

# Assignment

请用Python编写代码以实现：

1. 一个Bisection算法函数：输入任意函数、包含一个根的区间、目标误差，输出满足条件的近似根。
2. 一个Newton算法函数：输入任意函数、导数、根的估计值、目标误差，输出满足条件的近似根。
3. 请用Numpy/Scipy中的求根函数对以下方程进行求解，并与上述两种算法的结果进行比较(目标误差设置为 $\epsilon = 10^{-10}$ )：
  - A.  $2x = \tan(x), x \in [-0.2, 1.4]$
  - B.  $e^{x+1} = 2 + x, x \in [-2, 2]$
  - C.  $x^{-2} = \sin(x), x \in [0.5, 4\pi]$  (提示：在这个区间函数有多个根，请用合适的画图方法先大致确认每个根的区间或初始解再逐一求解)
4. 误差分析：分别将上述两种算法应用于求解在区间内的根，比较两种算法的收敛速度，并将结果用图表形式展示出来。

(注：收敛速度即是指根的近似值与真实值之间的误差随迭代次数的变化快慢的趋势)

# Solution

To achieve these goals, we develop the module `rflib`, together with the guide document `README_rflib`. (Click them for more information and the sources.)

In the following solution, we will directly use these functions in module `rflib` with some short description. (We strongly suggest you to read the guide document for features and uses of the module)

## Short introduce of the core function `root_finding()`

The core function of this module is `root_finding()`, which is defined as following:

```
def root_finding(f,
                 method : str = None,
                 braket : list = None,
                 fprime = None,
                 x0 = None,
                 x1 = None,
                 epsilon = 100 * float_info.epsilon,
                 loop_tol = 1000,
```

```

        plot = False,
        plot_interval = None) -> Root:

```

And the return of the function is of class `Root`, which is defined as following:

```

class Root:
    """
    This is a simple class to store the calls, status of convergence,
    error, the numerical root and the possible alarm during solving.
    """
    def __init__(self, method : str = None, converged : bool = None,
                  iterations : int = None, root : float = None,
                  error : float = None, alarm : list = [], process :
list = []) -> None:
        # for initialize an instance

    def __str__(self) -> str:
        # for formatting the alarming information and display the
        `Root`

    def show_process(self):
        # for showing the procession of solving
        # function provided in ver 1.1

```

To have a better understanding in the following codes, we will shortly introduce the attributes in the class `Root`:

- `method` : ['Bisection', 'Newton']
- `converged` : status of convergence
- `iterations` : numbers of the iterations
- `root` : the approximate numerical root
- `error` : the error of the deviation between the approximate root and the exact root
- `alarm` : the alarm during solution

Detailed guide documents please check the document [README\\_rflib](#)

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## Code for the task

```

In [ ]: import rflib
import numpy as np
import scipy.optimize as sci

