

- a) `MessageBox.show("some string value")` -> has LOTS of overloads
- b) A method that is called when an event is raised. This method "handles" the event. For example, we want the colour of a box to change between red and blue between mouseclicks. We write an event handler that "listens" for mouse clicks and provides some functionality (change colour from red to blue) when that event is raised.
- c) The steps are:
 - i. Open visual studio
 - ii. File -> New -> Project
 - iii. Make sure the target framework is ≥ 2
 - iv. Select Windows Form Application
 - v. Choose name of project and name of solution
 - vi. Choose location of solution
 - vii. Press Ok
- d) With: `this.TopMost = true`. This can be useful for validation. For example, if an application allows the user to delete certain information a popup window should appear making sure the user actually wants to delete the information. This popup should stay on top of the main window until the user validates their answer.
- e) **Menu:** a list of options or commands presented to an operator by a computer or communications system*
Shortcut Menu: a menu in a graphical user interface (GUI) that appears upon user interaction, such as a right-click mouse operation*
Status Bar: A horizontal bar, typically at the bottom of the screen or window, showing information about a document being edited or a program running.*
Toolbar: A strip of icons used to perform certain functions.*

*Taken from wikipedia