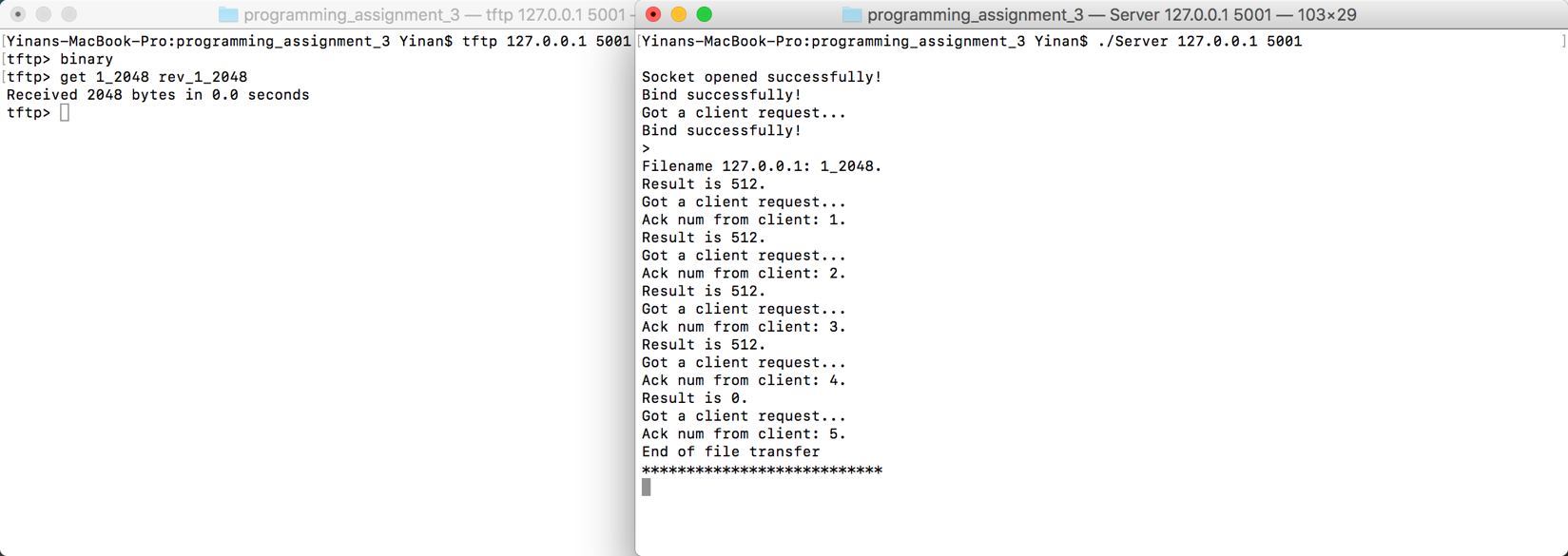
**Trivial File Transfer Protocol (TFTP)**

