Fundamental Computing 1 - References

0. General References for Fundamental Computing

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)

 Accessible at: https://greenteapress.com/thinkpython2/thinkpython2.pdf
 - \circ Chapter 1 3, 5 14
- Cambridge International AS and A Level Computer Science (9806)
 - Chapter 11 14, 23 26
- AQA Computing AS Computing
 - Unit 1.4, 2 4, 5.1 5.2
- AQA Computing A2 Computing
 - Unit 2 3
- Python.org Documentation
 - o https://docs.python.org/3/
 - o https://docs.python.org/3/tutorial/index.html

1a. Data Types and Basic Operations

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - Chapter 1 (General Introduction) Focusing on 1.4 1.5
 - Chapter 2.5 2.6
 - o Chapter 5.1 5.3
- Python.org Documentation
 - o https://docs.python.org/3/tutorial/introduction.html#numbers
 - o https://docs.python.org/3/tutorial/introduction.html#strings
 - o https://docs.python.org/3/library/stdtypes.html#numeric-types-int-float-complex
 - o https://docs.python.org/3/library/stdtypes.html#boolean-operations-and-or-not
 - o https://docs.python.org/3/library/stdtypes.html#comparisons
 - o https://docs.python.org/3/tutorial/datastructures.html#more-on-conditions
 - https://docs.python.org/3/tutorial/datastructures.html#comparing-sequences-and-othertypes
 - o https://docs.python.org/3/library/stdtypes.html#text-sequence-type-str
 - o https://docs.python.org/3/library/string.html

1b. Expressions and Statements

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - o Chapter 2.3 2.4, 2.7

2. Variables and Assignment

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - Chapter 2.1 2.3

3. Input, Output and Type-casting

SH1 H2 Computing

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - Chapter 1.1 1.3
 - o Chapter 5.11
 - o Chapter 3.1
- Python.org Documentation
 - o https://docs.python.org/3/library/functions.html (i.e., input, print, int, float, str, bool)

4a. Control Structures (Sequence)

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - o Chapter 3.6

4b. Selection / Branching – IF Statement

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - Chapter 5.4 5.7
- Python.org Documentation
 - o https://docs.python.org/3/tutorial/controlflow.html#if-statements
 - o https://docs.python.org/3/reference/compound stmts.html#the-if-statement

4b. Repetition / Iteration – WHILE / FOR Loops

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - o Chapter 7
 - Chapter 8.1 8.3
- Python.org Documentation
 - o https://docs.python.org/3/tutorial/controlflow.html#for-statements
 - o https://docs.python.org/3/tutorial/controlflow.html#the-range-function
 - o https://docs.python.org/3/tutorial/controlflow.html#break-and-continue-statements-and-else-clauses-on-loops
 - o https://docs.python.org/3/tutorial/controlflow.html#pass-statements
 - o https://docs.python.org/3/reference/compound-stmts.html#the-while-statement
 - o https://docs.python.org/3/reference/compound_stmts.html#the-for-statement

5. Arrays and Dictionaries (and Strings Revisited)

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - o Chapter 8
 - o Chapter 10
 - o Chapter 11
- Python.org Documentation
 - o https://docs.python.org/3/tutorial/introduction.html#lists
 - o https://docs.python.org/3/tutorial/datastructures.html#more-on-lists
 - https://docs.python.org/3/library/stdtypes.html#sequence-types-list-tuple-range
 - o https://docs.python.org/3/tutorial/datastructures.html#dictionaries
 - o https://docs.python.org/3/library/stdtypes.html#mapping-types-dict

6. Functions and Recursion

- Think Python: How to Think Like a Computer Scientist (Version 2.2.23)
 - o Chapter 3
 - o Chapter 6
 - Chapter 5.8 5.10
- Python.org Documentation
 - o https://docs.python.org/3/tutorial/controlflow.html#defining-functions
 - o https://docs.python.org/3/tutorial/controlflow.html#more-on-defining-functions

Other Learning Resources

- Data Camp Python Course
 - o https://www.datacamp.com/onboarding/learn?technology=python
- Hacker Rank Python Content
 - o https://www.hackerrank.com/domains/python
 - o https://www.hackerrank.com/challenges/30-data-types/problem
- Tutorials Point Documentation
 - o https://www.tutorialspoint.com/python3/
- Code Combat
 - o https://codecombat.com/play