201、求 m 到 n 的位与

等价于 求 m 与 n 二进制编码中 同为 1 的前缀.

```
int rangeBitwiseAnd(int m, int n)
1 if m==0 return 0
2 moveFactor=0
3 while m≠n
4     m=m>>1
5     n=n>>1
6     moveFactor++
7 return m<<moveFactor//此时 m 为前缀部分，将其还原到其原有的位置上
```

```
int rangeBitwiseAnd(int m, int n)
1 r=Integer.MAX_VALUE(111111...111)//32 个 1
2 while m&r≠n&r
3     r=r<<1
4 return n&r
```

202、Happy Number

boolean isHappy(int n)

```
1 let set be a new Set<Integer>
2 while set.add(n)
3     if n==1 return true
4     n=Aux(n)
5 return false
```

int Aux(int n)

```
1 res=0
2 while n≠0
3     remain=n%10
4     res=res+remain*remain
5     n=n/10
6 return res
```

203、删除链表中指定值的元素

ListNode removeElements(ListNode head, int val)

```
1 if head==null return null
2 let pseudohead be a new List with any value
3 pseudohead.next=head
4 pre=pseudohead,cur=head
5 while cur≠null
6     if cur.val==val pre.next=cur.next
7     else pre=cur
8     cur=cur.next
9 return pseudohead.next
```

204、求所有小于 n 的素数

利用 **O(n)的额外空间来提升运算效率，从 O(n^2)->O(n)**

int countPrimes(int n)

```
1 let notPrime[1...n] be a new Array stored boolean initialized to false
2 count=0
3 for i=2 to n-1
4    if notPrime[i]==false
5       count++
6       for j=2 to ⌊ n/i ⌋//i*j<n
7          notPrime[i*j]=true
8 return count
```

205、判断两个字符串是否同构

"add" 与 "egg"同构

boolean isIsomorphic(String s, String t)

```
1 if s==null or t==null throw Exception
2 if s.length≠t.length return false
3 let m1[1...128] m2[1...128] be two new Array//128 代表 128 个 ASCII
4 for i=1 to s.length
5     if m1[s[i]] ≠m2[t[i]] return false
6     m1[s[i]]=i//代码中要写成 i+1，以区分数组初始化原始的 0
7     m2[t[i]]=i
8 return true
```

注意点，m1[i]表示字符 i 出现的最后一次的位置

206、反转链表

public ListNode reverseList(ListNode head)

```
1 let pseudohead be a new ListNode with arbitrary value
2 cur=head
3 while cur≠null
4     tem=cur.next
5     cur.next=pseudohead.next
6     pseudohead.next=cur
7     cur=tem
8 return pseudohead.next
```

207、能否完成课程（即判断有向图是否存在环结构）

DFS 法：

```
boolean canFinish(int numCourses, int[][] prerequisites)
1 let Graph[1...numCourses] be a new Array stored Adjacent List initialized to empty List
2 for each edge of prerequisites
3     Graph[edge[2]].add(edge[1])//from course edge[2] point to course edge[1]
4 let visiting[1...numCourses] visited[1...numCourses] be Arrays stored boolean initialized to false
5 for i=1 to numCourses
6     if not visited[i]
7         if not DFS(Graph,visiting,visited,i) return false
8 return true

boolean DFS(ArrayList<Integer>[] Graph,boolean[] visiting,boolean[] visited,int dex)
1 if visiting[dex] return false
2 curNodeAdj=Graph[dex]
3 visiting[dex]=true
4 for each i of curNodeAdj
5     if not visited[i]
6         if not DFS(Graph,visiting,visited,i) return false
7 visiting[dex]=false
8 visited[dex]=true//必须放在最后，否则 Line5 可能有问题
9 return true
```

visited 代表 DFS 中代表颜色的参数，true 代表已经搜索过

visiting 代表当前搜索中已经经过的节点，需要在 DFS 遍历 Adj 后重置为 false

BSF 法：

```
boolean canFinish(int numCourses, int[][] prerequisites)
1 let Graph[1...numCourses] be a new Array stored Adjacent List initialized to empty List
2 let Degree[1...numCourses] be a new Array stored int initialized to zero
//Build Graph G(V,E)
3 for each edge of prerequisites
4     Degree[edge[1]]++
5     Graph[edge[2]].add(edge[1])
//Begin BFS from those nodes with zero Degree
6 let queue be a new Queue
7 visitcnt=1
8 for i=1 to numCourses
9     if Degree[i]==0
10        queue.add(i)
11        visitcnt ++
12 while not queue.isEmpty()
13    curnode=queue.poll()
14    curAdj=Graph[curnode]
15    for each edgeEnd:Adj
16        Degree[edgeEnd]--
17        if Degree[edgeEnd]==0
18            queue.offer(edgeEnd)
19            visitcnt++
20 return visitcnt==numCouses+1?true:false
```

Degree[i]存储的是第 i 个课程的先修课程的个数，即以该节点为

208、单词查找树

class TrieNode

public TrieNode[] Children

boolean IsWord=false

char val

public TrieNode()

1 this.val='\0'

2 let Children[1...26] be a new Array stored TrieNode

TrieNode(char val)

1 this.val=val

2 let Children[1...26] be a new Array stored TrieNode

public class Trie

private TrieNode root

public Trie()

1 let root be a new TrieNode()

public void insert(String word)

1 curNode=root

2 **for** i=1 **to** word.length

3 curChar=word[i]

4 **if** curNode.Children[curChar-'a'+1]==null

5 let curNode.Children[curChar-'a'+1] be a new TrieNode(curChar)

6 curNode=curNode.Children[curChar-'a'+1]

7 curNode.IsWord=true

public boolean search(String word)

1 curNode=root

2 **for** i=1 **to** word.length

3 curChar=word[i]

4 **if** curNode.Children[curChar-'a'+1]==null **return** false

5 curNode=curNode.Children[curChar-'a'+1]

6 **return** curNode.IsWord

public boolean startsWith(String prefix)

1 curNode=root

2 **for** i=1 **to** word.length

3 curChar=word[i]

4 **if** curNode.Children[curChar-'a']==null **return** false

5 curNode=curNode.Children[curChar-'a']

6 **return** AnyWord(curNode)

private boolean AnyWord(TrieNode cur)

1 **if** cur.IsWord **return** true

2 **for each** trienode:cur.Children)

3 **if** trienode ==null **continue**

4 **if** AnyWord(trienode) **return** true

5 **return** false

209、求长度最小的子数组，满足子数组的和不小于指定值

public int minSubArrayLen(int s, int[] nums)

```
1 if nums==null or nums.length==0 return 0
2 begin=1,end=1,sum=0 minimum=+∞
3 while end≤nums.length
4    while end≤nums.length and sum<s
5       sum=sum+nums[end++]
6    while begin<end and sum≥s
7       minimum=min(minimum,(end-1)-begin+1)
8       if minimum==1 return 1
9       sum=sum-nums[begin++]
10 return minimum==+∞?0:minimum
```

任意时刻,sum 为子数组 **nums[begin...end-1]**的和

210、有向无环图的 Toplogical sort

BFS 算法：

```
public int[] findOrder(int numCourses, int[][] prerequisites)
let Graph[1...numCourses] be a new Array stored Adjacent List initialized to empty List
let Degree[1...numCourses] be a new Array stored int initialized to zero
//Build Graph G(V,E)
for each edge of prerequisites
    Degree[edge[1]]++
    Graph[edge[2]].add(edge[1])
//Begin BFS from those nodes with zero Degree
let Res[1...numCourses] be a new Array
let queue be a new Queue
visitcnt=1
for i=1 to numCourses
    if Degree[i]==0
        queue.offer(i)
        Res[visitcnt++]=i
while not queue.isEmtpy()
    curnode=queue.poll()
    curAdj=Graph[curnode]
    for each edgeEnd:Adj
        Degree[edgeEnd]--
        if Degree[edgeEnd]==0
            queue.offer(edgeEnd)
            Res[visitcnt++]=edgeEnd
return visitcnt==numCouses+1?Res:null
```