```

$$1.2x = \tan(x), x \in [-0.2, 1.4]$$

```

In [ ]: def f1(x):
        return np.tan(x) - 2 * x

def f1_prime(x):
    return 1 / (np.cos(x) ** 2) - 1

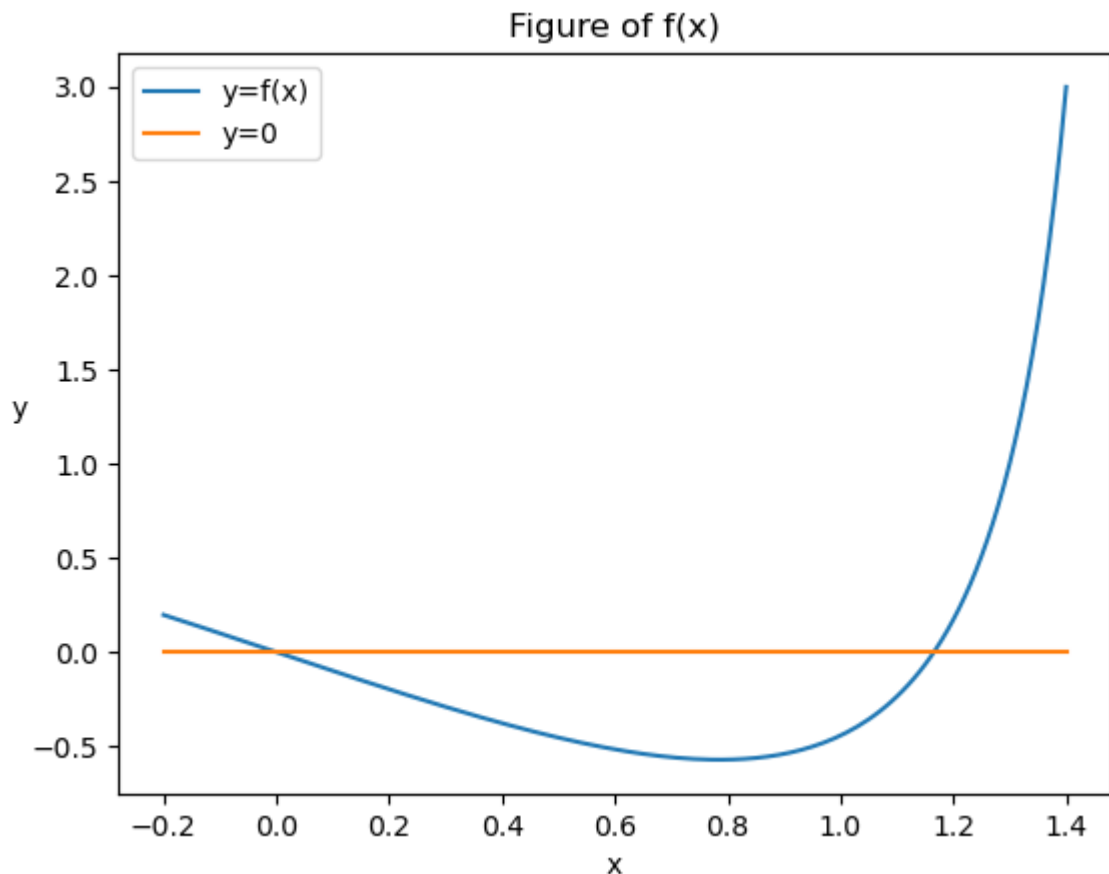
root_bisection = rflib.root_finding(f1, 'Bisection', braket=[-0.2, 1.4], epsilon
# plot to find that there exists two root.

```

```

root_bisection_sci = sci.root_scalar(f1, method='bisect', bracket=[-0.2, 0.6], x
print('Here is the comparison between method Bisection:')
print('rflib:')
print(root_bisection)
print('\nscipy.optimize:')
print(root_bisection_sci)
print('-----')
print('Here is the comparison between method Newton:')
root_newton = rflib.root_finding(f1, method="Newton", fprime = f1_prime, x0 = 1,
root_newton_sci = sci.root_scalar(f1, method="newton", fprime=f1_prime, x0=1,xtol
print('rflib:')
print(root_newton)
print('\nscipy.optimize:')
print(root_newton_sci)

```



Here is the comparison between method Bisection:  
rflib:

```
method : Bisection
converged : True
iterracions : 37
    root : 5.8207522135589324e-12
    error : 5.82076609134674e-12
    alarm : Given endpoints with same sign! Correcting attempt succeeded!
```

```
scipy.optimize:
    converged: True
        flag: converged
function_calls: 4
    iterations: 2
        root: 0.0
```

-----  
Here is the comparison between method Newton:  
rflib:

```
method : Newton
converged : True
iterracions : 15
    root : 1.1655611852082566
    error : 2.3172574969976267e-12
    alarm : None
```

```
scipy.optimize:
    converged: True
        flag: converged
function_calls: 28
    iterations: 14
        root: 1.165561185212891
```

From the output, we see that using method of Bisection, `root_finding()` function gives a 'wrong' answer, for that we can easily point out the root  $x_0 = 0$ .

The reason why is that in the module `rflib`, the basic operation and calculation is based on **python**, while in the module `scipy`, that is base on `numpy`, whose base is **C**. Moreover, considering the storing mechanism of `float`, we can't correct the error automatically, while `scipy` gives some strategies to solve that.

For science computing uses, the function `root_finding()` could play such a role in root finding. And for the additional feature to self-adjust some parameters, `root_finding()` is sometimes better than `root_scalar()` when the calculate of  $f(x)$  doesn't cost much time.

