

观察者模式Observer

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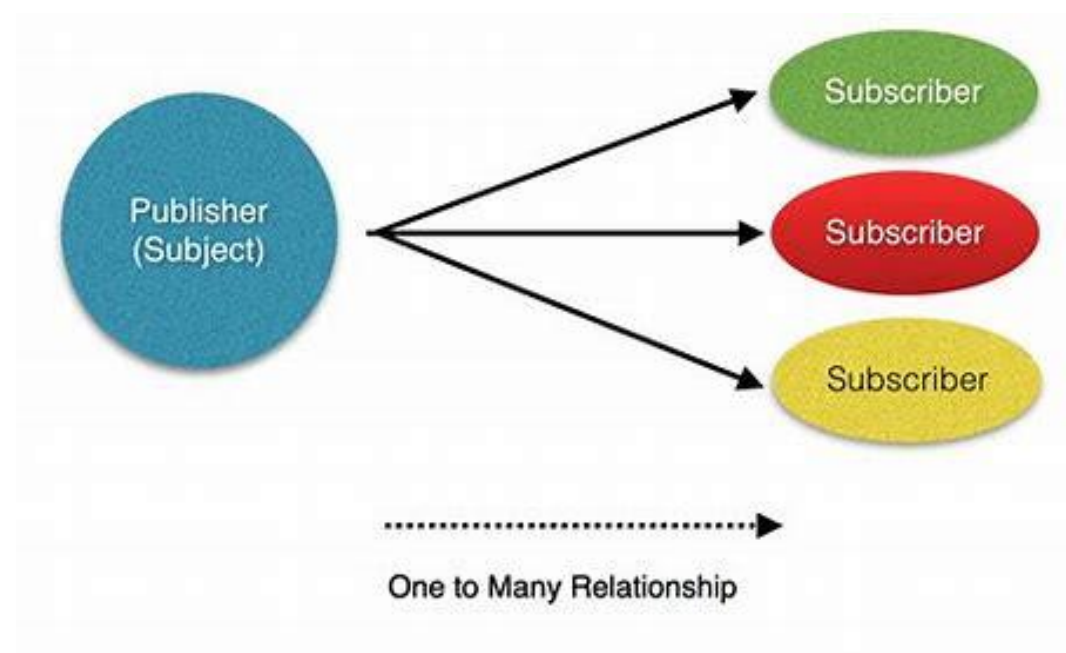
