

精选的 JavaScript 实例

1. 纯 JavaScript 时钟

脚本说明

第一步：把如下代码加入<head>区域中：

```
<SCRIPT language=javascript>
<!--
pX=400;pY=200
obs = new Array(13)
function ob () {
for (i=0; i<13; i++) {
if (document.all) obs[i]=new Array (eval('ob'+i).style,-100,-100)
else obs[i] = new Array (eval('document.ob'+i),-100,-100)
}
}
function cl(a,b,c){
if (document.all) {
if (a!=0) b+=-1
eval('c'+a+'.style.pixelTop='+ (pY+(c)))
eval('c'+a+'.style.pixelLeft='+ (pX+(b)))
}
else{
if (a!=0) b+=10
eval('document.c'+a+'.top='+ (pY+(c)))
eval('document.c'+a+'.left='+ (pX+(b)))
}
if (document.all) c0.style.pixelLeft=26
}
function runClock() {
for (i=0; i<13; i++) {
obs[i][0].left=obs[i][1]+pX
obs[i][0].top=obs[i][2]+pY
}
}
```

```

}
var lastsec
function timer() {
time = new Date ()
sec = time.getSeconds()
if (sec!=lastsec) {
lastsec = sec
sec=Math.PI*sec/30
min=Math.PI*time.getMinutes()/30
hr =Math.PI*((time.getHours()*60)+time.getMinutes())/360
for (i=1;i<6;i++) {
obs[i][1] = Math.sin(sec) * (44 - (i-1)*11)-16;
if (document.layers)obs[i][1]+=10;
obs[i][2] = -Math.cos(sec) * (44 - (i-1)*11)-27;
}
for (i=6;i<10;i++) {
obs[i][1] = Math.sin(min) * (40 - (i-6)*10)-16;
if (document.layers)obs[i][1]+=10;
obs[i][2] = -Math.cos(min) * (40 - (i-6)*10)-27;
}
for (i=10;i<13;i++) {
obs[i][1] = Math.sin(hr) * (37 - (i-10)*11)-16;
if (document.layers)obs[i][1]+=10;
obs[i][2] = -Math.cos(hr) * (37 - (i-10)*11)-27;
}
}
}
function setNum(){
cl (0, -67, -65);
cl (1, 10, -51);
cl (2, 28, -33);
cl (3, 35, -8);
cl (4, 28, 17);
cl (5, 10, 35);
cl (6, -15, 42);
cl (7, -40, 35);
cl (8, -58, 17);
cl (9, -65, -8);
cl (10, -58, -33);
cl (11, -40, -51);

```

```

    cl (12,-16,-56);
  }
  //-->

```

```

</SCRIPT>

```

第二步:把<body>中加入如下代码:

```

<div id="c0" style="position:absolute;right:6;top:6; z-index:2;">
</div>
<div id="c1" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>1</b></div>
<div id="c2" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>2</b></div>
<div id="c3" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>3</b></div>
<div id="c4" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>4</b></div>
<div id="c5" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>5</b></div>
<div id="c6" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>6</b></div>
<div id="c7" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>7</b></div>
<div id="c8" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>8</b></div>
<div id="c9" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>9</b></div>
<div id="c10" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>10</b></div>
<div id="c11" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>11</b></div>
<div id="c12" style="position:absolute;left:20;top:-20;
z-index:5;font-size:11px;"><b>12</b></div>
<div id="ob0" style="position:absolute;left:-20;top:-20;z-index:1"> </div>
<div id="ob1" style="position:absolute;left:-20;top:-20;z-index:8"> <font size="+3"
color="#0000FF"><b>.</b></font></div>
<div id="ob2" style="position:absolute;left:-20;top:-20;z-index:8"> <font size="+3"
color="#0000FF"><b>.</b></font></div>
<div id="ob3" style="position:absolute;left:-20;top:-20;z-index:8"> <font size="+3"
color="#0000FF"><b>.</b></font></div>

```

```

<div id="ob4" style="position:absolute;left:-20;top:-20;z-index:8"> <font size="+3"
color="#0000FF"><b>.</b></font></div>
<div id="ob5" style="position:absolute;left:-20;top:-20;z-index:8"> <font size="+3"
color="#0000FF"><b>.</b></font></div>
<div id="ob6" style="position:absolute;left:-20;top:-20;z-index:7"> <font size="+3"
color="#00FFFF"><b>.</b></font></div>
<div id="ob7" style="position:absolute;left:-20;top:-20;z-index:7"> <font size="+3"
color="#00FFFF"><b>.</b></font></div>
<div id="ob8" style="position:absolute;left:-20;top:-20;z-index:7"> <font size="+3"
color="#00FFFF"><b>.</b></font></div>
<div id="ob9" style="position:absolute;left:-20;top:-20;z-index:7"> <font size="+3"
color="#00FFFF"><b>.</b></font></div>
<div id="ob10" style="position:absolute;left:-20;top:-20;z-index:6"> <font size="+3"
color="#F30000"><b>.</b></font></div>
<div id="ob11" style="position:absolute;left:-20;top:-20;z-index:6"> <font size="+3"
color="#F30000"><b>.</b></font></div>
<div id="ob12" style="position:absolute;left:-20;top:-20;z-index:6"> <font size="+3"
color="#F30000"><b>.</b></font></div>

