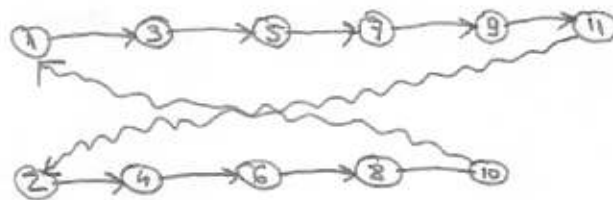


Suspectul I

1. a)

2.



Pentru ca grafurile să devină tare conex trebuie adăugate mai multe
deosebite muchii

b)

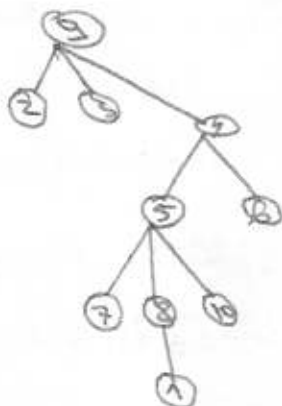
3.

Primele 6 combinații generate:

$(1, 2, 5), (1, 2, 6), (1, 3, 5), (1, 3, 6), (1, 5, 6), (2, 4, 5)$

$(2, 4, 5) \rightarrow (\text{toștă, stăp, ceas}) \rightarrow d)$

4)

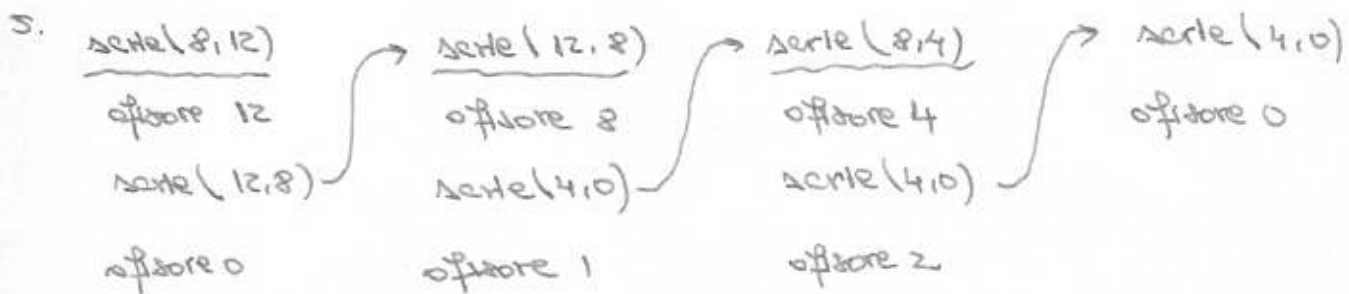


Înălțimea maximă: 5

Nodurile ce pot fi folosite pt. a se ordona

Înălțimea maximă: 2, 3, 1 (3 noduri)

a)



12840210 \rightarrow a)

Subiectul II

1. Algoritmul de mai jos pseudocod determină c.m.m.d.c. al celor n numere citite de la tastatură.

a) 21

b) 6, 7, 8

c)

```
# include <iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    int m, d, i, x, r;
```

```
    cin >> m;
```

```
    d = 0;
```

```
    for (int i = 1; i <= m; i++)
```

```
    {
```

```
        cin >> x;
```

```
        if (d == 0) d = x;
```

```
        else do
```

```
        {
```

```
            r = x % d;
```

```
            x = d;
```

```
            d = r;
```

```
        } while (r != 0);
```

```
        d = x;
```

```
    }  
    cout << d;
```

```
    return 0;
```

```
}
```

d)

```

citeste m
d ← 0
pentru i ← 1, m executa
    citeste x
    daca d = 0 atunci
        d ← x
    altfel
        r ← x % d
        x ← d
        d ← r
    cota timp r ≠ 0 executa
        r ← x % d
        x ← d
        d ← r
    □
d ← x
□
scrie d

```

2. $cin \gg E, nr_ducatori;$

$cin \gg E, jucl[i], nr_traseu \gg E, jucl[i], nr_lance_traseu;$

2 for (i = 0; i < 6; i++)

for (j = 0; j < 2; j++)

if (j == 0) $a[i][j] = a[i][5-j] = \min(i, 5-i);$

else $a[i][j] = a[i][5-j] = a[i-1][j] + 1;$

Subtask 1

```
void display(int n, int &h, int v[101])
{
    int d = 2;
    while(n % d != 0) d++;
    int pos;
    if(v[h-1] < d) { v[h++] = d; return; }
    for(int i = 0; i < h; i++)
    {
        if(v[i] == d) return;
        if(d < v[i]) { pos = i; break; }
    }
    h++;
    for(int j = h-1; j > pos; j--)
        v[j] = v[j-1];
    v[pos] = d;
}
```

```
#include <iostream>
```

```
#include <cstring>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    char str[255], res[255] = "", st[255], dr[255];
```

```
    int insecut = 0;
```

```
    cin.get(str, 255);
```

```
    char *p = strtok(str, " ");
```

```
    while(p)
```

```
    {
```

```
        int len = strlen(p);
```

```
        if (len % 2 == 0)
```

```
        {
```

```
            strcpy(st, p, len / 2);
```

```
            strcpy(dr, p + len / 2);
```

```
            st[len / 2] = 0; dr[len / 2] = 0;
```

```
        if (strcmp(st, dr) == 0)
```

```
        {
```

```
            insecut++;
```

```
            strcpy(res, st);
```

```
            strcpy(res, " ");
```

```
        }
```

```
    else
```

```
        strcpy(res, p);
```

```
    }
```

```
    else strcpy(res, p);
```

```
    p = strtok(NULL, " ");
```

```
    if (p) strcpy(res, " ");
```

```
}
```

```
if (insecut) cout << res;
```

```
else cout << "NONMODIFICAT";
```

```
return 0;
```

```
3. #include <fstream>
    #include <iostream>
    #include <cmath>
```

```
using namespace std;
```

```
int f[30], x, lmax = 0;
```

```
int main()
```

```
{
```

```
while (fmax > x) f[(int)log2(x)] ++;
```

```
for (int i = 29; i > 0; i--)
```

```
lmax = (f[i] > f[lmax]) ? i : lmax;
```

```
cout << lmax;
```

```
return 0;
```

```
}
```