

Decision Trees for Regression

How to grow a decision tree

- The tree is built **greedily** from top to bottom
- Each split is selected to **maximize information gain (IG)**

$$IG = \underbrace{\text{Impurity}(Z)}_{\text{Error before split}} - \underbrace{\left(\frac{|Z_L|}{|Z|} \text{Impurity}(Z_L) + \frac{|Z_R|}{|Z|} \text{Impurity}(Z_R) \right)}_{\text{Error after split}}$$

Decision Tree for Regression

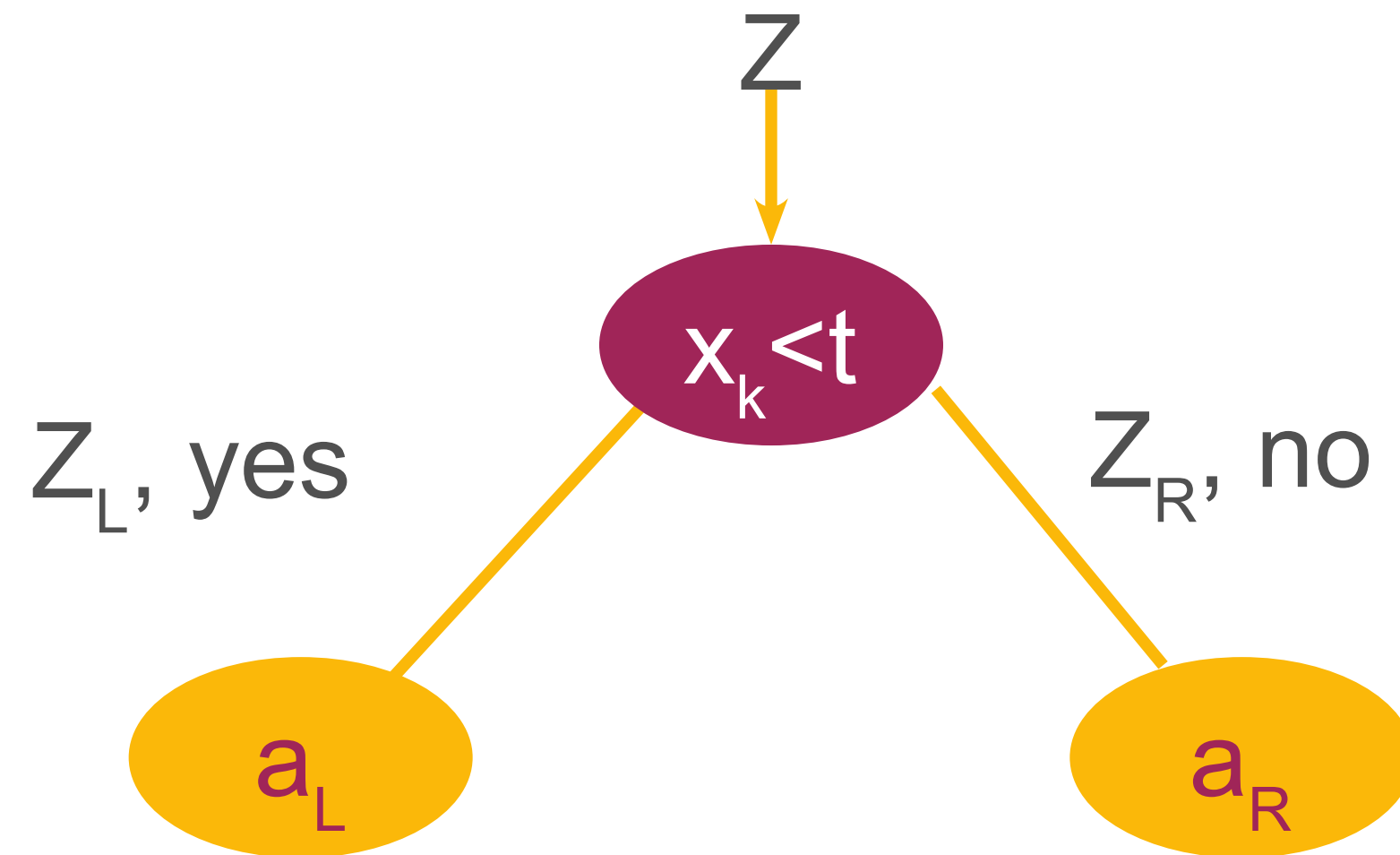
Given a training set: $\mathbf{Z}=\{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)\}$
 y_i - real values

Goal is to find $f(\mathbf{x})$ (a tree) such that

$$\min \sum_{i=1}^n (f(\mathbf{x}_i) - y_i)^2$$

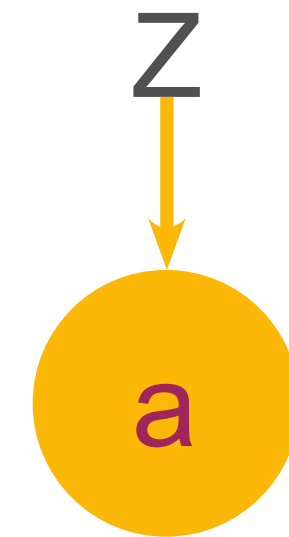
How to grow a decision tree for regression?

How to find the best split



Without split: predict one number a

$$\hat{a} = \min_a \sum_{i \in Z} (a - y_i)^2$$
$$\hat{a} = \frac{1}{|Z|} \sum_{i \in Z} y_i$$



|Z| - number of elements in Z

$$\text{Impurity}(Z) = \frac{1}{|Z|} \sum_{i \in Z} (\hat{a} - y_i)^2$$

Find the best split ($x_k < t$):

$$\min_{k, t, a_L, a_R} \sum_{i \in Z_L} (a_L - y_i)^2 + \sum_{i \in Z_R} (a_R - y_i)^2$$

Values in leaves

$$\widehat{a}_L = \frac{1}{|Z_L|} \sum_{i \in Z_L} y_i, \quad \widehat{a}_R = \frac{1}{|Z_R|} \sum_{i \in Z_R} y_i$$

$|Z_L|$ - number of elements in Z_L ,

$|Z_R|$ - number of elements in Z_R

$$\min_{k, t} \sum_{i \in Z_L} (\widehat{a}_L - y_i)^2 + \sum_{i \in Z_R} (\widehat{a}_R - y_i)^2$$

Find the best split:

$$\text{Impurity}(Z_L) = \frac{1}{|Z_L|} \sum_{i \in Z_L} (\hat{a}_L - y_i)^2$$

$$\text{Impurity}(Z_R) = \frac{1}{|Z_R|} \sum_{i \in Z_R} (\hat{a}_R - y_i)^2$$

Maximize the information gain (IG):

$$IG = \text{Impurity}(Z) - \left(\frac{|Z_L|}{|Z|} \text{Impurity}(Z_L) + \frac{|Z_R|}{|Z|} \text{Impurity}(Z_R) \right)$$

with respect to k, t (splitting criteria $x_k < t$)

Stopping rule

- The node depth is equal to the **maxDepth** training parameter.
- No split candidate leads to an information gain greater than **minInfoGain**.
- No split candidate produces child nodes which have at least **minInstancesPerNode** training instances ($|Z_L|, |Z_R| < \text{minInstancesPerNode}$) each