```

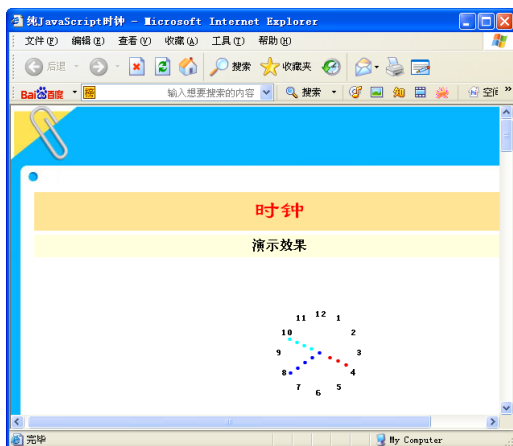
第三步：把<body>中内容改为：

```

<body bgcolor="#fef4d9"
onLoad="ob(),setNum(),setInterval('timer()',100);setInterval('runClock()',100)">

```

运行后预览效果如图所示。



2. 跟随鼠标旋转背景

脚本说明：

把如下代码加入<body>区域中

```

<LAYER NAME="a0" LEFT=10 TOP=10 VISIBILITY=SHOW BGCOLOR="#ffffff" CLIP="0,0,1,1"></LAYER>

```



```

ble"></div>
    <div
style="position:relative;width:2px;height:2px;background:#ffa000;font-size:2px;visibility:visi
ble"></div>
    <div
style="position:relative;width:2px;height:2px;background:#ff00ff;font-size:2px;visibility:visi
ble"></div>
    <div
style="position:relative;width:2px;height:2px;background:#00ff00;font-size:2px;visibility:visi
ble"></div>
    <div
style="position:relative;width:2px;height:2px;background:#0000ff;font-size:2px;visibility:visi
ble"></div>
    <div
style="position:relative;width:3px;height:3px;background:#FF0000;font-size:3px;visibility:visi
ble"></div>
</div>
<SCRIPT LANGUAGE="JavaScript">
<!-- Original: Kurt Grigg (kurt.grigg@virgin.net) -->
<!-- Web Site: http://freespace.virgin.net/kurt.grigg -->
<!-- This script and many more are available free online at -->
<!-- The JavaScript Source!! http://javascript.internet.com -->
<!-- Begin
var Clrs = new Array(6);
Clrs[0] = 'ff0000';
Clrs[1] = '00ff00';
Clrs[2] = '000aff';
Clrs[3] = 'ff00ff';
Clrs[4] = 'fff000';
Clrs[5] = 'ffffff0';
var yBase = 200;
var xBase = 200;
var step;
var currStep = 0;
var Xpos = 1;
var Ypos = 1;
var Xs = 200;
var Ys = 400;
if (document.layers) {
window.captureEvents(Event.MOUSEMOVE);

```

```

}
if (document.all) {
function MoveHandler() {
Xpos = document.body.scrollLeft+event.x;
Ypos = document.body.scrollTop+event.y;
}
document.onmousemove = MoveHandler;
}
else if (document.layers) {
function xMoveHandler(evt) {
Xpos = evt.pageX;
Ypos = evt.pageY;
}
window.onMouseMove = xMoveHandler;
}
function Comet() {
if (document.all) {
yBase = window.document.body.offsetHeight / 4;
xBase = window.document.body.offsetWidth / 4;
}
else if (document.layers) {
yBase = window.innerHeight / 4;
xBase = window.innerWidth / 4;
}
if (document.all) {
for ( i = 0 ; i < starsDiv.all.length ; i++ ) {
step = 3;
starsDiv.all[i].style.top = Ypos + yBase*Math.cos((currStep +
i*4)/12)*Math.cos(0.7+currStep/200);
starsDiv.all[i].style.left = Xpos + xBase*Math.sin((currStep +
i*3)/10)*Math.sin(8.2+currStep/400);
for (ai = 0; ai < Clrs.length; ai++) {
var c=Math.round(Math.random()*[ai]);
}
starsDiv.all[i].style.background = Clrs[c];
}
}
else if (document.layers) {
for ( j = 0 ; j < 14 ; j++ ) { //number of NS layers!
step = 6;

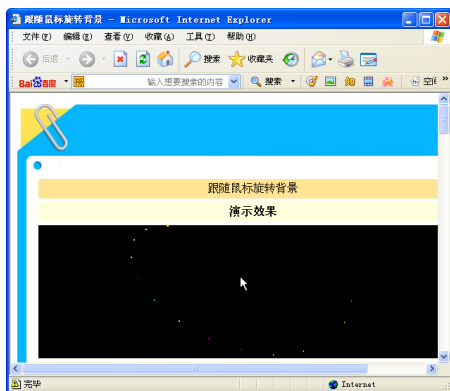
```

```

var templayer = "a"+j;
document.layers[templayer].top = Ypos + yBase*Math.cos((currStep +
j*4)/12)*Math.cos(0.7+currStep/200);
document.layers[templayer].left = Xpos + xBase*Math.sin((currStep +
j*3)/10)*Math.sin(8.2+currStep/400);
for (aj=0; aj < Clrs.length; aj++)
{
var c=Math.round(Math.random()*[aj]);
}
document.layers[templayer].bgColor = Clrs[c];
}
}
currStep += step;
setTimeout("Comet()", 5);
}
Comet();
// End -->
</script>

