

Android 多媒体进阶





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视频介绍



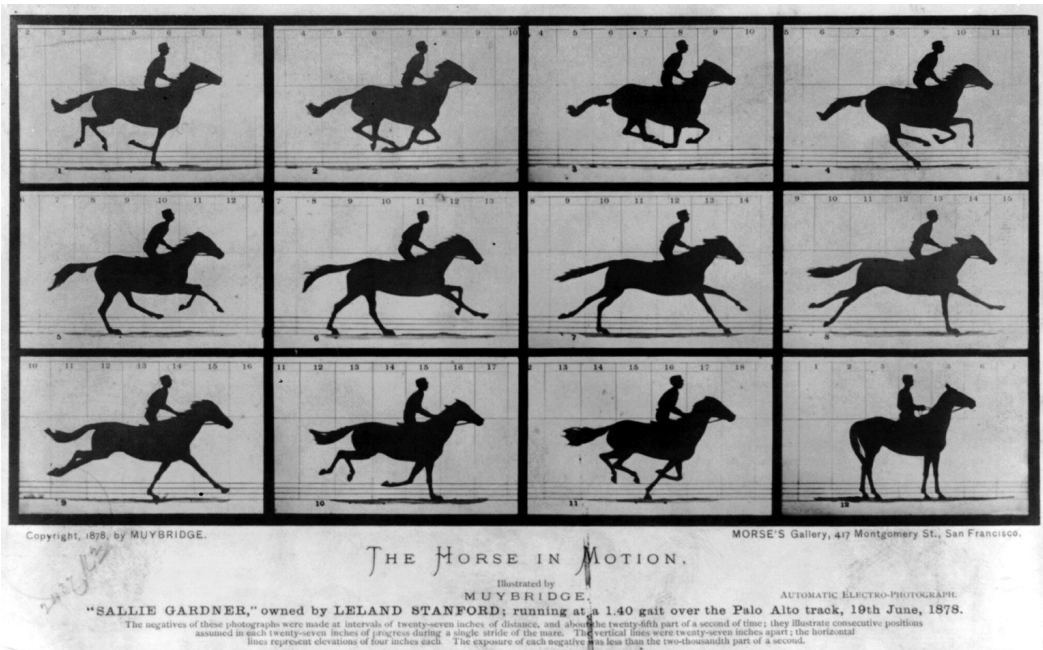


视频介绍

- ❑ 视频是什么？
- ❑ 帧率/分辨率/码率
- ❑ 为什么要进行视频编码？
- ❑ 视频封装格式

视频是什么？

- ❑ 连续的图像
- ❑ 视觉暂留



电影的先驱：迈布里奇的马，1878

帧率

每秒钟播放的图片数量



15 FPS



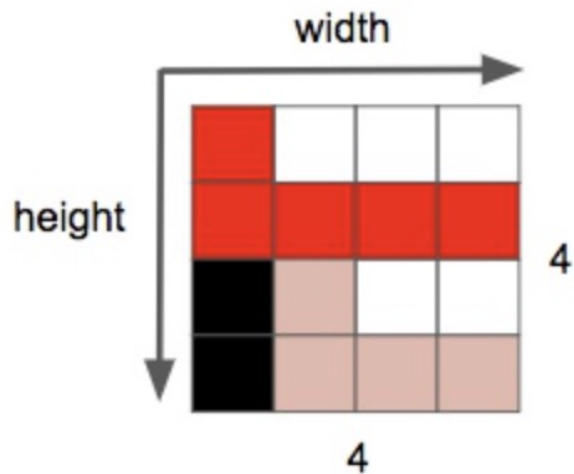
30 FPS



60 FPS

分辨率

图像内像素的数量，通常使用宽*高表示





码率

视频文件在单位时间内使用的数据流量，单位是kbps即千位每秒

视频大小 = duration 时长(s) x kbps 千位每秒 / 8 = xx MB



为什么要视频编码？

分辨率1920*1080，帧率是30，未压缩情况下码率是多少？

每一帧是 $1920 \times 1080 \times 24 = 49766400$ bit

每一秒是 $49766400 \times 30 / 8 \sim = 186.6$ MB

90分钟视频的大小大概是1000GB

视频编码



帧之间有较强的相关性



相邻图像之间内容相似，可以压缩成

1 人挺快' 又化左旧

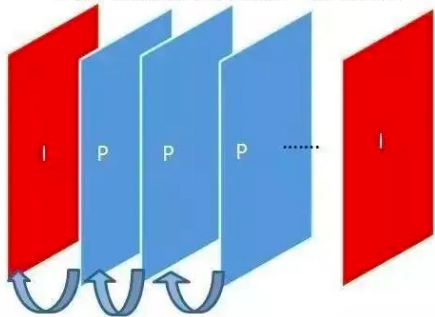
I/B/P帧

I帧：关键帧

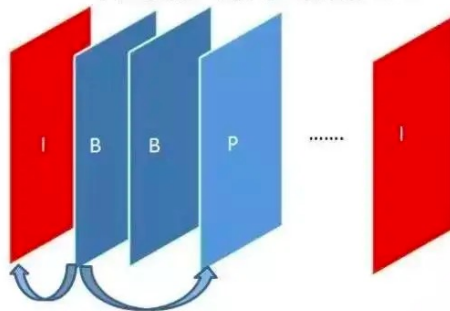
P帧：前向预测帧

B帧：双向预测帧

P帧记录的是本帧与前一帧的差别



B帧记录的是本帧与前后帧的差别





编码格式

目前主要使用的编码格式有H264和H265

H264可以达到百倍的压缩率

H265比H264的压缩率增加一倍



封装格式

把视频码流和音频码流按照一定的格式存储在一个文件中，
与编码格式无关。

常用的格式有MP4，AVI，FLV，RMVB等

相机拍照





相机拍照

- ❑ 调起系统相机
- ❑ 接收数据
- ❑ 保存图片
- ❑ 显示图片

调起系统相机

❑ 打开系统相机

```
Intent takePictureIntent = new Intent(MediaStore.ACTION_IMAGE_CAPTURE);
startActivityForResult(takePictureIntent, REQUEST_IMAGE_CAPTURE);
```

❑ 接收数据，拿到返回的bitmap，并显示在屏幕上

```
@Override
protected void onActivityResult(int requestCode, int resultCode, @Nullable Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == REQUEST_IMAGE_CAPTURE && resultCode == RESULT_OK) {