DFS1:

```
class Vertex{
    static int time=0
    int end=0
    int dex
    boolean visited=false
    boolean visiting=false
    public Vertex(int dex){this.dex=dex}
}
int[] findOrder(int numCourses, int[][] prerequisites)
1 let Vertexs[1...numCourses] be a new Array stored Vertex
2 for i=1 to numCourses
3    Vertexs[i]=new Vertex(i)
4 let Graph[1...numCourses] be a new Array stored Ajacent List initialized to empty List
5 for each edge: prerequisites
6    Graph[edge[2]].add(Vertexs[edge[1])
7 for i=1 to numCourses
8    if not Vertexs[i].visited
9       if not DFS(Graph,Vertexs,i) return new int[0]
10 Descend Sort Vertexs by end
12 let Res[1...numCourses] be a new Array
13 cnt=0
14 for each v:Vertexs
15    Res[cnt++]=v.dex
16 return Res

boolean DFS(ArrayList<Vertex>[] Graph,Vertex[] Courses,int dex)
1 if Vertexs[dex].visiting return false
2 Vertexs[dex].visiting=true
3 curAdj=Graph[dex]
4 for Vertex v:curAdj
5    if not v.visited
6       if not DFS(Graph,Vertexs,v.dex)
7          return false
8 Vertexs[dex].visiting=false
9 Vertexs[dex].visited=true//必须放在最后，否则 Line 可能有问题
10 Vertex.time++
11 Vertexs[dex].end=Vertex.time
12 return true
```

211、单词查找树 2

```
public class WordDictionary {
    private class TrieNode{
        TrieNode[] children;
        boolean isWord;
        TrieNode()
        1 children=new TrieNode[26];
        2 isWord=false;
    }
    private TrieNode root;
    WordDictionary()
    1 root=new TrieNode();

    // Adds a word into the data structure.
    public void addWord(String word)
    1 TrieNode iter=root;
    2 for each c of word
    3    index=c-'a';
    4    if iter.children[index]==null
    5       iter.children[index]=new TrieNode();
    6    iter=iter.children[index];
    7 iter.isWord=true;

    // Returns if the word is in the data structure. A word could
    // contain the dot character '.' to represent any one letter.
    public boolean search(String word)
    1 return searchHelper(word,root);

    private boolean searchHelper(String subWord,TrieNode root)
    1 if subWord.equals("") return root.isWord;
    2 first=subWord[1]
    3 if first=='.'
    4    for int i=1 to 26
    5       if root.children[i]≠null
    6          if searchHelper(substring[2...end],root.children[i])  return true;
    7    return false;
    8 else
    9    index=first-'a';
    10   if root.children[index]≠null
    11      return searchHelper(substring[2...end],root.children[index]);
    12   else
    13      return false;
```

212、

213、小偷偷房子（房子首尾相接）

拆分成两个部分[1...n-1] 或 [2...n]

```
public int rob(int[] nums)
1 if nums.length==1 return nums[0]
2 return max(Aux(nums,1,nums.length-1),Aux(nums,2,nums.length))

private int Aux(int[] num, int begin, int end)
1 preInclude=0,preExclude=0
2 for i=begin to end
3     tem1=preInclude,tem2=preExclude
4     preInclude=tem2+num[i]
5     preExclude=max(tem1,tem2)
6 return max(preInclude,preExclude)
```

DP 算法见 198

214、补充一个字符串，使其为回文序列，且长度最短

KMP 算法：十分巧妙

sNew:aabbcde#edcbbaa

π :0100000**0**0000012

KMP 算法可以求出一个字符串的从字符串起始位置开始的最长回文序列

String shortestPalindrome(String s)

```
1 sNew=s+'#'+s.reverse()
2 let π[1...sNew.length] be a new Array
3 π[1]=0//首字符定义为 0（longgest pre-postfix 不包括自身）
4 k= π[1]
5 for q=2 to sNew.length
6    while k>0 and sNew[q]≠sNew[k+1]
7       k= π[k]
8    if sNew[q]==sNew[k+1]
9       k=k+1
10   π[q]=k
11 return s[π[sNew.length]+1...s.length].reverse+s
```

Recursive Solution:

215、线性时间选择算法

```
int findKthLargest(int[] nums, int k)
1 return Select(nums,1,nums.length,nums.length-k+1)

int Select(int[] nums,int p,int r,int k)
1 if p==r return nums[p]
2 q=Partition(nums,p,r)
3 n=q-p+1
4 if n==k return nums[q]
5 if k<n
6     return Select(nums,p,q-1,k)
7 else
8     return Select(nums,q+1,r,k-n)
```

216、指定长度子集和问题

```
public List<List<Integer>> combinationSum3(int k, int target)
1 let Res be a new List<List<Integer>>
2 let Pre be a new List<Integer>
3 nums={1,2,3,4,5,6,7,8,9}
4 Aux(nums,k,1,target,Res,Pre)
5 return Res

void Aux(int[] nums,int k,int dex,int target,List<List<Integer>> Res,List<Integer> Pre)
1 if Pre.size()==k and target==0
2    Res.add(Copy(Pre))
3    return
4 for start=dex to nums.length
5    Pre.add(nums[start])
6    Aux(nums,k,start+1,target-nums[start],Res,Pre)
7    Pre.remove(Pre.size())
```

217、判断是否含有相同的元素(元素大小与数组长度无关）

public boolean containsDuplicate(int[] nums)

```
1 let set be a new Set<Integer>
2 for i=1 to nums.length
3     if not set.add(nums[i]) return true
4 return false
```

218、城市天际线问题

Point 的第一种存储方式

```
public List<int[]> getSkyline(int[][] buildings)
1 let skyLine be a new ArrayList<int[]>
2 let points be a new ArrayList<int[]>
//一个建筑出现时为正，消失时为负
3 for each building:buildings
4    points.add({building[1],building[3]})
5    points add({building[2],-building[3]})
6 sort(points,new Comparator<int[]>(){
      public int compare(int[] obj1,int[] obj2){
           if obj1[1] ≠obj2[1] return obj1[1]-obj2[1]
           else return obj2[2]-obj1[2]
      }
7 let maxHeap be a MAXHEAP
8 curHeight=0,preHeight=0
9 for each point:points
10   if point[2]>0//当出现正值时，说明有一个建筑需要进入队列
11      maxHeap.offer(point[2])
12   else maxHeap.remove(-point[2])//出现负值说明该建筑已经到右边缘，将其退出队列
13   curHeight=maxHeap.peek()==null?0:maxHeap.peek()
14   if curHeight≠preHeight
15      skyLine.add({point[1],curHeight})
16      preHeight=curHeight
17 return skyLine
```

Line6:为什么当 obj[1]相同时，要把高度大的放在前面？

情况 1：若都为正数，即都是大楼刚出现的时刻，孰先孰后无关紧要

情况 2：若一正一负，若负在先，先将楼弹出最大堆，会导致以下情况

输入(0,2,3) 和 (2,5,3) 输出为(0,3) (2,0) (2,3) (5,0)

因此要求若在某一处即是某栋楼的开始，又是某栋楼的结束，先压入新楼，再弹出旧楼

Point 的另一种存储方式

```
public List<int[]> getSkyline(int[][] buildings)
1 let skyLine be a new ArrayList<int[]>
2 let points be a new ArrayList<int[]>
//一个建筑出现时为负，消失时为正
3 for each building:buildings
4    points.add({building[1],-building[3]})
5    points add({building[2],building[3]})
6 sort(points,new Comparator<int[]>(){
      public int compare(int[] obj1,int[] obj2){
           if obj1[1] ≠obj2[1] return obj1[1]-obj2[1]
           else return obj1[2]-obj2[2]
      }
7 let maxHeap be a MAXHEAP
8 curHeight=0,preHeight=0
9 for each point:points
10   if point[2]<0//当出现负值时，说明有一个建筑需要进入队列
11      maxHeap.offer(-point[2])
12   else maxHeap.remove(point[2]) //出现正值说明该建筑已经到右边缘，将其退出队列
13   curHeight=maxHeap.peek()==null?0:maxHeap.peek()
14   if curHeight≠preHeight
15      skyLine.add({point[1],curHeight})
16      preHeight=curHeight
17 return skyLine
```

