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1 所需要的库及其依赖关系

- 1. zlib
- 2. libpng (依赖于 zlib)
- 3. libjpeg
- 4. x264
- 5. yasm
- 6. libv4l
- 7. xvid
- 8. ffmpeg (依赖于 x264 与 xvid)
- 9. opency-2.4.13 (依赖于 ffmpeg 与 zlib)

2 准备工作

- 1. 找到交叉编译器的路径,如/opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-gcc
- 2. 准备好所有安装包,如图 1所示。

arm-gnueabi.toolchain.cmake
cap_ffmpeg_impl.hpp
cMakeLists.txt
cpenCVFindLibsVideo.cmake
ffmpeg-1.2.12.tar.bz2
jpegsrc.v8d.tar.gz
last_x264.tar.bz2
libpng-1.6.34.tar.gz

图 1: backup 文件夹内容

- 需要用 CMakeLists.txt 覆盖 Opencv 目录下原 CMakeList.txt 文件 (4 个平台均如此)。
- cap_ffmpeg_impl.hpp 以及 OpenCVFindLibsVideos.cmake 在安卓的两个平台配置时需要使用(因为编译安卓系统的库时,Opencv 默认会关闭 FFM-PEG 这个依赖库的选项,如果手动修改配置文件,将其打开,会出现一些报错。cap_ffmpeg_impl.hpp 是为了解决其中一个报错"找不到头文件sys/sys***.h"而准备的,该文件在 Opencv 目录下,具体位置请通过 find命令搜寻)

- OpenCVFindLibsVideos.cmake 是为了打开 FFMPEG 这个依赖库的选项 而准备的。
- arm-gnueabi.toolchain.cmake 是为了配置 armv7-linux 平台的环境准备的。

3 各个平台配置

3.1 安装设置

注:以下的所有配置请一段一段地复制到命令行,可能过程中会出现一些小问题。复制前注意检查代码是否需要修改。

3.1.1 armv7-linux 平台

```
CC1='/usr/bin/arm-linux-gnueabihf-gcc'
LD='/usr/bin/arm-linux-gnueabihf-ld'
AR='/usr/bin/arm-linux-gnueabihf-ar'
RANLIB='/usr/bin/arm-linux-gnueabihf-ranlib'
STRIP='/usr/bin/arm-linux-gnueabihf-strip'
PREFIX='/home/liuzili/arm-linux-build' # 安装目录
HOST='arm-linux' # 编译出的库在什么平台上运行
```

3.1.2 aarch64-linux 平台

```
CC1='/opt/toolchains/linux-toolchain-aarch64/bin/aarch64-linux-gnu-gcc'
LD='/opt/toolchains/linux-toolchain-aarch64/bin/aarch64-linux-gnu-ld'
AR='/opt/toolchains/linux-toolchain-aarch64/bin/aarch64-linux-gnu-ar'
RANLIB='/opt/toolchains/linux-toolchain-aarch64/bin/aarch64-linux-gnu-ranlib'
STRIP='/opt/toolchains/linux-toolchain-aarch64/bin/aarch64-linux-gnu-strip'
PREFIX='/home/liuzili/linux-aarch64-build'
HOST='aarch64-linux'
export LDFLAGS="-L$PREFIX/lib"
export CPPFLAGS="-I$PREFIX/licude"
YOUR_BUILD_PATH='/home/liuzili/linux-aarch64'
TOOLCHAINS='/opt/toolchains/linux-toolchain-aarch64'
CROSS_PREFIX="$TOOLCHAINS/bin/aarch64-linux-gnu-"
ARCH="aarch64"
```

3.1.3 army7-android 平台

```
CC1='/opt/toolchains/android-toolchain-armv7/bin/arm-linux-androideabi-gcc'
LD='/opt/toolchains/android-toolchain-armv7/bin/arm-linux-androideabi-ld'
AR='/opt/toolchains/android-toolchain-armv7/bin/arm-linux-androideabi-ar'
RANLIB='/opt/toolchains/android-toolchain-armv7/bin/arm-linux-androideabi-ranlib'
STRIP='/opt/toolchains/android-toolchain-armv7/bin/arm-linux-androideabi-strip'
PREFIX='/home/liuzili/armv7-android-build'
HOST='arm-linux-android'
```

