |
| A-101 | Perryridge | 1900 |
| A-123 | Round Hill | 2350 |
| A-210 | Uptown | 1000 |

row

| | | |
|-------|------------|------|
| A-151 | Perryridge | 1500 |
|-------|------------|------|

Depositor

| C-name | A_number |
|---------|----------|
| Hayes | A-101 |
| Hayes | A-151 |
| Lisa | A-101 |
| Johnson | A-210 |
| Smith | A-123 |

Borrower

| C-name | L_number |
|---------|----------|
| Hayes | L-11 |
| Mike | L-15 |
| Lisa | L-12 |
| Lindsay | L-11 |
| Hayes | A-151 |

Insert into

| C-name | A_number |
|--------|----------|
| Hayes | A-151 |

Account

| A_number | B_name | Amount |
|----------|------------|--------|
| A-151 | Perryridge | 0 |
| A-101 | Perryridge | 1900 |
| A-123 | Round Hill | 2350 |
| A-210 | Uptown | 1000 |

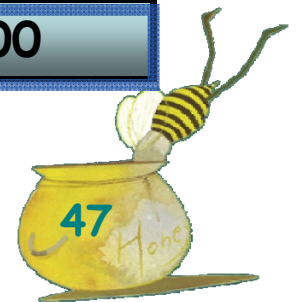
| | | |
|-------|------------|------|
| A-151 | Perryridge | 1500 |
|-------|------------|------|

Borrower

| C-name | L_number |
|---------|----------|
| Hayes | L-11 |
| Mike | L-15 |
| Lisa | L-12 |
| Lindsay | L-11 |
| Hayes | A-151 |

Loan

| L_number | B_name | Amount |
|----------|------------|--------|
| L-11 | Downtown | 1500 |
| L-12 | Perryridge | 900 |
| L-15 | Round Hill | 350 |
| A-151 | Perryridge | 300 |





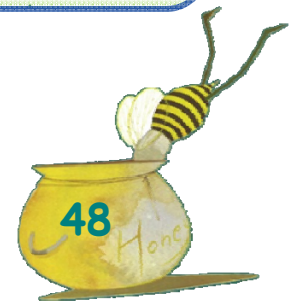
Triggers in SQL

- Triggering event can be

insert, delete or update

- Triggers on update can be restricted to specific attributes

create trigger *overdraft-trigger* after update
of *balance* on *account*



Triggers in SQL^{Cont.}

- Values of attributes before and after an update can be referenced
 - **referencing old row as** : for deletes and updates
 - **referencing new row as**: for inserts and updates



Triggers in SQL^{Cont.}

- activated before an event, which can serve as extra constraints

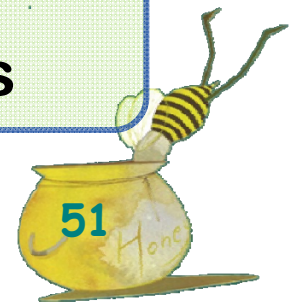
```
create trigger setnull-trigger before insert on r  
referencing new row as nrow  
for each row  
when nrow.phone-number = ''  
set nrow.phone-number = null
```



Triggers in SQL^{Cont.}

- Instead of executing a separate action for each affected row, a single action can be executed for all rows affected by a transaction
 - Use **for each statement**
 - Use **referencing old table** or **referencing new table**

Can be more efficient when dealing with SQL statements that update a large number of rows



Example

- Suppose a warehouse has the following tables
 - *inventory(item, level)* : How much of each item is in the warehouse
 - *minlevel(item, level)* : What is the minimum desired level of each item
 - *reorder(item, amount)* : What quantity should we re-order at a time
 - *orders(item, amount)* : Orders to be placed (read by external process)



create trigger *reorder-trigger* after update of *amount*
on *inventory*
referencing old row as *orow*, new row as *nrow*
for each row

```
when nrow.level <=
      (select level
       from minlevel
       where minlevel.item = orow.item)
```

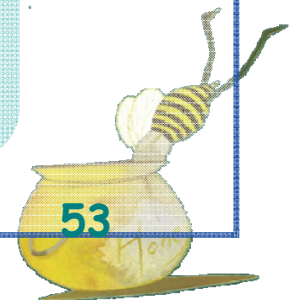
and

```
orow.level >
      (select level
       from minlevel
       where minlevel.item = orow.item)
```

begin

```
insert into orders
      (select item, amount
       from reorder
       where reorder.item = orow.item)
```

end



■ inventory

| Item | Level |
|-------|-------|
| R-201 | 890 |
| B-101 | 1900 |
| B-123 | 2390 |
| D-210 | 1245 |

| | |
|-------|------|
| B-101 | 950 |
| B-101 | 2206 |

■ minlevel

| C-name | A_number |
|--------|----------|
| R-201 | 1000 |
| B-101 | 2000 |
| B-123 | 2300 |
| D-210 | 1000 |

