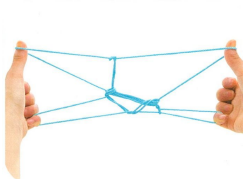
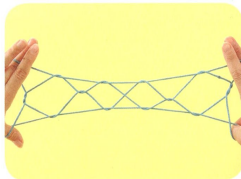
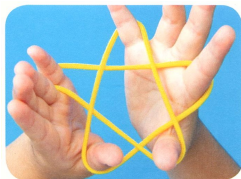


A Computational Approach to String Figures

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2023-11-29

String Figures



- ▶ Designs formed from a loop of string
- ▶ Commonly known as a children's game

People have also been playing with the string throughout history.

- ▶ Entertainment during polar nights in the Arctic region
- ▶ Storytelling and illustrating scenes from myths and legends

A Computational Approach

To make a string figure:

- ▶ Start with an initial position (opening)
- ▶ Apply a sequence of moves
- ▶ Each move transforms a string figure to another

String figures computations

- ▶ Represent string figures: simple, precise
- ▶ Apply moves directly to the representations

Motivation

- ▶ Precise language of describing string figures
- ▶ Computer simulations & animations

Representation: Diagrams

Fingers are named $L1, \dots, L5$ and $R1, \dots, R5$ from thumb to pinky

- ▶ Ordered from nearest to furthest

$$L1 < L2 < L3 < L4 < L5$$

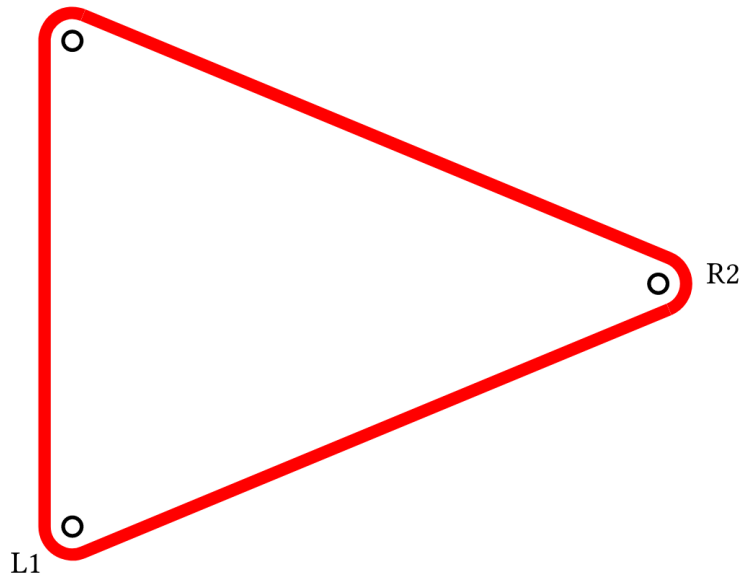
$$R1 < R2 < R3 < R4 < R5$$

String segments are named by finger $F \in \{L1, \dots, L5, R1, \dots, R5\}$

- ▶ F_n is the near string, F_f is the far string
- ▶ L_p and R_p are palmar strings

Representation: Diagrams

L5



Representation: Linear Sequences

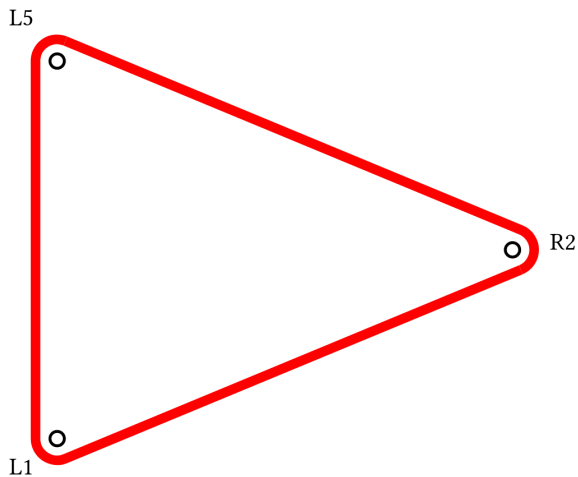
Two components

- ▶ Fingers that hold the string
- ▶ Crossings between two segments

Diagram \rightarrow linear sequence

- ▶ Start with left nearest finger and travel clockwise
- ▶ Visit fingers and crossings