3.1.4 aarch64-android 平台

```
CC1='/opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-gcc'
LD='/opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-ld'
AR='/opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-ar'
RANLIB='/opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-ranlib'
STRIP='/opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-strip'
PREFIX='/home/liuzili/test-aarch64/3rdpart-aarch64-install'
HOST='aarch64-linux-android'
TOOLCHAINS='/opt/toolchains/android-toolchain-aarch64'
SYSROOT="$TOOLCHAINS/sysroot"
CROSS_PREFIX="$TOOLCHAINS/bin/aarch64-linux-android-"
YOUR_BUILD_PATH='-/ad-aarch64'
EXTRA_CFLAGS="-march=armv8-a -D__ANDROID__ -D_ARM_ARCH_8_ -D_ARM_ARCH_8A__"
EXTRA_LDFLAGS="-nostdlib"
```

3.2 zlib 安装

zlib 一般最先编译,因为 libpng 以及后面的 ffmpeg 的编译会依赖它。通过 prefix 指定安装目录, sed 语句将 Makefile 文件中的"CC", "LDSHARED"等项替换为交叉编译器的对应项。

3.2.1 armv7-linux 平台

```
tar -zxvf zlib-1.2.7.tar.gz;
cd zlib-1.2.7/;
./configure --prefix=$PREFIX --shared;
sed -i "s|CC=gcc|CC=$CC1|g" Makefile;
sed -i "s|LDSHARED=gcc|LDSHARED=$CC1|g" Makefile;
sed -i "s|CPP=gcc|CPP=$CC1|g" Makefile;
sed -i "s|AR=ar|AR=$AR|g" Makefile;
sed -i "s|AR=ar|AR=$AR|g" Makefile;
sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" Makefile;
make;
make install;
cd ..;
```

3.2.2 aarch64-linux 平台

```
tar -zxvf zlib-1.2.7.tar.gz;
```

```
cd zlib-1.2.7/;
    ./configure --prefix=$PREFIX --shared;

sed -i "s|CC=gcc|CC=$CC1|g" Makefile;

sed -i "s|LDSHARED=gcc|LDSHARED=$CC1|g" Makefile;

sed -i "s|CPP=gcc|CPP=$CC1|g" Makefile;

sed -i "s|AR=ar|AR=$AR|g" Makefile;

sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" Makefile;

make -j;

make install;

cd ..;
```

3.2.3 armv7-android 平台

```
tar -zxvf zlib-1.2.7.tar.gz;
cd zlib-1.2.7/;
./configure --prefix=$PREFIX --shared;
sed -i "s|CC=gcc|CC=$CC1|g" Makefile;
sed -i "s|LDSHARED=gcc|LDSHARED=$CC1|g" Makefile;
sed -i "s|CPP=gcc|CPP=$CC1|g" Makefile;
sed -i "s|AR=ar|AR=$AR|g" Makefile;
sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.2.4 aarch64-android 平台

```
tar -zxvf zlib-1.2.7.tar.gz;
cd zlib-1.2.7/;
./configure --prefix=$PREFIX --shared;
sed -i "s|CC=gcc|CC=$CC1|g" Makefile;
sed -i "s|LDSHARED=gcc|LDSHARED=$CC1|g" Makefile;
sed -i "s|CPP=gcc|CPP=$CC1|g" Makefile;
sed -i "s|AR=ar|AR=$AR|g" Makefile;
sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.3 libpng 安装

编译 libpng 时需要设置环境变量指向安装 zlib 的目录,否则会提示找不到 zlib。同样需要修改 Makefile。

3.3.1 armv7-linux 平台

```
export LDFLAGS="-L$PREFIX/lib";
export CPPFLAGS="-I$PREFIX/include";
tar -zxvf libpng-1.6.34.tar.gz;
```

```
cd libpng-1.6.34/;
   ./configure --host=$HOST --prefix=$PREFIX --enable-shared --enable-static ...
       CC=arm-linux-gnueabihf-gcc;
   sed -i "s|CC = gcc|CC = $CC1|g" Makefile;
6
   sed -i "s|LD = /usr/bin/ld|LD = $LD|g" Makefile;
7
   sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
   sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
   sed -i "s|AR = ar|AR = $AR|g" Makefile;
   sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
11
   make −j;
   make install;
13
14 cd ..;
```