Line6:为什么当 obj[1]相同时，要把高度小的放在前面？

情况 1：若都为负数，即都是大楼刚出现的时刻，孰先孰后无关紧要

情况 2：若一正一负，若正在先，先将楼弹出最大堆，会导致以下情况

输入(0,2,3) 和 (2,5,3) 输出为(0,3) (2,0) (2,3) (5,0)

因此要求若在某一处即是某栋楼的开始，又是某栋楼的结束，先压入新楼，再弹出旧楼

219、判断是否含有距离不超过 k 的相同元素

public boolean containsNearbyDuplicate(int[] nums, int k)

```
1 let set be a new Set<Integer>
2 for i=1 to nums.length
3     if i>k set.remove(nums[i-k-1])
4     if not set.add(nums[i]) return true
5 return false
```

220、判断是否含有距离不超过 k 的且差值不超过 t 的一对元素(share solution)
boolean containsNearbyAlmostDuplicate(int[] nums, int k, int t)

```
1 if nums==null or nums.length<2 or k<1 or t<0 return false
2 Long maximum=Integer.MIN_VALUE,minimum=Integer.MAX.VALUE
3 for each i:nums
4    maximum=max(maximum,i)
5    minimum=min(minimum,i)
6 Long numBucket=(maximum-minimum)/(t==0?1:t)+1
7 let buckets be a new Map<Long,LinkedList<Integer>> buckets
8 let queueNumBucket be a new Queue stroed Long
9 for i=1 to numBucket
10   buckets.put(i,a new LinkedList)
11 for i=1 to nums.length
12    Long dexBucket=(nums[i]-minimum)/(t==0?1:t)
13    queueNumBucket.offer(dexBucket)
14    if queueNumBucket.size()>k+1//队列中有 k+2 个元素时，弹出队头元素
15       buckets[queueNumBucket.poll()].clear()
16    curbucket=buckets[dexBucket]
17    if curbucket.size()≠0 return true
18    curbucket.add(nums[i])
19    if dexBucket>1 and buckets[dexBucket-1].size()≠0
            and |buckets[dexBucket-1].getFirst()-long(nums[i])|≤t
20       return true
21   if dexBucket<numBucket and buckets[dexBucket+1].size()≠0
            and |buckets[dexBucket+1].getFirst()-long(nums[i])|≤t
22      return true
23 return false
```

类似利用桶的还有 Code164
第 i 个桶的范围:[min+(i-1)*interval,min+i*interval)

nums[1...n]

A、**规定桶的个数为 n 个**：那么间隔为⌈(max-min)/(num.length-1)⌉

因为只有最大值会放到第 n 个桶中（特殊情况）

B、**规定桶的长度为 len**：那么桶的个数为⌊(max-min)/len⌋**+1**
其中+1 是为了补偿 max-min 恰能被 len 整除的时候，由于桶的范围是左闭右开的，需要将最大值放入额外的一个桶

221、最大的正方形区域（标记为'1'的区域）

```
public int maximalSquare(char[][] matrix)
1 if matrix==null or matrix.length==0 or matrix[1].length==0 return 0
2 maximum=0
3 for row=1 to matrix.length
4    for col=1 to matrix[1].length
5       if matrix[row][col]=='0' continue
6       maximum=max(maximum,Aux(maximum,row,col)

private int Aux(char[][] matrix,int row,int col)
1 i=row+1,j=col+1
2 while i<matrix.length and j<matrix[1].length
3    for k=col to j
4       if matrix[i][k]=='0' return ((i-1)-row+1)* ((i-1)-row+1)
5    for k=row to i-1
6       if matrix[k][j]=='0' return((i-1)-row+1)* ((i-1)-row+1)
7    i++ j++
8 return ((i-1)-row+1)* ((i-1)-row+1)
```

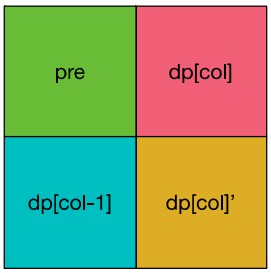
动态规划：

dp[row][col]=min(dp[row-1][col-1],dp[row][col-1],dp[row-1][col])+1

dp[row][col]存储的是，以(row,col)为右下端点的正方形的边长

```
public int maximalSquare(char[][] matrix)
1 rows=matrix.length
2 cols=rows>0?matrix[1].length:0
3 let dp[0...rows][0...cols] be a new array
4 res=0
5 for row=1 to rows
6    for col=1 to cols
7       if matrix[row][col]=='1'
8          dp[row][col]=min(dp[row-1][col-1],dp[row-1][col],dp[row][col-1])+1
9       res=max(res,dp[row][col]*dp[row][col])
10 return res
```

```
public int maximalSquare(char[][] matrix)
1 rows=matrix.length
2 cols=rows>0?matrix[1].length:0
3 let dp[0...cols] be a new array
4 res=0,pre=0
5 for row=1 to rows
6    for col=1 to cols
7       tmp=dp[col]
8       if matrix[row][col]=='1'
9          dp[col]=min(pre,dp[col-1],dp[col])
10      else dp[col]=0
11      res=Math.max(res,dp[col]*dp[col])
12      pre=tmp
13 return res
```



1、每次迭代会从左到右计算 dp[col]，在更新 dp[col]之前，dp[col]的值为上一行该列的值，即代表了红色的区域

2、而 dp[col-1]已经是本行该列的新值，因此无法通过 dp 来表示 pre 部分，而 pre 却是 dp[col-1]更新之前的值，因此用额外的一个量来存储即可

222、完全二叉树节点个数(share solution) 复杂度 $O(lg^2(n))$

```
public int countNodes(TreeNode root)
1 LeftMostHeight=0
2 iter=root
3 while iter≠null
4    LeftMostHeight++
5    iter=iter.left
6 RightMostHeight=0
7 iter=root
8 while iter≠null
9    RightMostHeight++
10   iter=iter.right
11 if LeftMostHeight==RightMostHeight return (1<<LeftMostHeight)-1
12 left=0,right=(1<<RightMostHeight)-1
13 leafNum=Aux(root,left,right,RightMostHeight)
14 notleafNum=(1<<RightMostHeight)-1
15 return leafNum+notleafNum

private int Aux(TreeNode root,int left,int right,int len)
1 if left==right return left+1
2 if left==right-1 return left+1
3 mid=⌊(left+right)/2⌋
4 midNode=root
5 for i=1 to len
6    midNode=((mid>>(len-i))&1)==0?midNode.left:midNode.right
7 if midNode==null return Aux(root,left,mid,len)
8 else return Aux(root,mid,right,len)

public int countNodes(TreeNode root)
1 LeftMostHeight=0
2 iter=root
3 while iter≠null
4    LeftMostHeight++
5    iter=iter.left
6 RightMostHeight=0
7 iter=root
8 while iter≠null
9    RightMostHeight++
10   iter=iter.right
11 if LeftMostHeight==RightMostHeight
12    return (1<<LeftMostHeight)-1
13 else return 1+countNode(root.left)+countNodes(root.right)
```