```

运行后预览效果如图所示。



3. 礼花背景

脚本说明

把如下代码加入<body>区域中

```

<layer name="a0" left=10 top=10 visibility=show bgcolor="#ffffff" clip="0,0,1,1"></layer>
<layer name="a1" left=10 top=10 visibility=show bgcolor="#fff000" clip="0,0,1,1"></layer>
<layer name="a2" left=10 top=10 visibility=show bgcolor="#ffa000" clip="0,0,1,1"></layer>
<layer name="a3" left=10 top=10 visibility=show bgcolor="#ff00ff" clip="0,0,1,1"></layer>
<layer name="a4" left=10 top=10 visibility=show bgcolor="#00ff00" clip="0,0,1,1"></layer>

```



```

<layer name="a5" left=10 top=10 visibility=show bgcolor="#ff00ff" clip="0,0,1,1"></layer>
<layer name="a6" left=10 top=10 visibility=show bgcolor="#ff0000" clip="0,0,1,1"></layer>
<layer name="a7" left=10 top=10 visibility=show bgcolor="#ffffff" clip="0,0,1,1"></layer>
<layer name="a8" left=10 top=10 visibility=show bgcolor="#ffff00" clip="0,0,1,1"></layer>
<layer name="a9" left=10 top=10 visibility=show bgcolor="#ffa000" clip="0,0,1,1"></layer>
<layer name="a10" left=10 top=10 visibility=show bgcolor="#ff00ff" clip="0,0,1,1"></layer>
<layer name="a11" left=10 top=10 visibility=show bgcolor="#00ff00" clip="0,0,2,2"></layer>
<layer name="a12" left=10 top=10 visibility=show bgcolor="#0000ff" clip="0,0,2,2"></layer>
<layer name="a13" left=10 top=10 visibility=show bgcolor="#ff0000" clip="0,0,2,2"></layer>
<div id="starsDiv" style="position:absolute;top:0px;left:0px">
  <div
style="position:relative;width:2px;height:2px;background:#ffffff;font-size:2px"></div>
    <div
style="position:relative;width:1px;height:1px;background:#fff000;font-size:1px"></div>
      <div
style="position:relative;width:1px;height:1px;background:#ffa000;font-size:1px"></div>
        <div
style="position:relative;width:1px;height:1px;background:#ff00ff;font-size:1px"></div>
          <div
style="position:relative;width:1px;height:1px;background:#00ff00;font-size:1px"></div>
            <div
style="position:relative;width:1px;height:1px;background:#0000ff;font-size:1px"></div>
              <div
style="position:relative;width:1px;height:1px;background:#FF0000;font-size:1px"></div>
                <div
style="position:relative;width:1px;height:1px;background:#ffffff;font-size:1px"></div>
                  <div
style="position:relative;width:1px;height:1px;background:#fff000;font-size:1px"></div>
                    <div
style="position:relative;width:1px;height:1px;background:#ffa000;font-size:1px"></div>
                      <div
style="position:relative;width:1px;height:1px;background:#ff00ff;font-size:1px"></div>
                        <div
style="position:relative;width:2px;height:2px;background:#ff00ff;font-size:2px"></div>
                          <div
style="position:relative;width:1px;height:1px;background:#0000ff;font-size:1px"></div>
                            <div
style="position:relative;width:1px;height:1px;background:#FF0000;font-size:1px"></div>
                          </div>
    <SCRIPT LANGUAGE="JavaScript">

