

Convolution-Based Model-Solving Method for Three-Dimensional, Unsteady, Partial Differential Equations

Wenshu Zha

wszha@hfut.edu.cn

Wen Zhang*

2019111279@mail.hfut.edu.cn

Daolun Li

ldaol@ustc.edu.cn

Yan Xing

xy1128@126.com

Lei He

hlei80@163.com

Jieqing Tan

jqtan@mail.hf.ah.cn

Hefei University of Technology, Hefei, Anhui, 230009, China

Neural networks are increasingly used widely in the solution of partial differential equations (PDEs). This letter proposes 3D-PDE-Net to solve the three-dimensional PDE. We give a mathematical derivation of a three-dimensional convolution kernel that can approximate any order differential operator within the range of expressing ability and then conduct 3D-PDE-Net based on this theory. An optimum network is obtained by minimizing the normalized mean square error (NMSE) of training data, and L-BFGS is the optimized algorithm of second-order precision. Numerical experimental results show that 3D-PDE-Net can achieve the solution with good accuracy using few training samples, and it is of highly significant in solving linear and nonlinear unsteady PDEs.

1 Introduction ---

In the disciplines of fluid mechanics, geophysics, and biology, the partial differential equation (PDE) model is an important tool to characterize its properties. The two most typical problems in the solution and recovery of PDEs are inverse problems for each other.

Only a handful of PDEs can be solved accurately. Therefore, in practical applications, the solutions of these equations are often approximated

*Wen Zhang is the corresponding author.

numerically. Many scholars have studied and developed a variety of numerical calculation methods for various types of equations, including the Runge-Kutta method (Verwer, 1996), the grid-free method (Liewa & Cheng, 2009; Liu & Cheng, 2019), the predictor correction method, the finite difference method (Wu & White, 2004), the finite element method, and B-spline. Finite difference algorithms solving high-dimensional PDEs have been improved and developed many times. For example, for parabolic equations, the classical difference formats were crank-Nicolson and Douglas-Gunn (Douglas & Gunn, 1964). Some authors (Dai & Nassar, 1998) advocated solving two-dimensional partial differential equations by an alternating direction implicit (ADI) scheme of second-order precision. The high-order compact ADI (HOC-ADI; Karaa & Zhang, 2004) has been developed by researchers and continuously improved to form many second-, fourth- or even higher-order PDE-solving methods, such as the DHOC ADI format (Karaa, 2006), the PHOC ADI format (Cao & Ge, 2011), and the EHOC ADI format (Ge, Tian, & Zhang, 2013).

Due to powerful data processing and self-learning capabilities, there has been a great surge of interest in developing neural networks. Lagaris and Likas (1998) sought to use artificial neural networks (ANNs) to solve the initial boundary value problem. The radial basis function neural network (RBF; Mai-Duy & Tran-Cong, 2001) was a method to obtain the numerical solution to differential equations. In recent years, various algorithms have combined with neural networks to find the numerical solution of PDE. And the neural network introducing physical information (PINN) was used to approximate the solution of nonlinear PDE (Raissi et al., 2017a). For solving the problem of heterogeneous elliptic PDE in different domains, a convolutional neural network with quantitative uncertainty was presented (ConvPDE-UQ; Winovich, Ramani, & Lin, 2019). The Bernstein neural network (BeNN; Sun et al., 2019), combined with the extreme learning machine algorithm (ELM), was used to solve PDEs, which makes the computational complexity of the BeNN model less than other traditional numerical methods. All of these methods cope with the initial-boundary value problem. Inputs are spatial coordinates or time variables, and outputs are numerical solutions. A network is used to approximate the solution in the computational domain. The initial boundary value conditions of PDEs are merged with the neural network to construct a trial solution. The optimization goal has two parts: the boundary loss of the trial solution and the equation loss on the interior.

A kind of inverse problem corresponding to solving PDEs is the recovery of PDEs. Currently, there are two approaches to this problem. One is to obtain a dictionary of possible terms for the physical process described by the PDE with a certain prior knowledge and use sparse regression technology or other methods for feature selection and parameter estimation (Rudy, Brunton, Proctor, & Kutz, 2017; Hayden, 2017; Brunton, Proctor, & Kutz, 2016). The goals of these methods are usually the same. The

combined data-driven and data-assimilation method (Chang & Zhang, 2019) proposed for uncovering equations and the local interpolation combining the symbol regression method (Reinbold Patrick & Grigoriev Roman, 2019) were also similar to sparse regression. The second approach is to use the neural network as an approximator. For example, the network-introduced physical information (PINN; Raissi, Perdikaris & Karniadakis, 2017b) could determine the unknown parameters of PDEs while solving equations in which the partial derivative term was calculated by combining the chain rule and automatic differential technology. On this basis, a method that combined two neural networks (Raissi, Perdikaris, & Karniadakis, 2018) was used to simultaneously approximate the solution and parameters of PDE. More recently, the residual network (ResNet) was discovered and developed rapidly. Some researchers (Wu & Xiu, 2020) explored using deep ResNet to numerically approximate the evolution operator of PDEs and then approximate the nonlinear dynamic system as represented by the PDEs. PDE-Net was a new feedforward neural network (Long, Lu, Ma, & Dong, 2018; Long, Lu, & Dong, 2019) that used the convolution kernel to approximate a differential operator. It has been discovered to uncover PDE and accurately predict the dynamics of complex systems, but these two previous studies mainly focused on two-dimensional problems. Inspired by these two papers, we propose a network to solve three-dimensional PDE.

In this letter, we propose a convolutional neural network that we call the 3D-PDE-Net for solving the unsteady PDE. We extended the PDE-Net structure and related concepts from two- to three-dimensional by Taylor's expansion of multivariate function and theory of vanishing moments of order. Subsequently, we use it to solve unsteady linear convection, diffusion equations, and a forced Burgers problem, respectively, and then observe how the proposed network performs in a noisy environment.

2 Description of the Neural Network Method

Prior to this, all theoretical research and numerical experiments were aimed at two-dimensional problems. Our letter constructs a 3D-PDE-Net and uses it to obtain the solution of three-dimensional, unsteady PDEs. In the process of theoretical analysis, we assume that the highest order of the PDE is a finite positive integer.

During neural network training, only a few spatiotemporal measurements of the system state are needed, that is, more solutions are obtained from a few solutions of PDEs. Suppose the unsteady PDE studied here adopts general format expressed by equation 2.1:

$$u_t(t, x, y, z) = F(x, y, z, u_x, u_y, u_z, u_{xx}, u_{yy}, u_{zz}, u_{xy}, u_{xz}, u_{yz}, \dots). \quad (2.1)$$

Given a series of measurement $\{u(t, \cdot) : t = t_0, t_1, \dots\}$ in the domain $(x, y, z) \in \Omega \subset \mathbb{R}^3$ as training samples, train the neural network to approximate the PDE. The solutions of PDEs in future time can be calculated by using the trained neural network.