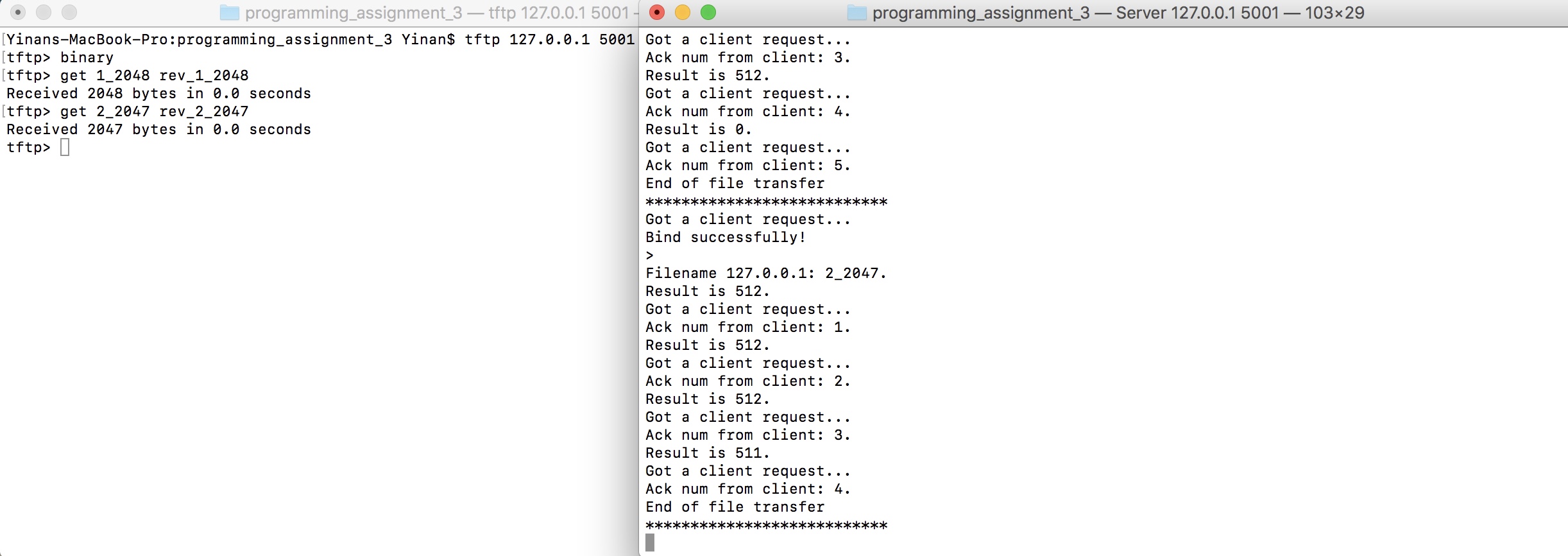
**ECEN 602 Network Programming Assignment 3**

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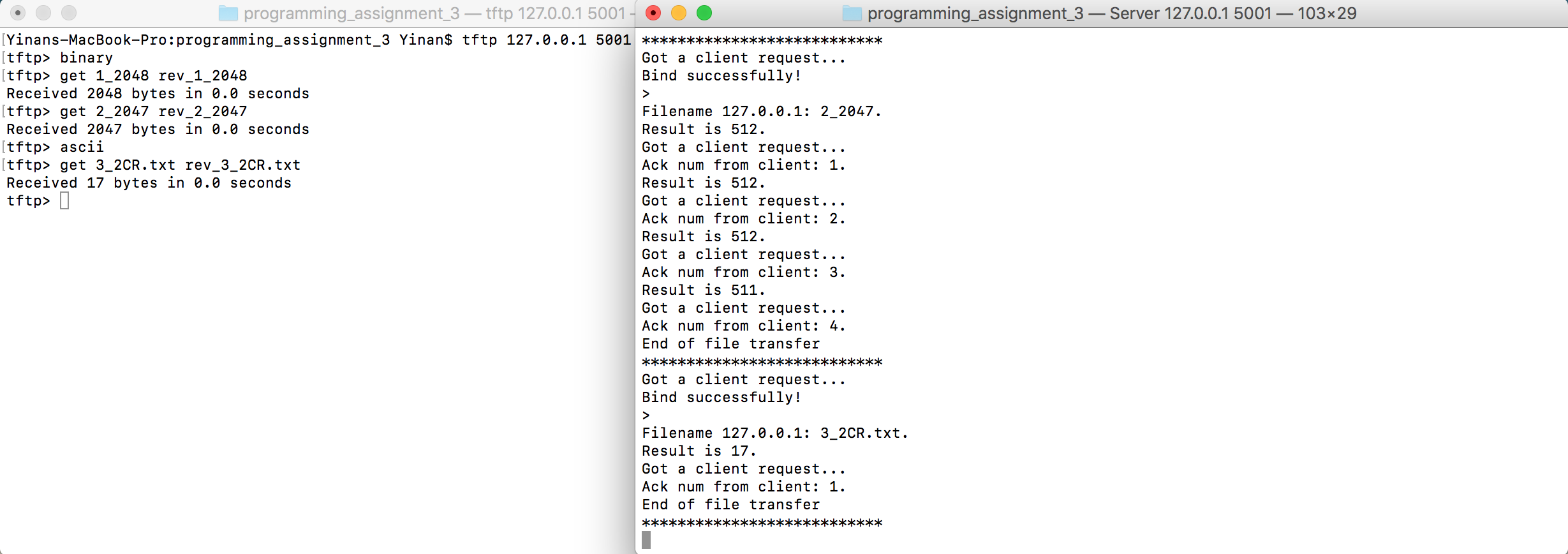
Case (1): transfer a binary file of 2048 bytes and check that it matches the source file