```

```

<!-- Begin
var Clrs = new Array(9);
Clrs[0] = 'ff0000';
Clrs[1] = '00ff00';
Clrs[2] = '000aff';
Clrs[3] = 'ff00ff';
Clrs[4] = 'ffa500';
Clrs[5] = 'ffff00';
Clrs[6] = '00ff00';
Clrs[7] = 'ffffff';
Clrs[8] = 'fffff0';

var sClrs = new Array(5);
sClrs[0] = 'ffa500';
sClrs[1] = '55ff66';
sClrs[2] = 'AC9DFC';
sClrs[3] = 'fff000';
sClrs[4] = 'fffff0';

var yBase;
var xBase;
var step;
var currStep = 0;
var Xpos = 1;
var Ypos = 1;
var initialStarColor = 'ffa000';
var Mtop = 250;
var Mleft = 250;
function Fireworks() {
if (document.all) {
yBase = window.document.body.offsetHeight / 3;
xBase = window.document.body.offsetWidth / 8;
}
else if (document.layers) {
yBase = window.innerHeight / 3;
xBase = window.innerWidth / 8;
}
if (document.all) {
step = 5;
for ( i = 0 ; i < starsDiv.all.length ; i++ ) {
for (ai = 0; ai < Clrs.length; ai++) {
var c = Math.round(Math.random()*[ai]);

```

```

    }
    if (currStep < 90)
        starsDiv.all[i].style.background=initialStarColor;
    if (currStep > 90)
        starsDiv.all[i].style.background=Clrs[c];
    starsDiv.all[i].style.top = Mtop +
yBase*Math.sin((currStep+i*5)/3)*Math.sin(550+currStep/100)
        starsDiv.all[i].style.left = Mleft +
yBase*Math.cos((currStep+i*5)/3)*Math.sin(550+currStep/100)
    }
}

else if (document.layers) {
    step = 5;
    for ( j = 0 ; j < 24 ; j++ ) { //number of NS layers!
        var templayer = "a"+j;
        for (ai = 0; ai < Clrs.length; ai++) {
            var c = Math.round(Math.random()*[ai]);
        }
        if (currStep < 90)
            document.layers[templayer].bgColor=initialStarColor;
        if (currStep > 90)
            document.layers[templayer].bgColor=Clrs[c];
        document.layers[templayer].top = Mtop +
yBase*Math.sin((currStep+j*5)/3)*Math.sin(550+currStep/100)
            document.layers[templayer].left = Mleft +
yBase*Math.cos((currStep+j*5)/3)*Math.sin(550+currStep/100)
        }
    }

    currStep+= step;
    T=setTimeout("Fireworks()",5);
    if (currStep == 220) {
        currStep = -10;
        for (n = 0; n < sClrs.length; n++) {
            var k = Math.round(Math.random()*n);
        }
        initialStarColor = sClrs[k];
        if (document.all) {
            Dtop = window.document.body.clientHeight - 250;
            Dleft = xBase * 3.5;
            Mtop = Math.round(Math.random()*Dtop);

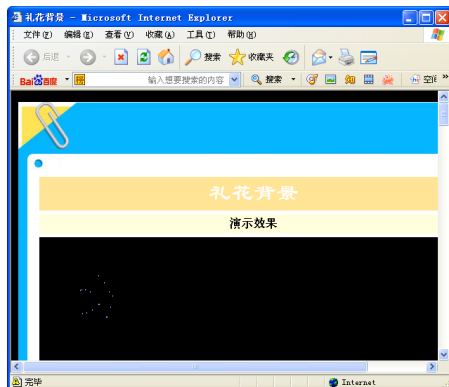
```

```

Mleft = Math.round(Math.random()*Dleft);
document.all.starsDiv.style.top = Mtop+document.body.scrollTop;
document.all.starsDiv.style.left = Mleft+document.body.scrollLeft;
}
else if (document.layers) {
Dleft = window.innerWidth - 100;
Dtop = window.innerHeight - 100;
Mtop = Math.round(Math.random()*Dtop+window.pageYOffset);
Mleft = Math.round(Math.random()*Dleft+window.pageXOffset);
document.layers[templayer].top = Mtop;
document.layers[templayer].left = Mleft;
}
if ((Mtop < 20) || (Mleft < 20)) {
Mtop += 90;
Mleft += 90;
}
}
}
}
Fireworks();
// End -->
</script>