2 的 n 次幂: 1<<n

223、两个矩形的面积

public int computeArea(int A, int B, int C, int D, int E, int F, int G, int H)

```
1 left=max(A,E)
2 bottom=max(B,F)
3 right=min(C,G)
4 top=min(D,H)
5 if left≥right or bottom≥top overlap=0
6 else overlap=(right-left)*(top-bottom)
7 areaA=(C-A)*(D-B),areaB=(G-E)*(H-F)
8 return areaA+areaB-overlap
```

224、含有加减法的运算表达式的实现(brillient!)

```
public int calculate(String s)
1 res=0
2 sign='+'
3 let stackVal and stackSign be two Stacks
4 for i=1 to s.length()
5    if s[i]==' ' continue
6    elseif Character.isDigit(s[i])
7       curVal=0
8       while i≤s.length() and Character.isDigit(s[i])
9          curVal=curVal*10+s[i++]-'0'
10      i--
11      if sign=='+' res=res+curVal
12      elseif sign=='-' res=res-curVal
13   elseif s[i]=='('
14      stackVal.push(res)
15      stackSign.push(sign)
16      res=0
17      sign='+'
18   elseif s[i]==')'
19      res=stackVal.poll()+(stackSign.poll()=='+'?1:-1)*res
20   else sign=s[i]
21 return res
```

优化方案：

```
public int calculate(String s)
1 sign=1,res=0//sign 最初赋值为 1，即正号
2 let stack be a new Stack
3 for i=1 to s.length()
4    if Character.isDigit(s[i])
5       curVal=0
6       while i≤s.length() and Character.isDigit(s[i])
7          curVal=curVal*10+(s[i++]-'0')
8       i--
9       res=res+curVal*sign
10   elseif s[i]=='+' sign=1
11   elseif s[i]=='-' sign=-1
12   elseif s[i]=='('
13      stack.push(res)
14      stack.push(sign)
15      res=0
16      sign=1
17   elseif s[i]==')'
18      res=res*stack.pop()+stack.pop()
//空格部分什么也不做，直接跳过
19 return res
```

225、用队列实现栈

思路：在压入时，使得满足栈的性质

不变式：压入开始前，队列满足栈的性质，即队列头尾栈顶元素，队列尾为栈底元素

压入结束后，队列头元素为刚压入的元素，也满足栈的性质

```
class MyStack {
    //one Queue solution
    private Queue<Integer> queue = new LinkedList<Integer>()
    // Push element x onto stack.

    public void push(int x)
    1 queue.add(x)
    2 for i=2 to queue.size()
    3    queue.add(queue.poll())

    // Removes the element on top of the stack.
    public void pop()
    1 queue.poll()

    // Get the top element.
    public int top()
    1 return queue.peek()

    // Return whether the stack is empty.
    public boolean empty()
    1 return queue.isEmpty()
}
```

226、反转一颗 BST（二叉搜索树）

```
public TreeNode invertTree(TreeNode root)
1 helper(root)
2 return root

private void helper(TreeNode cur)
1 if cur≠null
2     tem=cur.left
3     cur.left=cur.right
4     cur.right=tem
5     helper(cur.left)
6     helper(cur.right)
```

227、加减乘除运算表达式的计算（不含括号）类似的有 224

Solution1: Using Stack

```
public int calculate(String s)
1 if s==null or s.length==0 return 0
2 let stack be a new Stack
3 sign='+'
4 for i=1 to s.length()
5    if s[i]==' ' continue
6    elseif Character.isDigit(s[i])
7       curVal=0
8       while i≤s.length() and Character.isDigit(s[i])
9          curVal=curVal*10+s[i++]-'0'
10      i--
11      if sign=='+'
12         stack.push(curVal)
13      elseif sign=='-'
14         stack.push(-curVal)
15      elseif sign=='*'
16         stack.push(stack.pop()*curVal)
17      elseif sign=='/'
18         stack.push(stack.pop()/curVal)
19   else sign=s[i]
20 res=0
21 while not stack.isEmtpy()
22    res=res+stack.pop()
23 return res
```

给第一个数附上初始的符号'+'，将　符号-数字　　视为一对

当数字出现后，根据与该数字配对的符号进行计算，将当前计算结果压进栈

另外当为乘法除法时，当前结果与上一次的结果有关，一次与栈顶元素计算后再压入栈

Solution 2:Not Using Stack

```
public int calculate(String s)
1 if s==null or s.length==0 return 0
2 res=0
3 preVal=0,curVal=0
4 sign='+'
5 for i=1 to s.length()
6    if s[i]==' ' continue
7    elseif Character.isDigit(s[i])
8       curVal=0
9       while i≤s.length() and Character.isDigit(s[i])
10          curVal=curVal*10+s[i++]-'0'
11       i--
12       if sign=='+'//当前数值与前一个数值无关，将前一个数值更新到总和中
13          res=res+preVal
14          preVal=curVal
15       elseif sign=='-'//当前数值与前一个数值无关，将前一个数值更新到总和中
16          res=res+preVal
17          preVal=-curVal
18       elseif sign=='*'//当前数值与前一个数值有关，不更新总和
19          preVal=preVal*curVal
20       elseif sign=='/'//当前数值与前一个数值有关，不更新总和
21          preVal==preVal/curVal
22    else sign=s[i]
23 res=res+preVal//需要加上最后一个结果
24 return res
```

带有括号的加减乘除表达式的运算

public int calculate(String s)

```
1 let stkVal,stkRes be two new Stack stored int
2 let stkSign be new Stack stored sign
3 preVal=0
4 res=0
5 sign='+'
6 for i=1 to s.length()
7    if s[i]==' ' continue
8    elseif Character.isDigit(s[i])
9       curVal=0
10      while i≤s.length() Character.isDigit(s[i])
11         curVal=curVal*10+s[i++]-'0'
12      i--
13      if sign=='+'//当前数值与前一个数值无关，将前一个数值更新到总和中
14         res=res+preVal,preVal=curVal
15      elseif sign=='-' //当前数值与前一个数值无关，将前一个数值更新到总和中
16         res=res+preVal,preVal=-curVal
17      elseif sign=='*' preVal=preVal*curVal//当前数值与前一个数值有关，不更新总和
18      elseif sign=='/' preVal/curVal//当前数值与前一个数值有关，不更新总和
19   elseif s[i]=='('
20      stkRes.push(res)
21      stkVal.push(preVal)
22      stkSign.push(sign)
23      preVal=0,sign='+',res=0
24   elseif s[i]==')'
25      res=res+preVal//括号内是一个完整表达式，需要加上括号内最后一个数值
26      if stkSign.peek()=='+'//当前数值与前一个数值无关，将前一个数值更新到总和中
27         preVal=res,res=stkRes.poll()+stkVal.poll()
28      elseif stkSign.peek()=='-'//当前数值与前一个数值无关，将前一个数值更新到总和
29         preVal=-res,res=stkRes.poll()+stkVal.poll()
30      elseif stkSign.peek()=='*'//当前数值与前一个数值有关，不更新总和
31         preVal=stkVal.poll()*res,res=stkRes.poll()
32      elseif stkSign.peek()=='/'//当前数值与前一个数值有关，不更新总和
33         preVal=stkVal.poll()/res,res=stkRes.poll()
34      stkSign.pop()
35   else sign=s[i]
36 return res+preVal
```

Line 27-33 黄色的 res 的值是括号内表达式的值

228、归纳数字的范围

[0,1,2,3,5,6,7,9]-> ["0->3","5->7","9"]

public List<String> summaryRanges(int[] nums)

```
1 let res be a new LinkedList<String>
2 if nums==null or nums.length==0 return res
3 begin=1,end=2
4 while end≤nums.length
5    if nums[end] ≠nums[end-1]+1
6       if end-1-begin+1==1
7          res.add(Integer.toString(nums[begin]))
8       else
9          res.add(Integer.toString(nums[begin])+"->"+ Integer.toString(nums[end-1])
10   end++
11 if end-1-begin+1==1
12    res.add(Integer.toString(nums[begin]))
13 else
14    res.add(Integer.toString(nums[begin])+"->"+ Integer.toString(nums[end-1])
15 return res
```