3.3.2 aarch64-linux 平台

```
tar -zxvf libpng-1.6.34.tar.gz;
cd libpng-1.6.34/;
export LDFLAGS="-L$PREFIX/lib"
export CPPFLAGS="-I$PREFIX/include"
./configure --host=$HOST --prefix=$PREFIX --enable-shared --enable-static CC=$CC1;
sed -i "s|CC = gcc|CC = $CC1|g" Makefile;
sed -i "s|LD = /usr/bin/ld|LD = $LD|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.3.3 armv7-android 平台

```
tar -zxvf libpng-1.6.34.tar.gz;
cd libpng-1.6.34/;
./configure --host=$HOST --prefix=$PREFIX --enable-shared --enable-static CC=$CC1;
sed -i "s|CC = gcc|CC = $CC1|g" Makefile;
sed -i "s|LD = /usr/bin/ld|LD = $LD|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.3.4 aarch64-android 平台

```
tar -zxvf libpng-1.6.34.tar.gz;
cd libpng-1.6.34/;
./configure --host=$HOST --prefix=$PREFIX --enable-shared --enable-static CC=$CC1;
sed -i "s|CC = gcc|CC = $CC1|g" Makefile;
```

```
sed -i "s|LD = /usr/bin/ld|LD = $LD|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.4 libjpeg 安装

3.4.1 armv7-linux 平台

3.4.2 aarch64-linux 平台

```
tar -zxvf jpegsrc.v8d.tar.gz;
cd jpeg-8d/;
./configure --host=arm-linux --prefix=$PREFIX --enable-shared --enable-static CC=$CC1;
sed -i "s|CC = gcc -std=gnu99|CC = $CC1|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|LD = /usr/bin/ld|LD = $LD|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.4.3 armv7-android 平台

```
sed -i "s|LD = /usr/bin/ld|LD = $LD|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.4.4 aarch64-android 平台

3.5 yasm 安装

3.5.1 armv7-linux 平台

```
tar -zxvf yasm-1.3.0.tar.gz;
cd yasm-1.3.0/;
CC=arm-linux-gnueabihf-gcc;
./configure --host=$HOST --prefix=$PREFIX --enable-shared --enable-static;
sed -i "s|CC = gcc -std=gnu99|CC = $CC1|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.5.2 aarch64-linux 平台

```
tar -zxvf yasm-1.3.0.tar.gz;
cd yasm-1.3.0/;
./configure --host=$HOST --prefix=$PREFIX CC=$CC1;
sed -i "s|CC = gcc -std=gnu99|CC = $CC1|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
```

```
8  sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
9  make -j;
10  make install;
11  cd ..;
```

3.5.3 armv7-android 平台

```
tar -zxvf yasm-1.3.0.tar.gz;
cd yasm-1.3.0/;
./configure --host=arm-linux-android --prefix=$PREFIX CC=$CC1;
sed -i "s|CC = gcc -std=gnu99|CC = $CC1|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.5.4 aarch64-android 平台

```
tar -zxvf yasm-1.3.0.tar.gz;
cd yasm-1.3.0/;
./configure --host=$HOST --prefix=$PREFIX --enable-shared --enable-static CC=$CC1;
sed -i "s|CC = gcc -std=gnu99|CC = $CC1|g" Makefile;
sed -i "s|CPP = gcc|CPP = $CC1|g" Makefile;
sed -i "s|STRIP = strip|STRIP = $STRIP|g" Makefile;
sed -i "s|AR = ar|AR = $AR|g" Makefile;
sed -i "s|RANLIB = ranlib|RANLIB = $RANLIB|g" Makefile;
make -j;
make install;
cd ..;
```

3.6 x264 安装

x264 的安装容易出现奇怪的问题,如果下面的命令出现问题,请谷歌上搜寻解决方案。

3.6.1 armv7-linux 平台

