

策略模式Strategy

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Strategy Design Pattern



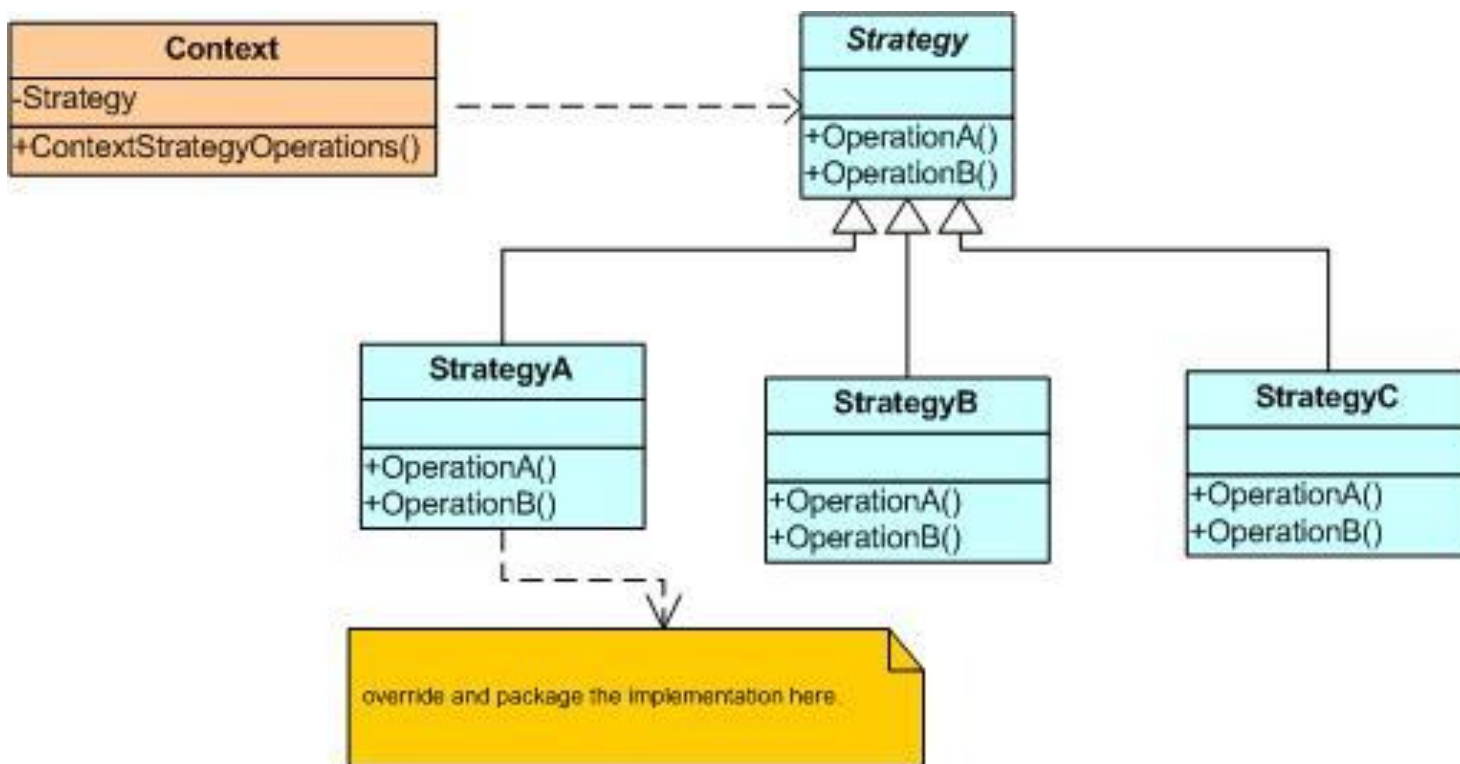
定义



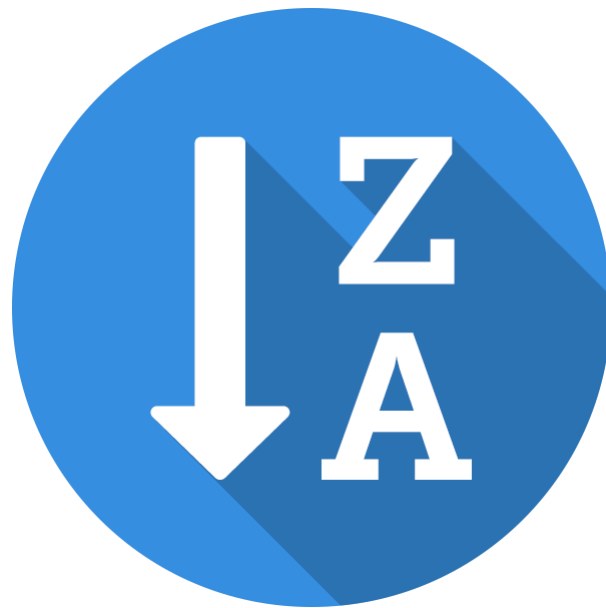
- 策略模式定义一族算法 (a family of algorithms)，将它们每个进行封装(encapsulates)，让它们变得可替换(interchangeable)
- 场景
 - 排序算法
 - 加密算法
 - 报表制作
 - 客户打折
 - 文件读取
- 原理：封装变化



