Meeting called by: Aaron Nguyen
Facilitator: Shayne Kelly II
Notetaker: Ivana Jovasevic   **Timekeeper:** Peter Saffold

Type of Meeting: Assignment 1 Planning

Attendees: Jerry Liu   **Absent:**   None
                    Aaron Nguyen
                    Ivana Jovasevic
                    Peter Saffold
                    Shayne Kelly II

Minutes

Agenda Item: Team Name   **Presenter:** Aaron Nguyen
Discussion: Deciding a group name
Conclusion: We will be Group X
Action Items: -

Agenda Item: Finalize project idea   **Presenter:** Peter Saffold
Discussion: Deciding whether to go with autism brain game which we pitched
- Idea is approved by prof
- Do we want to keep this idea ?

Conclusion: Yes we choose to keep our idea as we pitched it.

Action Items	Person Responsible	Deadline
Think of game name	Whole team	N/A

Agenda Item: Determining role responsibilities   **Presenter:** Shayne Kelly II

Discussion: Need to decide on each person's exact responsibilities

Conclusion: Ivana Jovasevic: Project Manager

- Responsible for submitting assignments, email correspondence and organizing meetings

Jerry Liu: QA and documentation
- Responsible for maintaining and updating project website
- Responsible for consistency in documentation
- Responsible for testing and QA

Aaron Nguyen: QA
- Responsible for making test plans and QA

Shayne Kelly II: Developer
- Main UI developer

Peter Saffold: Developer
- Responsible for feature development of app and general vision

Action Items	Person Responsible	Deadline
Set up github	Aaron Nguyen	Sept 28th 2017

Agenda Item: Divide up work for Assignment 1   **Presenter:** Ivana Jovasevic
Discussion: Di
Conclusion:

Project Summary & Project Overview: Aaron & Peter
Project Planning: Peter
Project Schedule & Project Organization: Jerry & Ivana
Risk: Shayne

Action Items	Person Responsible	Deadline
Complete project summary and overview	Aaron and Peter	September 26th, 2017
Complete Project Planning	Peter	September 26th, 2017

Complete Project Scheduling and Organization	Jerry and Ivana	September 26th, 2017
Complete Risk	Shayne	September 26th, 2017

Agenda Item: Discuss project scope and features   **Presenter:** Jerry Liu

Discussion: building a game which teaches autistic about emotions
- Brain teaser game (choose the right answer)
- Incorporate a rewards system in the game (level up)
- Integrate personal pictures and videos
- Text instructions/tutorial
- Version 1: Quiz player with multiple options
- Version 2: Incorporate use of camera into the game
- Version 3: API Integration

Conclusion: Use this information to build our Project Plan