        Bundle extras = data.getExtras();
        Bitmap imageBitmap = (Bitmap) extras.get("data");
        mImageView.setImageBitmap(imageBitmap);
    }
}
```


接收数据

❑ 为啥图像这么小？

```
p imageBitmap = {Bitmap@12602} "" ... View Bitmap
  f mCacheInfo = null
  f mColorSpace = null
  f mDensity = 480
  f mGalleryCached = false
  f mHeight = 228
  f mNativePtr = 502325909888
  f mNinePatchChunk = null
  f mNinePatchInsets = null
  f mRecycled = false
  f mReferenceCount = 0
  f mRequestPremultiplied = true
  f mWidth = 171
▶ f shadow$_klass_ = {Class@4169} "class android.graphics.Bitmap" ... Navigate
  f shadow$_monitor_ = -2093064486
```

自定义存储路径（一）

□ 申请存储权限

```
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
```

□ 创建文件

```
private File createImageFile() throws IOException {  
    // 获取当前时间作为文件名  
    String timeStamp = new SimpleDateFormat( pattern: "yyyyMMdd_HH:mm:ss").format(new Date());  
    String imageFileName = "JPEG_" + timeStamp + "_";  
  
    // 获取应用文件存储路径 Android/data/com.bytedance.camera.demo/files/Pictures  
    File storageDir = getExternalFilesDir(Environment.DIRECTORY_PICTURES);  
    File image = File.createTempFile(imageFileName, suffix: ".jpeg", storageDir);  
  
    // 保存文件路径  
    mCurrentPhotoPath = image.getAbsolutePath();  
    return image;  
}
```

