

# Slides from FYS3150/4150 Lectures, introduction to the course

**Morten Hjorth-Jensen**<sup>1,2</sup>

<sup>1</sup>Department of Physics, University of Oslo

<sup>2</sup>Department of Physics and Astronomy and National Superconducting Cyclotron Laboratory, Michigan State University

Fall 2015

## Overview of week 34

- Thursday: First lecture: Presentation of the course, aims and content
- Thursday: Second Lecture: Introduction to C++ programming and numerical precision. Exercises for first week.
- Friday: Numerical precision and C++ programming, continued and exercises for first week (chapter 2 of lecture notes)
- Numerical differentiation and loss of numerical precision (chapter 3 lecture notes)
- Computer lab: Thursday and Friday. First time: Thursday and Friday this week, Presentation of hardware and software at room FV329 first hour of every labgroup and solution of first simple exercises. The first two weeks we focus on simple programming exercises and to set up github and Qtcreator.

## Lectures and ComputerLab

- Lectures: Thursday (8.15am-10am) and Friday (8.15am-10am).
- Weekly reading assignments needed to solve projects.
- First hour of each lab session may be used to discuss technicalities, address questions etc linked with projects.

- Detailed lecture notes, exercises, all programs presented, projects etc can be found at the homepage of the course.
- Computerlab: Thursday (10am-6pm) and Friday (10am-6pm) room FV329.
- Weekly plans and all other information are on the official webpage.
- Final written exam December 14, 2.30pm (four hours).

## Course Format

- Several computer exercises, 5 compulsory projects. Electronic reports only using [devilry](#) to hand in projects and [Git](#) for repository and all your material.
- Evaluation and grading: The last two projects (4 and 5) count 1/3 of the final mark each and the final written exam counts another 1/3 of the final grade. Final written exam December 14.
- The computer lab (room FV329) consists of 16 Linux PCs, but many prefer own laptops. C/C++ is the default programming language, but Fortran2008 and Python are also used. All source codes discussed during the lectures can be found at the webpage and [github address](#) of the course. We recommend either C/C++, Fortran2008 or Python as languages.

## ComputerLab

day	teacher
Thursday 10am-2pm	Anders, Morten L., Haavard, MHJ
Thursday 2pm-6pm	Anders, Morten L., Haavard, MHJ
Friday 10am-2pm	Anders, Morten L., Haavard, MHJ
Friday 2pm-6pm	Anders, Morten L., Haavard, MHJ

## Topics covered in this course

- Numerical precision and intro to C++ programming
- Numerical derivation and integration
- Random numbers and Monte Carlo integration
- Monte Carlo methods in statistical physics

- Quantum Monte Carlo methods
- Linear algebra and eigenvalue problems
- Non-linear equations and roots of polynomials
- Ordinary differential equations
- Partial differential equations
- Parallelization of codes
- High-performance computing aspects

## **Syllabus FYS3150**

### **Linear algebra and eigenvalue problems, chapters 6 and 7.**

- Know Gaussian elimination and LU decomposition
- How to solve linear equations
- How to obtain the inverse and the determinant of a real symmetric matrix
- Cholesky and tridiagonal matrix decomposition

## **Syllabus FYS3150**

### **Linear algebra and eigenvalue problems, chapters 6 and 7.**

- Householder's tridiagonalization technique and finding eigenvalues based on this
- Jacobi's method for finding eigenvalues
- Singular value decomposition
- Cubic Spline interpolation

## **Syllabus FYS3150**

### **Numerical integration, standard methods and Monte Carlo methods (chapters 4 and 11).**

- Trapezoidal, rectangle and Simpson's rules
- Gaussian quadrature, emphasis on Legendre polynomials, but you need to know about other polynomials as well.
- Brute force Monte Carlo integration
- Random numbers (simplest algo, ran0) and probability distribution functions, expectation values
- Improved Monte Carlo integration and importance sampling.

## **Syllabus FYS3150**

### **Monte Carlo methods in physics (chapters 12, 13, and 14).**

- Random walks and Markov chains and relation with diffusion equation
- Metropolis algorithm, detailed balance and ergodicity
- Simple spin systems and phase transitions
- Variational Monte Carlo
- How to construct trial wave functions for quantum systems

## **Syllabus FYS3150**

### **Ordinary differential equations (chapters 8 and 9).**

- Euler's method and improved Euler's method, truncation errors
- Runge Kutta methods, 2nd and 4th order, truncation errors
- How to implement a second-order differential equation, both linear and non-linear. How to make your equations dimensionless.
- Boundary value problems, shooting and matching method (chap 9).

## **Syllabus FYS3150**

### **Partial differential equations, chapter 10.**

- Set up diffusion, Poisson and wave equations up to 2 spatial dimensions and time
- Set up the mathematical model and algorithms for these equations, with boundary and initial conditions. Their stability conditions.
- Explicit, implicit and Crank-Nicolson schemes, and how to solve them. Remember that they result in triangular matrices.
- How to compute the Laplacian in Poisson's equation.
- How to solve the wave equation in one and two dimensions.

## Overarching aims of this course

- Develop a critical approach to all steps in a project, which methods are most relevant, which natural laws and physical processes are important. Sort out initial conditions and boundary conditions etc.
- This means to teach you structured scientific computing, learn to structure a project.
- A critical understanding of central mathematical algorithms and methods from numerical analysis. In particular their limits and stability criteria.
- Always try to find good checks of your codes (like solutions on closed form)
- To enable you to develop a critical view on the mathematical model and the physics.

**And, there is nothing like a code which gives correct results!!**



- J. J. Barton and L. R. Nackman, \*Scientific and Engineering C++\*, Addison Wesley, 3rd edition 2000.
- B. Stoustrup, *The C++ programming language*, Pearson, 1997.
- H. P. Langtangen INF-VERK3830 <http://heim.ifi.uio.no/~hpl/INF-VERK4830/>
- D. Yang, *C++ and Object-oriented Numeric Computing for Scientists and Engineers*, Springer 2000.

## Other courses in Computational Science at UiO

### Bachelor/Master/PhD Courses.

- INF-MAT4350 Numerical linear algebra
- MAT-INF3300/3310, PDEs and Sobolev spaces I and II

- INF-MAT3360 PDEs
- INF5620 Numerical methods for PDEs, finite element method
- FYS4411 Computational physics II (Parallelization (MPI), object orientation, quantum mechanical systems with many interacting particles), spring semester
- FYS4460 Computational physics III (Parallelization (MPI), object orientation, classical statistical physics, simulation of phase transitions, spring semester
- INF3331 Problem solving with high-level languages (Python), fall semester
- INF3380 Parallel computing for problems in the Natural Sciences (mostly PDEs), spring semester

**Extremely useful tools, strongly recommended  
and discussed at the lab sessions.**

- GIT for version control (see webpage), this week
- ipython notebook, this week
- Qtcreator for editing and mastering computational projects (for C++ codes, see webpage of course), next week
- Armadillo as a useful numerical library for C++, highly recommended, week 36 and rest of semester
- Unit tests, week 37 and later
- Devilry for handing in projects, next week