

CS 475 -- Spring Quarter 2021

Project #3

Functional Decomposition

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1. own-choice quantity

I add the hunter into this system,

First, I each month pass, there will be 1 more hunter in the area,

During the hunting season, from October, November, December, there will be more hunter in the area, so I use +2.

But right after the hunting season, in the January, most of the Hunter going back to home and stop hunting, so there will be less hunter in this area. So -2.

Then if there two times amount of the hunter is more than Deer, the area manager will stop 20% of people hunting in the area, so the deer will have time to grow.

One hunter will hunter a deer by 33%.

Overall hunter will slow down the deer grows.

Below is my function in the program,

```
nextNumDeer = nextNumDeer - NowNumHunter/3;
```

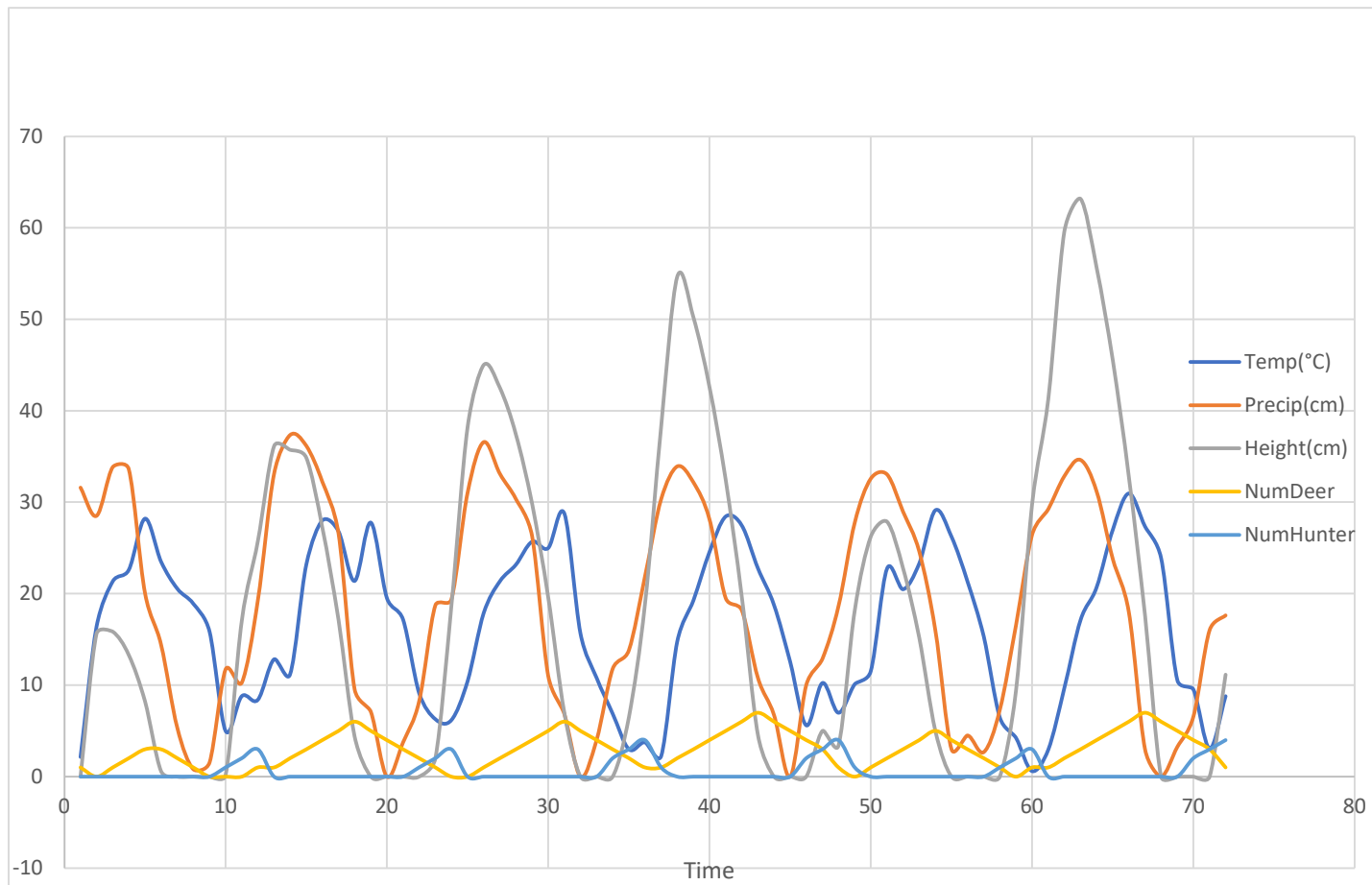
```
int nextNumHunter = NowNumHunter++;  
if(NowMonth == 9 || NowMonth == 10 || NowMonth == 11){  
    nextNumHunter = nextNumHunter + 2;  
}  
if(NowMonth == 0){  
    nextNumHunter = nextNumHunter - 2;  
}  
if(nextNumHunter * 2 > NowNumDeer){  
    nextNumHunter = nextNumHunter - nextNumHunter * 0.2;  
}  
if (nextNumHunter < 0.){  
    nextNumHunter = 0.;  
}
```