Representation: Linear Sequences



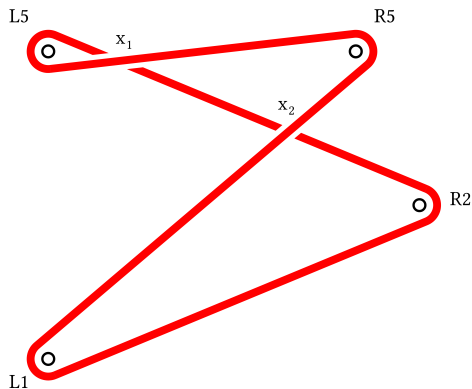
$L1 : L5 : R2$

Linear Sequences with Crossings

Diagram \rightarrow linear sequence

- ▶ Name each crossing as x_i for some i
- ▶ Visit overcrossing \implies write $x_i(o)$
- ▶ Visit undercrossing \implies write $x_i(u)$

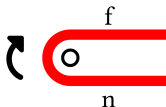
Linear Sequences with Crossings

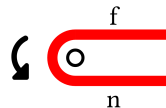


$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$

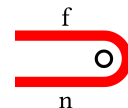
Identifying String Segments from Linear Sequences

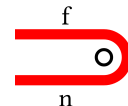
Consider a left-hand finger L_i in the sequence

▶ Traverse clockwise  $\Rightarrow \dots : [n]L_i[f] : \dots$

▶ Traverse counterclockwise  $\Rightarrow \dots : [f]L_i[n] : \dots$

Similarly for finger R_i on the right hand

▶  $\Rightarrow \dots : [f]R_i[n] : \dots$

▶  $\Rightarrow \dots : [n]R_i[f] : \dots$

Identifying String Segments : Opposite Hand

Consider $\dots : L_i : \dots : R_j : \dots$

- ▶ Even number of crossings between L_i and $R_j \implies$ orientation persists



$$[n]L_i[f] : [f]R_j[n]$$

- ▶ Odd number of crossings between L_i and $R_j \implies$ orientation reverses



$$[n]L_i[f] : x_1(u) : [n]R_j[f] : x_1(o)$$

Identifying String Segments : Same Hand

Consider $\dots : L_i : \dots : L_j : \dots$

Even \implies orientation persists



$\dots : [n]L_i[f] : [n]L_j[f] : \dots$

Odd \implies orientation reverses



$\dots : [n]L_i[f] : x_1(u) : [f]L_j[n] : x_1(o) : \dots$

Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

By convention, the first finger in the linear sequence is clockwise

$$L1: x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

Identifying String Segments : Example

$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$

By convention, the first finger in the linear sequence is clockwise

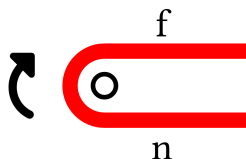
$\overset{\curvearrowright}{L1} : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$

Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

By convention, the first finger in the linear sequence is clockwise

$$[n] \hat{L1} [f] : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$



Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

By convention, the first finger in the linear sequence is clockwise

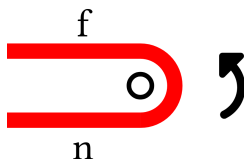
$$[n] \widehat{L1} [f] : x_2(o) : \overset{\curvearrowright}{R5} : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

By convention, the first finger in the linear sequence is clockwise

$$[n] \overset{\curvearrowright}{L1} [f] : x_2(o) : [n] \overset{\curvearrowright}{R5} [f] : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$



Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

By convention, the first finger in the linear sequence is clockwise

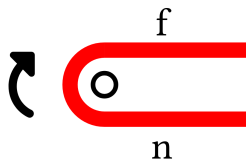
$$[n]L1[f] : x_2(o) : [n] \widehat{R}5 [f] : x_1(o) : \widehat{L}5 : x_1(u) : x_2(u) : R2$$

Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

By convention, the first finger in the linear sequence is clockwise

$$[n]L1[f] : x_2(o) : [n] \overset{\curvearrowright}{R}5 [f] : x_1(o) : [n] \overset{\curvearrowright}{L}5 [f] : x_1(u) : x_2(u) : R2$$



Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

By convention, the first finger in the linear sequence is clockwise

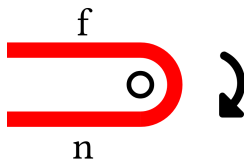
$$[n]L1[f] : x_2(o) : [n]R5[f] : x_1(o) : [n]\widehat{L5}[f] : x_1(u) : x_2(u) : \widehat{R2}$$