229、找出主元（出现次数多于[n/3])

思路：主元最多只有两个

```
public List<Integer> majorityElement(int[] nums)
1 element1=∞,element2=∞,cnt1=0,cnt2=0
2 for each i:nums
3     if i==element1 cnt1++
4     elseif i==element2 cnt2++
5     elseif cnt1==0 element1=i,cnt1=1
6     elseif cnt2==0 element2=i,cnt2=1
7     else cnt1--,cnt2--
8 cnt1=cnt2=0
9 for each i:nums
10    if i==element1 cnt1++
11    elseif i==element2 cnt2++
12 let res be a new List
13 if cnt1>nums.length/3 res.add(element1)
14 if cnt2>nums.length/3 res.add(element2)
15 return res
```

Line 5、6 行保证每次只更替一个

230、二叉搜索树的第 k 顺序数

```
int cnt=0
int res=0
boolean founded=false
public int kthSmallest(TreeNode root, int k)
1 helper(root,k)
2 return res

private void helper(TreeNode cur,int k){
1 if not founded and cur≠null
2     helper(cur.left,k)
3     cnt++
4     if cnt==k res=cur.val,founded=true,return
5     helper(cur.right,k)
```

231、判断是否是 2 的幂次

public boolean isPowerOfTwo(int n)

```
1 if n≤0 return false
2 cnt=0
3 for i=0 to 30
4     cnt=cnt+(n>>i&1)
5 return cnt==1? true:false
```

232、用堆栈实现队列

思路：与利用队列实现栈一样，在压入时，使得其满足队列的性质

不变式：压入前，栈中元素满足队列的性质（栈顶为队列头，栈底为队列尾）

压入后，压入的元素位于栈底（也就是队列尾），满足队列的性质

```
class MyQueue {
    LinkedList<Integer> queue = new LinkedList<Integer>()
    // Push element x to the back of queue.
    public void push(int x)
    1 LinkedList<Integer> temp = new LinkedList<Integer>()
    2 while not queue.isEmpty()
    3     temp.push(queue.pop())
    4 queue.push(x)
    5 while not temp.isEmpty())
    6     queue.push(temp.pop())

    // Removes the element from in front of queue.
    public void pop()
    1 queue.pop()

    // Get the front element.
    public int peek()
    1 return queue.peek()

    // Return whether the queue is empty.
    public boolean empty()
    1 return queue.isEmpty()
}
```

233、1 的计数???

public int countDigitOne(int n)

```
1 onts=0
2 m=1
3 while m≤n
4     ones=ones+(n/m+8)/10*m+(n/m%10==1?n%m+1:0)
5     m=m*10
6 return ones
```

234、判断链表是否为 Palindrome O(n)复杂度 O(1)空间

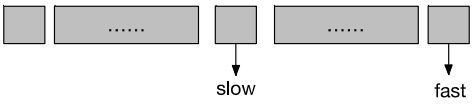
public boolean isPalindrome(ListNode head)

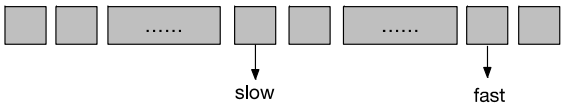
```
1 if head==null return false
2 slow=head,fast=head
3 while fast.next≠null and fast.next.next≠null//寻找中点的判断条件
4    fast=fast.next.next
5    slow=slow.next
6 slow=reverse(slow.next) //无论长度为奇数还是偶数，slow.next 是又半部分的开始
7 iter1=head,iter2=slow
8 while iter2≠null
9    if iter1.val≠iter2.val return false
10   iter1=iter1.next
11   iter2=iter2.next
12 return true
```

ListNode reverse(ListNode head)

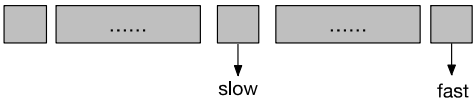
```
1 headNew=null
2 iter=head
3 while iter≠null
4    tem=iter.next
5    iter.next=headNew
6    headNew=iter
7    iter=tem
8 return headNew
```

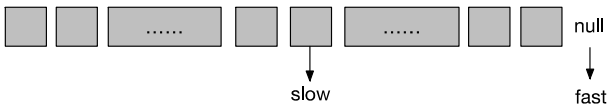
循环条件为 fast.next≠null **and** fast.next.next≠null





循环条件为 fast ≠null **and** fast.next ≠null





235、搜索二叉树两个节点的公共祖先

public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p, TreeNode q)

```
1 iter=root
2 parent=root
3 while iter≠null
4    if iter.val==p.val or iter.val=q.val return iter
5    parent=iter
6    if iter.val>p.val and iter.val>q.val
7    elseif iter.val<p.val and iter.val<q.val
8    else break
9 return parent
```

236、一般二叉树两个节点的公共祖先

TreeNode lowestCommonAncestor(TreeNode root, TreeNode p, TreeNode q)

```
1 let path1,path2 be two new empty List<TreeNode>
2 findPath(root,p,path1)
3 findPath(root,q,path2)
4 i=0
5 parent=root
6 while i≤path1.size() and i≤path2.size()
7     if path1[i].val≠path2[i].val break
8     parent=path1[i++]
9 return parent
```

private boolean findPath(TreeNode cur,TreeNode p,List<TreeNode> path)

```
1 if cur==null return false
2 path.add(cur)
3 if cur==p return true
4 if findPath(cur.left,p,path) return true
5 if findPath(cur.right,p,path) return true
6 path.remove(path.size())
7 return false
```

public TreeNode lowestCommonAncestor(TreeNode root, TreeNode p, TreeNode q)

```
1 if root==null or root==p or root==q return root
2 left= lowestCommonAncestor(root.left, p, q)
3 right= lowestCommonAncestor(root.right, p, q)
4 if left≠ null and right≠null return root//左右都不为空说明，p 和 q 分别位于 root 的左右子树中，因此他们的公共祖先 LSA 为 root
5 return left≠null? left:right//左为空说明，q、p 不存在与 root 的左子树中,右为空说明 p、q 不存在与 root 的右子树中
//注意， left， right 并不是 root.left 和 root.right， 而是 left 位于 root.left， right 位于 root.right
```

237、删除链表中指定的节点（只给了这个节点）

由于无法获取当前节点的前一个节点，因此只能通过改变节点的值来达到删除的目的

public void deleteNode(ListNode node)

```
1 if node==null return
2 iter=node,pre=null
3 while iter.next≠null
4     pre=iter
5     iter.val=iter.next.val
6     iter=iter.next
7 pre.next=null
```

238、计算数组中每一项的积（除了该项之外的积）

例如：{1，2，3，4}-->{2*3*4，1*3*4，1*2*4，1*2*3}

public int[] productExceptSelf(int[] nums)

```
1 let res[1...nums.length] be a new Array
2 tolProduct=help(nums,1)
3 res[1]=tolProduct
4 for i=2 to nums.length
5    if nums[i]==0 //recalculate tolProduct
6       tolProduct=helper(nums,i,)
7    else
8       tolProduct=tolProduct*nums[i-1]/nums[i]
9    res[i]=tolProduct
10 return res
```

private int helper(int[] nums,int dex)

```
1 tolProduct=1
2 for i=1 to nums.length
3    if i==dex continue
4    if nums[i]==0
5       tolProduct=0,break
6    else tolProduct=tolProduct*nums[i]
7 return tolProduct
```

Brilliant Solution:

public int[] productExceptSelf(int[] nums)

```
1 res[0]=1
2 for i=2 to nums.length
3    res[i]=res[i-1]*nums[i-1]
4 right=1
5 for i=nums.length downto 1
6    res[i]=res[i]*right
7    right=right*nums[i]
8 return res
```