```
make -j;
make install;
cd ..;
```

3.6.2 aarch64-linux 平台

```
YOUR_BUILD_PATH='/home/liuzili/linux-aarch64'
2 | TOOLCHAINS=/opt/toolchains/linux-toolchain-aarch64
3 | CROSS_PREFIX=$TOOLCHAINS/bin/aarch64-linux-gnu-
4 | ARCH=aarch64
5 | tar -xjf last_x264.tar.bz2;
6 cd x264-snapshot-20171201-2245/;
_{7} |./configure --cross-prefix=$CROSS_PREFIX \
  |--host=aarch64-linux \
10 --enable-shared \
11 | --extra-ldflags="-nostdlib" \
12 --disable-cli \
13 --prefix=$PREFIX
14 | sed -i "s|CC=gcc|CC=$CC1|g" config.mak;
15 | sed -i "s|AR=gcc-ar|AR=$AR|g" config.mak;
16 | sed -i "s|RANLIB=gcc-ranlib|RANLIB=$RANLIB|g" config.mak;
sed -i "s|LD=gcc -o|LD=$CC1 -o|g" config.mak;
18 make -i;
   make install;
   cd ..:
20
```

3.6.3 armv7-android 平台

```
tar -xjf last_x264.tar.bz2;
   cd x264-snapshot-20171201-2245/;
   ./configure --prefix=$PREFIX \
   --host=arm-linux-androideabi \
   --sysroot=$SYSR00T \
   --cross-prefix=$CROSS_PREFIX \
   --extra-cflags="$EXTRA_CFLAGS" \
   --extra-ldflags="$EXTRA_LDFLAGS" \
   --enable-pic \
   --enable-static \
10
   --enable-shared \
   --enable-strip \
   --disable-cli \
13
   --disable-win32thread \
14
   --disable-avs \
15
   --disable-swscale \
16
   --disable-lavf \
17
   --disable-ffms \
   --disable-gpac \
   --disable-lsmash
20
   make clean;
21
   make STRIP= -j8 install;
22
   cd ..;
```

3.6.4 aarch64-android 平台

```
tar -xjf last_x264.tar.bz2;
  cd x264-snapshot-20171201-2245/;
3 ./configure --prefix=$PREFIX \
   --host=aarch64-linux-android \
   --sysroot=$SYSR00T \
   --cross-prefix=$CROSS_PREFIX \
   --extra-cflags="$EXTRA_CFLAGS" \
   --extra-ldflags="$EXTRA_LDFLAGS" \
   --enable-pic \
   --enable-static \
   --enable-shared \
   --enable-strip \
   --disable-cli \
   --disable-win32thread \
   --disable-avs --disable-swscale --disable-lavf --disable-ffms --disable-gpac ...
       --disable-lsmash
  make clean;
  make STRIP= -j8 install;
 cd ..;
```

3.7 libv4l 安装

这个压缩包中为库文件,库文件直接拷贝到"安装目录/lib"文件夹下即可。 armv7-linux 以外的平台不需要安装。

3.7.1 armv7-linux 平台

```
cp libv41.tar.bz2 $PREFIX/lib;
cd $PREFIX/lib;
tar -xjf libv41.tar.bz2;
rm -f libv41.tar.bz2;
cd -;
```

3.8 xvid 安装

注意 xviud 是在 build/generic 目录下进行操作,修改 platform.inc 文件中的内容 (CC, AR, RANLIB),修改方式同前面修改 Makefile 一样,这个文件会作用于 Makefile。

3.8.1 armv7-linux 平台

```
sed -i "s|AR=ar|AR=$AR|g" platform.inc;
sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" platform.inc;
make -j;
make install;
cd ../../..;
```

3.8.2 aarch64-linux 平台

```
tar -zxvf xvidcore_1.3.2.orig.tar.gz;
cd xvidcore-1.3.2/build/generic;
./configure --prefix=$PREFIX --host=arm-linux --disable-assembly CC=$CC1;
sed -i "s|CC=gcc|CC=$CC1|g" platform.inc;
sed -i "s|AR=ar|AR=$AR|g" platform.inc;
sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" platform.inc;
make -j;
make install;
cd ../../.;
```

3.8.3 armv7-android 平台