Identifying String Segments : Example

$$L1 : x_2(o) : R5 : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

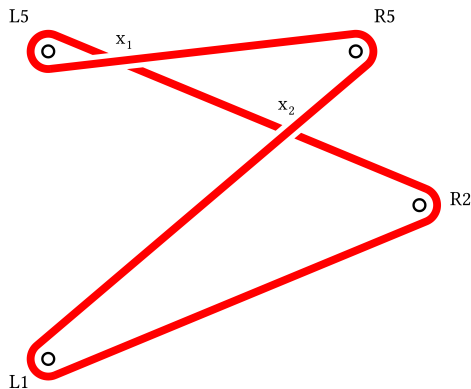
By convention, the first finger in the linear sequence is clockwise

$$[n]L1[f] : x_2(o) : [n]R5[f] : x_1(o) : [n] \widehat{L5} [f] : x_1(u) : x_2(u) : [f] \widehat{R2} [n]$$



Identifying String Segments : Example

$[n]L1[f] : x_2(o) : [n]R5[f] : x_1(o) : [n]L5[f] : x_1(u) : x_2(u) : [f]R2[n]$

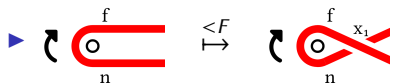


Moves: Twist

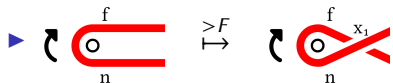
Two variations: twist towards and twist away

- ▶ Twist the loop on finger F *towards* player: $< F$
- ▶ Twist the loop on finger F *away* from player: $> F$

Consider $\dots : [n]F[f] : \dots$



$$\dots : [n]F[f] : \dots \xrightarrow{<F} \dots : x_1(u) : F : x_1(o) : \dots$$



$$\dots : [n]F[f] : \dots \xrightarrow{>F} \dots : x_1(o) : F : x_1(u) : \dots$$

▶ $\dots : [f]F[n] : \dots \xrightarrow{<F} \dots : x(o) : F : x(u) : \dots$

▶ $\dots : [f]F[n] : \dots \xrightarrow{>F} \dots : x(u) : F : x(o) : \dots$

Moves: Pick

Finger F picks a string segment s

- ▶ Written as $F(s)$

Four variations:

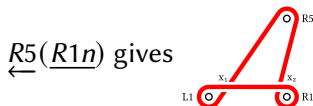
- ▶ F passes *over/under* all intermediate segments
- ▶ F picks s from *above/below*

Examples

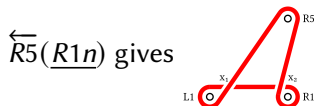
- ▶ " $R5$ passes *over* all intermediate segments and picks Lp from *above*" is denoted as $\overleftarrow{R5}(\overline{Lp})$
- ▶ " $R1$ passes *over* all intermediate segments and picks $R5n$ from *below*" is denoted as $\overrightarrow{R1}(\underline{R5n})$
- ▶ " $R4$ passes *below* all intermediate segments and picks $L1n$ from *below*" is denoted as $\overleftarrow{R4}(\underline{L1n})$

Pick: Examples

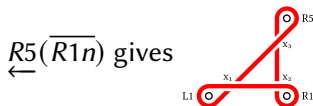
Starting with $L1 \circ R1 \quad [n]L1[f] : [f]R1[n]$



$L1 : x_1(o) : x_2(o) : R1 : x_2(u) : R5 : x_1(u)$



$L1 : x_1(u) : x_2(u) : R1 : x_2(o) : R5 : x_1(o)$



$L1 : x_1(o) : x_2(o) : R1 : x_2(u) : x_3(u) : R5 : x_3(o) : x_1(u)$



$L1 : x_1(u) : x_2(u) : R1 : x_2(o) : x_3(u) : R5 : x_3(o) : x_1(o)$

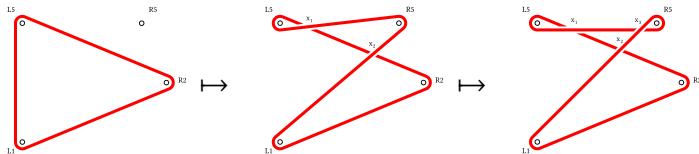
Observations

- ▶ A pair of crossings for each intermediate string
- ▶ $\overleftarrow{F}(s)$ and $\overleftarrow{F}(s)$ differ by crossing parity
- ▶ $F(\overline{s})$ and $F(\underline{s})$ differ by a twist