2.1 3D Convolutions and Differentiations.. Under the frame of variation and PDE, Cai, Dong, Osher, and Shen (2012) and Dong, Jiang, and Shen (2017) analyzed the relationship between convolution and differentiation. Different filters can represent different difference formats. For the convenience of writing, here we take the 2^3 filter as an example to briefly explain the relationship between the convolution kernel and the differential operator. The 2^3 Haar tight frame bank has filters,

$$q_{000} = \frac{1}{8} \begin{pmatrix} A_1 \\ A_1 \\ A_1 \end{pmatrix}, q_{100} = \frac{1}{8} \begin{pmatrix} A_2 \\ A_2 \\ A_2 \end{pmatrix}, q_{010} = \frac{1}{8} \begin{pmatrix} A_3 \\ A_3 \\ A_3 \end{pmatrix}, q_{001} = \frac{1}{8} \begin{pmatrix} A_4 \\ A_4 \\ A_4 \end{pmatrix},$$

where

$$A_2 = \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix}, A_3 = \begin{pmatrix} 1 & 1 \\ -1 & -1 \end{pmatrix}, A_4 = \begin{pmatrix} -1 & -1 \\ -1 & -1 \end{pmatrix},$$

and $q_{000}, q_{100}, q_{010}$, and q_{001} all denote three-dimensional filters composed of two two-dimensional filters.

The Haar wavelet frame transform corresponding to the above filters is defined as

$$Du = \{q_{ijt}[-\cdot] \otimes u : 0 \leq i + j + t \leq 1\},$$

where \otimes stands for the convolution kernel. The high-frequency coefficients of the Haar wavelet frame transform on u are discrete approximations of differential operators.

$$\begin{aligned} \frac{2}{\varepsilon}(q_{100}[-\cdot] \otimes u)[x, y, z] &= \frac{1}{4\varepsilon}(u(x, y, z) - u(x - \varepsilon, y, z)) \\ &\quad + \frac{1}{4\varepsilon}(u(x, y - \varepsilon, z) - u(x - \varepsilon, y - \varepsilon, z)) \\ &\quad + \frac{1}{4\varepsilon}(u(x, y, z - \varepsilon) - u(x - \varepsilon, y, z - \varepsilon)) \\ &\quad + \frac{1}{4\varepsilon}(u(x, y - \varepsilon, z - \varepsilon) - u(x - \varepsilon, y - \varepsilon, z - \varepsilon)) \\ &\approx u_x(x, y, z) \quad \text{as } \varepsilon \rightarrow 0 \end{aligned}$$

Similarly, we can deduce easily that

$$\frac{2}{\varepsilon}(q_{010}[-\cdot] \otimes u) \approx u_y(x, y, z), \frac{2}{\varepsilon}(q_{001}[-\cdot] \otimes u) \approx u_z(x, y, z).$$

Among them, ε represents spatial grid size. The grid scales of the three dimensions can be different, but for convenience, they are written as consistent here.

In the following context, we discuss the relationship of the convolution with differentiation. The order of the vanishing moments of the N^3 filter (Anger, 1990) is defined as follows.

Definition 1. For a filter q , we say q has vanishing moments of order $\alpha = (\alpha_1, \alpha_2, \alpha_3) \in Z_+^3$,

$$\sum_{k \in Z^3} k^\beta q[k] = 0, \quad (2.2)$$

for all $\beta = (\beta_1, \beta_2, \beta_3) \in Z_+^3$ with $|\beta| < |\alpha|$ and with $|\beta| = |\alpha|$ but $\beta \neq \alpha$ equation 2.2 holds. The $\alpha = (\alpha_1, \alpha_2, \alpha_3)$ that meets the above conditions is defined as the vanishing moment of order q . If equation 2.2 holds for all $\beta \in Z_+^3$ with $|\beta| < K$ except for $\beta \neq \beta_0$ with certain $\beta_0 \in Z_+^3$ and $|\beta_0| = J < K$, then we define the total vanishing moments of order of filter q as $K \setminus \{J + 1\}$.

The following proposition associates the vanishing moment of order of the three-dimensional filter with the differential operator:

Proposition 1. Let q be a filter with vanishing moment of order $\alpha \in Z_+^3$; then for a smooth function $F(x) \in R^3$, we have

$$\frac{1}{\varepsilon^{|\alpha|}} \sum_{k \in Z^3} q[k] F(x + k\varepsilon) = C_\alpha \frac{\partial^\alpha F(x)}{\partial x^\alpha} + o(\varepsilon), \varepsilon \rightarrow 0, \quad (2.3)$$

where C_α is the constant defined by $C_\alpha = \frac{1}{\alpha!} \sum_{k \in Z^3} k^\alpha q[k]$. Additionally, if q has total vanishing moments of order $K \setminus \{|\alpha| + 1\}$ for some $K > |\alpha|$, then

$$\frac{1}{\varepsilon^{|\alpha|}} \sum_{k \in Z^3} q[k] F(x + k\varepsilon) = C_\alpha \frac{\partial^\alpha F(x)}{\partial x^\alpha} + o(\varepsilon^{K-|\alpha|}), \varepsilon \rightarrow 0. \quad (2.4)$$

Proof. The proof is available by Taylor's expansion of multivariate function and definition 1.1,

$$\begin{aligned}
& \frac{1}{\varepsilon^{|\alpha|}} \sum_{k \in \mathbb{Z}^3} q[k] F(x + k\varepsilon) \\
&= \frac{1}{\varepsilon^{|\alpha|}} \sum_{k \in \mathbb{Z}^3} q[k] \sum_{i=0}^{N-1} \left(\frac{\partial^i F}{\partial x^i} \Big|_{(x)} \frac{(k\varepsilon)^i}{i!} \right) + o(\varepsilon^{N-\alpha}) \\
&= \sum_{i=0}^{N-1} \frac{1}{i!} \left(\sum_{k \in \mathbb{Z}^3} k^i q[k] \right) \frac{\partial^i F}{\partial x^i} \Big|_{(x)} \frac{\varepsilon^i}{\varepsilon^{|\alpha|}} + o(\varepsilon^{N-\alpha}) \\
&= \sum_{i=0}^{\alpha-1} \frac{1}{i!} \left(\sum_{k \in \mathbb{Z}^3} k^i q[k] \right) \frac{\partial^i F}{\partial x^i} \Big|_{(x)} \frac{\varepsilon^i}{\varepsilon^{|\alpha|}} + \frac{1}{\alpha!} \left(\sum_{k \in \mathbb{Z}^3} k^\alpha q[k] \right) \frac{\partial^\alpha F}{\partial x^\alpha} \Big|_{(x)} \frac{\varepsilon^\alpha}{\varepsilon^{|\alpha|}} \\
&\quad + \sum_{i=\alpha+1}^{N-1} \frac{1}{i!} \left(\sum_{k \in \mathbb{Z}^3} k^i q[k] \right) \frac{\partial^i F}{\partial x^i} \Big|_{(x)} \frac{\varepsilon^i}{\varepsilon^{|\alpha|}} + o(\varepsilon^{N-\alpha}) \\
&= \frac{1}{\alpha!} \left(\sum_{k \in \mathbb{Z}^3} k^\alpha q[k] \right) \frac{\partial^\alpha F}{\partial x^\alpha} \Big|_{(x)} + o(\varepsilon) = C_\alpha \frac{\partial^\alpha F(x)}{\partial x^\alpha} + o(\varepsilon), \varepsilon \rightarrow 0.
\end{aligned}$$