```
tar -zxvf xvidcore_1.3.2.orig.tar.gz;
cd xvidcore-1.3.2/build/generic;
./configure --prefix=$PREFIX --host=$HOST --disable-assembly CC=$CC1;
sed -i "s|CC=gcc|CC=$CC1|g" platform.inc;
sed -i "s|AR=ar|AR=$AR|g" platform.inc;
sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" platform.inc;
make -j;
make install;
cd ../../..;
```

3.8.4 aarch64-android 平台

```
tar -zxvf xvidcore_1.3.2.orig.tar.gz;
cd xvidcore-1.3.2/build/generic;
./configure --prefix=$PREFIX --host=arm-linux-android --disable-assembly CC=$CC1;
sed -i "s|CC=gcc|CC=$CC1|g" platform.inc;
sed -i "s|AR=ar|AR=$AR|g" platform.inc;
sed -i "s|RANLIB=ranlib|RANLIB=$RANLIB|g" platform.inc;
make -j;
make install;
cd ../../.;
```

3.9 ffmpeg 安装

3.9.1 armv7-linux 平台

ffmpeg 是用于 mpeg4 编解码的。在安卓平台一定要 enable-static, 否则 Opency 无法依赖 ffmpeg。

```
tar -xjf ffmpeg-1.2.12.tar.bz2;
   cd ffmpeg-1.2.12/
3 \./configure \
   --enable-cross-compile \
5 | --target-os=linux \
6 --cc=arm-linux-gnueabihf-gcc \
  --arch=arm \
   --enable-shared \
   --disable-static \
   --enable-gpl \
10
   --enable-nonfree \
11
   --enable-ffmpeg \
   --disable-ffplay \
13
   --enable-ffserver \
14
   --enable-swscale \
15
   --enable-pthreads \
16
   --enable-yasm \
17
   --disable-stripping \setminus
   --enable-libx264 \
19
   --enable-libxvid \
   --extra-cflags=-I$PREFIX/include \
   --extra-ldflags=-L$PREFIX/lib \
   --prefix=$PREFIX;
23
24
   make −j;
25
   make install;
   cd ..;
26
```

3.9.2 aarch64-linux 平台

```
tar -xjf ffmpeg-1.2.12.tar.bz2;
   cd ffmpeg-1.2.12/
   ./configure \
   --enable-cross-compile \
   --target-os=linux \
5
   --cc=$CC1 \
   --arch=arm64 \
   --enable-shared \
8
   --disable-static \
9
   --enable-gpl \
10
   --enable-nonfree \
11
   --enable-ffmpeg \
12
   --disable-ffplay \
13
   --enable-ffserver \
14
   --enable-swscale \
15
   --enable-pthreads \
16
   --enable-yasm \
17
18
   --disable-stripping \
19
   --enable-libx264 \
20
   --enable-libxvid \
   --extra-cflags="-I$PREFIX/include" \
21
22 | --extra-ldflags="-L$PREFIX/lib" \
23 --prefix=$PREFIX;
24 | make −j;
   make install;
   cd ..;
```

3.9.3 armv7-android 平台

```
tar -xjf ffmpeg-1.2.12.tar.bz2;
   cd ffmpeg-1.2.12/
   ./configure \
   --enable-cross-compile \
   --target-os=linux \
   --cc=$CC1 \
   --arch=arm \
   --enable-shared \
   --enable-static \
   --enable-gpl \
11 |--enable-nonfree \
12 --enable-ffmpeg \
13 |--disable-ffplay \
   --enable-ffserver \
   --enable-swscale \
16 --disable-symver \
17 --enable-pthreads \
   --disable-yasm \
   --disable-stripping \
19
   --enable-libx264 \
20
   --enable-libxvid \
   --extra-cflags=-I$PREFIX/include \
   --extra-ldflags=-L$PREFIX/lib \
   --prefix=$PREFIX;
^{24}
   make −j;
25
   make install;
   cd ..;
```

3.9.4 aarch64-android 平台