自定义存储路径（二）

- 获取content:// URI , 7.0以上手机不允许使用file:// URI跳出应用

```
<provider
    android:authorities="com.bytedance.camera.demo.fileprovider"
    android:name="androidx.core.content.FileProvider"
    android:exported="false"
    android:grantUriPermissions="true">
    <meta-data
        android:name="android.support.FILE_PROVIDER_PATHS"
        android:resource="@xml/file_paths" />
</provider>

<?xml version="1.0" encoding="utf-8"?>
<paths xmlns:android="http://schemas.android.com/apk/res/android">
    <external-files-path
        name="my_images"
        path="Pictures" />
</paths>
```

自定义存储路径（三）

❑ 设置存储地址

```
private void dispatchTakePictureIntent() {
    Intent takePictureIntent = new Intent(MediaStore.ACTION_IMAGE_CAPTURE);
    File photoFile = null;
    try {
        photoFile = createImageFile();
    } catch (IOException ex) {
        // error
    }
    if (photoFile != null) {
        // 获取存储图片的URI
        Uri photoURI = FileProvider.getUriForFile(context, this,
            authority: "com.bytedance.camera.demo.fileprovider", photoFile);
        takePictureIntent.putExtra(MediaStore.EXTRA_OUTPUT, photoURI);
        startActivityForResult(takePictureIntent, REQUEST_IMAGE_CAPTURE);
    }
}
```

显示图片

- ❖ 获取view的宽高
- ❖ 获取图片的宽高
- ❖ 计算缩放比例
- ❖ 获取bitmap
- ❖ 显示在屏幕上

```
@Override
protected void onActivityResult(int requestCode, int resultCode, @Nullable Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == REQUEST_IMAGE_CAPTURE && resultCode == RESULT_OK) {
        // View的宽高
        int targetW = mImageView.getWidth();
        int targetH = mImageView.getHeight();

        BitmapFactory.Options bmOptions = new BitmapFactory.Options();
        bmOptions.inJustDecodeBounds = true;

        // 图片的宽高
        int photoW = bmOptions.outWidth;
        int photoH = bmOptions.outHeight;

        int scaleFactor = Math.min(photoW/targetW, photoH/targetH);

        bmOptions.inJustDecodeBounds = false;
        bmOptions.inSampleSize = scaleFactor;
        bmOptions.inPurgeable = true;

        // 根据View的大小解码图片的大小
        Bitmap bitmap = BitmapFactory.decodeFile(mCurrentPhotoPath, bmOptions);
        mImageView.setImageBitmap(bitmap);
    }
}
```

显示效果

- ❖ 图片为什么旋转了
- ❖ 如何进行转正呢



图片为啥旋转了？

- ❖ 读取图片的旋转角度
- ❖ 在matrix中设置要旋转的角度
- ❖ 旋转图片

```
1 public static Bitmap rotateImage(Bitmap bitmap, String path) throws Exception {
2     ExifInterface srcExif = new ExifInterface(path);
3     Matrix matrix = new Matrix();
4     int angle = 0;
5     int orientation = srcExif.getAttributeInt(ExifInterface.TAG_ORIENTATION, ExifInterface.
        ORIENTATION_NORMAL);
6     switch (orientation) {
7         case ExifInterface.ORIENTATION_ROTATE_90:
8             angle = NUM_90;
9             break;
10        case ExifInterface.ORIENTATION_ROTATE_180:
11            angle = NUM_180;
12            break;
13        case ExifInterface.ORIENTATION_ROTATE_270:
14            angle = NUM_270;
15            break;
16        default:
17            break;
18    }
19    matrix.postRotate(angle);
20    return Bitmap.createBitmap(bitmap, 0, 0, bitmap.getWidth(), bitmap.getHeight(),
        matrix, true);
21 }
```

随堂练习

□ 给自己来个自拍

- 解决权限申请
- 存储到sd卡
- 图片预览方向正确

□ 拓展-在相册中能扫描到自拍照片

简单录制





视频录制

- ❑ 调起相机录像
- ❑ 接收录制视频
- ❑ 显示视频
- ❑ 查看视频文件

调起系统相机

□ 调起相机的录像页面

```
1 Intent takeVideoIntent = new Intent(MediaStore.ACTION_VIDEO_CAPTURE);
2 if (takeVideoIntent.resolveActivity(getPackageManager()) != null) {
3     startActivityForResult(takeVideoIntent, REQUEST_VIDEO_CAPTURE);
4 }
```