The accuracy can be conducted by the definition of total vanishing moments of order. \square

Definition 2. For an $N \times N \times N$ filter q , we say that the moment matrix of q as $M(q) = (m_{i,j,t})_{N \times N \times N}$ will be imposed on filters in the 3D-PDE-Net, which is defined by

$$m_{i,j,t} = \frac{1}{i!j!t!} \sum_{k_1, k_2, k_3 = -\frac{N-1}{2}}^{\frac{N-1}{2}} k_1^i k_2^j k_3^t q[k_1, k_2, k_3] \quad i, j, t = 0, 1, \dots, N-1. \quad (2.5)$$

For a smooth function $f: \mathbb{R}^3 \rightarrow \mathbb{R}$, we apply the convolution operation with respect to filter q on the spatial sampled point of f . While retaining the precision of the finite derivative order, the following formula can be obtained by using Taylor's expansion according to the trinomial expansion rule

$$\begin{aligned}
& \sum_{k_1, k_2, k_3 = -\frac{N-1}{2}}^{\frac{N-1}{2}} q[k_1, k_2, k_3] f(x + k_1\delta x, y + k_2\delta y, z + k_3\delta z) \\
&= \sum_{k_1, k_2, k_3 = -\frac{N-1}{2}}^{\frac{N-1}{2}} q[k_1, k_2, k_3] \left(\sum_{i,j,t=0}^{N-1} \frac{1}{i!j!t!} \frac{\partial^{i+j+t} f}{\partial x^i \partial y^j \partial z^t} \Big|_{(x,y,z)} (k_1\delta x)^i (k_2\delta y)^j (k_3\delta z)^t \right. \\
&\quad \left. + o(|\delta x|^{N-1} + |\delta y|^{N-1} + |\delta z|^{N-1}) \right)
\end{aligned}$$

$$\begin{aligned}
&= \sum_{i,j,t=0}^{N-1} \left(\frac{1}{i!j!t!} \sum_{k_1,k_2,k_3=-\frac{N-1}{2}}^{\frac{N-1}{2}} k_1^i k_2^j k_3^t q[k_1, k_2, k_3] \right) \frac{\partial^{i+j+t} f}{\partial x^i \partial y^j \partial z^t} \Big|_{(x,y,z)} (\delta x)^i (\delta y)^j (\delta z)^t \\
&\quad + o(|\delta x|^{N-1} + |\delta y|^{N-1} + |\delta z|^{N-1}) \\
&= \sum_{i,j,t=0}^{N-1} m_{i,j,t} \frac{\partial^{i+j+t} f}{\partial x^i \partial y^j \partial z^t} \Big|_{(x,y,z)} (\delta x)^i (\delta y)^j (\delta z)^t + o(|\delta x|^{N-1} + |\delta y|^{N-1} + |\delta z|^{N-1}).
\end{aligned} \tag{2.6}$$

From equation 2.6 and proposition 1, it can be seen that the three-dimensional filter constrained by $M(q)$ can be used to approximate any order differential operator within the representation capability of the filter. For example, the $3 \times 3 \times 3$ convolution kernel cannot theoretically represent differential operators of seventh order or higher. Long and Dong et al. (2019) gave a detailed explanation on the realization of the two-dimensional moment matrix constraint, and the three-dimensional is similar. The process for using the convolution kernel to approximate the differential operator does not need other prior knowledge except for the maximum possible order (`max_order`) of the differential equation. Given the hyperparameter `max_order`, we can get convolution kernels that satisfy the parameter constraint. For example, when `max_order` = 2, it has 10 convolution kernels: $D_{000}, D_{001}, D_{010}, D_{100}, D_{002}, D_{011}, D_{020}, D_{110}, D_{200}, D_{101}$. Long et al. (2018) proved that the more accurate the hyperparameter constraint is, the smaller the solution error is.

2.2 3D-PDE-Net Method. Considering the evolution of PDE equation 2.1, we use forward Euler as the time discretization method for concise demonstration.

2.2.1 Basic Module: $1 - \delta t$ Block. Let $\hat{u}(t_{i+1}, \cdot)$ be the computed value of u at time t_{i+1} based on the value of u at time t_i . Then the network structure is expressed as

$$\hat{u}(t_{i+1}, \cdot) = D_0 u(t_i, \cdot) + \delta t \times F(x, y, D_{000}u, D_{100}u, D_{010}u, D_{001}u, \dots), \tag{2.7}$$

where the operators D_0 and D_{ijt} represent filters corresponding to the q_0 and q_{ijt} convolution operators, which are used to approximate the differential operator, that is, $D_0 u = q_0 \otimes u$ and $D_{ijt} u = q_{ijt} \otimes u \approx \frac{\partial^{i+j+t} u}{\partial x^i \partial y^j \partial z^t}$. D_0 and D_{000} are average operators, and after the introduction of an average operator, the expression ability of the network is better than that of the network using identity mapping. Therefore, we introduce the average convolution operator directly in the same way as in a two-dimensional network. D_0 and

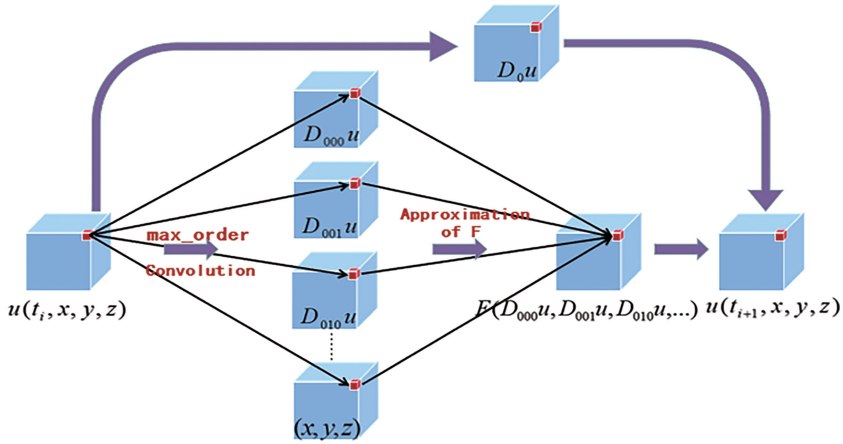


Figure 1: Schematic diagram of a 3D $1 - \delta t$ block.

