

# Xinrui Liu

608.504.7814

xinrui@cs.cornell.edu

liuxr0831.github.io (for latest updates)

github.com/liuxr0831

## Education

- **Cornell University** Ithaca, NY, USA  
*PhD in Computer Science*  
– Adviser: Prof. Abe Davis.  
– Current Research Interests: human-computer interaction, XR/AR/VR, interactions for content creation
- **University of Wisconsin-Madison** Madison, WI, USA  
*B.S. in Computer Science, Neuroscience, and Mathematics*  
– GPA: 3.989/4.0.
- **The Affiliated High School of Peking University** Beijing, China  
*High School Diploma*  
August 2016 - May 2019

## Research experience

- **Cornell University** Ithaca, NY, USA  
*PhD Student*  
August 2023 - Current  
– Researching VR/AR interaction, eye tracking, spatial audio, and applications of image-based rendering in content creation interactions.
- **University of Wisconsin-Madison** Madison, WI, USA  
*Undergraduate Research Assistant*  
May 2021 - August 2023  
– Supervisor: Prof. Ari Rosenberg and Dr. Byounghoon Kim  
– Helped in developing custom eye tracking system and analyzing eye tracking data for nonhuman primates based on Pupil Lab's wearable eye tracker.  
– Conducted research sessions involving a visual search task with autistic kids, built the pipeline to pre-process and filter eye tracking data, and analyzed eye tracking data.
- **University of Wisconsin-Madison** Madison, WI, USA  
*Undergraduate Research Assistant*  
May 2021 - August 2023  
– Supervisor: Prof. Matthew I. Banks and Prof. Barry Van Veen  
– Implemented the Sequential Multistate Multivariate Vector Autoregressive (SM-MVAR) clustering algorithm, a k-mean-like algorithm where the likelihood measure is the "distance metric," and MVAR model estimation is the "center re-estimation." Used SM-MVAR to study consciousness of human brain using brain electrophysiological data during sleep and anesthesia.

## Publications

- **Xinrui Liu**, Longxiulin Deng, and Abe Davis. 2025. Hybrid Tours: A Clip-based System for Authoring Long-take Touring Shots. *ACM Transactions on Graphics (TOG)*, Volume 44, Issue 4, Article 36.  
<https://doi.org/10.1145/3731423>

## Invited Talks and Presentations

- Oral presentation at SIGGRAPH'25 August 2025  
– Presented TOG paper "Hybrid Tours: A Clip-based System for Authoring Long-take Touring Shots"

## Service

- Reviewed for computer science PhD admission at Cornell University. January 2026
- Reviewed for ACM Transaction on Graphics (TOG). December 2025
- Provided teaching evaluation letter for faculty review within the CS department at Cornell University. October 2025
- Reviewed for SIGGRAPH 2025 Poster Program. May 2025

## Teaching experience

- **Cornell University** Ithaca, NY, USA  
*Graduate Teaching Assistant* Multiple Semesters
  - Spring 2026: CS3110 - Data Structures and Functional Programming, an advanced programming course on functional programming and data structure.
  - Fall 2025: CS4620 - Introduction to Computer Graphics, an undergrad-level computer graphics course.
  - Spring 2024: CS 1112 - Introduction to Computing: An Engineering and Science Perspective, an introductory Python course for non-CS major undergrads.
  - Fall 2023: CS2800 - Discrete Structures, a discrete mathematics course for CS-major undergrads.