VIII. Windows Forms – UserControl, Drawing, Drag and Drop, Printing

Contents

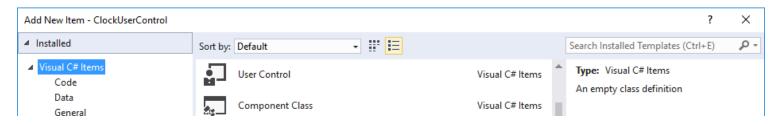
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1. UserControl

Activity

C# Sample code available at http://online.ase.ro – "PieChartGraphicsSample" Sample

Add a new UserControl and name it "PieChartGraphicsSample"



2. Add a new class "PieChartCategory", defined as follows

```
internal class PieChartCategory
{
    public string Description { get; set; }

    public float Percentage { get; set; }

    public Color Color { get; set; }

    public PieChartCategory(string description, float percent, Color color)
    {
        Description = description;
        Percentage = percent;
        Color = color;
    }
}
```

2. Drawing

Activity

3. Modify the "MainForm" class as follows

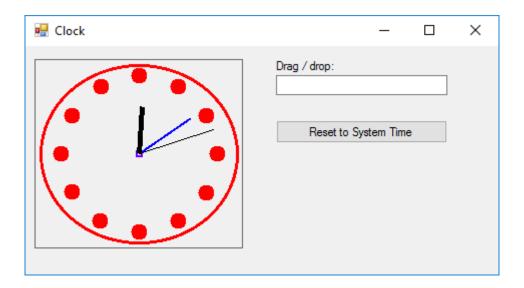
```
public partial class MainForm : Form
{
    #region Attributes
```

```
private readonly PieChartCategory[] pieCategories;
#endregion
public MainForm()
      InitializeComponent();
      _pieCategories = new[]
            new PieChartCategory("Gold", 20, Color.Red),
            new PieChartCategory("Stocks", 15, Color.Blue),
            new PieChartCategory("Bonds", 35, Color.Magenta),
            new PieChartCategory("ETFs", 15, Color.YellowGreen),
            new PieChartCategory("Options", (float) 7.5, Color.Tomato),
            new PieChartCategory("Cash", (float) 7.5, Color.Beige)
      };
}
private void MainForm Paint(object sender, PaintEventArgs e)
      float percent1 = 0;
      float percent2 = 0;
      float radius = 75;
      int xCenter = 90, yCenter = 150;
      Graphics myGraphics = e.Graphics;
      float x = xCenter - radius;
      float y = yCenter - radius;
      float width = radius*2;
      float height = radius*2;
      for (int i = 0; i < pieCategories.Length; i++)</pre>
            if (i >= 1)
                  percent1 += _pieCategories[i - 1].Percentage;
            percent2 += _pieCategories[i].Percentage;
            float angle1 = percent1/100*360;
            float angle2 = percent2/100*360;
            Brush b = new SolidBrush( pieCategories[i].Color);
            myGraphics.FillPie(b, x, y, width, height, angle1, angle2 - angle1);
      Pen pen = new Pen (Color.Black);
      myGraphics.DrawEllipse(pen, x, y, width, height);
      float xpos = x + width + 20;
      float ypos = y - 25;
      for (int i = 0; i < pieCategories.Length; i++)</pre>
            Brush b = new SolidBrush( pieCategories[i].Color);
            myGraphics.FillRectangle(b, xpos, ypos, 30, 30);
            myGraphics.DrawRectangle(pen, xpos, ypos, 30, 30);
```

Activity

C#

Sample code available at http://online.ase.ro – "ClockUserControlSample" Sample



4. Drag and Drop

5. Printing