D_{ijt} are the parameters that can be learned during the training process. In addition, the approximate nonlinear term F can be carried out by neural networks or other machine learning methods. The experiments in this letter adopt multivariate interpolation to approximate nonlinear F . The network structure is set out in Figure 1.

If the objective equation is linear with respect to partial derivatives, then it is described as $F = \sum_{0 \leq i, j, t} f_{ijt}(x, y, z) \frac{\partial^{i+j+t} u(x, y, z)}{\partial x^i \partial y^j \partial z^t}$. Whether it is a variable coefficient or not, the network structure $\{c_{ijt}\}$ is a three-dimensional matrix as an approximation of $f_{ijt}(x, y, z)$ on Ω , which can be obtained by interpolation or directly learned during training.

2.2.2 3D-PDE-Net: Multiple- δt Blocks. Here we stack multiple $1 - \delta t$ blocks to be 3D-PDE-Net and share parameters in each $1 - \delta t$ block across layers. An optimum network is obtained by minimizing the cumulative error $\|u(t_{i+n}) - \hat{u}(t_{i+n})\|_2^2$, where $\hat{u}(t_{i+n})$ is the output of the 3D-PDE-Net ($n - \delta t$ blocks). In the numerical experiments in this letter, the normalized error (NMSE) is adopted as the loss function of network training:

$$\frac{\|u(t_{i+n}) - \hat{u}(t_{i+n})\|_2^2}{\|u(t_{i+n}) - \bar{u}(t_{i+n})\|_2^2} = \frac{\frac{1}{SNML} \sum_{t,i,j,k}^{S,N,M,L} (|\hat{u} - u|^2)}{\frac{1}{SNML} \sum_{t,i,j,k}^{S,N,M,L} (|u - \bar{u}|^2)}, \quad (2.8)$$

Among them, S represents the number of samples for training, and N, M, L represent the number of sampling points in three-dimensional coordinates, respectively.

2.3 Adaptive Activation Functions (LAAF). Jagtap et al. (2020a) proposed an adaptive activation function with an additional scalable parameter na . The parameter $a \in R$ acts as a slope of activation function. The globally adaptive activation (GAFF) means that it gives an optimized slope for the entire network. And then the authors define this parameter for the local network, including layer-wise and neuron-wise locally adaptive activation functions. The two locally optimized activation functions are defined as follows (Jagtap et al, 2020b):

Layer-wise locally adaptive activation functions (L-LAAF). This scheme defines the parameter for each hidden layer as

$$\sigma(na^k L_k(z^{k-1})), \quad k = 1, 2, \dots, D-1,$$

where $L_k(z^{k-1})$ is the form of affine transformation between two adjacent layers. This gives additional $D-1$ parameters to be optimized along with weights and biases. Here, every hidden layer has its own slope for the activation function.

Neuron-wise locally adaptive activation functions (N-LAAF). One can also define such an activation function at the neuron level as

$$\sigma(na_i^k (L_k(z^{k-1}))_i), \quad k = 1, 2, \dots, D-1, i = 1, 2, 3, \dots, N_k.$$

This gives additional $\sum_{i=1}^{D-1} N_k$ parameters to be optimized.

The neuron-wise activation function acts as a vector activation function in each hidden layer, where every neuron has its own slope for the activation function. We take the first approach. However, due to parameter sharing of the circular network, the L-LAAF in this letter is equivalent to the GAFF.

2.4 Error Evaluation Index. In order to evaluate the performance of the neural network, the following functions are used as evaluation indexes to measure the error between the exact value u and output of network \hat{u} , and \bar{u} represents the average value of the exact value in space:

$$NMSE = \frac{\|\hat{u} - u\|_2^2}{\|u - \bar{u}\|_2^2}, \quad \|e\|_2 = \sqrt{\Delta x \Delta y \Delta z \sum_{i,j,k}^{N,M,L} (\hat{u} - u)^2},$$

$$MAE = \frac{1}{N \times M \times L} \sum_{i,j,k}^{N,M,L} |\hat{u} - u|, \quad MAPE = \frac{1}{N \times M \times L} \sum_{i,j,k}^{N,M,L} \left| \frac{\hat{u} - u}{u} \right|,$$

$$\|e\|_\infty = \max_{i,j,k} |\hat{u} - u|, \quad NL_\infty = \frac{\max_{i,j,k} |\hat{u} - u|}{\|u - \bar{u}\|_2} = \frac{\max_{i,j,k} |\hat{u} - u|}{\|u - \bar{u}\|_2}.$$

$NMSE$ represents the standard mean square error, and the smaller this value is, the better the model effect will be. $\|e\|_2$ represents an L_2 norm error, which is used to compare the accuracy with other difference schemes. MAE represents the average absolute error value. The smaller the value is, the closer it is to the true value. $MAPE$ represents the average absolute percentage error. A value less than 0.1 indicates that the model has a good effect. When the value of $MAPE$ is large, it cannot indicate that the model is bad (when the local point error is large, it may also lead to a large $MAPE$ value); when the value of a point in the real value u is 0, $MAPE$ is meaningless (Wang et al., 2020). $\|e\|_\infty$ represents an L_∞ norm error value, namely, the maximum error; NL_∞ represents the standard maximum error: the smaller, the better. $NMSE$ and $MAPE$ can reflect the overall model and equation fitting effect to a certain extent. NL_∞ represents local characteristics and the relative maximum error. The smaller the error of MAE , L_2 and L_∞ calculated, the closer the result is to the real value.

3 Numerical Experiment 1: Convection Equation

Coefficients can be calculated by multivariate interpolation (Long et al., 2018). In order to simplify the equation and save computing time, the experiment in this letter considers only the constant coefficient convection equation; the variable coefficient convection equation can also be studied in a similar way.

3.1 Data Preparation, Training, and Testing. In the computation domain $\Omega = [0, 2] \times [0, 2] \times [0, 2]$, the three-dimensional convection equation is considered,

$$\frac{\partial u}{\partial t} = -p \frac{\partial u}{\partial x} - q \frac{\partial u}{\partial y} - r \frac{\partial u}{\partial z}, \quad \text{where } (x, y, z, t) \in \Omega \times \{t > 0\}, \quad (3.1)$$

where $p = q = r = 1$, the size of regular mesh used to discretize Ω is $50 \times 50 \times 50$, the spatial step $\Delta x = \Delta y = \Delta z = 2/50$, and training and testing data are all given by the exact solution, equation 3.2:

$$u(x, y, z, t) = \sin(\pi(x + y + z - 3t)). \quad (3.2)$$

The initial conditions are given by the exact solution, equation 3.2, and here we use periodic boundary conditions. Gaussian noise is added to each data sample $u(x, y, z, t)$ for enhancing the expressive ability of the network:

$$\hat{u}(x, y, z, t) = u(x, y, z, t) + 0.01 \times std \text{ var} \times W, \quad (3.3)$$

where $std\ var = \|u - \bar{u}\|_2$, $W \sim N(0, 1)$, and $N(0, 1)$ is a standard normal distribution. Under the condition that the order of PDEs does not exceed 2, the size of the convolution kernel used for training is 3. Then the form of the nonlinear response term is

$$F = \sum_{0 \leq i+j+t \leq 2} f_{ijt}(x, y, z) \frac{\partial^{i+j+t} u(x, y)}{\partial x^i \partial y^j \partial z^t}.$$

