

**Meeting called by:** Jerry Liu

**Facilitator:** Shayne Kelly II

**Notetaker:** Ivana Jovasevic

Type of Meeting: Introductory

<b>Attendees:</b>	Jerry Liu	<b>Absent:</b>	None
	Aaron Nguyen		
	Ivana Jovasevic		
	Peter Saffold		
	Shayne Kelly II		

## Minutes

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**Agenda Item:** Introductions

**Presenter:** Ivana Jovasevic

**Discussion:** Each group member introduced themselves briefly to the group

**Conclusion:** Got to know each other as group members

**Action Items:** None

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**Agenda Item:** Weekly Meeting Schedule

**Presenter:** Ivana Jovasevic

**Discussion:** Compared our weekly schedules to see when we could schedule a weekly meeting.

**Conclusion:** We will meet regularly on Mondays from 1:30-2:30pm and if follow up discussion is required we will meet from 4:30-5:30pm. For longer meetings, we will allocate time on Thursday and Friday afternoons after 4:30pm and allocate additional time on weekends as need be.

**Action Items:** Meet this Thursday (September 21st) at 4:30 to discuss the first deliverable for our project

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**Agenda Item:** Initial Role Assignment

**Presenter:** Ivana Jovasevic

**Discussion:** Need to assign roles in group for who is responsible for what. Despite the roles, we will all participate in development of the app to all gain equal experience in iOS development, instead if limiting a single person to QA and testing

**Conclusion:** The initial roles we have assigned:

Project Manager: Ivana Jovasevic

Development & QA: Jerry Liu

Aaron Nyugen

Peter Saffold

Shayne Kelly II

Action Items	Person Responsible	Deadline
Further break down roles to determine specific requirements from each member as the project becomes more defined	Entire team is responsible	This will be done throughout the development lifecycle (no specific deadline)

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**Agenda Item:** Brainstorm Ideas

**Presenter:** Ivana Jovasevic

**Discussion:** Brainstorm Ideas for App that we have come up with on our own and decide on the best.

**Conclusion:** We produced a list of various ideas

For Parkinsons:

- Voice control app
- Educational simulator
- Camera stabilizer

For Autism:

- recording app for outburst episodes (useful for doctors)
- Behavioural training game
- Speech detection with filter
- Dating app

For Alzheimers:

- Reminder app
- Virtual buddy/voice control app

Action Items	Person Responsible	Deadline
Each member will select top 3 ideas in order to narrow down our choice	Entire team is responsible	Wednesday, September 20th

Decide on a single topic in order to begin Project Plan for Assignment 1	Entire team is responsible	Friday, September 22nd
Visit SFU Center for Disabilities to see if we are able to talk to someone with any of the diseases to get their input on usability of the app	Ivana Jovasevic (?)	Thursday, September 21st