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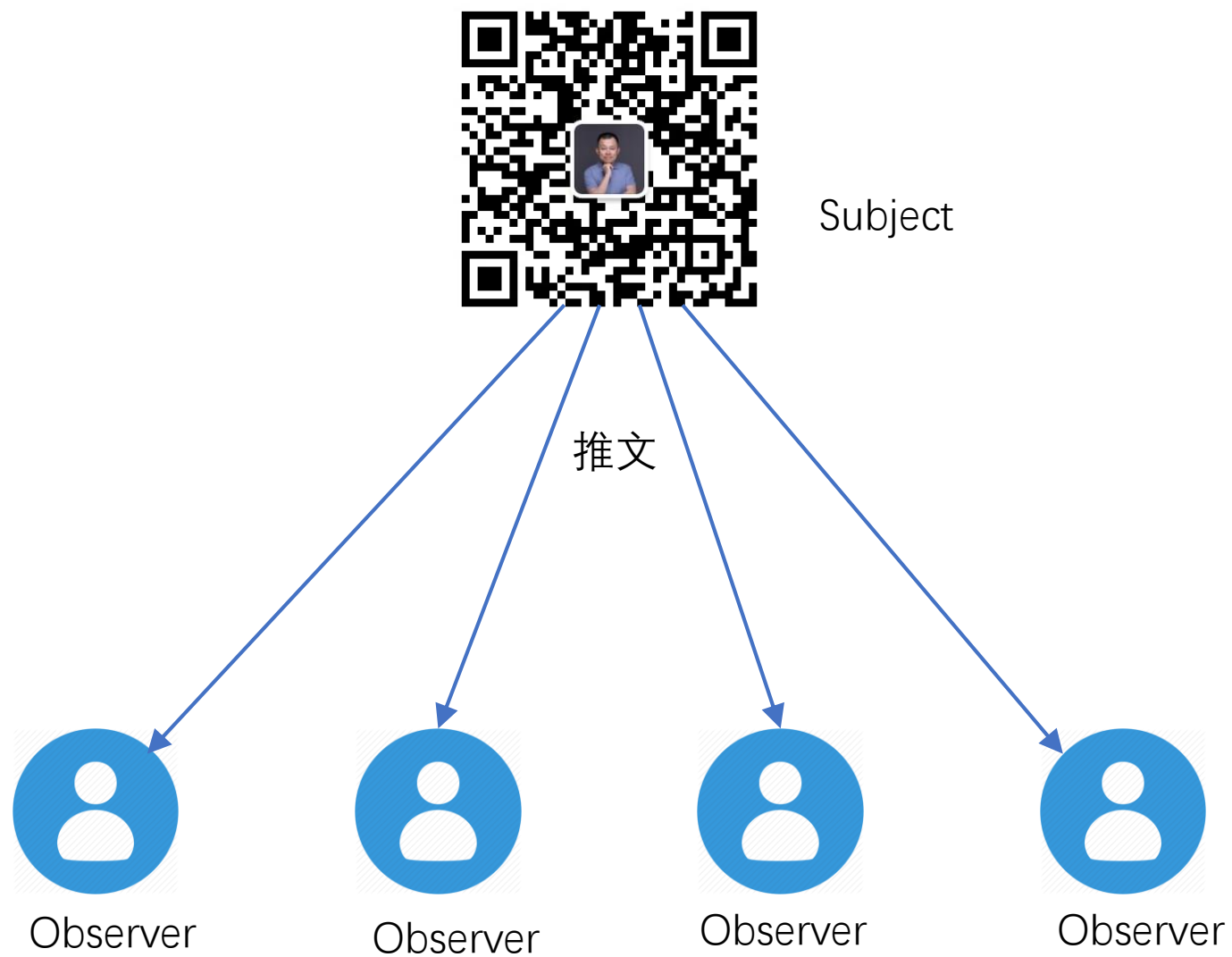