The basic module of the 3D-PDE-Net neural network can be written as

$$\hat{u}(t_{i+1}, \cdot) = D_0 u(t_i, \cdot) + \delta t \times (c_{000} D_{000} u + c_{100} D_{100} u, \dots + c_{002} D_{002} u),$$

where $\{c_{ijt}\}$ is a matrix with size $N \times M \times L$, which is the approximation of $f_{ijt}(x, y, z)$ on Ω . Use piecewise polynomial interpolation with smooth transitions at the boundaries of each piece to achieve approximation. The parameters that can be learned in the network include the interpolation parameters in $\{c_{ijt}\}$ and the convolution kernel $\{D_0, D_{ijt} : 0 \leq i + j + t \leq 2\}$.

The required data are generated on the fly during training or testing. Considering the calculation time and cost, the size of the convolution kernel will be $3 \times 3 \times 3$ in our experiments, and the corresponding accuracy may be lower if the size of filters is $5 \times 5 \times 5$ or $7 \times 7 \times 7$. In the training process, a layer-wise training mode that can improve training speed is adopted. It generates five samples for training each layer, and 3D-PDE-Net constructs to six layers, that is, the network trained in each batch requires a total of 30 data samples. Because we need only a small number of samples, the quasi-Newton iteration method (L-BFGS) is used for optimization with second-order precision.

3.2 Results and Discussion. This section introduces the numerical results of the trained 3D-PDE-Net using the data set described in the previous section and analyzes the effect of 3D-PDE-Net in solving convection problems. The predecessors Long et al. (2018) have given the influence of hyperparameters. On the whole, the larger the size of the filter in a certain range is, the better the effect of solution is, and the more network layers there are, the smaller the error of the numerical solution is. Therefore, in this section, we directly observe and analyze the three-dimensional experimental results without considering the influence of hyperparameter changes.

In order to observe the performance of the trained network, we obtain the solutions of PDEs at time intervals $T = 0.2$ and $T = 0.8$ and analyze their errors. The results are shown in Tables 1 and 2.

At different numbers of Δt , we use the network with the same number of layers to compare the errors of the solution. When Δt is 20 and 80, we derive the results shown in Tables 3 and 4, respectively.

Table 1: Errors of the Solution to Equation 3.1 at $T = 0.2$, $\max_order = 1$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.000625	0.00040166	0.04008548	0.01079458	0.04247823	0.06605295	0.09340756
0.0025	0.00013105	0.02289734	0.00645788	0.04754756	0.03701262	0.0523392
0.01	0.00010143	0.02014332	0.00567489	0.01770869	0.02931168	0.04145081
0.04	0.00015213	0.02466941	0.00695369	0.02665308	0.03764647	0.05323712

Table 2: Errors of the Solution to Equation 3.1 at $T = 0.8$, $\max_order = 1$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.0025	0.00023583	0.03071465	0.00878196	0.10190985	0.04431477	0.06266827
0.01	0.00011312	0.02127255	0.00599603	0.23697056	0.03300223	0.04666945
0.04	0.00075804	0.05506779	0.01510641	0.055268575	0.16165133	0.22859792

Table 3: Errors of the Solution to Equation 3.1 at $20\Delta t$, $\max_order = 1$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.000625	0.00012118	0.02201709	0.00620107	0.01969906	0.03594206	0.05082856
0.0025	0.0001213	0.02202864	0.00619637	0.01998279	0.03999246	0.05655439
0.01	0.00010266	0.02026414	0.00571009	0.12338079	0.03272538	0.0462805
0.04	0.00075804	0.05506779	0.01510641	0.05526858	0.16165132	0.22859792

Table 4: Errors of the Solution to Equation 3.1 at $80\Delta t$, $\max_order = 1$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.000625	0.00019051	0.0276063	0.00771868	0.01969906	0.05251202	0.06097842
0.0025	0.00013105	0.02289734	0.00645788	0.04754756	0.03701262	0.0523392
0.01	0.00011312	0.02127255	0.00599603	0.23697056	0.03300223	0.04666945
0.04	84602.0781	581.731873	159.800278	576.107727	1228.75745	1737.71594

By comparing the test results from Table 1 to Table 4, we can draw the following conclusions:

1. When the time interval is $T = 0.2$, the calculated solution with different numbers of Δt has little error with the exact solution. All of MAPE are less than 0.1, and NMSE also show that the neural network fitting equation is good.

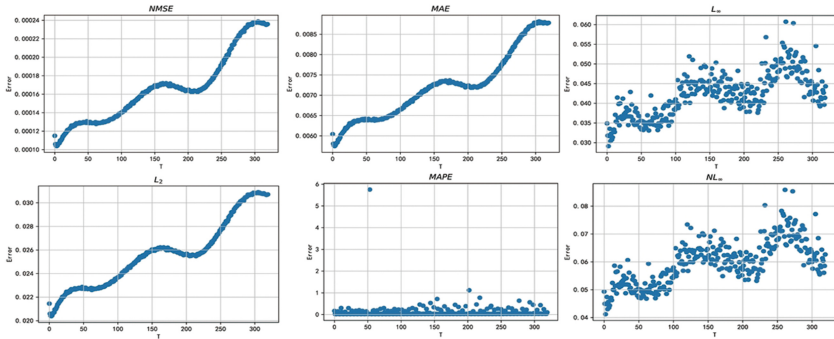


Figure 2: Errors of the solution to Equation 3.1 at $\Delta t = 0.0025$, $T = 0.8$.

2. When the time interval is $T = 0.8$, the result at $\Delta t = 0.04$ is poor because the time step is relatively too large.

Next, we compare the experimental results when the number of Δt is the same:

3. When Δt is 20, the overall solution error performance is very good.
4. When Δt is 80, the effect is well under the other Δt except for the situation of $\Delta t = 0.04$ because the time interval is relatively large.

Based on this analysis, when evaluating the error of the solution, Δt , T , and the number of Δt should be taken into consideration at the same time. Comparison of the experimental results shows that both $\Delta t = 0.01$ and $\Delta t = 0.0025$ have a small error between the numerical solution with the exact solution. At $\Delta t = 0.0025$ and $T = 0.8$, the various error plots are shown in Figure 2.

When $\Delta t = 0.0025$, the number of Δt is 80 ($T = 0.2$), and the number of Δt is 320 ($T = 0.8$); sections of the 3D spatial solution images are shown in Figure 3.