■ reorder

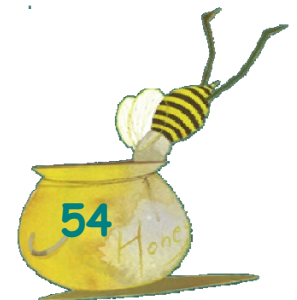
| Item | Amount |
|-------|--------|
| R-201 | 500 |
| B-101 | 700 |
| B-123 | 400 |
| D-210 | 200 |

■ orders

| Item | Amount |
|-------|--------|
| R-201 | 500 |
| B-101 | 700 |

Insert into

| Item | Amount |
|-------|--------|
| B-101 | 700 |



Functions and Procedures

- SQL:1999 supports functions and procedures
 - Functions/procedures can be written in SQL itself, or in an external language
 - Stored in the database
 - Functions can be used in SQL queries
 - Procedure can be invoked either from SQL Procedure or from external program

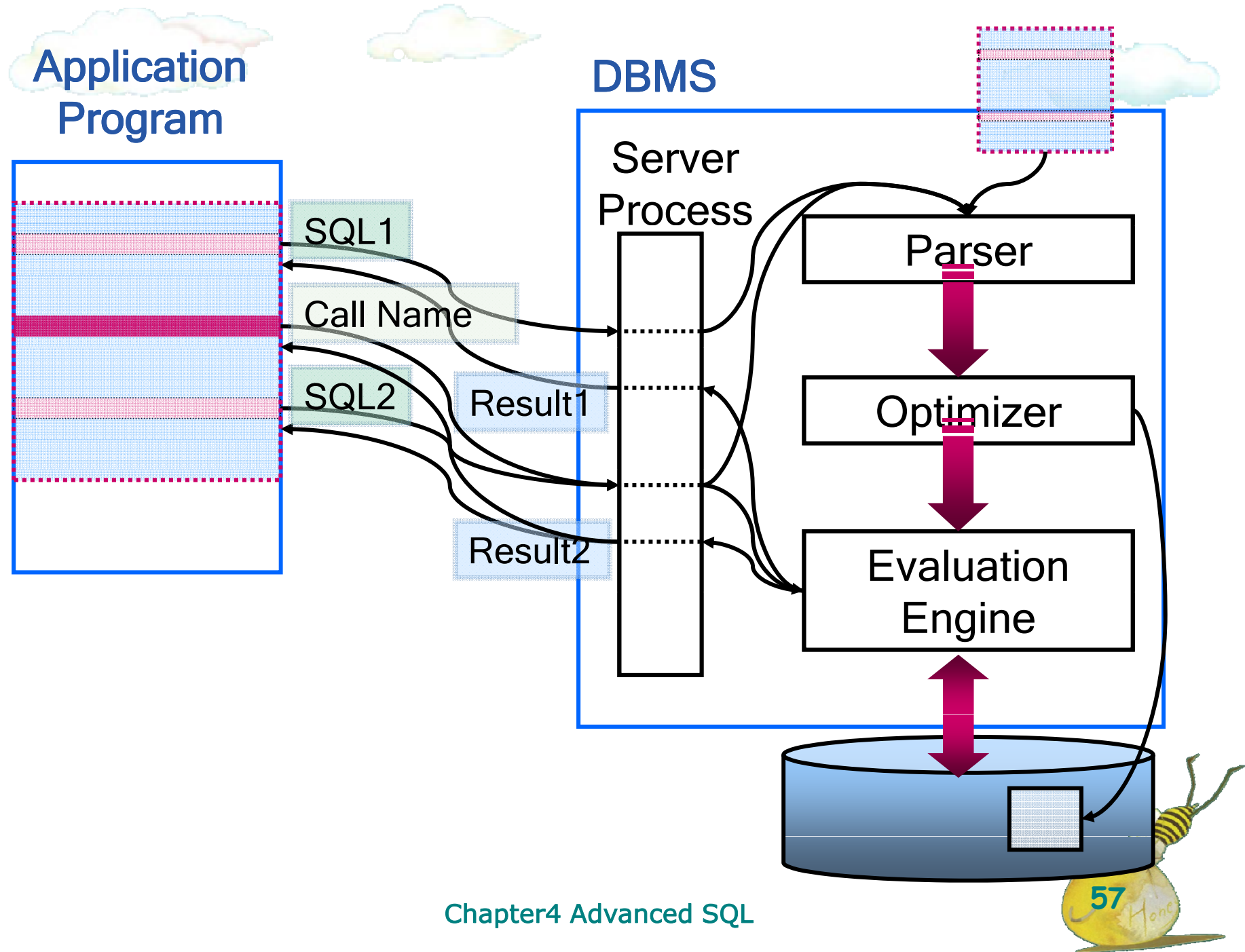


Functions and Procedures

- SQL:1999 supports a rich set of imperative constructs, including
 - Loops, if-then-else, assignment
- SQL:2003 supports **table-valued functions**, which can return a relation as a result
- Many databases have proprietary procedural extensions to SQL that differ from SQL:1999

Oracle: PL/SQL SQL Server: TransactSQL





SQL Functions

- Define a function that, given the name of a customer, returns the count of the number of accounts owned by the customer.

```
create function account_count
    (customer_name varchar(20))
returns integer
begin
    declare a_count integer;
    select count ( *) into a_count
    from depositor
    where depositor.customer_name
        = account_count.customer_name

    return a_count;
end
```



SQL Functions^{Cont.}

- Find the name and address of each customer that has more than one account.

```
select customer_name, customer_street, customer_city  
from customer  
where account_count (customer_name) > 1
```



SQL:2003 added functions that return a relation as a result

- Return all accounts owned by a given customer

```
create function accounts_of(customer_name char(20))
  returns table ( account_number char(10),
                  branch_name char(15),
                  balance numeric(12,2) )
  return table
    ( select account_number, branch_name, balance
      from depositor D, account A
      where D.account_number = A.account_number
        and D.customer_name =
           accounts_of(customer_name) )

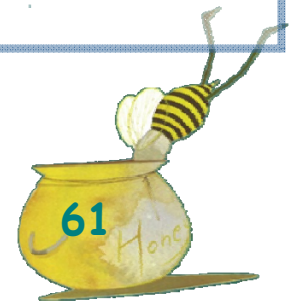
select *
from table (accounts_of('Smith'))
```