239、移动窗口的最大值数组

例如数组{1,2,3,4,5} 窗口长度为 3

窗口第一次在{1,2,3}，最大值 3，第二次在{2,3,4}，最大值 4，第三次在{3,4,5}，最大值 5

输出为{3,4,5}，即每次窗口最大值所构成的数组

```
public int[] maxSlidingWindow(int[] nums, int k)
1 if nums==null or nums.length==0 return nums
2 let queue be a PriorityQueue<Integer>
3 res[1...nums.length-k+1] be a new Array
4 for i=1 to k
5    queue.offer(nums[i])
6 res[1]=queue.peek()
7 for i=k+1 to nums.length
8    queue.remove(nums[i-k])
9    queue.offer(nums[i])
10   res[i-k+1]=queue.peel()
11 return res
```

Brilliant Solution:

```
public int[] maxSlidingWindow(int[] nums, int k)
1 if nums==null or nums.length==0 return nums
2 res[1...nums.length-k+1] be a new Array
3 dex=1
4 let queue be a new Queue<Integer>
5 for i=1 to nums.length
// remove numbers out of range k
6    while not queue.isEmtpy() and queue.peek()<i-k+1
7       queue.poll()
// remove smaller numbers in k range as they are useless
//保证队列的尾部（当前值）是队列的最小值
8    while not queue.isEmtpy() and nums[queue.getLast()]<nums[i]
9       queue.removeLast()
10   queue.offer(i)
11   if i≥k
12      res[dex++]=nums[queue.peek()]
13 return res
```

始终保持队头为当前窗口值最大的索引

240、搜索有序矩阵中搜索给定值

public boolean searchMatrix(int[][] matrix, int target)

```
1 if matrix==null or matrix.length==0 or matrix[0].length==0 return false
2 col=matrix[1].length
3 row=1
4 while col≥1 and row ≤matrix.length
5    if target==matrix[row][col] return true
6    elseif target<matrix[row][col] col--
7    elseif target>matrix[row][col] row++
8 return false
```

241、求一个包含"+ - *"的运算表达式添括号所得的所有结果（结果可能重复）
问题转化为：两个子问题（两个子问题 由 选择先算哪个运算符号所得）

public List<Integer> diffWaysToCompute(String input)

```
1 let res be a new empty List<Integer>
2 if input==null or input.length==0 return res
3 isSingleValue=true
4 for i=1 to input.length
5    if "+-*".indexOf(input[i]) ≠-1
6       isSingleValue=false
7       String inputLeft=input[1...i-1]
8       String inputRight=input[i+1...end]
9       resLeft= diffWaysToCompute(inputLeft)
10       resRight= diffWaysToCompute(inputRight)
11       for each Integer:resLeft
12          for each Integer:resRight
13             if input[i]=='+'
14                res.add(left+right)
15             elseif input[i]=='-'
16                res.add(left-right)
17             else
18                res.add(left*right)
19 if isSingleValue res.add(Integer.parseInt(input))
20 return res
```

242、判断两个字符串是否包含相同的元素

public boolean isAnagram(String s, String t)

```
1 if s==null or t==null return false
2 if s.length≠t.length return false
3 aryS=s.toCharArray()
4 aryT=t.toCharArray()
5 sort(aryS),sort(aryT)
6 for i=1 to aryS.length
7     if aryS[i] ≠aryT[i] return false
8 return true
```

257、二叉树的所有路径（从根到叶节点）

public List<String> binaryTreePaths(TreeNode root)

1 let res be a new ArrayList<String>
2 **if** root≠null helper(root,"",res)
3 **return** res

void helper(TreeNode root, String path, List<String> res)

1 **if** root.left==null **and** root.right==null res.add(path+root.val)
2 **if** root.left≠null helper(root.left,path+root.val+"->",res)
3 **if** root.right≠null helper(root.right,path+root.val+"->",res)

关键：1. "->"放置位置

由于第一个节点会直接填写，而其余节点均要用->链接
path+root.val 作为通用表达式，既要适用于根节点，又要适用于其他节点，因此"->"应该放在 path 中

258、数字各个位相加，直至和为个位数

```
public int addDigits(int num)
1 while num≥10
2     num=helper(num)
3 return num

private int helper(int num)
1 res=0
2 while num≠0
3     res=res+num%10
4     num=num/10
5 return res
```

260、找到两个只出现过一次的数（在一个数组中，其余元素均出现两次）

```
public int[] singleNumber(int[] nums)
1 xor=0
2 for each num of nums
3     xor=xor^num
4 offset=0
5 while (xor&(1<<offset))==0
6     offset++
* 4 offset=31
* 5 while (xor&(1<<offset))==0
* 6     offset--
7 divide=1<<offset
8 rets={0,0}
9 for each num of nums
10    if num&divide==0
11        rets[0]=rets[0]^num
12    else
13        rets[1]=rets[1]^num
14 return rets
```

由于 xor 最后只是这两个只出现一次的元素的异或结果，由于这两个元素不同，因此异或结果 xor 必然包含 1（bit）任选其中一个 1bit 作为两组元素的分隔
在两组中各自进行异或，每一组只含有一个出现一次的元素，因此异或结果就是该元素

263、判断是否是为 ugly 数字

ugly 满足其因式分解只包含 2、3、5，且定义 1 为 ugly 数字

public boolean isUgly(int num)

```
1 if num==1 return true
2 if num==0 return false
3 while num≠1
4    if num%2==0
5       num=num/2
6    elseif num%3==0
7       num=num/3
8    elseif num%5==0
9       num=num/5
10   else return false
11 return true
```

264、第 n 个 ugly 数字

1*2 2*2 3*2 4*2 5*2...
1*3 2*3 3*3 4*3 5*3...
1*5 2*5 3*5 4*5 5*5...

DP:

public int nthUglyNumber(int n)

```
1 let ugly[1...n] be a new array
2 ugly[1]=1
3 index2=1,index3=1,index5=1
4 factor2=2,factor3=3,factor5=5
5 for i=2 to n
6    minimum=min(min(factor2,factor3),factor5)
7    ugly[i]=minimum
8    if factor2==minimum//并列的判断
9       factor2=2*ugly[++index2]
10   if factor3==minimum//并列的判断
11      factor3=3*ugly[++index3]
12   if factor5==minimum//并列的判断
13      factor5=5*ugly[++index5]
14 return ugly[n]
```

往前推进的方式并不是(1 2 3 4 5 6 7...)*2(or3or5): 2*(++index2)
而是下一个 ugly 数字乘以 2(or3or5): 2*ugly[++index2]

268、丢失的数字

public int missingNumber(int[] nums)

```
1 res=nums.length
2 i=0
3 for each num of nums
4     res=res^num
5     res=res^i++
6 return res
```