The Douglas-Gunn scheme is a classical difference method with second-order precision summarized (Ma, 2018). We set $T = 0.2$, $dt = 0.01$, and $\Delta x = \Delta y = \Delta z = 0.05$. The L_2 and L_∞ norm errors used for the 3D-PDE-Net method and the Douglas-Gunn scheme are depicted in Table 5. We can see that the 3D-PDE-Net provides a more accurate solution than the Douglas-Gunn ADI scheme.

4 Numerical Experiment 2: Diffusion Equation

Similar to the previous experiment, this one also focuses on the constant coefficient diffusion equation.

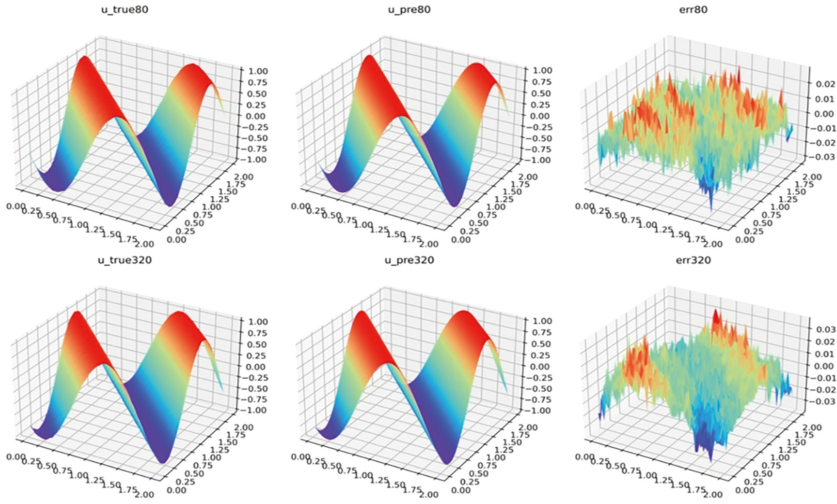


Figure 3: Sections of the 3D solution to Equation 3.1 at $\Delta t = 0.0025$ and the number of Δt is 80 (top row) and 320 (bottom row).

Table 5: L_2 and L_∞ Norm Errors at $T = 0.2$, $dt = 0.01$, $\delta_x = \delta_y = \delta_z = 0.05$.

	L_2	L_∞
Douglas-Gunn scheme (Ma, 2018)	3.5	0.769
3D-PDE-Net	0.02032988	0.03593109

4.1 Data Preparation, Training, and Testing. For the three-dimensional diffusion equation, 4.1, the spatial boundary is $\Omega = [0, 2\pi] \times [0, 2\pi] \times [0, 2\pi]$:

$$\frac{\partial u}{\partial t} = c \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} \right), \quad (4.1)$$

where $(x, y, z, t) \in \Omega \times \{t > 0\}$.

In the case of $c = 0.3$, the size of the regular mesh is $50 \times 50 \times 50$ imposed on Ω , and the space step is $\Delta x = \Delta y = \Delta z = 2\pi/50$. The training and testing data are given by the exact solution:

$$u = 1000e^{-0.9t} \sin(x) \sin(y) \sin(z). \quad (4.2)$$

Table 6: Errors of the Solution to Equation 4.1 at $T = 0.2$, $\max_order = 2$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.000625	0.0376337	572.275696	22.8698311	1.0028089	594.312744	3.17298555
0.0025	0.00054256	49.0671616	2.23501849	0.4142519	26.5103836	0.19820628
0.01	0.00018602	41.3482590	2.08968091	0.2737154	11.5319996	0.05990921
0.04	0.00015705	35.5133171	1.7952261	0.2449427	13.989995	0.07775196

Table 7: Errors of the Solution to Equation 4.1 at $T = 0.8$, $\max_order = 2$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.0025	0.00504207	87.1861191	3.82060003	0.61556971	34.3069229	0.44005689
0.01	0.00064279	44.7954369	2.23257637	0.60363084	22.5454159	0.20096888
0.04	0.000469653	35.7928543	1.79527438	0.6322729	32.6800957	0.311634362

The initial conditions are taken directly from this exact solution, and we use the Dirichlet boundary conditions in this experiment. For every sample, gaussian noise is added as equation 3.3.

The size of the convolution kernel, the number of network layers, and the number of samples are consistent with the parameters in the previous section of the experiment. We trained the optimum network from 30 data samples and then used the learned network for solving. It should be noted that the maximum possible order of the experiment in this section is 2.

4.2 Results and Discussion.

4.2.1 Predicting Dynamics without Using the Activation Function. For our comparison with the first-order differential equation, we observed and analyzed the three-dimensional experimental results without considering the influence of the change of hyperparameter. We calculated spatial solutions to test learned network performance at the time intervals $T = 0.2$ and $T = 0.8$. The test errors are shown in Tables 6 and 7.

We also tested the learned neural network. In the case of different Δt , the number of Δt is used to compare the error of the numerical solution. The results for Δt at 20 and 80 are shown in Tables 8 and 9.

The following conclusions can be drawn by comparing the test results from Tables 6 to 9:

1. When the time interval is $T = 0.2$, the errors of solution for different numbers of Δt are small. NMSE shows that the overall effect is good, but MAPE is greater than 0.1, and the larger NL_∞ also shows the larger local test error at $\Delta t = 0.00625$.

Table 8: Errors of the Solution to Equation 4.1 at $20\Delta t$, $\max_order = 2$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.000625	0.00028515	58.9685478	2.79729247	0.3049064	30.8024178	0.13892281
0.0025	0.00021219	35.1178742	1.74150527	0.27727368	14.9238386	0.09749512
0.01	0.00018602	41.3482589	2.08968091	0.27371544	11.5319996	0.05990921
0.04	0.00046965	35.7928543	1.79527438	0.6322729	32.6800957	0.31163436

Table 9: Errors of the Solution to Equation 4.1 at $80\Delta t$, $\max_order = 2$.

Δt	NMSE	L_2	MAE	MAPE	L_∞	NL_∞
0.000625	0.0014779	129.799072	5.07427359	0.77636933	69.9301459	0.32619828
0.0025	0.0005426	49.0671616	2.23501849	0.41425186	26.5103836	0.19820628
0.01	0.0006428	44.7954369	2.23257637	0.60363084	22.5454159	0.20096888
0.04	271004.31	100707.023	347.044799	13.3790703	423570.312	34484.4766

2. When the time interval is $T = 0.8$, NL_∞ indicates that the testing effect at $\Delta t = 0.01$ is better than at other Δt .

Next, we compare the scenario with the same number of Δt at different time step Δt :

3. When Δt is 20, NMSE indicates a great overall solution, and the scenario at $\Delta t = 0.01$ has the smallest L_∞ error.
4. When Δt is 80, the test effect of the scenario at $\Delta t = 0.0025$ is the best.

Based on this analysis, with time step Δt , total time interval T , and number of Δt as evaluation indexes, the solution in the $\Delta t = 0.01$ case performs very well. Various error plots at $\Delta t = 0.01$ and the time interval $T = 0.8$ are shown in Figure 4.