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$$2. e^{x+1} = x + 2, x \in [-2, 2]$$

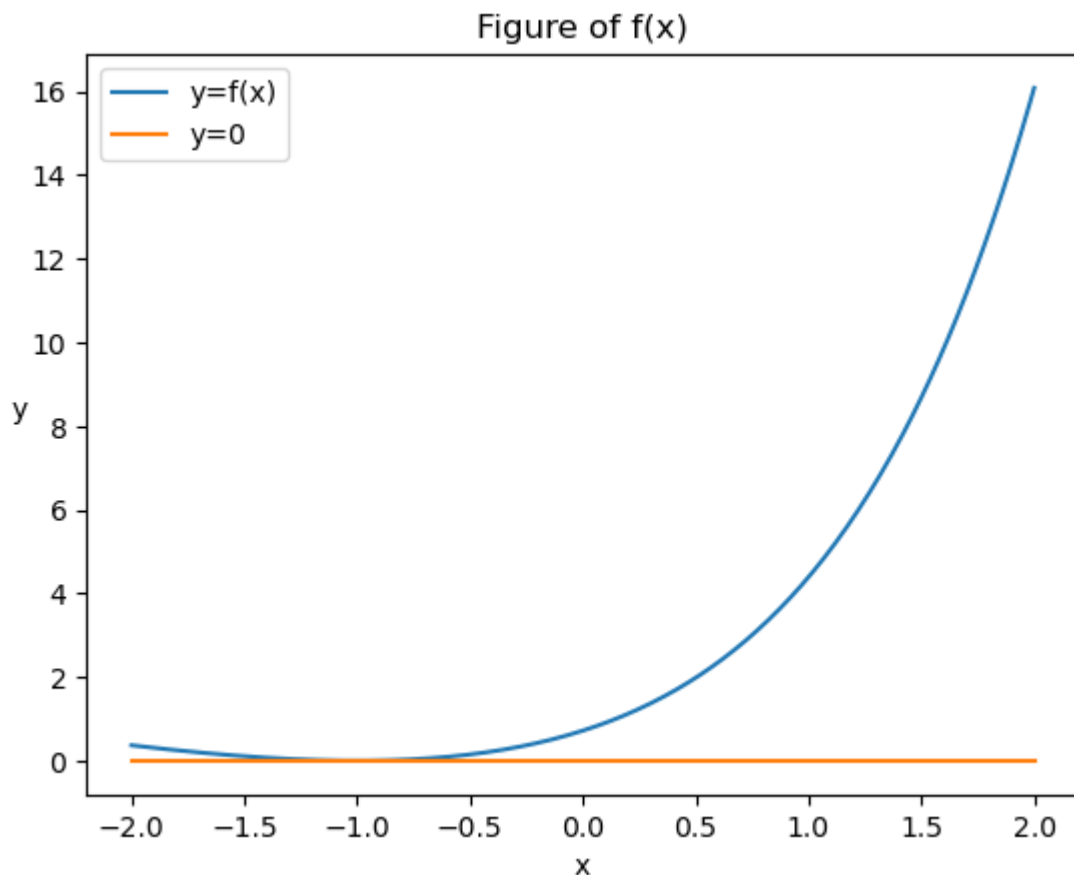
```
In [ ]: def f2(x):
        return np.exp(x + 1) - x - 2

def f2_prime(x):
    return np.exp(x + 1) - 1
```

```

root_bisection = rflib.root_finding(f2, 'Bisection', bracket=[-2, 0], epsilon = 1
#root_bisection_sci = sci.root_scalar(f2, method='bisect', bracket=[-2, 0], xtol
# according to the figure, the root is such a minimal point. Function `root_scal
print('Here is the comparison between method Bisection:')
print('rflib:')
print(root_bisection)
print('\nscipy.optimize:')
print('None')
print('-----')
print('Here is the comparision between method Newton:')
root_newton = rflib.root_finding(f2, method="Newton", fprime = f2_prime, x0 = 0,
root_newton_sci = sci.root_scalar(f2, method="newton", fprime=f2_prime, x0=0, xt
print('rflib:')
print(root_newton)
print('\nscipy.optimize:')
print(root_newton_sci)

```



Here is the comparison between method Bisection:  
rflib:

```
method : Bisection
converged : True
iterracions : 1
    root : -1.0
    error : 0
    alarm : Given endpoints with same sign! Correcting attempt succeeded!
```

scipy.optimize:  
None

-----  
Here is the comparision between method Newton:  
rflib:

```
method : Newton
converged : True
iterracions : 27
    root : -0.9999999976214841
    error : 0
    alarm : None
```

```
scipy.optimize:
    converged: True
    flag: converged
function_calls: 53
iterations: 26
root: -0.9999999976214841
```

From the output, we see that the process of the two function is quite similar.