```

运行后预览效果如图所示。



4. 模拟跳舞游戏

脚本说明

第一步：把如下代码加入<body>区域中

```

<SCRIPT LANGUAGE="JavaScript">
<!-- Begin

```

```

var agt=navigator.userAgent.toLowerCase();
if (agt.indexOf("mac") != -1)
var a="\r";
else
var a="\n";
var max=0;
function tlist() {
max=tlist.arguments.length;
for (i=0; i<max; i++)
this[i]=tlist.arguments[i];
}
tl = new tlist(
" o"+a+
" /|\\"+a+
" */ \\\* 跳舞"+a,
" o_ "+a+
" \<| *"+a+
" *\>\\"+a,
" _o/*"+a+
" * |"+a+
" / \\\ 跳舞"+a,
" *\o_ "+a+
" / *"+a+
" \<\\"+a,
" _o/*"+a+
" * |"+a+
" / \\\ 跳舞"+a,
" *\c/*"+a+
" )"+a+
" / \> 跳舞"+a,
" *"+a+
" \\\_ /c"+a+
" \> \\\* 跳舞"+a,
" _/ "+a+
" (o_ *"+a+
" \\\* 跳舞"+a,
" \\\ /"+a+
" |"+a+
" */o\\\* 跳舞"+a,
" \\\_ "+a+

```

" ("+a+
" */o* 跳舞"+a,
" \<_" +a+
" __(" +a+
" * o|* 跳舞"+a,
" /_" +a+
" __(" +a+
" * o|* 跳舞"+a,
" ____"+a+
" *\\ / \>"+a+
" o|* 跳舞"+a,
" *"+a+
" o|_/" +a+
" */ \\ 跳舞"+a,
" *"+a+
" _o|_" +a+
" * \\ \\ 跳舞"+a,
" _o/*"+a+
" * |"+a+
" / \\ 跳舞"+a,
" *\\o/*"+a+
" |"+a+
" / \\ 跳舞"+a,
" c/*"+a+
" \<\\"+a+
" */\\ 跳舞"+a,
" c__"+a+
" \< \ *"+a+
" */\\ 跳舞"+a,
" c__"+a+
" /\ *"+a+
" * /\> 跳舞"+a,
" c/*"+a+
" /(__"+a+
" * / 跳舞"+a,
" __o/*"+a+
" * (__"+a+
" \< 跳舞"+a,
" __o_ "+a+
" * / *"+a+

```

" \<\< 跳舞"+a,
" *_o_" +a+
" | *_"+a+
" \< \< 跳舞"+a,
" *_c_*"+a+
" |"+a+
" \>\> 跳舞"+a,
" *_c_*"+a+
" |__"+a+
" \> 跳舞"+a,
" *_c_*"+a+
" __|__"+a+
" 跳舞"+a,
" "+a+
" *_c_*"+a+
" __)__ 跳舞"+a,
" "+a+
" *\c/*"+a+
" __)__ 跳舞"+a
);
var x=0;
function tick() {
document.animation.cheerleader.value = " " + a +
tl[x];
x++;
if (x != max)
setTimeout("tick()", 200);
else
x = 0;
}
// End -->
</script>
<form name=animation>
<textarea name=cheerleader rows=5 cols=20&rt;</textarea&rt;
<br>
<input type=button value="Start Again" onClick = "javascript:tick()">
</form>

```

第二步:把<body>区域中的内容改为:

```
<BODY bgcolor="#fef4d9" OnLoad="tick()">
```

运行后预览效果如图所示。



5. 目录式导航菜单

脚本说明

第一步：把如下代码加入<head>区域中

```
<SCRIPT language=javascript><!--
function out()
{
if(window.event.toElement.id!="menu" && window.event.toElement.id!="link")
menu.style.visibility="hidden";
}
//-->
function out1()
{
if(window.event.toElement.id!="menu1" && window.event.toElement.id!="link")
menu1.style.visibility="hidden";
}
//-->
</SCRIPT>
```

第二步：把如下代码加入<body>区域中

```
<div id="back"
onmouseout="out()" style="position:absolute;top:180;left:310;width:160;height:40;z-index:1;visi
bility:visible;">
    <span id="menubar" onmouseover="menu.style.visibility='visible'">
    <font color=red size=2>菜单</span>
    <div border=1 id="menu"
style="position:absolute;top:15;left:0;width:50;height:10;z-index:2;visibility:hidden;">
    <a id="link" href="rjxz.htm">软件下载</a>
    <a id="link" href="yxxz.htm">游戏下载</a>
```