When $\Delta t = 0.01$ and the Δt is 20 ($T = 0.2$) and 80 ($T = 0.8$), sections of the 3D spatial solution images are shown in Figure 5.

4.2.2 Predicting Dynamics Using Adaptive Activation Functions. For common neural networks, the activation functions can accelerate the neural network training and improve the accuracy of solution. We tried to add an activation layer in 3D-PDE-Net. The LAAF mentioned in this letter is to accelerate network convergence by altering the loss landscape. Scenario 1 represents the numerical solution using the layer-wise adaptive activation function (tanh); scenario 2 represents the solution of the partial differential equation without using activation function. The errors are shown in Table 10.

The 3D-PDE-Net is made up of basic modules that are cyclically stacked, so L-LAAF is converted to GAAF. When $\Delta t = 0.01$ and the number of Δt

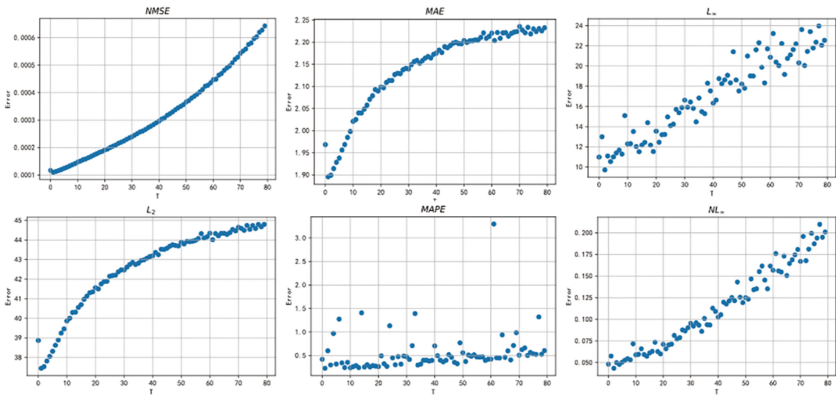


Figure 4: Errors of the Solution to Equation 4.1 at $\Delta t = 0.01$, $T = 0.8$.

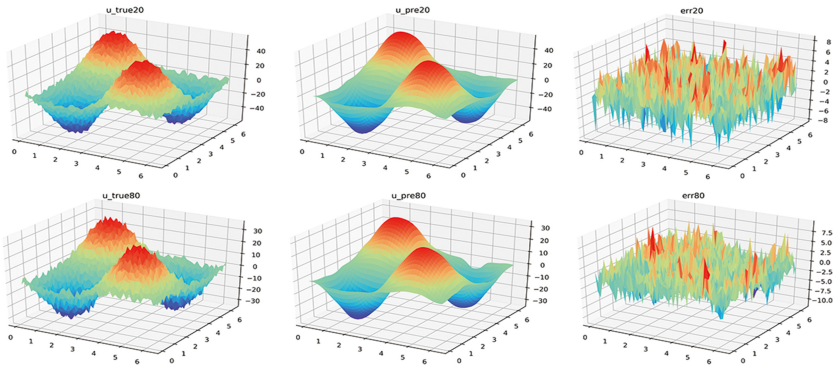


Figure 5: Sections of the 3D spatial solution to equation 4.1 at $\Delta t = 0.01$ with the number of Δt is 20 (top row) and 80 (bottom row).

Table 10: Numerical Errors of the Solution to Equation 4.1 in Scenarios 1 and 2.

		Scenario 1		Scenario 2	
Δt	Number of Δt	NMSE	MAPE	NMSE	MAPE
0.0025	1	0.00012862	0.27094537	0.00011708	0.2836791
	20	0.00048785	0.41643637	0.00021219	0.2772737
	80	0.00343868	0.79955858	0.00054256	0.4142519
0.01	1	0.00011903	0.23753765	0.00011676	0.419004
	20	0.00040321	0.63613981	0.00018602	0.273715
	80	0.00946921	1.04254532	0.00064279	0.603631
0.04	1	0.0001397	0.27728489	0.000121	0.225869
	20	0.0075582	1.08468592	0.000470	0.632273
	80	0.2126092	2.7424283	2.7100E+05	13.379070

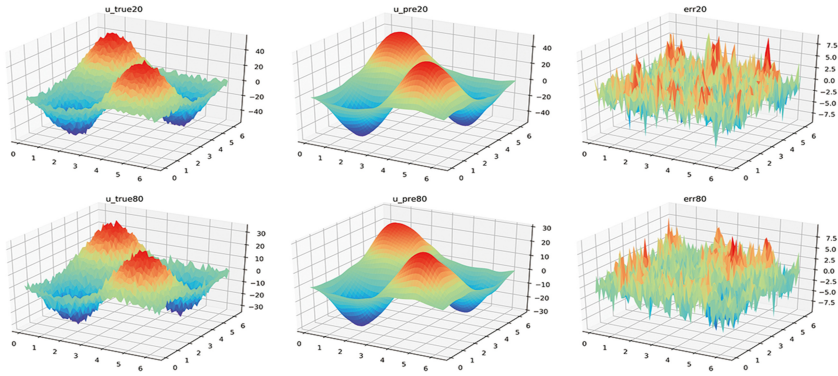


Figure 6: Scenario 1: Sections of the 3D spatial solution to equation 4.1 at $\Delta t = 0.01$ and the number of Δt is 20 (top row) and 80 (bottom row).

is 20 ($T = 0.2$) and 80 ($T = 0.8$), sections of the 3D spatial solution images (scenario 1) are shown in Figure 6.

The following conclusions can be drawn from the above solution results. First, the activation function significantly shortens the training period by nearly 1/10. Similarly good experimental performance and smaller margin of error can be achieved in less time after adding the activation function. Figures 5 and 6 show good solution images. And when the number of Δt is 80, the prediction error interval of scenario 2 is $(-10.0, 7.5)$, while the error interval of scenario 1 is $(-7.5, 7.5)$, which shows that the activation function has its own advantages.

Another advantage is that L-LAAF's method has better prediction precision when the time step is large. When $\Delta t = 0.04$, the prediction error obtained at $80\Delta t$ in scenario 1 is 0.2126092, while the prediction error is $2.7100\text{E}+05$ in scenario 2, which shows the excellent effect of the activation function.

However, activation functions will increase the solution error when the time step is small. Because the network in this letter is different from the traditional CNN, the total NMSE errors in scenario 1 are slightly larger than in scenario 2 at $\Delta t = 0.0025$ and $\Delta t = 0.01$. The activation function selection and model construction have a great influence on model training and solution results.

More important is that the added activation function will weaken the interpretability of the network. Without the activation function, the 3D-PDE-Net can be expressed by mathematical formula, and the spatial coefficients formula can be obtained from the learnable parameters. When the activation function is added, the coefficients cannot be explicitly calculated and 3D-PDE-Net cannot be expressed by mathematical formula directly.