And the reason why the error given by `root_finding()` is 0, is because the precision of calling  $f(x)$  is limited, which result in  $f(\text{root}') = 0$ .

---

$$3. x^{-2} = \sin(x), x \in [0.5, 4\pi]$$

```
In [ ]: def f3(x):
        return np.sin(x) - 1 / (x ** 2)

def f3_prime(x):
    return np.cos(x) + 2 / (x ** 3)
```

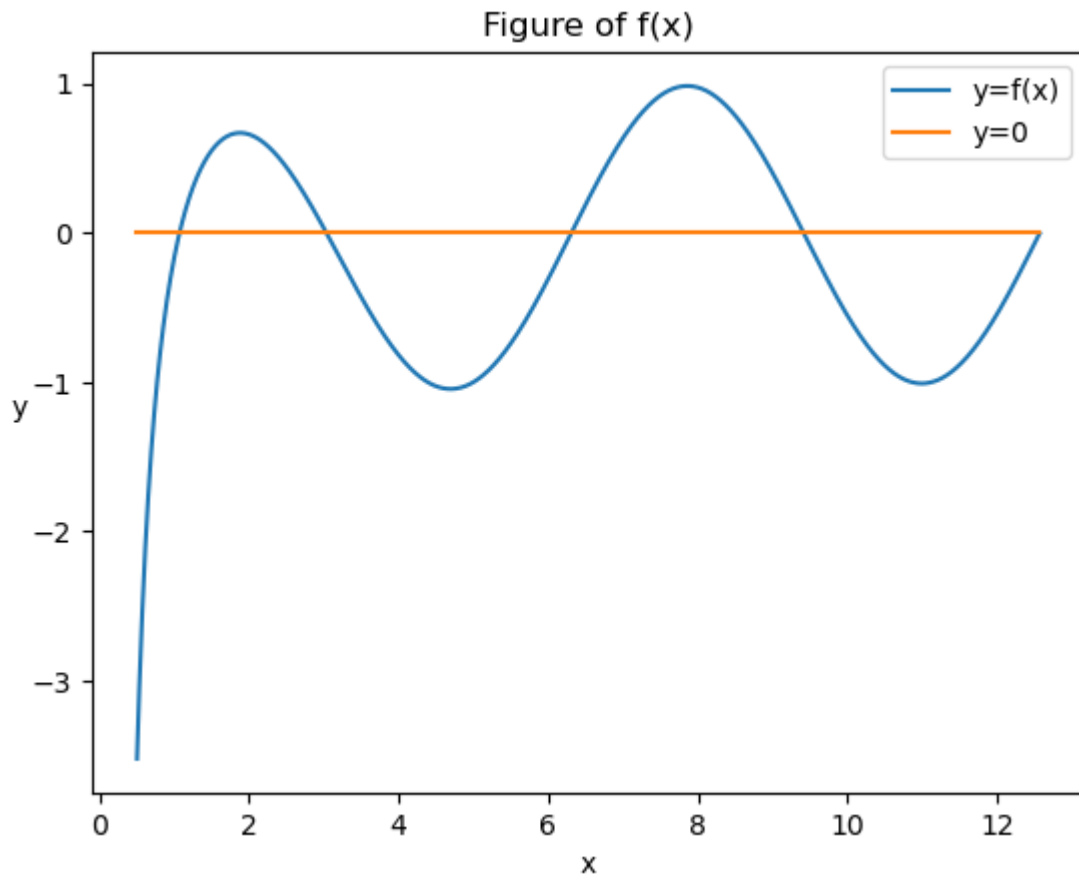
First plot the figure of  $f(x)$ .