显示录制视频

- 获取拍摄的视频，并显示在页面上，开始播放

```
@Override
protected void onActivityResult(int requestCode, int resultCode, @Nullable Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == REQUEST_VIDEO_CAPTURE && resultCode == RESULT_OK) {
        Uri videoURI = data.getData();
        mVideoView.setVideoURI(videoURI);
        mVideoView.start();
    }
}
```

查看数据

- ❑ 视频的封装格式

.mp4

- ❑ 视频的分辨率是多大？

720 * 1280

- ❑ 视频的文件大小和录制时长

7.15MB / 8秒

- ❑ 计算视频的码率

$7.15 * 1024 * 1024 * 8 / 8 = 7497.3 \text{ kbps}$

随堂练习

☐ 录制一段自拍视频

- ☐ 解决权限申请
- ☐ 默认存储
- ☐ 相机拍摄后在页面上播放
- ☐ 点击暂停，再次点击恢复播放

自定义录制



效果展示

- ☐ 调起相机
- ☐ 屏幕实时显示画面
- ☐ 拍个照片
- ☐ 录一段视频



获取Camera实例

❑ 申请权限

```
1 <uses-permission android:name="android.permission.CAMERA" />
2 <uses-permission android:name="android.permission.RECORD_AUDIO" />
```

❑ 一共几个摄像头

`Camera.getNumberOfCameras`

❑ 怎么获取后置摄像头

```
1 releaseCameraAndPreview();
2 Camera cam = Camera.open(Camera.CameraInfo.CAMERA_FACING_BACK);
3 rotationDegree = getCameraDisplayOrientation(position);
4 cam.setDisplayOrientation(rotationDegree);
```

摄像头数据实时显示

❑ 用什么控件？

SurfaceView

❑ 几个关键类

Camera

SurfaceView

SurfaceHolder

SurfaceHolder.Callback

```
1 Camera mCamera = getCamera();
2 SurfaceView mSurfaceView = findViewById(R.id.img);
3 SurfaceHolder surfaceHolder = mSurfaceView.getHolder();
4 surfaceHolder.setType(SurfaceHolder.SURFACE_TYPE_PUSH_BUFFERS);
5 surfaceHolder.addCallback(new SurfaceHolder.Callback() {
6     @Override
7     public void surfaceCreated(SurfaceHolder holder) {
8         mCamera.setPreviewDisplay(holder);
9         mCamera.startPreview();
10    }
11    @Override
12    public void surfaceChanged(SurfaceHolder holder, int format, int w, int h) {}
13    @Override
14    public void surfaceDestroyed(SurfaceHolder holder) {
15        mCamera.stopPreview();
16        mCamera.release();
17        mCamera = null;
18    }
19 });
```

处理生命周期对预览的影响

```
1 @Override
2 protected void onResume() {
3     super.onResume();
4     if (mCamera == null) {
5         initCamera();
6     }
7     mCamera.startPreview();
8 }
9
10 @Override
11 protected void onPause() {
12     super.onPause();
13     mCamera.stopPreview();
14 }
```

