# CS104 Robotics Triathlon

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# Background Information

**What are some of the challenges our group faced?**

- Making sure everyone was contributing effort to the Sprints
- Making sure we were all on the same page
- Meeting days
- Submitting everything to Github
- Coding the robot to each sprint
- Process
- Test Course
- Test Cases

# Background Information Pt.2

## Roles of each team member:

| Name | Role | Responsibility |
|---|---|---|
| Raul C | Programmer / Management | Executive Summary page / Algorithm / Block Code / Robot Video |
| Aidan M | Documenter / Programmer | Requirements table / Flowchart / Block Code |
| Olivia F | Documenter / Data collector | Github Repositories / Sensor Data Program |

# Feedback

**What have we learned about software engineering?**

- Lots of organizing and planning
- Requires teamwork and communication
- Brainstorming
- Arduous Process
- If to scale to real world projects
- Every part matters
- Time is important

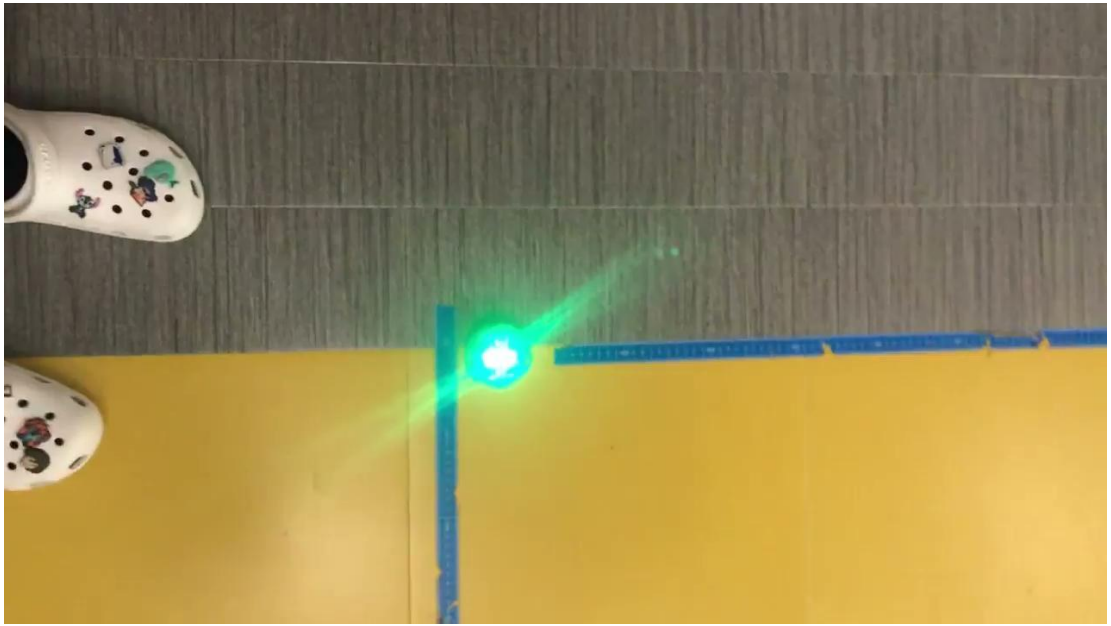
# Feedback Pt.2

## What would we do different?

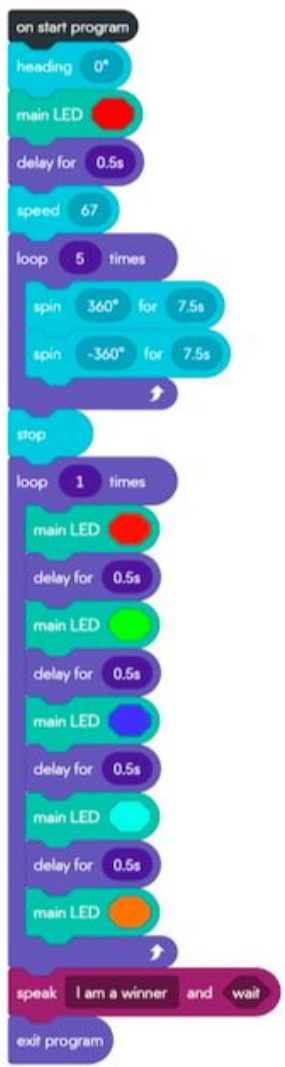
- Double check the requirements of what we needed to submit in the repositories
- Double check test cases to make sure they are correct
- For future projects we could have courses that are 100% instead of having courses that are damaged or ripped up.

