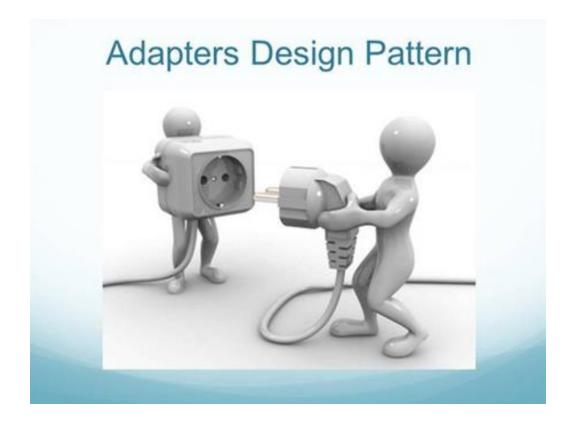
适配器(Adapter)模式

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适配器Adapter定义

- 将类的接口转换成客户期望的接口。
- 适配器让具有不兼容接口的类能够相互合作。
- 也称
 - Wrapper
 - Translator



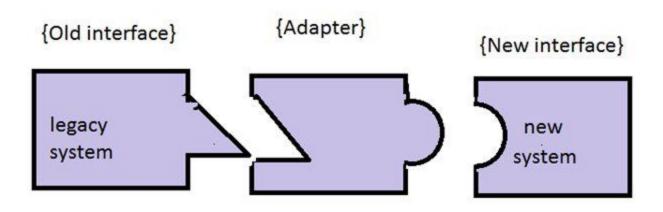
现实场景





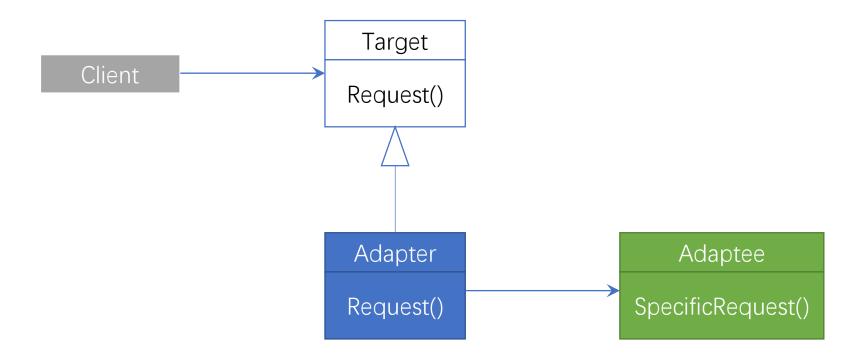


适配器示意图



关系图

角色	职责
Target	定义客户要使用的接口
Adapter	将Adaptee的接口进行适配转换,暴露Target接口给客户
Adaptee	需要被转换接口的对象
Client	通过适配器接口Target去使用Adaptee的功能



代码~不兼容接口

```
package io.spring2go.corespring.display;
// HDMI接口
public interface IHdmi {
    public void openHdmi();
package io.spring2go.corespring.display;
// VGA接口
public interface IVga {
    public void openVga();
```

代码~VGA显示器

```
package io.spring2go.corespring.display;

// 支持VGA接口显示器
public class VgaDisplay implements IVga {

public void openVga() {

System.out.println("Opening..VGA Display...");
}
```

代码~HDMI2VGA适配器

```
package io.spring2go.corespring.display;
// VGA转HDMI适配器
public class Vga2HdmiAdapter implements IHdmi {
    private IVga vgaDisplay;
    public Vga2HdmiAdapter(IVga vgaDisplay) {
        this.vgaDisplay = vgaDisplay;
    public void openHdmi() {
        // 适配逻辑
        this.vgaDisplay.openVga();
        System.out.println("Opening HDMI device");
```

代码~笔记本客户程序

```
package io.spring2go.corespring.display;
public class LaptopMain {
    public static void main(String[] args) {
        VgaDisplay vgaDisplay = new VgaDisplay();
        Vga2HdmiAdapter adapter = new Vga2HdmiAdapter(vgaDisplay);
        operateHdmiLaptop(adapter);
    static void operateHdmiLaptop(IHdmi hdmiDisplay) {
        hdmiDisplay.openHdmi();
```

案例2~基于数组的栈实现

```
package io.spring2go.corespring.stack;
```

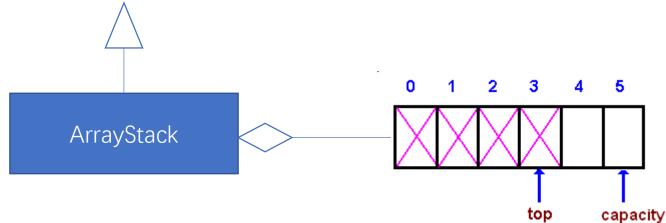
```
// 栈接口
public interface IStack<T> {
    public boolean isEmpty();

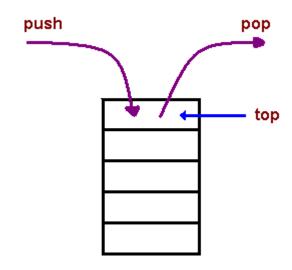
    public T pop() throws StackException;

    public T peek() throws StackException;

    public void push (T e) throws StackException;

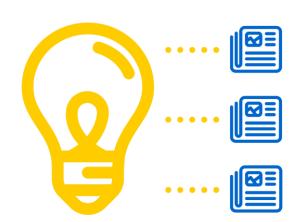
    public void clear();
}
```





应用

- Core Java
 - Java.util.Array#asList()
 - Java.io.InputStreamReader(InputStream)(return a Reader)
 - Java.io.OutputStreamWriter(OutputStream)(return a Writer)
- Spring Framework
 - JpaVendorAdapter
 - HibernateJpaVendorAdapter
 - HandlerInterceptorAdapter
 - MessageListenerAdapter
 - SpringContextResourceAdapter
 - ClassPreProcessorAgentAdapter
 - RequestMappingHandlerAdapter
 - AnnotationMethodHandlerAdapter
 - WebMvcConfigurerAdapter



参考

- Adapter Design Pattern Demystified
 - https://www.c-sharpcorner.com/UploadFile/b7dc95/adapter-design-pattern-demystified/
- Stack Implementation using Array
 - http://codepumpkin.com/stack-implementation-using-array/



问题

• 利用适配器模式, 使用数组实现队列接口



代码

• https://github.com/spring2go/core-spring-patterns