定义

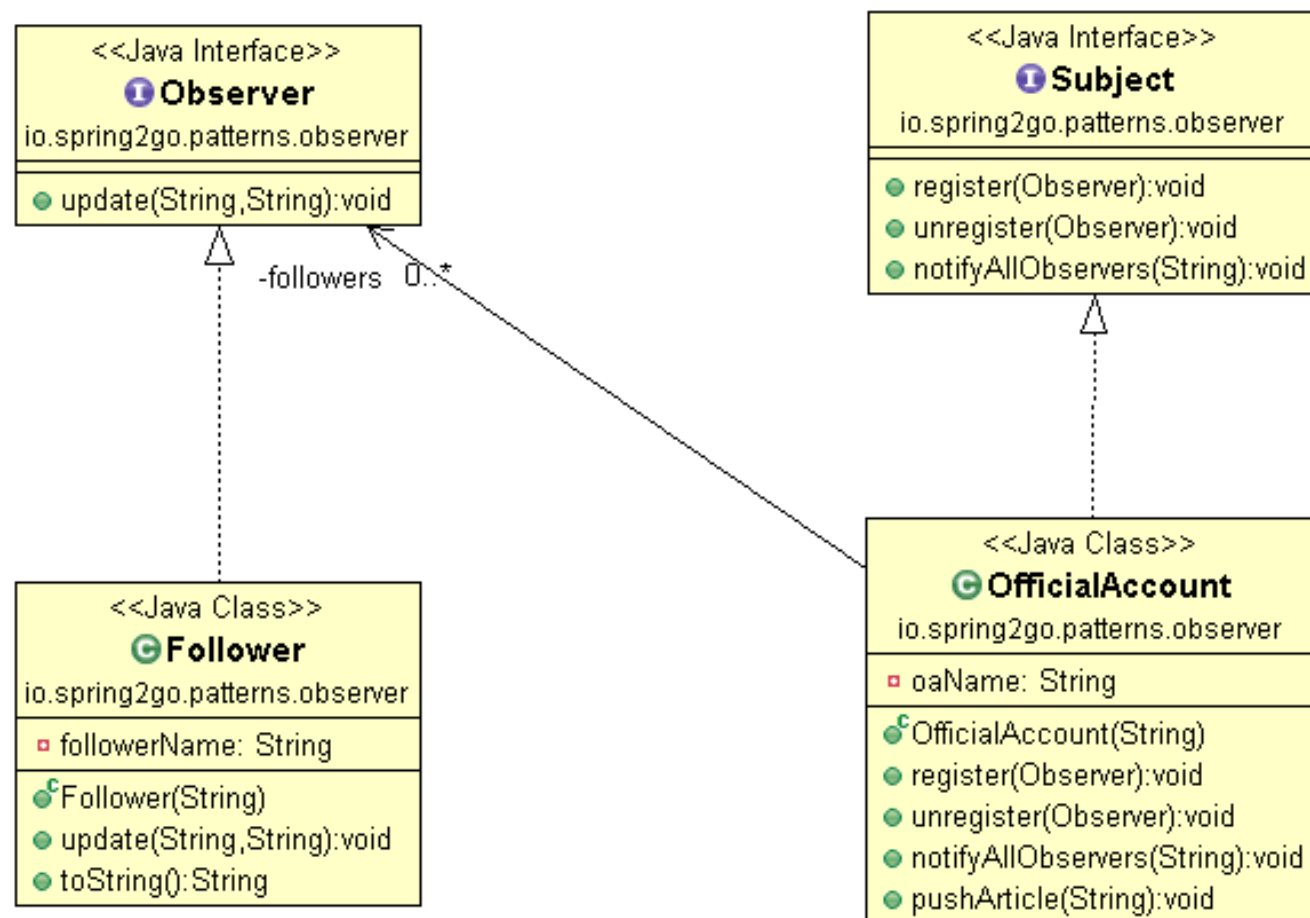
- 观察者模式定义了对象间的一种一对多依赖，当一个对象改变状态时，所有依赖的对象会收到通知并自动更新。
- 也称发布者-订阅者(Publisher-Subscriber)模式



案例~微信公众号关注



UML关系图



代码~Subject接口

```
package io.spring2go.patterns.observer;

// interface for adding, deleting
// and updating all observers
public interface Subject {
    public void register(Observer o);
    public void unregister(Observer o);
    public void notifyAllObservers(String s);
}
```

代码~Observer接口

```
package io.spring2go.patterns.observer;

// The Observers are notified when the Subject changes
public interface Observer {

    public void update(String name, String s);

}
```

代码~Subject实现

```
package io.spring2go.patterns.observer;

import java.util.ArrayList;
import java.util.List;

public class OfficialAccount implements Subject {

    private String oaName;
    private List<Observer> followers;

    public OfficialAccount(String oaName) {
        this.oaName = oaName;
        followers = new ArrayList<Observer>();
    }

    @Override
    public void register(Observer o) {
        followers.add(o);
        System.out.println(o + " has started following " + oaName);
    }

    @Override
    public void unregister(Observer o) {
        followers.remove(o);
        System.out.println(o + " has stopped following " + oaName);
    }
}
```

```
@Override
public void notifyAllObservers(String article) {
    for(Observer follower : followers) {
        follower.update(oaName, article);
    }
    System.out.println();
}

public void pushArticle(String article) {
    System.out.println("\n" + oaName + " has pushed :: " + article);
    notifyAllObservers(article);
}
}
```