This time we don't use the plotting function provided by `root_finding()` itself, to show the process of plotting.

```
In [ ]: import matplotlib.pyplot as plt
import numpy as np

plot_interval = [0.5, 4 * np.pi]
x = np.arange(plot_interval[0], plot_interval[1] + 0.01, 0.01)
plt.plot(x, f3(x), label = 'y=f(x)')
plt.plot([plot_interval[0], plot_interval[1]], [0, 0], label = 'y=0')
plt.xlabel('x')
```

```
plt.ylabel('y', rotation = 0)
plt.title('Figure of f(x)')
plt.legend()
plt.show()
```



Then we divided the interval to 4 sub-interval:  $[0.5, 2]$ ,  $[2, 4]$ ,  $[4, 8]$ ,  $[8, 4\pi]$  and solve them respectively.

In the upcoming comparison, we will only compare the performance between them when using **Bisection** method respectively, and only compare once when using **Newton** method on the sub-interval  $[0.5, 2]$

i.  $[0.5, 2]$

```
In [ ]: braket = [0.5, 2]
root_bisection = rflib.root_finding(f3, 'Bisection', braket = braket, epsilon =
root_bisection_sci = sci.root_scalar(f3, method='bisect', bracket=braket, xtol=1
print('Here is the comparison between method Bisection:')
print('rflib:')
print(root_bisection)
print('\nscipy.optimize:')
print(root_bisection_sci)
print('-----')
print('Here is the comparison between method Newton:')
root_newton = rflib.root_finding(f3, method="Newton", fprime = f3_prime, x0 = 1,
root_newton_sci = sci.root_scalar(f3, method="newton", fprime=f3_prime, x0=1, xtc
print('rflib:')
print(root_newton)
print('\nscipy.optimize:')
print(root_newton_sci)
```

Here is the comparison between method Bisection:  
rflib:

```
method : Bisection
converged : True
iterracions : 37
    root : 1.0682235442018282
    error : 5.4569682106375694e-12
    alarm : None
```

```
scipy.optimize:
    converged: True
        flag: converged
function_calls: 36
    iterations: 34
        root: 1.068223544250941
```

-----  
Here is the comparison between method Newton:  
rflib:

```
method : Newton
converged : True
iterracions : 5
    root : 1.068223544197249
    error : 0.0
    alarm : None
```

```
scipy.optimize:
    converged: True
        flag: converged
function_calls: 10
    iterations: 5
        root: 1.068223544197249
```

ii. [2, 4]

```
In [ ]: braket = [2, 4]
root_bisection = rflib.root_finding(f3, 'Bisection', braket = braket, epsilon =
root_bisection_sci = sci.root_scalar(f3, method='bisect', bracket=braket, xtol=1
print('Here is the comparison between method Bisection:')
print('rflib:')
print(root_bisection)
print('\nscipy.optimize:')
print(root_bisection_sci)
```



Here is the comparison between method Bisection:  
rflib:

```
method : Bisection
converged : True
iterracions : 37
    root : 3.032645418388711
    error : 7.275957614183426e-12
    alarm : None
```

```
scipy.optimize:
    converged: True
        flag: converged
function_calls: 37
    iterations: 35
        root: 3.032645418366883
```

iii.  $[4, 8]$

```
In [ ]: braket = [4, 8]
root_bisection = rflib.root_finding(f3, 'Bisection', braket = braket, epsilon =
root_bisection_sci = sci.root_scalar(f3, method='bisect', bracket=braket, xtol=1
print('Here is the comparison between method Bisection:')
print('rflib:')
print(root_bisection)
print('\nscipy.optimize:')
print(root_bisection_sci)
print('-----')
```

Here is the comparison between method Bisection:  
rflib:

```
method : Bisection
converged : True
iterracions : 38
    root : 6.308316825270595
    error : 7.275957614183426e-12
    alarm : None
```

```
scipy.optimize:
    converged: True
        flag: converged
function_calls: 38
    iterations: 36
        root: 6.308316825248767
```

-----

iv.  $[8, 4\pi]$

```
In [ ]: braket = [8, 4 * np.pi]
root_bisection = rflib.root_finding(f3, 'Bisection', braket = braket, epsilon =
root_bisection_sci = sci.root_scalar(f3, method='bisect', bracket=braket, xtol=1
print('Here is the comparison between method Bisection:')
print('rflib:')
print(root_bisection)
print('\nscipy.optimize:')
print(root_bisection_sci)
print('-----')
```

Here is the comparison between method Bisection:  
rflib:

```
method : Bisection
converged : True
iterracions : 38
    root : 9.413492803177306
    error : 8.306244581035571e-12
    alarm : None
```

```
scipy.optimize:
    converged: True
        flag: converged
function_calls: 38
    iterations: 36
        root: 9.413492803152385
```

-----

Notice that the 10th decimal place is '0', and the two is of highly correspondence.