输入只能缺少一个数字，而不能为一串

若没有缺少数字，即第一个丢失的数字为下一个数字 n

0 1 2 3...n-1

若丢失了数字 k

那么数组为

0 1 2 ...k-1 k+1...n-1 n

对比两个数组，除了数字 k 与数字 n 之外，剩余数字出现了 2 次，用异或便可滤去这些数字

273、阿拉伯数字变英文表达

```
public String numberToWords(int num)
1 if num==0 return "Zero"
2 return helper(num)

private String helper(int num)
1 if num<1000 return lessThousandToWord(num)
2 if num<1000*1000 return lessThousandToWord(⌊num/1000⌋)+
                " Thousand"+(num%1000==0?"":" "+helper(num%1000))
3 if num<1000*1000*1000 return lessThousandToWord(⌊num/(1000*1000)⌋)+
                " Million"+(num%(1000*1000)==0?"":" "+helper(num%(1000*1000)))
4 return lessThousandToWord(⌊num/(1000*1000*1000)⌋)+
                " Billion"+(num%(1000*1000*1000)==0?"":" "+helper(num%(1000*1000*1000)))

private String lessThousandToWord(int n){
1 if n<10 return digitToWord(n)
2 if n≥10&&n≤19 return tenToWord(n)
3 if n≥20&&n<100 return tensToWord(n)+(n%10==0?"":" "+digitToWord(n%10))
4 return digitToWord(⌊n/100⌋)+" Hundred"+(n%100==0?"":" "+lessThousandToWord(n%100))

private String digitToWord(int n)
1 switch(n)
2 case 1:return "One"
3 case 2:return "Two"
4 case 3:return "Three"
5 case 4:return "Four"
6 case 5:return "Five"
7 case 6:return "Six"
8 case 7:return "Seven"
9 case 8:return "Eight"
10 case 9:return "Nine"
11 default: return ""
```

```
private String tensToWord(int n)
1 switch(n/10)
2 case 2: return "Twenty"
3 case 3: return "Thirty"
4 case 4: return "Forty"
5 case 5: return "Fifty"
6 case 6: return "Sixty"
7 case 7: return "Seventy"
8 case 8: return "Eighty"
9 case 9: return "Ninety"
10 default: return ""
```

```
private String tenToWord(int n)
1 switch(n)
2 case 10: return "Ten"
3 case 11: return "Eleven"
4 case 12: return "Twelve"
5 case 13: return "Thirteen"
6 case 14: return "Fourteen"
7 case 15: return "Fifteen"
8 case 16: return "Sixteen"
9 case 17: return "Seventeen"
10 case 18: return "Eighteen"
11 case 19: return "Nineteen"
12 default: return ""
```

274、论文 h 索引

学者的文论索引 h 定义如下：

N 篇 paper 中，至少被引用 h 次的论文有 h 篇，剩余 N-h 篇论文被引用次数不多于 h 次

public int hIndex(int[] citations)

```
1 len=citations.length
2 let count[0...len] be a new array//利用了线性时间排序算法的思路
3 for each c of citations
4    if c≥len count[len]++
5    else count[c]++
6 total=0
7 for i=len downto 0
8    total=total+count[i]
9    if total≥i
10       return i
11 return 0
```

为什么第 9 行是大于等于而不是等于：

{1,1}当 i 为 2 是 total 为 0，total 为 1 时 total 为 2

7-9 行迭代过程中：若当前迭代 total 没有发生改变，而 i 相比于上次迭代减少了 1，此时若条件成立则一定是取等号

275、论文 h 索引（对于已排序的情况）（二分法）

public int hIndex(int[] citations)

```
1 left=0,len=citations.length,right=len-1
2 while left<right
3    mid=⌊(left+right)/2⌋
4    if citations[mid] <len-mid left=mid+1
5    else right=mid-1
6 if len==0 return 0
7 return citations[left] <len-left?len-left-1:len-left
```

public int hIndex(int[] citations)

```
1 left=0,len=citations.length,right=len-1
2 while left≤right
3    mid=⌊(left+right)/2⌋
4    if citations[mid] <len-mid left=mid+1
5    else right=mid-1
6 return len-left
```

278、找到第一个错误的版本（二分搜索）

public int firstBadVersion(int n)

```
1 left=1,right=n
2 while left<right
3    mid=⌊(left+right)/2⌋
4    if not isBadVersion(mid) left=mid+1
5    else right=mid-1
6 return isBadVersion(left)?left:left+1
```

public int firstBadVersion(int n)

```
1 left=1,right=n
2 while left≤right
3    mid=⌊(left+right)/2⌋
4    if not isBadVersion(mid) left=mid+1
5    else right=mid-1
6 return left
```

细节：判断条件为 left≤right 时，其结果往往需要讨论

判断条件为 left<right 时，其结果往往需要讨论

共性：进行二分时，要么取右边，要么取左边，都不包括 mid，换言之，新的迭代区域的边界情况（若取右边，[mid+1,right]中的 mid+1，若取左边[left,mid-1]中的 mid-1）并不确定

原因：当 left<right 时，终止时 left==right，但这点的情况并不明确，因此需要对该点进行判断后才能输出最后结果；当 left≤right 时，终止时 left>right，并且 left 的情况是明确的，因为当 left==right 时的迭代会使得 left 处于正确的位置

279、整数分解成平方数的最少个数

DP: dp[i+j*j]=min(dp[i+j*j],dp[i]+1)

public int numSquares(int n)

```
1 let dp[0...n] be a new array initialized to +∞
2 dp[0]=0//使得平方数也是正确的结果：1
3 for i=0 to n
4    for j=1 to i+j*j≤n
```

```
5       dp[i+j*j]=min(dp[i+j*j],dp[i]+1)
6 return dp[n]
```

很神奇的一点，在你求 **dp[i+j*j]**时，所访问的 **dp[i]**一定是值为 **i** 时的最小值，也就是说更新一定会发生在被调用之前

被更新时为 $i_1+j_1*j_1$，被调用时为 i_2，满足 $i_2= i_1+j_1*j_1$

当被调用时,$i==i_2$，因此 $i_2+j*j>i_2$，因此

可能再被更新了

282、结果为设定值得运算表达式

public List<String> addOperators(String num, int target)

```
1 let res be a new List<String>
2 let sb be a new StringBuilder
3 if num==null or num.length==0 return res
4 helper(res,num,target,sb,1,0,0)
5 return res
```

void helper(List<String> res,String num,int target,StringBuilder sb, int pos,long sum,long preVal)

```
1 if pos==num.length+1
2    sum+=preVal
3    if sum==target
4       res.add(sb.toString())
5    return
6 for i=pos to num.length
7    if i≠pos and num[pos]=='0' break //首位是 0 的话不可以多个数合并成一个数，只能单独作为一位
8    curVal=Long.parseLong(num[pos...i])
9    originalLength=sb.length()
10   if pos==1//整个表达式的第一个数字不需要携带符号
11      sb.append(curVal)
12      helper(res,num,target,sb,i+1,sum+preVal,curVal)
13      sb.setLength(originalLength)
14   else
15      sb.append("+").append(curVal)
16      helper(res,num,target,sb,i+1,sum+preVal,curVal)
17      sb.setLength(originalLength)

18      sb.append("-").append(curVal)
19      helper(res,num,target,sb,i+1,sum+preVal,-curVal)
20      sb.setLength(originalLength)

21      sb.append("*").append(curVal)
22      helper(res,num,target,sb,i+1,sum,preVal*curVal)
23      sb.setLength(originalLength)
```

关键：将[+-*/][digit] 作为一个整体

283、将零元素移动到最后面，并且保持其余元素相对顺序

public void moveZeroes(int[] nums)

```
1 moves=0
2 for i=1 to nums.length
3     if nums[i]==0 moves++
4     else nums[i-moves]=nums[i]
5 for i=nums.length+1-moves to nums.length
6     nums[i]=0
```

284、定义带有 peek 功能的迭代器

```
class PeekingIterator implements Iterator<Integer> {
    private Integer peek
    private Iterator<Integer> iterator
    public PeekingIterator(Iterator<Integer> iterator)
    1 this.iterator=iterator
    2 peek=null

    public Integer peek()
    1 if peek==null
    2 peek=iterator.next()
    3 return peek

    public Integer next()
    1 if peek≠null
    2     int res=peek
    3     peek=null
    4     return res
    5 else return iterator.next()

    public boolean hasNext() {
    1 if peek≠null return true
    2 else return iterator.hasNext()
```

287、找到重复的元素（n+1 个元素，[1-n]）

```
public int findDuplicate(int[] nums)
1 for i=1 to nums.length
2    if nums[i]==i continue
3    while nums[i]≠i
4       if nums[nums[i]]==nums[i] return nums[i]
5       tem=nums[i]
6       nums[i]=nums[nums[i]]
7       nums[tem]=tem//此时 nums[i]已经改变了
8 return 0//if input is right,never return this
```

289、生死游戏

Rules:

1.Any live cell with fewer than two live neighbors dies, as if caused by under-population.
2.Any live cell with two or three live neighbors lives on to the next generation.
3.Any live cell with more than three live neighbors dies, as if by over-population..
4.Any dead cell with exactly three live neighbors becomes a live cell, as if by reproduction.

