#### Finite Automata - documentation

## Theory

A finite automaton (FA) is a 5-tuple M =  $(Q, \Sigma, \delta, q0, F)$ , where:

- Q finite set of states (|Q|<∞)</li>
- $\Sigma$  finite alphabet ( $|\Sigma| < \infty$ )
- $\delta$  transition function :  $\delta: Q \times \Sigma \rightarrow P(Q)$
- q0 initial state q0 ∈ Q
- F⊆Q set of final states

A word (or sequence of symbols from the alphabet) is said to be accepted by the FA if a final state can be obtained by applying transition operations, beginning with the final state, using the symbols of the sequence (sequentially).

## **Implementation**

The FA was implemented as a class, containing a field for each element of the tuple (from the definition):

- states: set of possible states (set of strings)
- alphabet: set of the alphabet (set of strings)
- transitions: Python dictionary. The keys are tuples of the form <state, alphabet symbol> and the values are lists of states, representing transitions from <state> to other possible states using <alphabet symbol>
- initial state: the initial state (string)
- final states: set of final states (set of strings)

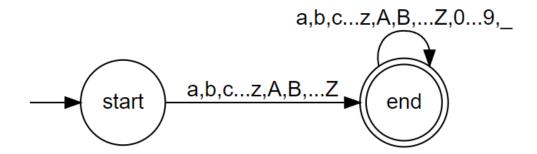
The FA can be read from a file (file format is described below) and can verify a sequence (if the FA is a Deterministic Finite Automaton). The verifying algorithm works as follows:

- Check if the FA is a DFA (if false, stop the process)
- Set the current\_state as the initial\_state
- For each symbol in the sequence, check if there is a transition from the current state to another state, using the respective symbol. Repeat this operation until we reach the end of the sequence (or we cannot find a transition. In this case, the FA does not accept the sequence)
- If the current state is a final state, then the FA accepts the sequence

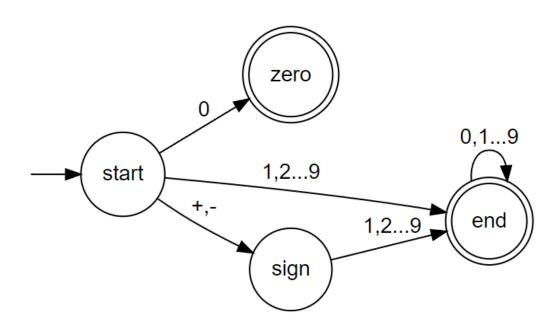
#### The data file

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The EBNF for the file format is:
fa file = states alphabet initial state final state transitions.
states = sequence{( sequence)}.
alphabet = sequence{( sequence)}.
initial state = sequence.
final state = sequence{( sequence)}.
transitions = sequence sequence.
symbol = "0" | "1" |... | "9" | "A" | "B" | ... | "Z" | "a" | "b" | ... | "z".
sequence = symbol{symbol}.
```

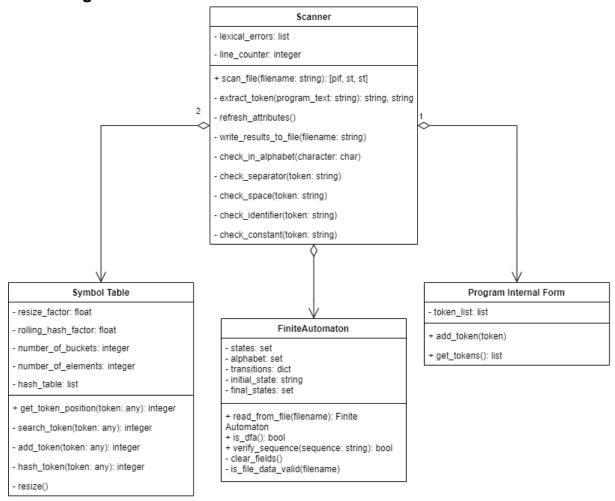
# Finite Automaton for identifiers:



# Finite Automaton for integer constants:



## Class diagram:



Github link: https://github.com/livcristi/FLCD/tree/main/Lab%204