SQL Procedures

- The *account_count* function could instead be written as procedure

```
create procedure account_count_proc
(in customer_name varchar(20), out account integer)
begin
    select count(account_number) into a_count
    from depositor
    where depositor.customer_name =
        account_count_proc.customer_name
end
```



SQL Procedures Cont.

- Procedures can be invoked either from an SQL procedure or from external program, using the **call** statement.
- SQL:1999 allows more than one function/procedure of the same name (called name **overloading**), as long as the number of arguments differ, or at least the types of the arguments differ

```
declare a_count integer;
```

```
call account_count_proc ('Smith', a_count);
```

Procedural Constructs

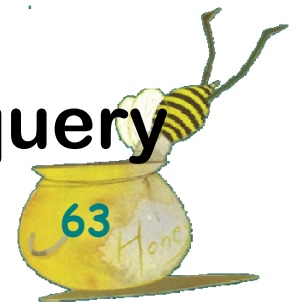
- Compound statement: **begin ... end**,
 - May contain multiple SQL statements between **begin** and **end**.

- **while** and **repeat** statements:

```
declare n integer default 0;  
while n < 10 do  
    set n = n + 1  
end while
```

```
repeat  
    set n = n - 1  
until n = 0  
end repeat
```

- **for loop**
 - Permits iteration over all results of a query

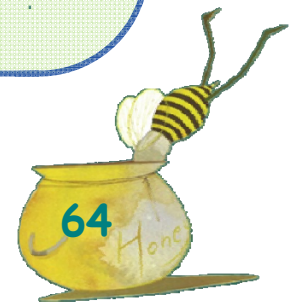


Cont.

Procedural Constructs

- find the total of all account balances at the branch Perryridge

```
declare n integer default 0;  
for r as  
    select balance  
    from account  
    where branch_name = 'Perryridge'  
do  
    set n = n + r.balance  
end for
```



Procedural Constructs

- Conditional statements (**if-then-else**)
 - To find sum of balances for each of three categories of accounts (with balance <1000, >=1000 and <5000, >= 5000)

```
if r.balance < 1000
  then set l = l + r.balance
elseif r.balance < 5000
  then set m = m + r.balance
else set h = h + r.balance
end if
```



Cont.

Procedural Constructs

- Signaling of exception conditions, and declaring handlers for exceptions

```
declare out_of_stock condition
declare exit handler for out_of_stock
begin
    ...
    .. signal out-of-stock
end
```





Queries

- Three ways to get the effect of a query:
 1. Queries producing one value can be the expression in an assignment.
 2. Single-row **select . . . into**.
 3. Cursors.