```
tar -xjf ffmpeg-1.2.12.tar.bz2;
   cd ffmpeg-1.2.12/
   ./configure \
   --enable-cross-compile \
   --target-os=linux \
   --cc=$CC1 \
6
   --arch=arm64 \
   --enable-shared \
8
   --enable-static \
9
   --enable-gpl \
10
   --enable-nonfree \
11
   --enable-ffmpeg \
12
   --disable-ffplay \
13
   --enable-ffserver \
14
   --enable-swscale \
15
   --disable-symver \
16
   --enable-pthreads \
17
   --disable-yasm \
19
   --disable-stripping \
20 --enable-libx264 \
21 --enable-libxvid \
22 --extra-cflags=-I$PREFIX/include \
23 | --extra-ldflags=-L$PREFIX/lib \
```

3.10 opency 安装

在安卓平台请格外注意,需要手动进行一些替换操作。

3.10.1 armv7-linux 平台

```
tar -zxvf opencv-2.4.13.tar.gz;
2 | cd opencv-2.4.13/;
3 | export LD_LIBRARY_PATH=$PREFIX/lib/;
4 | export PKG_CONFIG_PATH=$PREFIX/lib/pkgconfig;
5 | export PKG_CONFIG_LIBDIR=$PKG_CONFIG_LIBDIR:$PREFIX/lib/;
6 | mv CMakeLists.txt CMakeLists_backup.txt;
7 cp ./../CMakeLists.txt ./;
8 | mkdir -p build;
  cd build;
   mkdir -p install;
10
   mkdir -p lib;
11
12 cp -r $PREFIX/lib/* install/;
   cp -r $PREFIX/lib/* lib/;
   cp ./../arm-gnueabi.toolchain.cmake ./;
14
   cmake -DCMAKE_TOOLCHAIN_FILE=arm-gnueabi.toolchain.cmake -DCMAKE_BUILD_TYPE=Release ...
   #sed -i "s|WITH_LIBV4L:BOOL=OFF|WITH_LIBV4L:BOOL=ON|g" CMakeCache.txt;
16
   make −j;
17
   make install;
   cp -r lib/ ¬/lib
```

3.10.2 aarch64-linux 平台

```
tar -zxvf opencv-2.4.13.tar.gz;
   cd opencv-2.4.13/;
   export LD_LIBRARY_PATH=$PREFIX/lib/;
   export PKG_CONFIG_PATH=$PREFIX/lib/pkgconfig;
   export PKG_CONFIG_LIBDIR=$PKG_CONFIG_LIBDIR:$PREFIX/lib/;
   mv CMakeLists.txt CMakeLists_backup.txt;
   cp ./../CMakeLists.txt ./;
   mkdir -p build;
   cd build;
   mkdir -p install;
   mkdir -p lib;
11
12 cp -r $PREFIX/lib/* install/;
13 cp -r $PREFIX/lib/* lib/;
14 cp ./../../arm-gnueabi.toolchain.cmake ./;
   sed -i '$a\set(CMAKE_C_COMPILER ...
       /opt/toolchains/linux-toolchain-aarch64/bin/aarch64-linux-gnu-gcc)' ...
       arm-gnueabi.toolchain.cmake
```

```
sed -i '$a\set(CMAKE CXX COMPILER ...
       /opt/toolchains/linux-toolchain-aarch64/bin/aarch64-linux-qnu-q++)' ...
       arm-qnueabi.toolchain.cmake
   sed -i '$a\set(CMAKE FIND ROOT PATH "$YOUR BUILD PATH/opency-2.4.13/build")' ...
17
       arm-qnueabi.toolchain.cmake
   sed -i '$a\set(link_directories(${PREFIX}/lib))' arm-gnueabi.toolchain.cmake
18
   sed -i '$a\set(CMAKE FIND ROOT PATH_MODE_PROGRAM NEVER)' arm-gnueabi.toolchain.cmake
19
   sed -i '$a\set(CMAKE_FIND_ROOT_PATH_MODE_LIBRAY ONLY)' arm-gnueabi.toolchain.cmake
   sed -i '$a\set(CMAKE_FIND_ROOT_PATH_MODE_INCLUDE ONLY)' arm-gnueabi.toolchain.cmake
   cmake -DCMAKE_TOOLCHAIN_FILE=arm-gnueabi.toolchain.cmake -DCMAKE_BUILD_TYPE=Release ...
   #sed -i "s|WITH_LIBV4L:B00L=0FF|WITH_LIBV4L:B00L=0N|g" CMakeCache.txt;
23
   make −j;
   make install;
   cp -r lib/ ¬/lib
```

3.10.3 armv7-android 平台