关系图



案例~排序算法



V1代码~SortingType

```
package io.spring2go.corespring.strategy;  
  
public enum SortingType {  
    MERGE_SORT, QUICK_SORT;  
}
```

V1代码~SortingManagerV1

```
public class SortingManagerV1 {  
    List list;  
  
    public SortingManagerV1(List list) {  
        this.list = list;  
    }  
  
    public void sortListBasedOnType(SortingType sortingType) {  
        System.out.println("=====");  
        System.out.println("Sorting List based on Type");  
        System.out.println("=====");  
  
        if (SortingType.MERGE_SORT == sortingType) {  
            sortListUsingMergeSort();  
        } else if (SortingType.QUICK_SORT == sortingType) {  
            sortListUsingQuickSort();  
        }  
    }  
  
    private void sortListUsingMergeSort() {  
        System.out.println("Sorting List using merge sort");  
    }  
  
    private void sortListUsingQuickSort() {  
        System.out.println("Sorting List using quick sort");  
    }  
}
```

V1代码~SortingMainV1

```
import java.util.Arrays;
import java.util.List;

public class SortingMainV1 {
    public static void main(String[] args) {
        List list = Arrays.asList(new Integer[] { 44, 5, 3, 5, 5, 64, 3 });

        SortingManagerV1 sm = new SortingManagerV1(list);

        // Sorting using merge sort
        sm.sortListBasedOnType(SortingType.MERGE_SORT);

        System.out.println();

        // Sorting using quick sort
        sm.sortListBasedOnType(SortingType.QUICK_SORT);

    }
}
```

V1代码~添加HEAP_SORT

```
package io.spring2go.corespring.strategy;  
  
public enum SortingType {  
    MERGE_SORT, QUICK_SORT, HEAP_SORT;  
}
```


V1代码~SortingManagerV1修改

```
public void sortListBasedOnType(SortingType sortingType) {
    System.out.println("=====");
    System.out.println("Sorting List based on Type");
    System.out.println("=====");

    if (SortingType.MERGE_SORT == sortingType) {
        sortListUsingMergeSort();
    } else if (SortingType.QUICK_SORT == sortingType) {
        sortListUsingQuickSort();
    } else if (SortingType.HEAP_SORT == sortingType) {
        sortListUsingHeapSort();
    }
}

private void sortListUsingMergeSort() {
    System.out.println("Sorting List using merge sort");
}

private void sortListUsingQuickSort() {
    System.out.println("Sorting List using quick sort");
}

private void sortListUsingHeapSort() {
    System.out.println("Sorting List using heap sort");
}
```

违反开放封闭原则

- 软件实体应该对扩展开放，对修改封闭



V2代码~SortingStrategy接口

```
package io.spring2go.corespring.strategy;  
  
import java.util.List;  
  
// Strategy  
public interface SortingStrategy {  
    void sort(List<Integer> list);  
}
```

V2代码~MergeSortingStrategy

```
package io.spring2go.corespring.strategy;

import java.util.List;

// ConcreteStrategy
public class MergeSortStrategy implements SortingStrategy {

    @Override
    public void sort(List<Integer> list) {
        System.out.println("Sorting List using merge sort");
    }

}
```

V2代码~QuickSortStrategy

```
package io.spring2go.corespring.strategy;

import java.util.List;

// ConcreteStrategy
public class QuickSortStrategy implements SortingStrategy {

    @Override
    public void sort(List<Integer> list) {
        System.out.println("Sorting List using quick sort");
    }

}
```

V2代码~SortingManagerV2

```
public class SortingManagerV2 {
    SortingStrategy sortingStrategy;
    List<Integer> list;

    public SortingManagerV2(List<Integer> list, SortingStrategy sortingStrategy) {
        super();
        this.list = list;
        this.sortingStrategy = sortingStrategy;
    }

    public void sortList() {
        System.out.println("=====|");
        System.out.println("Sorting List based on Type");
        System.out.println("=====");

        sortingStrategy.sort(list);
    }

    public SortingStrategy getSortingStrategy() {
        return sortingStrategy;
    }

    public void setSortingStrategy(SortingStrategy sortingStrategy) {
        this.sortingStrategy = sortingStrategy;
    }
}
```

V2代码~SortingMainV2

```
package io.spring2go.corespring.strategy;

import java.util.Arrays;
import java.util.List;

public class SortingMainV2 {

    public static void main(String[] args) {
        List<Integer> list = Arrays.asList(new Integer[] { 44, 5, 3, 5, 5, 64, 3 });
        MergeSortStrategy mergeSortStrategy = new MergeSortStrategy();
        SortingManagerV2 sm = new SortingManagerV2(list, mergeSortStrategy);
        sm.sortList();

        System.out.println();

        QuickSortStrategy quickSort = new QuickSortStrategy();
        sm.setSortingStrategy(quickSort);
        sm.sortList();
    }
}
```