5 Numerical Experiment 3: Burgers Equation

Sections 3 and 4 dealt mainly with the problem of linear homogeneous equations. In this section, we introduce a forced Burgers equation with constant coefficients.

5.1 Data Preparation, Training, and Testing. For the three-dimensional diffusion, equation 5.1, the spatial boundary is $\Omega = [0, \pi] \times [0, \pi] \times [0, \pi]$:

$$\frac{\partial u}{\partial t} + u \left(\frac{\partial u}{\partial x} + \frac{\partial u}{\partial y} + \frac{\partial u}{\partial z} \right) = \frac{1}{2} \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} \right) + x + y + z, \quad (5.1)$$

where $(x, y, z, t) \in \Omega \times \{t > 0\}$ and $c = 0.5$, the size of the regular mesh is $50 \times 50 \times 50$ imposed on Ω ; the space step is $\Delta x = \Delta y = \Delta z = \pi/49$; and the training and testing data are high-precision solutions simulated by Mathematica, including the initial condition. The boundary condition is set to periodic in this experiment. For every sample, gaussian noise is added as in equation 3.3.

Hyperparameters are consistent with the parameters in the section 4. We trained the optimum network from 30 data samples and then used the well-trained network for solving the problem. The maximum possible order of the experiment in this section is also 2. The corresponding nonlinear network structure is adjusted as

$$\begin{aligned} \hat{u}(t_{i+1}, \cdot) = & D_0 u(t_i, \cdot) + \delta t \times (c_{000} D_{000} u + c_{100} u D_{100} u + c_{010} u D_{010} u, \dots \\ & + c_{002} D_{002} u + \tilde{f}(x, y, z)). \end{aligned}$$

$\tilde{f}(x, y, z)$ can be interpolated by x, y, z or learned directly, and three-dimensional Lagrange interpolation is used in this experiment.

5.2. Results and Discussion. The second-order equation may get better solution results at $\Delta t = 0.0025$. Considering the complexity of the equation and computational cost, this section mainly focuses on $\Delta t = 0.0025$ and compares the errors of numerical solutions with different numbers of Δt . Also, we do not consider the influence of other superparameter changes. The solution errors are shown in Table 11.

From Table 11 and Figure 8, we get the following obvious results:

1. On the whole, *NMSE* shows that the 3D-PDE-Net model can obtain high precision results in solving equation 5.1. *L₂* and *MAE* show that the error of the numerical solution solved by the network is relatively small—for example, the mean absolute error is less than 0.02. Also, the larger the number of Δt , the greater errors there are.

Table 11: Errors of the Solution to Equation 5.1 at $\Delta t = 0.0025$, $\text{max_order} = 2$.

Number of Δt	$NMSE$	L_2	MAE	$MAPE$
5	0.00014521	0.05129173	0.00712171	0.55777174
10	0.00021479	0.06304602	0.00869071	0.9814496
20	0.00032384	0.07930905	0.01082481	1.19216216
80	0.00066307	0.13017096	0.01607719	4.0829854

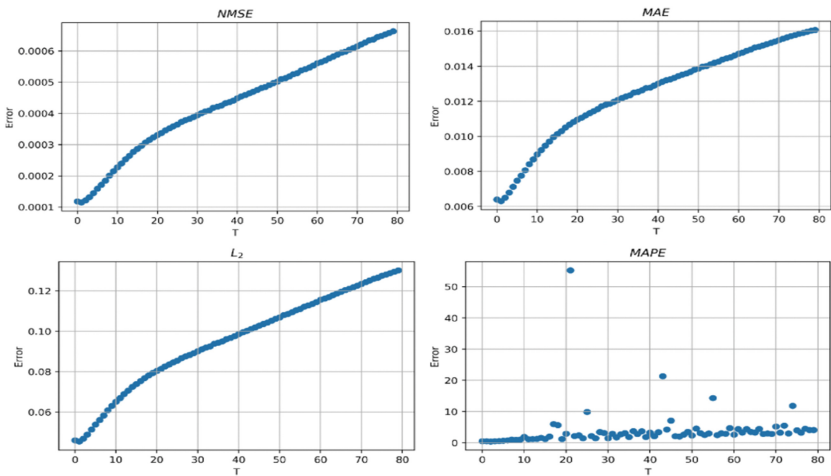


Figure 7: Errors of the solution to equation 5.1 at $\Delta t = 0.0025$, $T = 0.2$.

- 2. All $MAPE$ are greater than 0.1, which also shows that the local errors of solutions are relatively large. Figure 8 also shows large errors, mainly at the boundary.

Figure 7 shows the error within the interval $(0, 0.2]$ after giving initial solution u_0 .

When $\Delta t = 0.0025$, the number of Δt is 20 ($T = 0.05$) and 80 ($T = 0.2$), sections of the 3D spatial solution images are shown in Figure 8.

6 Conclusion

We have proposed a three-dimensional network, 3D-PDE-Net, to solve 3D unsteady PDEs, based on a convolutional neural network. This method mainly learns differential operators by learning convolution kernels, which is guaranteed by the mathematical theoretical justification from Taylor’s expansion. The 3D-PDE-Net does not need any prior knowledge except the highest possible order.

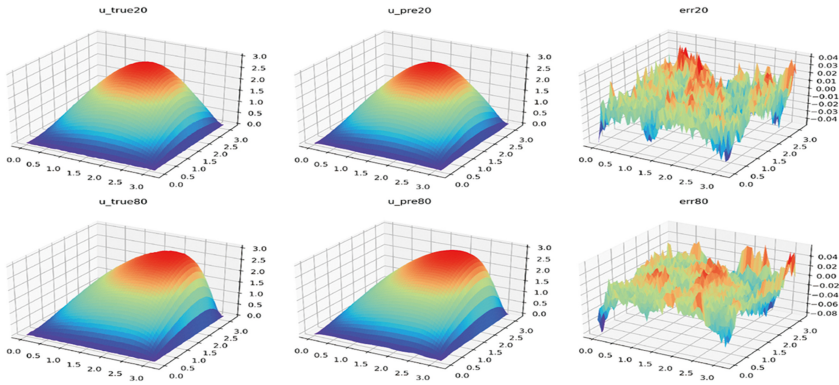


Figure 8: Sections of the 3D spatial solution to equation 5.1 at $\Delta t = 0.0025$, when the number of Δt is 20 (top row) and 80 (bottom row).

The 3D-PDE-Net as a PDE solver has good performance. Numerical experiment shows that the solution of the method outperforms that of a Douglas-Gunn scheme. We carried out convection and diffusion equations as numerical experiments to support our theoretical analysis. Although 3D-PDE-Net is not as effective in nonlinear Burgers equation problems as in solving homogeneous convection or diffusion equations, it still has good performance and potential for development potential. We are adding activation functions to accelerate the neural network training and will be conducting research on that in the future.

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