# Block Code Sprint 1 Endurance

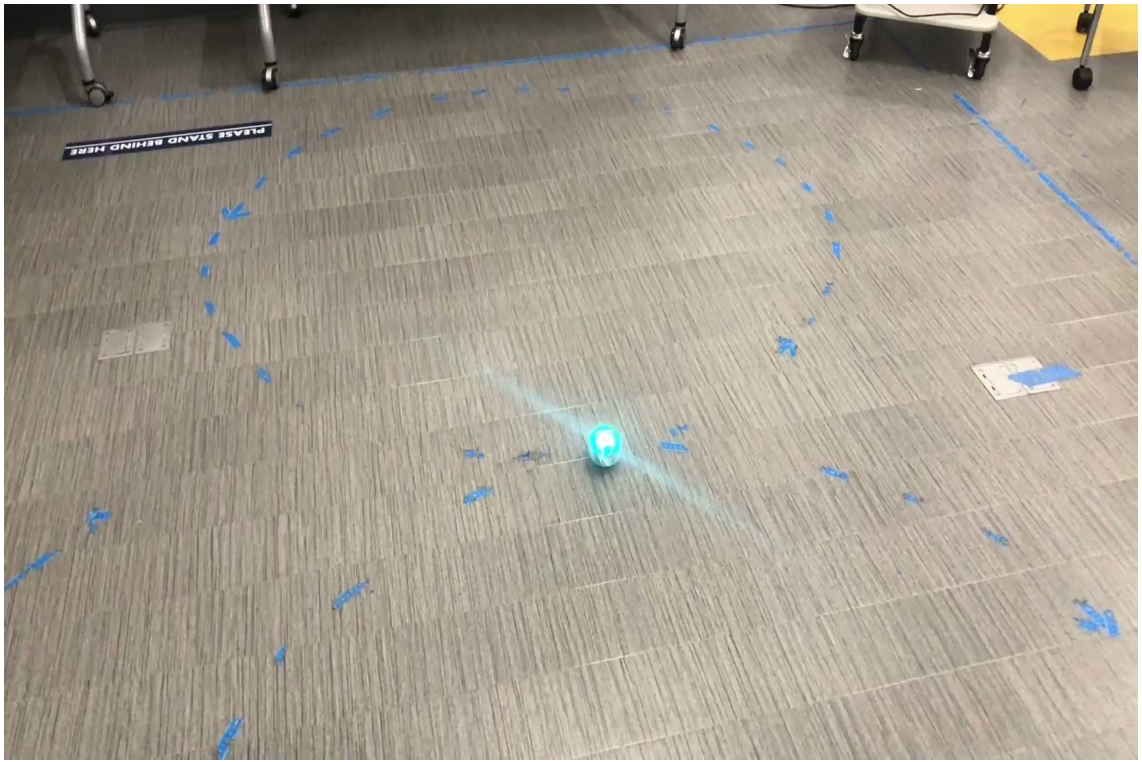
# Sprint 1 - Endurance



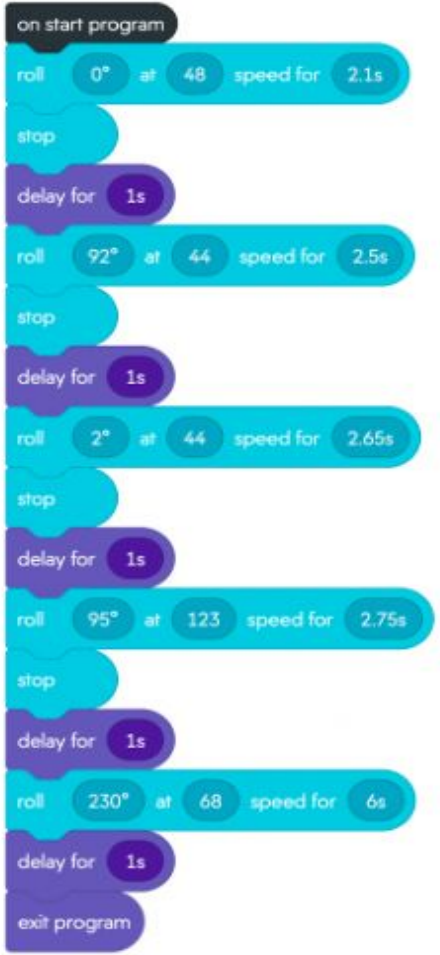
# Block Code Sprint 2 Accuracy



# Sprint 2 - Accuracy



# Block Code Sprint 3 Agility



# Sprint 3 - Agility Video