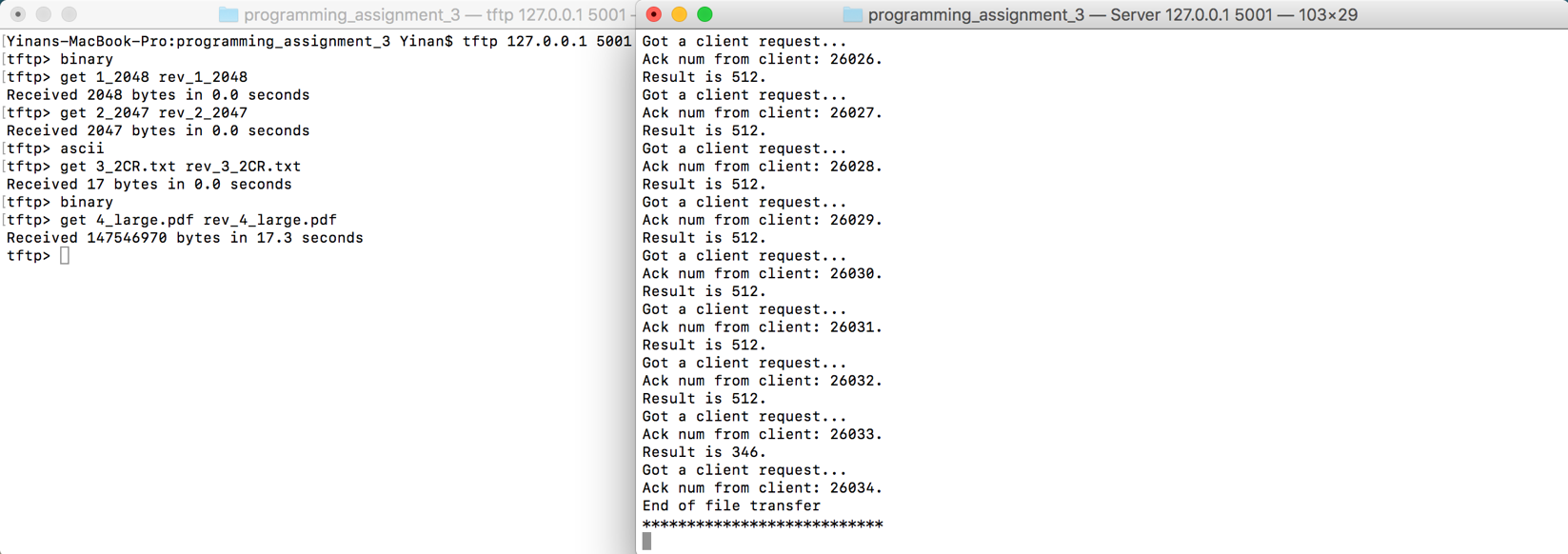
Case (2): transfer a binary file of 2047 bytes and check that it matches the source file