拍摄一张实时照片

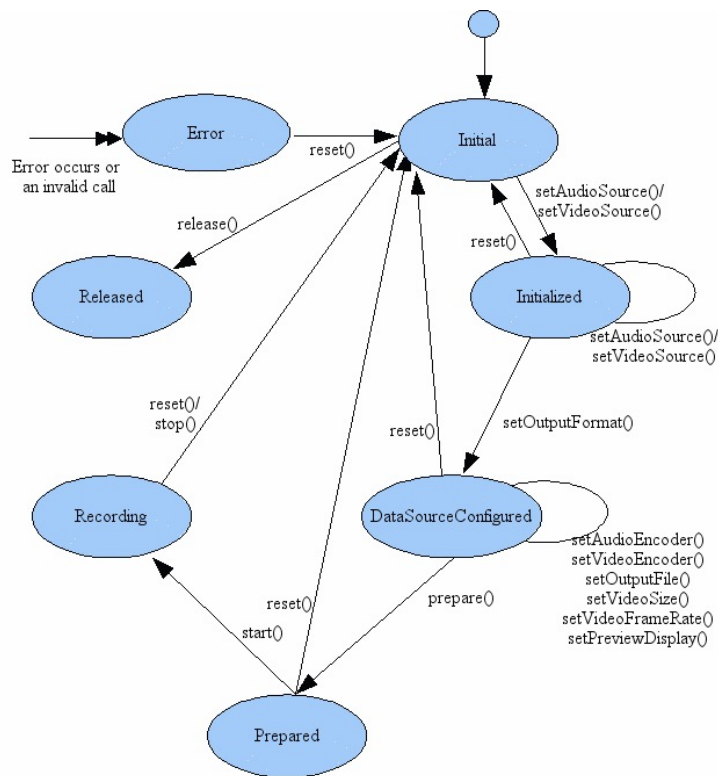
❑ 怎么用 camera api 拍照

`mCamera.takePicture(null, null, mPicture)`

❑ 拍照后继续预览

```
1 private Camera.PictureCallback mPicture = (data, camera) -> {  
2     File pictureFile = getOutputMediaFile(MEDIA_TYPE_IMAGE);  
3     try {  
4         FileOutputStream fos = new FileOutputStream(pictureFile);  
5         fos.write(data);  
6         fos.close();  
7     } catch (IOException e) {  
8         Log.d("mPicture", "Error accessing file: " + e.getMessage());  
9     }  
10    mCamera.startPreview();  
11 };
```

认识MediaRecorder



MediaRecorder state diagram

开始录制（按部就班）

❑ Unlock the Camera

❑ Configure MediaRecorder

- ❑ `setCamera()`
- ❑ `setAudioSource()`
- ❑ `setVideoSource()`
- ❑ `setProfile`
- ❑ `setOutputFile()`
- ❑ `setPreviewDisplay()`

❑ Prepare MediaRecorder

❑ Start MediaRecorder

```
1 mMediaRecorder = new MediaRecorder();
2 // Step 1: Unlock and set camera to MediaRecorder
3 mCamera.unlock();
4 mMediaRecorder.setCamera(mCamera);
5 // Step 2: Set sources
6 mMediaRecorder.setAudioSource(MediaRecorder.AudioSource.CAMCORDER);
7 mMediaRecorder.setVideoSource(MediaRecorder.VideoSource.CAMERA);
8 // Step 3: Set a CamcorderProfile (requires API Level 8 or higher)
9 mMediaRecorder.setProfile(CamcorderProfile.get(CamcorderProfile.QUALITY_HIGH));
10 // Step 4: Set output file
11 mMediaRecorder.setOutputFile(getOutputMediaFile(MEDIA_TYPE_VIDEO).toString());
12 // Step 5: Set the preview output
13 mMediaRecorder.setPreviewDisplay(mSurfaceView.getHolder().getSurface());
14 mMediaRecorder.setOrientationHint(rotationDegree);
15 // Step 6: Prepare configured MediaRecorder
16 try {
17     mMediaRecorder.prepare();
18     mMediaRecorder.start();
19 } catch (Exception e) {
20     releaseMediaRecorder();
21     return false;
22 }
```

结束录制（按部就班）

- ❑ Stop MediaRecorder
- ❑ Reset MediaRecorder
- ❑ Release MediaRecorder
- ❑ Lock the Camera

```
1 mMediaRecorder.stop();  
2 mMediaRecorder.reset();  
3 mMediaRecorder.release();  
4 mMediaRecorder = null;  
5 mCamera.lock();
```

随堂练习

☐ 录制一段视频

- ☐ 解决权限申请
- ☐ 存储到sd卡
- ☐ 视频预览正确
- ☐ 视频存储后。预览正确

☐ 拓展-在相册中能扫描到该视频



THANKS

 ByteDance 字节跳动