# 1 python

1. 这个函数用于将一个特定格式的字符串分割成字符和数字部分,并分别储存并返回。对该字符串的格式要求是<name><value>,如果数字部分是负数,则应在字符串后加上'n',即可在数字部分得到负数。

2.		input	output
	1	phi0.1	'phi',0.1
	2	kappa0.5n	'kappa',-0.5
	3	123	",123.0
	4	abc	'abc',None
	5		",None
	6	++0.1	'++-',-0.1
	7	++0.1n	/
	8	a1b2c3	'a',1
	9	%^&*().1	'%^&*()',0.1
	10	++0.00	'++-',-0.0

我们在第6, 7, 9, 10组测试数据发现了异常,第6组的-应当读入字符部分而不是数字部分,第7组报错,第9组。应当读入字符部分而不是数字部分,第10组-0.0不合理。 这应该是程序第28行的正则表达式不合理,负数的判断应该由最后是否有n决定,而不应作为数字的一部分被读取。 我们将其改为 pattern = '(\d+\.\d+|\d+)'即可得到正确的结果。(取消将正负号读入数字部分;将\d\*改为\d+避免字符部分最后的。被读入数字部分。)

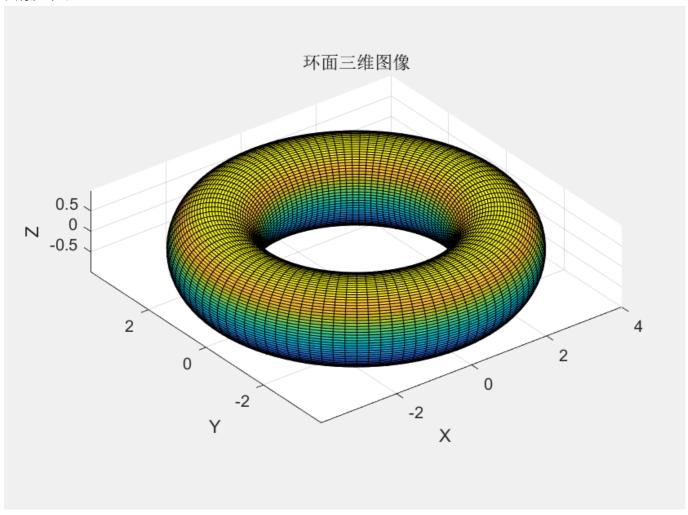
3. 'phi',0.1 'xN',14.2 'kappa',-0.5 'a',1.0 'b',-14.0 'n',0.0 'c',0.2

## 2 matlab

```
R = 3;
r = 1;
% 创建角度向量
theta = linspace(0, 2*pi, 100);
phi = linspace(0, 2*pi, 100);
[Theta, Phi] = meshgrid(theta, phi);
% 计算x, y, z的值
X = (R + r*cos(Theta)) .* cos(Phi);
Y = (R + r*cos(Theta)) .* sin(Phi);
Z = r * sin(Theta);
% 绘制三维图像
surf(X, Y, Z);
xlabel('X');
ylabel('Y');
zlabel('Z');
```

```
title('环面三维图像');
axis equal;
```

### 图像如下:



## 3 mathmatica

```
Sum[1/(n^3 + n^2), {n, 1, Infinity}]
Integrate[(Sqrt[x] Log[x])/(x + 1)^2, {x, 0, Infinity}]
```

#### 结果如下:

```
In[1]:= Sum[1/(n^3 + n^2), \{n, 1, Infinity\}] Out[1]:= -1 + \frac{\pi^2}{6} In[5]:= Integrate[(Sqrt[x] Log[x])/(x + 1)^2, \{x, 0, Infinity\}] Out[5]:= \pi
```

## 4 markdown

```
**O**: Find the solution of the following equation with respect to $\theta$
$$
A\cos\theta+B\sin\theta+C=0
$$
**A**:
Let x_1=\cos\theta \ and x_2=\sin\theta \, then the solution is given by the
intersection of the circle and line:
$$
\begin{align*}
x_1^2+x_2^2=1
Ax 1+Bx 2+C=0
\end{align*}
$$
We reformulate the equations in a parametric form:
\begin{align*}
\mbox{| \mathbb{X} | ^2=1&\\ }
\mathcal{X}(t)=\mathcal{A}_{a}+t\mathbb{G}_{b}
\end{align*}
$$
where \mathbf{x}=(x_1,x_2), \mathbf{a}=(0,-C/B), \mathbf{b}=(-C/A,C/B)$, and *t* is
a parameter. The intersection points satisfy the following equation:
\lceil \mathbb{1}^2 \right\rceil
which can be solved for *t* to find the intersection points:
$$
t_{1,2} = \frac{-\lambda_{a} \cdot \frac{1}{2}}{2}
\mathbb{b}^{b} - \mathbb{b}^{2} - \mathbb{b}^{2} (\mathbb{a}^{-1}) 
$$
```

#### 效果图如下:

 $\mathbf{Q}\text{:}\mathsf{Find}$  the solution of the following equation with respect to  $\theta$ 

$$A\cos\theta+B\sin\theta+C=0$$

Α

Let  $x_1=\cos heta$  and  $x_2=\sin heta$  , then the solution is given by the intersection of the circle and line:

$$x_1^2 + x_2^2 = 1$$
  
 $Ax_1 + Bx_2 + C = 0$ 

We reformulate the equations in a parametric form:

$$|\mathbf{x}|^2 = 1$$
  
 $\mathbf{x}(t) = \mathbf{a} + t\mathbf{b}$ 

where  $\mathbf{x} = (x_1, x_2), \mathbf{a} = (0, -C/B), \mathbf{b} = (-C/A, C/B)$ , and t is a parameter. The intersection points satisfy the following equation:

$$|\mathbf{a} + t\mathbf{b}|^2 = 1$$

which can be solved for t to find the intersection points:

$$t_{1,2} = rac{-\mathbf{a}\cdot\mathbf{b}\pm\sqrt{(\mathbf{a}\cdot\mathbf{b})^2-|\mathbf{b}|^2(|\mathbf{a}|^2-1)}}{|\mathbf{b}|^2}$$