#### 4. Error analyze

First, we use the built in function to plot the error curve.

Given that the converging speed depends on the initial value  $x_0$  quite much, we first create 100 points scatter on the interval  $[1, 2]$  evenly as the initial points, and record the iteration times. Then we plot them to decide from which to start with.

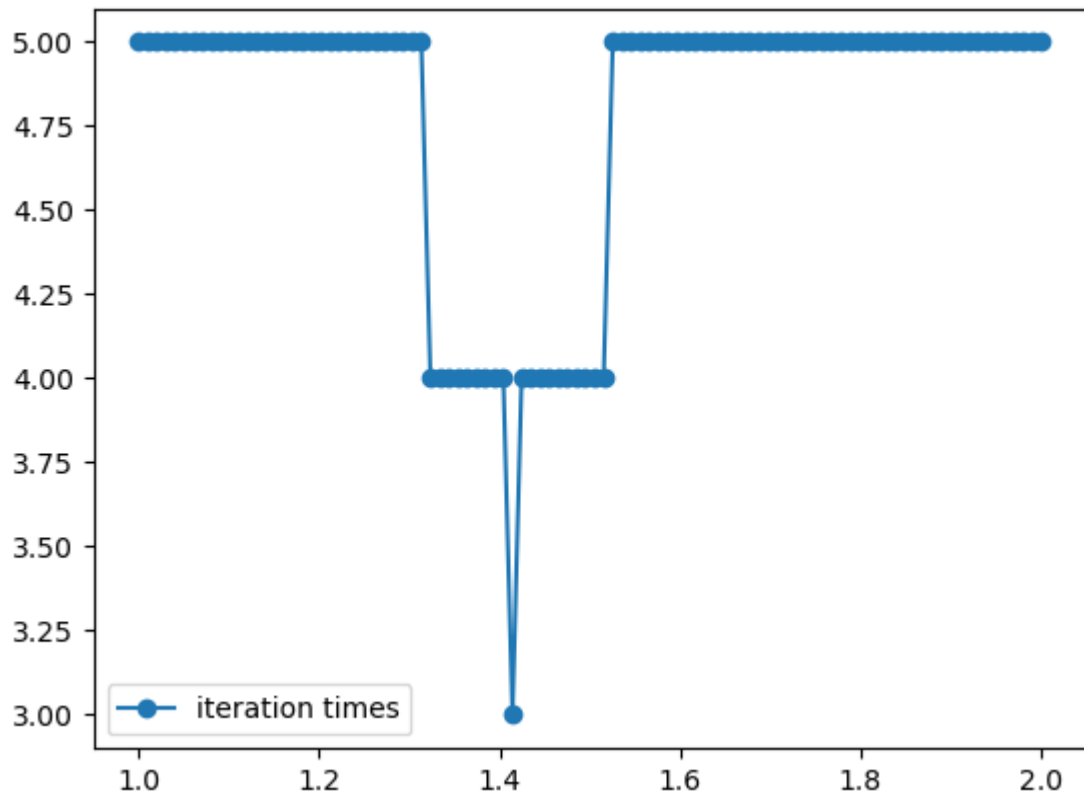
```
In [ ]: def f(x):
        return x ** 2 - 2

        def fprime(x):
            return 2 * x

        iteration_times = []
        iteration_x = np.linspace(1, 2, 100)
        for i in iteration_x:
            r = rflib.root_finding(f, method='Newton', fprime=fprime, x0=i, epsilon=1e-12)
            iteration_times.append(r.iterations)

        plt.plot(iteration_x, iteration_times, '-o', label = 'iteration times')
        plt.legend()
```

```
Out[ ]: <matplotlib.legend.Legend at 0x15bb111e450>
```



From the figure we know that the maximum of iteration times is 5 (when  $\epsilon = 10^{-10}$ ), and that the iteration times shrinks when the initial value  $x_0$  get close to  $\sqrt{2}$ .

