# Group 5

### **MEETING AGENDA**

Meeting Time: 10:30 AM	Location: AQ, SFU Burnaby	Date: 20/06/2019

Meeting called by	Jerry
Kind of Meeting	Doc planning,
Facilitator	Jerry
Note Taker	Jeff
Time Management	N/A
Attendees:	Keith, Scott, Ryne, Jeffery, Jerry

## **Topics**

Time	Discussion Topic	Presenter	Deadline
10:30 AM	Introduction	All	
10:40 AM	Design Doc	Jerry	
11:40 AM	System Arch	Jerry	
12:00 PM	Testing	All	

Notes:			

### **MEETING MINUTES**

#### **DPU** - Server/rPi

- 1. Introduction (5min)
- 2. Design Documentation (50min)
  - a. System Overview Jerry
    - i. High-level
    - ii. System State Diagram
    - iii. Physics RF, multipath, etc. (Keith)
    - iv. Math Trilateration (Keith)
      - 1. ToF
      - 2. RSSI
  - b. System Design (Focused on Final model) Ryne
    - i. Communication Protocol
      - 1. Beacon -> ID Tag (Keith)
      - 2. Beacon -> Server (Jerry)
    - ii. Beacon design
      - 1. Hardware State Machines
      - 2. Mockup Shell (Jerry)
      - 3. Technical design (Jerry)
    - iii. ID tag design
      - 1. Hardware State Machines
      - 2. Mockup Shell Done
      - 3. Technical desiDPUn Done
    - iv. Data Processor R-Pi
      - 1. Description
      - 2. 3 > 2
  - c. Hardware Design Keith
    - i. Use of each Chip
      - 1. ESPs
      - 2. DPU
      - 3. Decawave 1000
  - d. Electrical Design Ryne
    - i. Power consumption
    - ii. RF harvester (optional)
    - iii. Power Mode
      - 1. Beacon
      - 2. ID Tag
      - 3. Server
  - e. Software Design Scott
    - i. Overall
      - 1. Libraries/Packages/Frameworks
      - 2. Software Stack
        - a. High-Level
        - b. MVC
      - 3. Threading
    - ii. Client Browser
    - iii. Web Server
    - iv. Manager
    - v. Beacon Communication Protocols

- vi. Database Implementation
- vii. Models
- viii. Controllers
- ix. Security
- f. Appendix
- g. Test Plans Jeff
  - i. PoC
    - 1. System Integration
    - 2. Measuring RSSI
    - 3. Setups
  - ii. Prototype
    - 1. System Integration High Level
      - a. High Level Test Cases
    - 2. Usability test cases (UI)
    - 3. Component
      - a. ToF
  - iii. Final
    - 1. System Level Testing
    - 2. Component/Regression
    - 3. Software
      - a. Automated
      - b. Security Test Cases
      - c. UI Test Cases
  - iv. Usability Testing
- h. UI Appearance Appendix (complete)
- 3. System Architecture (35min)
- 4. Testing (30min)

Action Items	Person Responsible	Deadline
Bring 10ft cable	Jeff	25/06/2019
Bring power bank	Keith	25/06/2019