Pick: Construction

General steps for applying $F(s)$ to a string figure

- ▶ Identify intermediate segments
- ▶ Insert a pair of crossings for each intermediate segment
- ▶ Insert F at s with crossings
- ▶ Add twist if pick from above



Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

- Identify Lp

$$[n]L1[f] : [n]L5[f] : [f]R2[n]$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

- Identify Lp

$$[n]L1[\textcolor{red}{Lp}]L5[f] : [f]R2[n]$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

- Identify Lp

$$[n]L1[Lp]L5[f] : [f]R2[n]$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

- Identify Lp

$$[n]L1[Lp]L5[f] : [f]R2[n]$$

- Only the segment between $L5$ and $R2$ is intermediate

$$\underline{R2n = L1n} < L1 < \textcolor{red}{Lp} = L5n < \underline{L5f = R2f} < \textcolor{red}{R5}$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : [f] : [f] : R2$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

- Insert $R5$ at Lp with x_1 and x_2

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

- Insert $R5$ at Lp with x_1 and x_2

$$\widehat{L1} \text{ [} \overline{Lp} \text{]} \widehat{L5} : x_1(u) : x_2(u) : \widehat{R2}$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

- Insert $R5$ at Lp with x_1 and x_2

$$\widehat{L1} : \widehat{x_2(o)} : \widehat{R5} : \widehat{x_1(o)} : \widehat{L5} : x_1(u) : x_2(u) : \widehat{R2}$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

- Insert $R5$ at Lp with x_1 and x_2

$$\widehat{L1} : x_2(o) : \widehat{R5} : x_1(o) : \widehat{L5} : x_1(u) : x_2(u) : \widehat{R2}$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

- Insert $R5$ at Lp with x_1 and x_2

$$\widehat{L1} : x_2(o) : \widehat{R5} : x_1(o) : \widehat{L5} : x_1(u) : x_2(u) : \widehat{R2}$$

$$L1 : x_2(o) : \textcolor{red}{R5} : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

- Insert $R5$ at Lp with x_1 and x_2

$$\widehat{L1} : x_2(o) : \widehat{R5} : x_1(o) : \widehat{L5} : x_1(u) : x_2(u) : \widehat{R2}$$

$$L1 : x_2(o) : \textcolor{red}{x_3(o)} : \textcolor{red}{R5} : \textcolor{red}{x_3(u)} : x_1(o) : L5 : x_1(u) : x_2(u) : R2$$

Pick: Construction Example

$$L1 : L5 : R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} ???$$

Found $L5f = R2f$ as an intermediate segment

- Insert crossings x_1 and x_2 at intermediate segment

$$L1 : L5 : x_1(u) : x_2(u) : R2$$

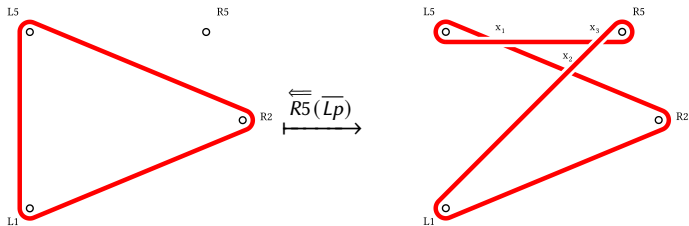
- Insert $R5$ at Lp with x_1 and x_2

$$\widehat{L1} : x_2(o) : \widehat{R5} : x_1(o) : \widehat{L5} : x_1(u) : x_2(u) : \widehat{R2}$$

$$\widehat{L1} : x_2(o) : x_3(o) : \widehat{R5} : x_3(u) : x_1(o) : \widehat{L5} : x_1(u) : x_2(u) : \widehat{R2}$$

Pick: Construction Example

$$L1:L5:R2 \xrightarrow{\overleftarrow{R5}(\overline{Lp})} \widetilde{L1}:x_2(o):x_3(o):\widetilde{R5}:x_3(u):x_1(o):\widetilde{L5}:x_1(u):x_2(u):\widetilde{R2}$$



Summary

What we covered

- ▶ Representing string figures as linear sequences
- ▶ Applying twist and pick to linear sequences

Going deeper

- ▶ More moves
- ▶ Drawing diagrams from linear sequences

Thank you!