To show the differences between the two method, we choose the initial value as 2

```
In [ ]: def f(x):
    return x ** 2 - 2

def fprime(x):
    return 2 * x

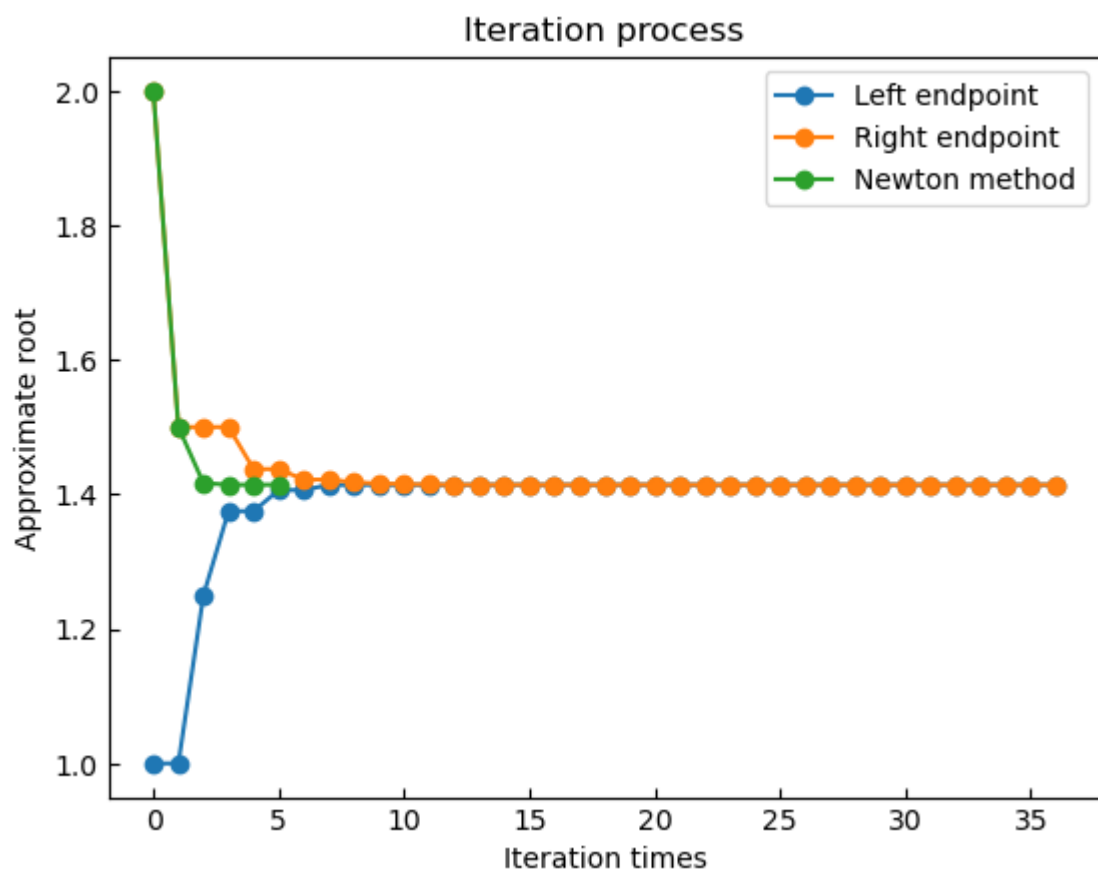
root_b = rflib.root_finding(f, method='Bisection', bracket = [1, 2], epsilon=1e-10)
root_n = rflib.root_finding(f, method='Newton', fprime=fprime, x0=2, epsilon=1e-10)
print('Here is the comparison of converging speed between method Bisection and Newton')
print('Bisection:')
print(root_b)
print('-----')
print('Newton:')
print(root_n)
root_b.show_process(show = False)
root_n.show_process()
plt.show()
```

Here is the comparison of converging speed between method Bisection and Newton:  
Bisection:

```
method : Bisection
converged : True
iterracions : 36
root : 1.4142135623769718
error : 7.275957614183426e-12
alarm : None
```

-----  
Newton:

```
method : Newton
converged : True
iterracions : 5
root : 1.4142135623730951
error : 7.973621762857874e-13
alarm : None
```



To detect the error when iterating, we denote the mid of the interval as the approximate root, and plot another figure as following.