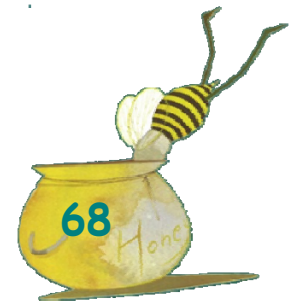





Assignment/Query

- If p is a local variable, we can get the number of accounts in the branch perryridge:

```
set p=(select count(account_number)
       from Account
       where branch_name = 'Perryridge');
```

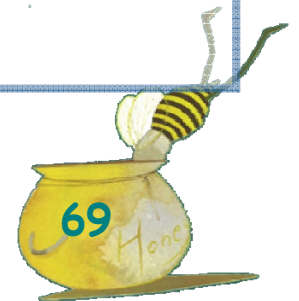




select . . . into

- An equivalent way to get the value of a query that is guaranteed to return a single tuple is by placing **into** <variable> after the **select** clause.

```
declare p as integer  
declare a as real  
select count(account_number), avg(balance) into p, a  
from Account  
where branch_name = 'Perryridge';
```

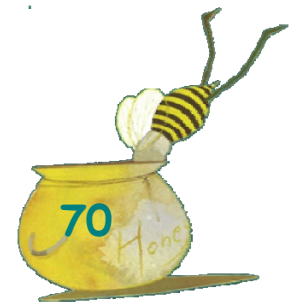




Cursors

- A **cursor** is essentially a tuple-variable that ranges over all tuples in the result of some query.
- Declare a cursor *c* by:

```
declare c cursor for <query>;
```



Opening and Closing Cursors

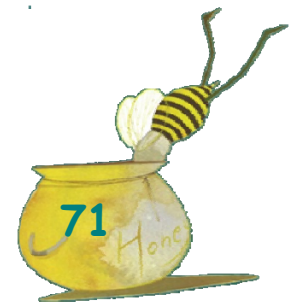
- To use cursor c , we must issue the command:

open c ;

The query of c is evaluated, and c is set to point to the position just before the first tuple of the result.

- When finished with c , issue command:

close c ;

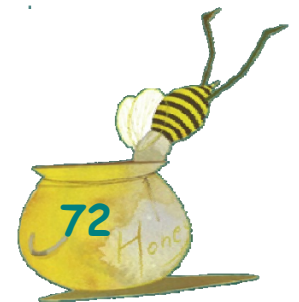


Fetching Tuples From a Cursor

- To get the next tuple from cursor *c*, issue command:

fetch from *c* **into** X_1, X_2, \dots, X_n ;

- The *x*'s are a list of variables, one for each component of the tuples referred to by *c*.
- *c* is moved automatically to the next tuple.



Breaking Cursor Loops

- The usual way to use a cursor is to create a loop with a **fetch** statement, and do something with each tuple fetched.
- A tricky point is how we get out of the loop when the cursor has no more tuples to deliver.



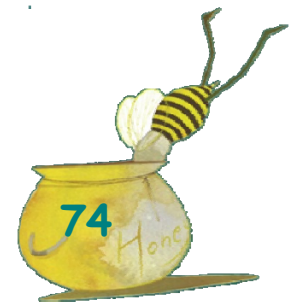
Breaking Cursor Loops Cont.

- Each SQL operation returns a *status*, which is a 5-digit number.

00000 = "Everything is OK."

02000 = "Failed to find a tuple."

- In SQL Procedure, we can get the value of the status in a variable called **SQLSTATE**.

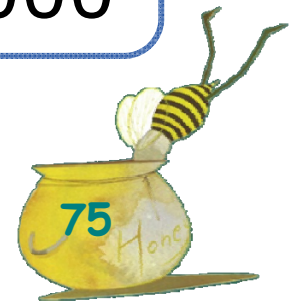


Cont.

Breaking Cursor Loops

- We may declare a condition, which is a boolean variable that is true if and only if SQLSTATE has a particular value.
- Example: We can declare condition NotFound to represent 02000 by:

```
declare NotFound condition for  
SQLSTATE '02000'
```

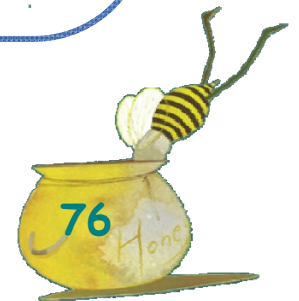


Cont.