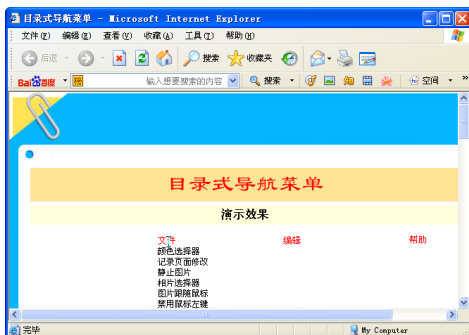


```

<a id="link" href="hjsj.htm">黄金书籍</a>
<a id="link" href="mntk.htm">美女图库</a>
<a id="link" href="mp3.htm">MP3 金曲</a>
<a id="link" href="flash.htm">FLASH</a>
</div>
</div>
<div id="back"
onmouseout="out1()" style="position:absolute;top:180;left:370;width:160;height:40;z-index:3;vis
ibility:visible;">
    <span id="menubar" onmouseover="menu1.style.visibility=' visible'">
    <font color=red size=2>菜单</span>
    <div border=1 id="menu"
style="position:absolute;top:15;left:0;width:50;height:10;z-index:4;visibility:hidden;">
    <a id="link" href="rjxz.htm">软件下载</a>
    <a id="link" href="yxxz.htm">游戏下载</a>
    <a id="link" href="hjsj.htm">黄金书籍</a>
    <a id="link" href="mntk.htm">美女图库</a>
    <a id="link" href="mp3.htm">MP3 金曲</a>
    <a id="link" href="flash.htm">FLASH</a>
    </div>
</div>

```

运行后预览效果如图所示。



6. 图片随意移动

脚本说明

第一步：把如下代码加入<body>区域中

```

<style type="text/css">
#plane1 {position:absolute; left:290; top:170; width:121; z-index:0}
#plane2 {position:absolute; left:400; top:250; width:118; z-index:0}
</style>

```

```

<SCRIPT LANGUAGE="JavaScript">
//Modified by the CoffeeCup HTML Editor++
//http://www.coffeecup.com
// Global variables for platform branching
var isNav, isIE
if (parseInt(navigator.appVersion) >= 4) {
if (navigator.appName == "Netscape") {
isNav = true
} else {
isIE = true
}
}
// ***Begin CSS custom API Functions***
// Set zIndex property
function setZIndex(obj, zOrder) {
obj.zIndex = zOrder
}
// Position an object at a specific pixel coordinate
function shiftTo(obj, x, y) {
if (isNav) {
obj.moveTo(x,y)
} else {
obj.pixelLeft = x
obj.pixelTop = y
}
}
// ***End API Functions***
// Global holds reference to selected element
var selectedObj
// Globals hold location of click relative to element
var offsetX, offsetY
// Find out which element has been clicked on
function setSelectedElem(evt) {
if (isNav) {
// declare local var for use in upcoming loop
var testObj
// make copies of event coords for use in upcoming loop
var clickX = evt.pageX
var clickY = evt.pageY
// loop through all layers (starting with frontmost layer)

```

```

// to find if the event coordinates are in the layer
for (var i = document.layers.length - 1; i >= 0; i--) {
testObj = document.layers[i]
if ((clickX > testObj.left) &&
(clickX < testObj.left + testObj.clip.width) &&
(clickY > testObj.top) &&
(clickY < testObj.top + testObj.clip.height)) {
// if so, then set the global to the layer, bring it
// forward, and get outa here
selectedObj = testObj
setZIndex(selectedObj, 100)
return
}
}
} else {
// use IE event model to get the targeted element
var imgObj = window.event.srcElement
// make sure it's one of our planes
if (imgObj.parentElement.id.indexOf("plane") != -1) {
// then set the global to the style property of the element,
// bring it forward, and say adios
selectedObj = imgObj.parentElement.style
setZIndex(selectedObj, 100)
return
}
}

// the user probably clicked on the background
selectedObj = null
return
}

// Drag an element
function dragIt(evt) {
// operate only if a plane is selected
if (selectedObj) {
if (isNav) {
shiftTo(selectedObj, (evt.pageX - offsetX), (evt.pageY - offsetY))
} else {
shiftTo(selectedObj, (window.event.clientX - offsetX), (window.event.clientY - offsetY))
}
// prevent further system response to dragging in IE
return false
}
}

```

```

}
}
}

// Set globals to connect with selected element
function engage(evt) {
  setSelectedElem(evt)
  if (selectedObj) {
    // set globals that remember where the click is in relation to the
    // top left corner of the element so we can keep the element-to-cursor
    // relationship constant throughout the drag
    if (isNav) {
      offsetX = evt.pageX - selectedObj.left
      offsetY = evt.pageY - selectedObj.top
    } else {
      offsetX = window.event.offsetX
      offsetY = window.event.offsetY
    }
  }

  // block mouseDown event from forcing Mac to display
  // contextual menu.
  return false
}

// Restore elements and globals to initial values
function release(evt) {
  if (selectedObj) {
    setZIndex(selectedObj, 0)
    selectedObj = null
  }
}

// Turn on event capture for Navigator
function setNavEventCapture() {
  if (isNav) {
    document.captureEvents(Event.MOUSEDOWN | Event.MOUSEMOVE | Event.MOUSEUP)
  }
}

// Assign event handlers used by both Navigator and IE (called by onLoad)
function init() {
  if (isNav) {
    setNavEventCapture()
  }
}