2. table showing data

| Year.Month | Count(month) | Temp(°C) | Precipitation(cm) | Height of the grain(cm) | Num of Deer | Num of Hunter |
|------------|--------------|----------|-------------------|-------------------------|-------------|---------------|
| 2021.2 | 1 | 2.1485 | 31.5994 | 9.08E-07 | 1 | 0 |
| 2021.3 | 2 | 16.3977 | 28.507 | 15.6164 | 0 | 0 |
| 2021.4 | 3 | 21.3585 | 33.868 | 15.8363 | 1 | 0 |
| 2021.5 | 4 | 22.6107 | 33.634 | 13.2982 | 2 | 0 |
| 2021.6 | 5 | 28.2007 | 20.041 | 8.21867 | 3 | 0 |
| 2021.7 | 6 | 23.5214 | 14.4352 | 0.598667 | 3 | 0 |
| 2021.8 | 7 | 20.5625 | 5.33151 | 0 | 2 | 0 |
| 2021.9 | 8 | 18.918 | 0.802143 | 0 | 1 | 0 |
| 2021.1 | 9 | 15.8503 | 1.53447 | 0 | 0 | 0 |
| 2021.11 | 10 | 5.01869 | 11.7208 | 0.139666 | 0 | 1 |
| 2021.12 | 11 | 8.81235 | 10.2922 | 17.0625 | 0 | 2 |
| 2022.1 | 12 | 8.40399 | 19.2334 | 25.7117 | 1 | 3 |
| 2022.2 | 13 | 12.838 | 33.1109 | 36.1396 | 1 | 0 |
| 2022.3 | 14 | 11.1721 | 37.3626 | 35.7264 | 2 | 0 |
| 2022.4 | 15 | 23.1967 | 36.1568 | 34.8717 | 3 | 0 |
| 2022.5 | 16 | 27.9948 | 32.2445 | 27.2519 | 4 | 0 |
| 2022.6 | 17 | 26.7929 | 26.5327 | 17.0919 | 5 | 0 |
| 2022.7 | 18 | 21.3916 | 9.55421 | 4.39193 | 6 | 0 |
| 2022.8 | 19 | 27.7891 | 7.0965 | 0 | 5 | 0 |
| 2022.9 | 20 | 19.5336 | 0 | 0 | 4 | 0 |
| 2022.1 | 21 | 17.1617 | 3.76481 | 0 | 3 | 0 |
| 2022.11 | 22 | 9.13419 | 8.2102 | 0 | 2 | 1 |
| 2022.12 | 23 | 6.26751 | 18.7462 | 2.01069 | 1 | 2 |
| 2023.1 | 24 | 6.17175 | 19.3654 | 18.6356 | 0 | 3 |
| 2023.2 | 25 | 10.4564 | 31.0757 | 38.2502 | 0 | 0 |
| 2023.3 | 26 | 17.8565 | 36.5633 | 44.9926 | 1 | 0 |
| 2023.4 | 27 | 21.36 | 33.1195 | 42.5081 | 2 | 0 |
| 2023.5 | 28 | 23.1865 | 30.3707 | 37.4301 | 3 | 0 |
| 2023.6 | 29 | 25.6861 | 26.2644 | 29.8103 | 4 | 0 |
| 2023.7 | 30 | 25.0006 | 11.0505 | 19.6503 | 5 | 0 |
| 2023.8 | 31 | 28.732 | 6.80414 | 6.95034 | 6 | 0 |
| 2023.9 | 32 | 15.6784 | 0 | 0 | 5 | 0 |
| 2023.1 | 33 | 10.7844 | 4.03184 | 0 | 4 | 0 |
| 2023.11 | 34 | 6.88591 | 11.7891 | 0 | 3 | 2 |
| 2023.12 | 35 | 2.98819 | 13.8457 | 6.52147 | 2 | 3 |
| 2024.1 | 36 | 3.75449 | 21.8546 | 18.7942 | 1 | 4 |
| 2024.2 | 37 | 2.25837 | 30.3469 | 38.33 | 1 | 1 |