```
1 | tar -zxvf opencv-2.4.13.tar.gz;
2 cd opencv-2.4.13/;
3 | export LD_LIBRARY_PATH=$PREFIX/lib/;
4 | export PKG_CONFIG_PATH=$PREFIX/lib/pkgconfig;
5 | export PKG_CONFIG_LIBDIR=$PREFIX/lib/;
   mv CMakeLists.txt CMakeLists_backup.txt;
   cp ./../CMakeLists.txt ./;
   mkdir -p build;
   cd build;
   mkdir -p install;
   mkdir -p lib;
   cp -r $PREFIX/lib/* install/;
   cp -r $PREFIX/lib/* lib/;
   cp ./../platforms/android/android.toolchain.cmake ./;
   sed -i '212iset(CMAKE C COMPILER ...
       /opt/toolchains/android-toolchain-armv7/bin/arm-linux-androideabi-gcc)' ...
       android.toolchain.cmake
   sed -i '213iset(CMAKE CXX COMPILER ...
       /opt/toolchains/android-toolchain-armv7/bin/arm-linux-androideabi-g++)' ...
       android.toolchain.cmake
   sed -i '214iset(CMAKE_FIND_ROOT_PATH "$YOUR_BUILD_PATH/opencv-2.4.13/build")' ...
       android.toolchain.cmake
   sed -i '215ilink_directories(${PREFIX}/lib)' android.toolchain.cmake
18
   sed -i '216iset(CMAKE_FIND_ROOT_PATH_MODE_PROGRAM NEVER)' android.toolchain.cmake
   sed -i '217iset(CMAKE_FIND_ROOT_PATH_MODE_LIBRAY ONLY)' android.toolchain.cmake
   sed -i '218iset(CMAKE_FIND_ROOT_PATH_MODE_INCLUDE ONLY)' android.toolchain.cmake
^{21}
22
   export ANDROID_STANDALONE_TOOLCHAIN="/opt/toolchains/android-toolchain-armv7"
   export PKG_CONFIG_PATH=$PREFIX/lib:$PKG_CONFIG_PATH
24
                                            "Include FFMPEG support" ...
   sed -i 's|OCV_OPTION(WITH_FFMPEG
                            ON IF (NOT ANDROID AND NOT IOS))|OCV_OPTION(WITH_FFMPEG ...
               "Include FFMPEG support"
                                                              ON
                                                                  IF (ANDROID AND NOT ...
       IOS))|g' ../CMakeLists.txt;
   mv ../cmake/OpenCVFindLibsVideo.cmake ../cmake/OpenCVFindLibsVideo backup.cmake
27
   cp ../../OpenCVFindLibsVideo.cmake ../cmake/OpenCVFindLibsVideo.cmake
   sed -i "s|include directories( |include directories("${PREFIX}/include" |g" ...
       ../cmake/OpenCVFindLibsVideo.cmake
   sed -i "s|REPLACEME|${PREFIX}|g" ../cmake/OpenCVFindLibsVideo.cmake
```

```
31
   mv ../modules/highqui/src/cap ffmpeg impl.hpp ...
       ../modules/highgui/src/cap_ffmpeg_impl_backup.hpp
   cp ../../cap ffmpeq impl.hpp ../modules/highqui/src/cap ffmpeq impl.hpp
33
   sed -i "s|include directories( |include directories("${PREFIX}/include" |q" ...
34
       android.toolchain.cmake
35
   cmake -DANDROID=1 -DCMAKE TOOLCHAIN FILE=android.toolchain.cmake ...
36
       -DBUILD SHARED LIBS=ON -DANDROID ABI="armeabi-v7a" -DCMAKE BUILD TYPE=Release ..
37
   #sed -i "s|WITH_LIBV4L:B00L=0FF|WITH_LIBV4L:B00L=0N|g" CMakeCache.txt;
38
   make −j;
39
   make install;
   cp -r ./install/sdk/native/libs/armeabi-v7a ¬/lib
```

3.10.4 aarch64-android 平台