```

```
// assign functions to each of the events (works for both Navigator and IE)
document.onmousedown = engage
document.onmousemove = dragIt
document.onmouseup = release
}
</SCRIPT>
```

```
<DIV ID=plane1><IMG NAME="planePic1" SRC="clock1.jpg" BORDER=0></DIV>
```

```
<DIV ID=plane2><IMG NAME="planePic1" SRC="clock2.jpg" BORDER=0></DIV>
```

第二步:把<body>区域中内容改为:

```
<body bgcolor="#fef4d9" onLoad="init()">
```

运行后的效果如图所示。



7. 图形淡出淡隐

脚本说明

把如下代码加入<head>区域中

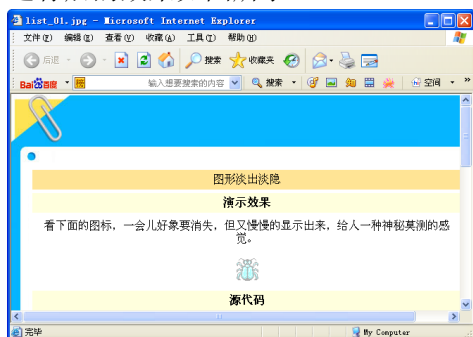
```
<IMG style="FILTER: alpha(opacity=0)" alt=Image src="bug.gif" border=0 name=u>
<SCRIPT language=JavaScript>var b = 1;
var c = true;function fade() {
if(document.all);
if(c == true) {
b++;
}
if(b==100) {
b--;
c = false
}
if(b==10) {
b++;
c = true;
```

```

}
if(c == false) {
b--;
}
u.filters.alpha.opacity=0 + b;
setTimeout("fade()", 50);
}
</SCRIPT>

```

运行后的效果如图所示。



8. 文本永远在窗口的顶端

脚本说明

把如下代码加入<head>区域中

```

<SCRIPT language=JavaScript>
function KB_keepItInIE(theName,theWantTop,theWantLeft) {
theRealTop=parseInt(document.body.scrollTop)
theTrueTop=theWantTop+theRealTop
document.all[theName].style.top=theTrueTop
theRealLeft=parseInt(document.body.scrollLeft)
theTrueLeft=theWantLeft+theRealLeft
document.all[theName].style.left=theTrueLeft
}
function KB_keepItInNN(theName,theWantX,theWantY) {
theRealLay=document.layers[theName]
theBadX=self.pageYOffset
theBadY=self.pageXOffset
theRealX=theBadX+theWantX
theRealY=theBadY+theWantY
theRealLay.moveTo(theRealY,theRealX)
}

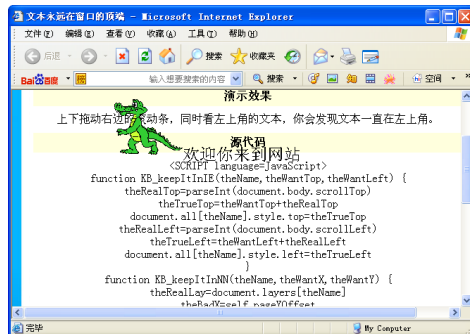
```

```

IE4=(document.all)?1:0
NN4=(document.layers)?1:0
if (IE4)
setInterval(' KB_keepItInIE("KBStatic",0,0)',1)
if (NN4)
setInterval(' KB_keepItInNN("KBStatic",0,0)',1)
</SCRIPT>

```

运行后的效果如图所示。



9. 旋转变换文字

脚本说明

把如下代码加入<head>区域中

```

<SCRIPT language=javascript>
//luxiaoqing
Phrase="欢迎你的光临"
Balises=""
Taille=40;
Midx=100;
Decal=0.5;
Nb=Phrase.length;
y=-10000;
for (x=0;x<Nb;x++){
Balises=Balises + '<DIV Id=L' + x + ' STYLE="width:3;font-family: Courier
New;font-weight:bold;position:absolute;top:40;left:50;z-index:0">' + Phrase.charAt(x) + '</DIV>'
}
document.write (Balises);
Time=window.setInterval("Alors()",10);
Alpha=5;
I_Alpha=0.05;
function Alors() {

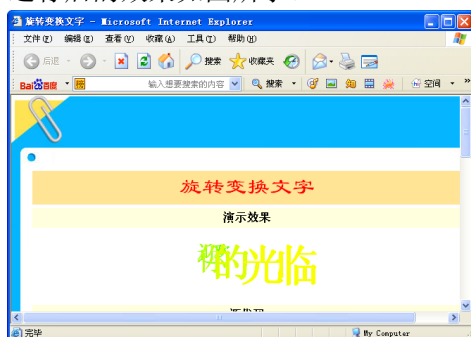
```

```

Alpha=Alpha-I_Alpha;
for (x=0;x<Nb;x++){
Alpha=Alpha+Decal*x;
Cosine=Math.cos(Alpha);
Ob=document.all("L"+x);
Ob.style.posLeft=Midx+100*Math.sin(Alpha)+50;
Ob.style.zIndex=20*Cosine;
Ob.style.fontSize=Taille+25*Cosine;
Ob.style.color="rgb("+ (27+Cosine*80+50) + ","+ (127+Cosine*80+50) + ",0)";
}
}
</SCRIPT>