状态-->状态转移-->状态

*** live-live:2**
*** live-dead:3**
*** dead-live:4**
*** dead-dead:5**

```
public void gameOfLife(int[][] board)
1 if board==null or board.length==0 or board[1].length==0
2 for i=1 to board.length
3    for j=1 to board[1].length
4       board[i][j]=state(board,i,j)
5 for i=1 to board.length
6    for j=1 to board[1].length
7       if board[i][j]==2 or board[i][j]==4
8          board[i][j]=1
9       elseif board[i][j]==3 or board[i][j]==5
10          board[i][j]=0

private int state(int[][] board,int row,int col)
1 left=row>1? row-1:row
2 right=row<board.length?row+1:row
3 top=col>1? col-1:col
4 bottom=col<board[1].length? col+1:col
5 liveCnt=0
6 for i=left to right
7    for j=top to bottom
8       if i==row and j==col continue
9       else liveCnt+= (board[i][j]==1||board[i][j]==2||board[i][j]==3)?1:0
10 if board[row][col]==1
11    if liveCnt<2 or liveCnt>3 return 3 //rule1、3
12    else return 2//rule 2
13 else
14    if liveCnt==3 return 4 //rule4
15    else return 5
```

290、模式匹配（同构）与 205 类似

public boolean wordPattern(String pattern, String str)

```
1 strAry=str.split(" ")
2 if pattern.length()≠strAry.length return false
3 let charPos be a new HashMap<Character,Integer>
4 let wordPos be a new HashMap<String,Integer>
5 for i=1 to pattern.length
6    c=pattern[i]
7    word=strAry[i]
8    if charPos.containsKey(c)
9       lastPos=charPos.get(c)
10      if (not wordPos.containsKey(word)) or wordPos.get(word) ≠lastPos return false
11      charPos.put(c,i)
12      wordPos.put(word,i)
13   else
14      if wordPos.containsKey(word) return false
15      charPos.put(c,i)
16      wordPos.put(word,i)
17 return true
```

292、Nim 游戏（搬运石块）

public boolean canWinNim(int n)

1 **if** n<3 **return** true
2 let dp[1...n] be a new array stored boolean
3 dp[1]=dp[2]=dp[3]=true
4 **for** i=4 **to** n
5 dp[i]=(dp[i-1]&&dp[i-2]&&dp[i-3])? false:true
6 **return** dp[n]

(dp[i-1]&&dp[i-2]&&dp[i-3])表示对于 i-1,i-2,i-3 块石头，先手必赢时，那么 i 块石头必输

public boolean canWinNim(int n)

1 **if** n%4==0 **return** false
2 **else return** true

295、实现可以输出中位数的容器

让较大的一半与较小的一半分开存储

```
class MedianFinder
    Queue<Integer> large= new PriorityQueue<Integer>()
    Queue<Integer> small= new PriorityQueue<Integer>(Collections.reverseOrder())

    public void addNum(int num)
    1large.add(num)
    2 small.add(large.poll())//这里弹出的是 large 中的最小值
    3 if (large.size()<small.size())
    4    large.add(small.poll())//保证 large 的元素个数不少于 small 的元素个数

    public double findMedian()
    1return large.size()>small.size()?
          large.peek():(large.peek()+small.peek()) / 2.0
```

296、实现树到字符串，字符串到树的转化(对应关系可自己定义，确保可逆即可）

方法 1：若一个节点只有左子树,val+"R"
若一个节点只有右子树,val+"L"
若一个节点为叶节点,val+"A"

```
private String final leftNull="L",rightNull="R",allNull="A"
public String serialize(TreeNode root)
1 let sb be a new StringBuilder
2 if root≠null helper1(root,sb) //R,L,A 必须通过存在的节点的孩子节点的状况进行判断
3 return sb.toString()

private void helper1(TreeNode root,StringBuilder sb)//需要保证 root 不为 null
1 if root.left==null and root.right==null
2    sb.append(root.val).append(',').append(allNull).append(',')
3 elseif root.left==null
4    sb.append(root.val).append(',').append(leftNull).append(',')
5    helper1(root.right,sb)
6 elseif root.right=null
7    sb.append(root.val).append(',').append(rightNull).append(',')
8    helper1(root.left,sb)
9 else sb.append(root.val).append(',')
10    helper1(root.left,sb)
12    helper2(root.right,sb)

private int iter//基本类型无法像类对象可以以引用的方式传递，共享唯一一份数据
public TreeNode deserialize(String data)
1 iter=0
2 if data.equals("") return null
3 return helper2(data.split(","))//可以保证第一个字符串为数字

private TreeNode helper2(String[] strAry)//需要保证 iter 当前指向的字符串是数子
1 curVal=Integer.parseInt(strAry[iter++])
2 root=new TreeNode(curVal)
3 if strAry[iter].equals(allNull)
4    iter++//skip "A"
5 elseif strAry[iter].equals(leftNull)
6    iter++
7    root.right=helper2(strAry)
8 elseif strAry[iter].equals(rightNull)
9    iter++
10    root.left=helper2(strAry)
11 else root.left=helper2(strAry)
12    root.right=helper2(strAry)
13 return root
```

另一种思路按前序遍历，当前节点是 null 就返回添加'X'

```
private final String spliter=",",Null="N"
public String serialize(TreeNode root)
1 let sb be a new StringBuilder
2 helper1(root,sb)
3 return sb.toString()

private void helper1(TreeNode root, StringBuilder sb)
1 if root==null
```

```
2    sb.append(Null).append(spliter)
3 else
4    sb.append(root.val).append(spliter)
5    helper1(root.left,sb)
6    helpter2(root.right,sb)

public TreeNode deserialize(String data)
1 iter=0
2 return helper2(data.split(spliter))

private int iter//基本类型无法像类对象可以以引用的方式传递，共享唯一一份数据
private TreeNode helper2(String[] strAry)
1 if strAry[iter].equals(Null)
2    iter++
3    return null
4 else
5    root=new TreeNode(Integer.parseInt(strAry[iter++]))
6    root.left=helper2(strAry)
7    root.right=helper2(strAry)
8    return root
```

只有前序遍历无法构建唯一二叉树，但是给出 Null 节点后便可以了

299、指出完全相同（数值和位置）的数字个数，以及数字相同位置不同的数字个数

public String getHint(String secret, String guess)

```
1 let secretAry[1...10] guessAry[1...10] be new Arrays
2 countA=0
3 for i=1 to secret.length
4     if secret[i]==guess[i] countA++
5     secret[secret[i]-'0']++
6     guess[guess[i]-'0']++
7 countB=0
8 for i=1 to 10
9     countB+=min(secretAry[i],guessAry[i])
10 countB=countB-countA//countB 包含所有数值相同的数字个数，要减去位置也相同的才是位置不同数值相同的数字个数
11 return countA+"A"+countB+"B"
```

300、最长单调递增子序列

O(n^2)

```
public int lengthOfLIS(int[] nums)
1 if nums==null or nums.length==0 return 0
2 let dp[1...nums.length] be a new Array initialized to 1
3 maximum=1
4 for i=2 to nums.length
5    for j=1 to i-1
6       if nums[i]>nums[j] dp[i]=max(dp[i],dp[j]+1)
7    maximum=max(maximum,dp[i])
8 return maximum
```

O(nlgn)

```
public int lengthOfLIS(int[] nums)
1 let dp[0...nums.length-1] be a new Array
2 len=0
3 for each n of nums
4    i=binarySearch(dp,0,len,n)
5    if i<0 i=-i-1
6    dp[i]=n
7    if i==len len++
8 return len
```