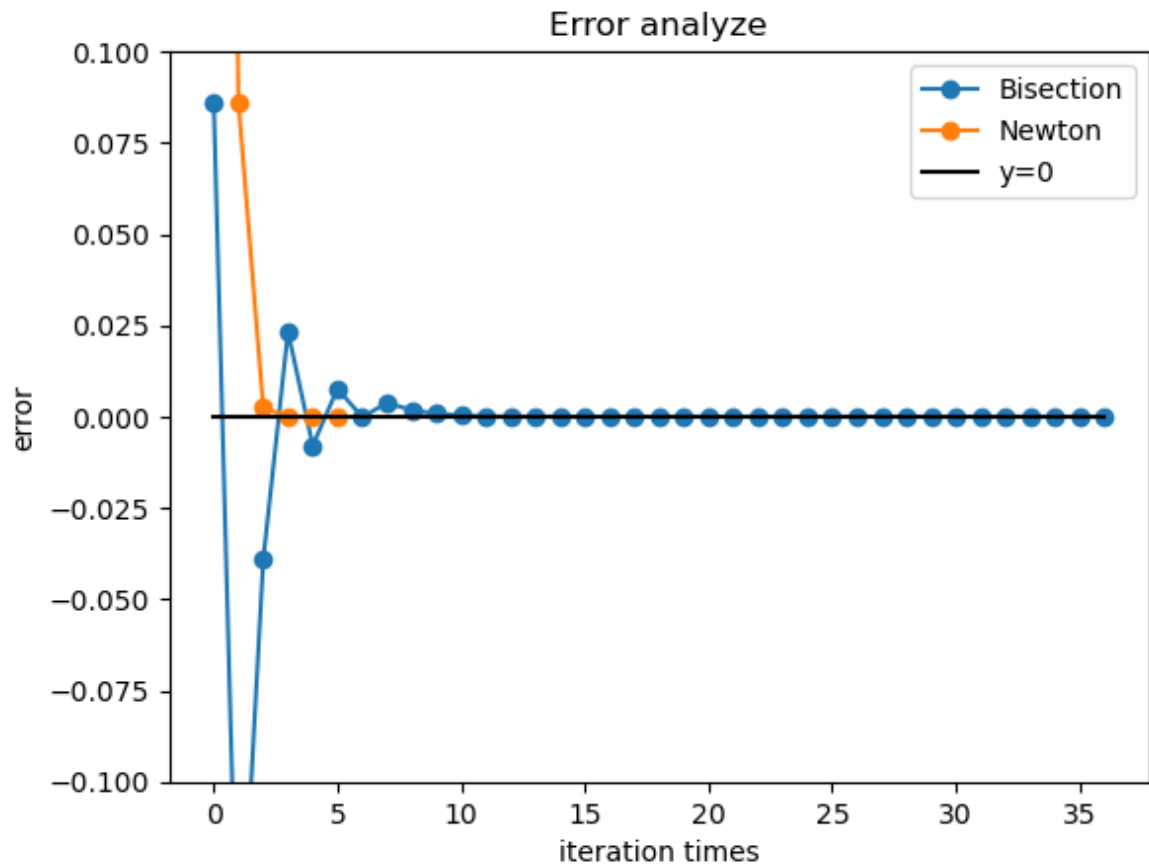
This time, we shorten the scale of y to better detect the error of each algorithm

```
In [ ]: l_b = len(root_b.process)
temp_process_b = [(root_b.process[i][0] + root_b.process[i][1]) / 2 - 2 ** 0.5 for i in range(l_b)]
x = [i for i in range(l_b)]
plt.plot(x, temp_process_b, '-o', label = 'Bisection')

l_n = len(root_n.process)
temp_process_n = [root_n.process[i] - 2 ** 0.5 for i in range(l_n)]
x = [i for i in range(l_n)]
plt.plot(x, temp_process_n, '-o', label = 'Newton')
```

```
plt.plot([0, max(l_b, l_n) - 1], [0, 0], label = 'y=0', color = 'k')
plt.xlabel('iteration times')
plt.ylabel('error')
plt.title('Error analyze')
plt.legend()
plt.ylim(-0.1, 0.1)
```

Out[ ]: (-0.1, 0.1)



From this we can have a better master of the iteration process and the impressive converging speed of method **Newton** !

# A HAPPY ENDING!