```

运行后的效果如图所示。



10. 字符围绕鼠标

脚本说明

把如下代码加入<head>区域中

```

<SCRIPT language=javascript>
<!--//This is a JS program for Sword Jin's JoyFM homepage.All rights reserved.
var cx=0;
var cy=0;
var val=0;
function locate()
{ cx=window.event.x;
cy=window.event.y;

}
document.onmousemove=locate;
function follow(i)
{ var x;

```



```

if(i<4)x=cx-50+i*10;
else x=cx-25+i*10;
var y=cy-20+Math.floor(Math.random()*40);
w=eval("word"+i);
with(w.style)
{
left=x.toString()+"px";
top=y.toString()+"px";
}
}

function show(i)
{
var w=eval("word"+i);
with(w.style)
{
visibility="visible";
s=parseInt(fontSize);
if(s>=200)s-=100;
else if(s>90&&s<=100)
{
s-=85;
clearInterval(val);
if(i<5)val=setInterval("show('+(i+1)+')", 20);
}
fontSize=s;
}

}

function start()
{ for(i=1;i<=5;i++)
{
val=setInterval("show(1)", 20);
setInterval("follow('"+i+"'", 100);

}
}

//-->
</SCRIPT>
<SCRIPT language=javascript>
var word=new Array(5);

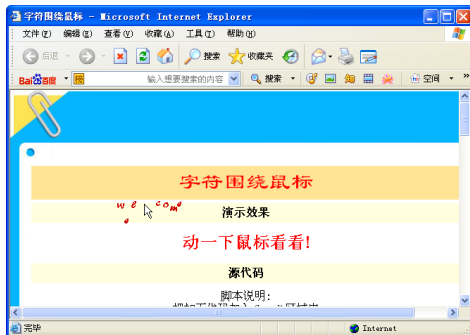
```

```

word[1]="J";word[2]="o";word[3]="y";word[4]="F";word[5]="m";
for(i=1;i<=5;i++)
document.write("<div id='word'+i+'
style=' width:20px;height:20px;position:absolute;font-size:1000;visibility:hidden'><font
face=' Forte' color=' #00FF00' >"+word[i]+"</font></div>");start();
</SCRIPT>

```

运行后的效果如图所示。



11. 禁止点击鼠标右键

脚本说明

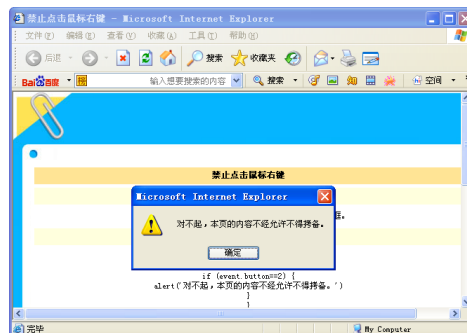
把如下代码加入<head>区域中

```

<SCRIPT language=javascript>
function click() {
if (event.button==2) {
alert('对不起，本页的内容未经允许不得拷贝。')
}
}
document.onmousedown=click
</SCRIPT>

```

运行后的效果如图所示。



12. 自动滚屏

脚本说明

把如下代码加入<head>区域中

```
<STYLE type=text/css>A {  
  COLOR: white; FONT-STYLE: normal; TEXT-DECORATION: none  
}  
A:hover {  
  BACKGROUND: red; COLOR: yellow; FONT-STYLE: normal; TEXT-DECORATION: none  
}  
.white {  
  COLOR: #ffffff  
}  
TABLE {  
  FONT-SIZE: 9pt  
}  
</STYLE>  
<SCRIPT language=JavaScript>  
<!-- Begin  
function scrollit() {  
  for (I=1; I<=750; I++){  
    parent.scroll(1, I)  
  }  
}  
function scrollit1() {  
  for (I=750; I>1; I=I-1){  
    parent.scroll(1, I)  
  }  
}  
// End -->  
</SCRIPT>
```

运行后的效果如图所示。