| | | | | | | |
|---------|----|----------|---------|---------|---|---|
| 2024.3 | 38 | 14.7438 | 33.924 | 54.642 | 2 | 0 |
| 2024.4 | 39 | 19.2696 | 32.1777 | 50.219 | 3 | 0 |
| 2024.5 | 40 | 24.5592 | 28.158 | 42.6162 | 4 | 0 |
| 2024.6 | 41 | 28.4414 | 19.5284 | 32.4562 | 5 | 0 |
| 2024.7 | 42 | 27.4885 | 18.2037 | 19.7562 | 6 | 0 |
| 2024.8 | 43 | 22.7672 | 10.7725 | 4.51624 | 7 | 0 |
| 2024.9 | 44 | 18.7746 | 6.73292 | 0 | 6 | 0 |
| 2024.1 | 45 | 12.5386 | 0 | 0 | 5 | 0 |
| 2024.11 | 46 | 5.60157 | 9.99642 | 0 | 4 | 2 |
| 2024.12 | 47 | 10.2469 | 12.9045 | 4.9936 | 3 | 3 |
| 2025.1 | 48 | 6.97388 | 18.6298 | 3.40225 | 1 | 4 |
| 2025.2 | 49 | 10.0912 | 27.7586 | 18.1681 | 0 | 1 |
| 2025.3 | 50 | 11.513 | 32.5722 | 26.2342 | 1 | 0 |
| 2025.4 | 51 | 22.7463 | 33.0306 | 27.8763 | 2 | 0 |
| 2025.5 | 52 | 20.4981 | 28.9786 | 22.7967 | 3 | 0 |
| 2025.6 | 53 | 23.3194 | 24.6014 | 15.182 | 4 | 0 |
| 2025.7 | 54 | 29.1094 | 16.0593 | 5.02218 | 5 | 0 |
| 2025.8 | 55 | 26.2381 | 3.00044 | 0 | 4 | 0 |
| 2025.9 | 56 | 21.3114 | 4.51222 | 0 | 3 | 0 |
| 2025.1 | 57 | 15.3 | 2.67236 | 0 | 2 | 0 |
| 2025.11 | 58 | 6.48557 | 7.27977 | 0 | 1 | 1 |
| 2025.12 | 59 | 4.21683 | 16.6055 | 9.46678 | 0 | 2 |
| 2026.1 | 60 | 0.598109 | 26.4377 | 29.7102 | 1 | 3 |
| 2026.2 | 61 | 2.96508 | 29.2554 | 41.3013 | 1 | 0 |
| 2026.3 | 62 | 9.65904 | 32.8423 | 59.5715 | 2 | 0 |
| 2026.4 | 63 | 17.1117 | 34.6392 | 63.1845 | 3 | 0 |
| 2026.5 | 64 | 20.7022 | 31.1953 | 55.6751 | 4 | 0 |
| 2026.6 | 65 | 27.0161 | 23.7885 | 45.5192 | 5 | 0 |
| 2026.7 | 66 | 30.9508 | 17.9925 | 32.8192 | 6 | 0 |
| 2026.8 | 67 | 27.3505 | 2.96673 | 17.5792 | 7 | 0 |
| 2026.9 | 68 | 23.9144 | 0 | 0 | 6 | 0 |
| 2026.1 | 69 | 10.536 | 3.25931 | 0 | 5 | 0 |
| 2026.11 | 70 | 9.53648 | 6.53994 | 0 | 4 | 2 |
| 2026.12 | 71 | 3.08457 | 16.0148 | 0 | 3 | 3 |
| 2027.1 | 72 | 8.80936 | 17.6421 | 11.1629 | 1 | 4 |

3. graph showing data



4. Commentary

The graph is perfecting correct, when it start, there not much deer in this area, but when grain grew a little bit, the deer is start eating food and growing.

Grain growing faster after each raining. There is not much hunter before and after hunting season, but when October comes, the number of hunters grow, and the number of deer is smaller because there are hunter hunting them down.

After hunting season, hunter leaves the area and deer start growing.

When temperature get high, and it more likely to getting a rain, after the big rain, the Precipitation and temperature will be getting lower.

Raining help the grain growing, and deer eat grew grain. Then there will be less deer if there no more grain to eat until next rain.