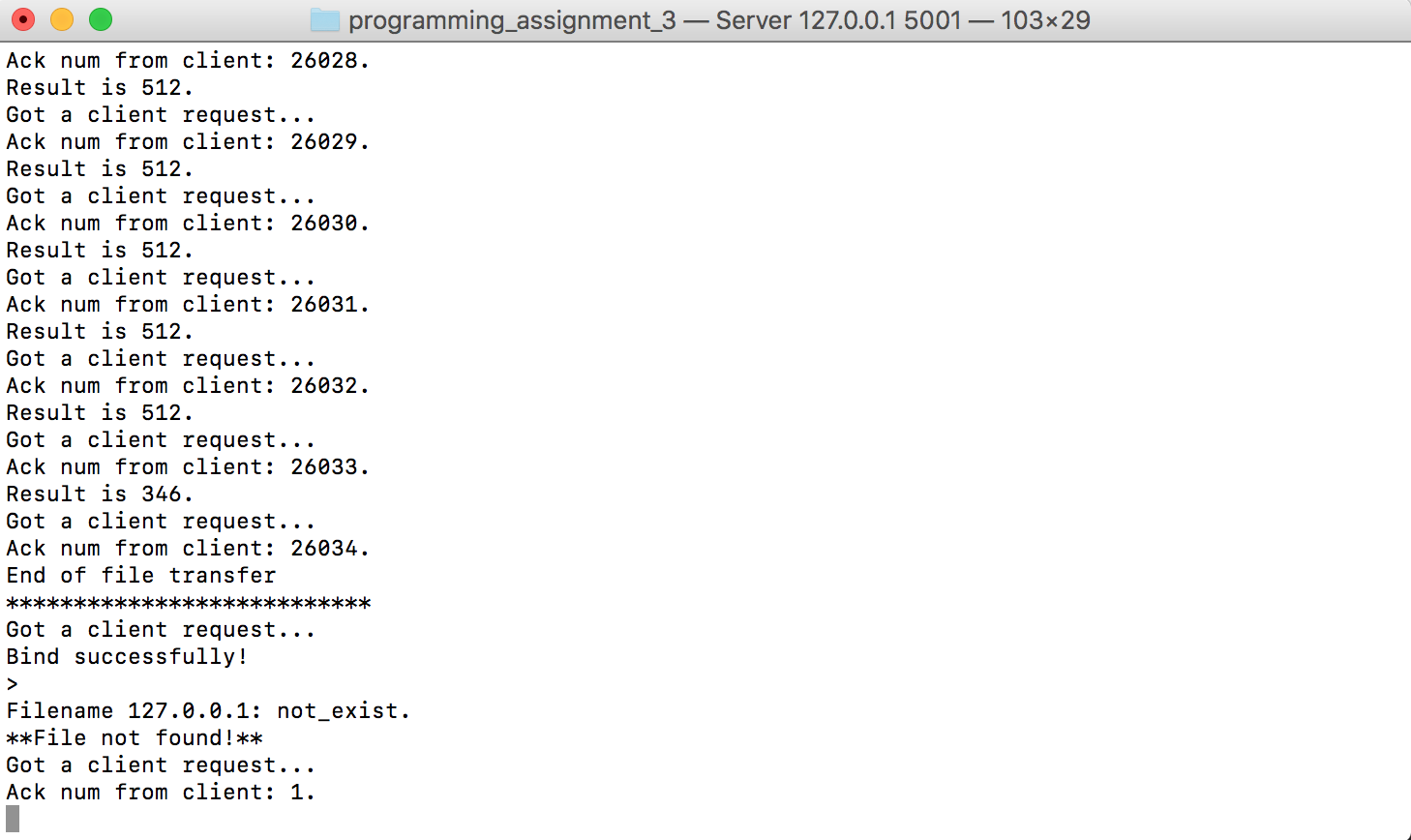
Case (3): transfer a netascii file that includes two CR’s and check that the resulting file matches the input file



Case (4): transfer a binary file of 34 MB and see if block number wrap-around works



Case (5): check that you receive an error message if you try to transfer a file that does not exist and that your server cleans up and the child process exits



Case (6): connect to the TFTP server with three clients simultaneously and test that the transfers work correctly