代码~Observer实现

```
package io.spring2go.patterns.observer;

public class Follower implements Observer {

    private String followerName;

    public Follower(String followerName) {
        this.followerName = followerName;
    }

    @Override
    public void update(String oaName, String article) {
        System.out.println(followerName + " has received "
            + oaName + "'s article :: " + article );
    }

    @Override
    public String toString() {
        return followerName;
    }

}
```


代码~客户端

```
public static void main(String[] args) {  
    OfficialAccount bobo = new OfficialAccount("bobo");  
    OfficialAccount infoq = new OfficialAccount("infoq");  
  
    Follower mark = new Follower("Mark");  
    Follower eric = new Follower("Eric");  
    Follower jack = new Follower("Jack");  
    Follower frank = new Follower("Frank");  
    Follower daniel = new Follower("Daniel");  
    Follower alice = new Follower("Alice");  
  
    bobo.register(mark);  
    bobo.register(eric);  
    bobo.register(jack);  
  
    infoq.register(frank);  
    infoq.register(daniel);  
    infoq.register(alice);  
  
    bobo.pushArticle("observer design pattern video course");  
    infoq.pushArticle("spring 5.0 is out");  
  
    bobo.unregister(eric);  
  
    bobo.pushArticle("core java course is released");  
}
```

```
Mark has started following bobo  
Eric has started following bobo  
Jack has started following bobo  
Frank has started following infoq  
Daniel has started following infoq  
Alice has started following infoq  
  
bobo has pushed :: observer design pattern video course  
Mark has received bobo's article :: observer design pattern video course  
Eric has received bobo's article :: observer design pattern video course  
Jack has received bobo's article :: observer design pattern video course  
  
infoq has pushed :: spring 5.0 is out  
Frank has received infoq's article :: spring 5.0 is out  
Daniel has received infoq's article :: spring 5.0 is out  
Alice has received infoq's article :: spring 5.0 is out  
  
Eric has stopped following bobo  
  
bobo has pushed :: core java course is released  
Mark has received bobo's article :: core java course is released  
Jack has received bobo's article :: core java course is released
```

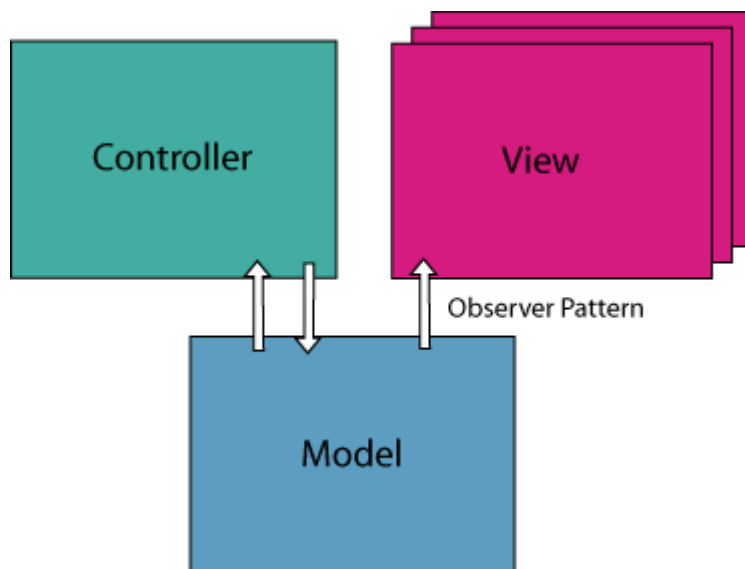
优势

- Subject和Observer之间解耦
- 支持广播



应用

- java.util.Observer/java.util.Observable(实际用得很少)
- Swing中java.util.EventListener
- Spring中ApplicationListener/ApplicationEvent
- JMS
- MVC framework



参考

- Observer Design Pattern
 - <http://codepumpkin.com/observer-design-pattern/>



代码

- <https://github.com/spring2go/core-spring-patterns>





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