```
tar -zxvf opencv-2.4.13.tar.gz;
2 cd opencv-2.4.13/;
3 | export LD_LIBRARY_PATH=$PREFIX/lib/;
4 | export PKG_CONFIG_PATH=$PREFIX/lib/pkgconfig;
5 | export PKG_CONFIG_LIBDIR=$PKG_CONFIG_LIBDIR:$PREFIX/lib/;
   mv CMakeLists.txt CMakeLists_backup.txt;
   cp ./../CMakeLists.txt ./;
   mkdir -p build;
   cd build;
   mkdir -p install;
   mkdir -p lib;
   cp -r $PREFIX/lib/* install/;
   cp -r $PREFIX/lib/* lib/;
   cp ./../platforms/android/android.toolchain.cmake ./;
14
   sed -i '$a\set(CMAKE C COMPILER ...
       /opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-gcc)' ...
       android.toolchain.cmake
   sed -i '$a\set(CMAKE CXX COMPILER ...
16
       /opt/toolchains/android-toolchain-aarch64/bin/aarch64-linux-android-g++)' ...
       android.toolchain.cmake
   sed -i '$a\set(CMAKE_FIND_ROOT_PATH "$YOUR_BUILD_PATH/opencv-2.4.13/build")' ...
17
       android.toolchain.cmake
   sed -i '$a\link_directories(${PREFIX}/lib)' android.toolchain.cmake
18
   sed -i '$a\set(CMAKE_FIND_ROOT_PATH_MODE_PROGRAM NEVER)' android.toolchain.cmake
   sed -i '$a\set(CMAKE_FIND_ROOT_PATH_MODE_LIBRAY ONLY)' android.toolchain.cmake
   sed -i '$a\set(CMAKE_FIND_ROOT_PATH_MODE_INCLUDE ONLY)' android.toolchain.cmake
22
   export ANDROID_STANDALONE_TOOLCHAIN="/opt/toolchains/android-toolchain-aarch64"
23
                                            "Include FFMPEG support" ...
   sed -i 's|OCV_OPTION(WITH_FFMPEG
                            ON IF (NOT ANDROID AND NOT IOS))|OCV_OPTION(WITH_FFMPEG ...
               "Include FFMPEG support"
                                                                  IF (ANDROID AND NOT ...
                                                              ON
       IOS))|g' ../CMakeLists.txt;
   mv ../cmake/OpenCVFindLibsVideo.cmake ../cmake/OpenCVFindLibsVideo_backup.cmake
   cp ../../OpenCVFindLibsVideo.cmake ../cmake/OpenCVFindLibsVideo.cmake
   sed -i "s|include directories( |include directories("${PREFIX}/include" |g" ...
       ../cmake/OpenCVFindLibsVideo.cmake
   sed -i "s|REPLACEME|${PREFIX}|g" ../cmake/OpenCVFindLibsVideo.cmake
28
29
   mv ../modules/highgui/src/cap_ffmpeg_impl.hpp ...
       ../modules/highgui/src/cap_ffmpeg_impl_backup.hpp
```

```
cp ../../cap_ffmpeg_impl.hpp ../modules/highgui/src/cap_ffmpeg_impl.hpp
sed -i "s|include_directories( |include_directories("${PREFIX}/include" |g" ...
android.toolchain.cmake

cmake -DANDROID=1 -DCMAKE_TOOLCHAIN_FILE=android.toolchain.cmake ...
-DBUILD_SHARED_LIBS=ON DBUILD_ZLIB=ON -DANDROID_ABI="arm64-v8a" ...
-DCMAKE_BUILD_TYPE=Release ..

make -j;
make install;
cp -r ./install/sdk/native/libs/arm64-v8a -/lib
```