V2代码~增加HeapSortStrategy

```
package io.spring2go.corespring.strategy;

import java.util.List;

public class HeapSortStrategy implements SortingStrategy {

    @Override
    public void sort(List<Integer> list) {
        System.out.println("Sorting using heap sort");
    }

}
```

V2代码~SortingMainV2

```
import java.util.Arrays;
import java.util.List;

public class SortingMainV2 {

    public static void main(String[] args) {
        List<Integer> list = Arrays.asList(new Integer[] { 44, 5, 3, 5, 5, 64, 3 });
        MergeSortStrategy mergeSortStrategy = new MergeSortStrategy();
        SortingManagerV2 sm = new SortingManagerV2(list, mergeSortStrategy);
        sm.sortList();

        System.out.println();

        QuickSortStrategy quickSort = new QuickSortStrategy();
        sm.setSortingStrategy(quickSort);
        sm.sortList();

        System.out.println();

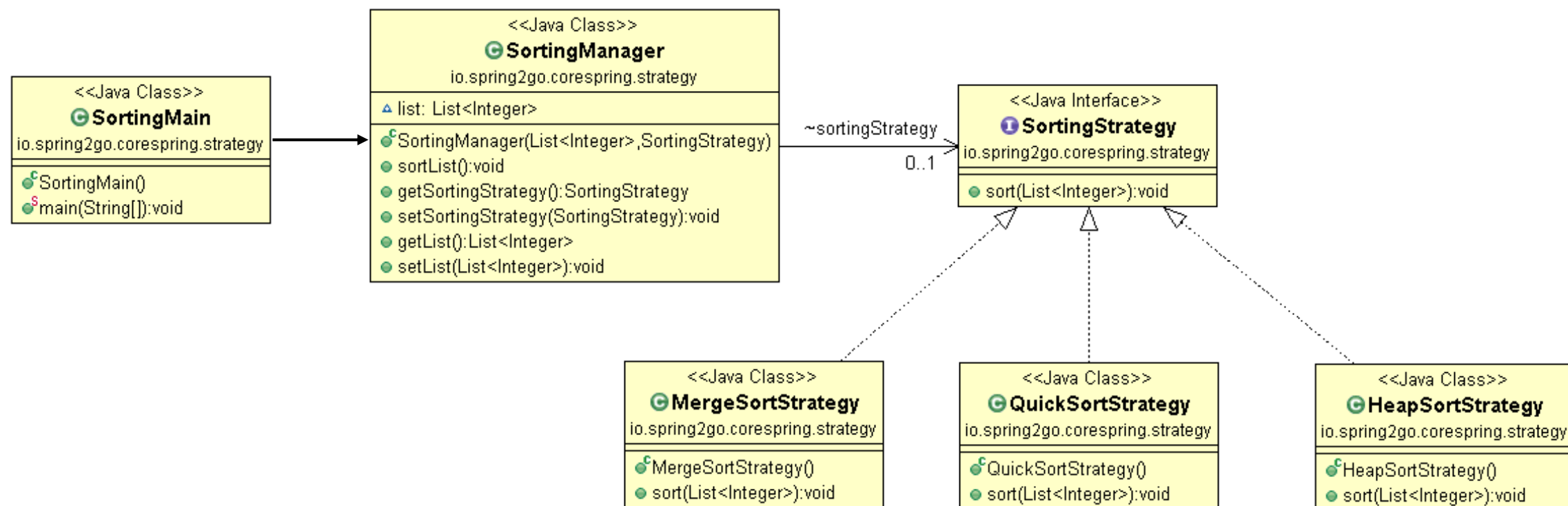
        HeapSortStrategy heapSort = new HeapSortStrategy();
        sm.setSortingStrategy(heapSort);
        sm.sortList();
    }
}
```

```
<terminated> SortingMain [Java Application] C
=====
Sorting List based on Type
=====
Sorting List using merge sort

=====
Sorting List based on Type
=====
Sorting List using quick sort

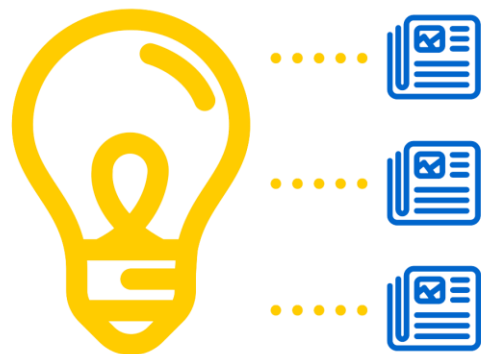
=====
Sorting List based on Type
=====
Sorting using heap sort
```

案例UML



应用

- Java Collection.sort() & Comparator interface



课后练习

- 使用工厂模式封装具体策略的创建逻辑
- 策略模式和模板方法模式的差异？



参考

- Strategy design pattern in java
 - <https://java2blog.com/strategy-design-pattern-java/>
- Strategy Design Pattern (Case Study)
 - <https://www.codeproject.com/Articles/39136/Strategy-Design-Pattern-Case-Study>

代码

- <https://github.com/spring2go/core-spring-patterns>





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