Breaking Cursor Loops

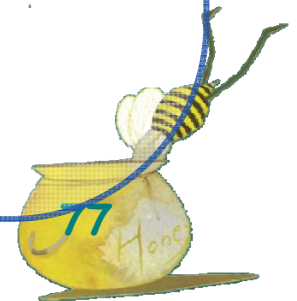
- The structure of a cursor loop is thus:

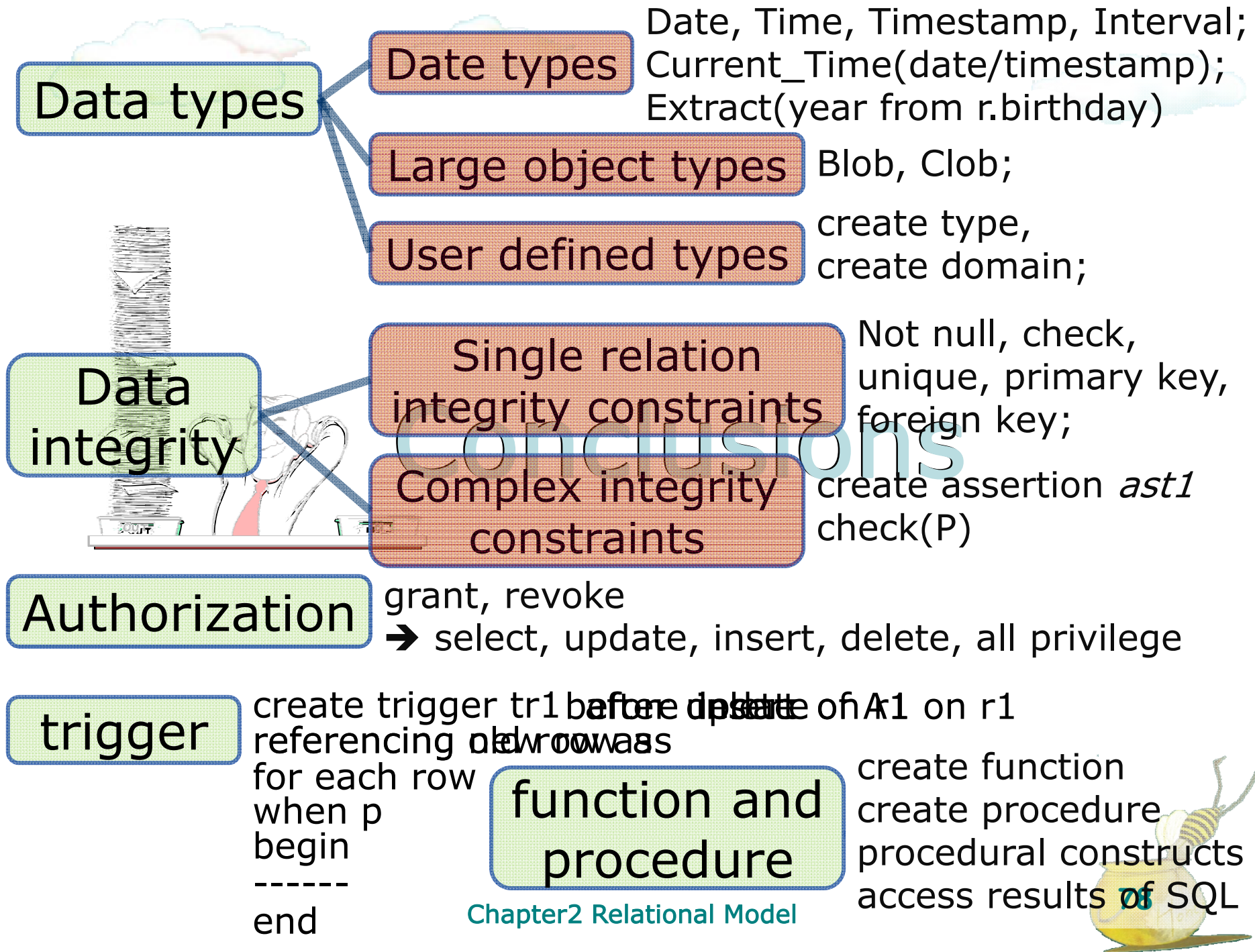
```
cursorLoop: loop
    ...
    fetch c into ... ;
    if NotFound then leave cursorLoop;
    end if;
    ...
end loop;
```



Example

```
declare n integer default 0;
declare bala integer default 0;
declare NotFound condition for SQLSTATE '02000';
declare cursor c for
    (select balance from account
     where branch_name = 'Perryridge');
open c;
menuLoop: loop
    fetch c into bala;
    if NotFound then leave menuLoop end if;
    set n=n+bala
end loop;
close c;
```







Questions?





End of Chapter 4

