

V. Windows Forms – Validation, Exceptions, ListView, TreeView

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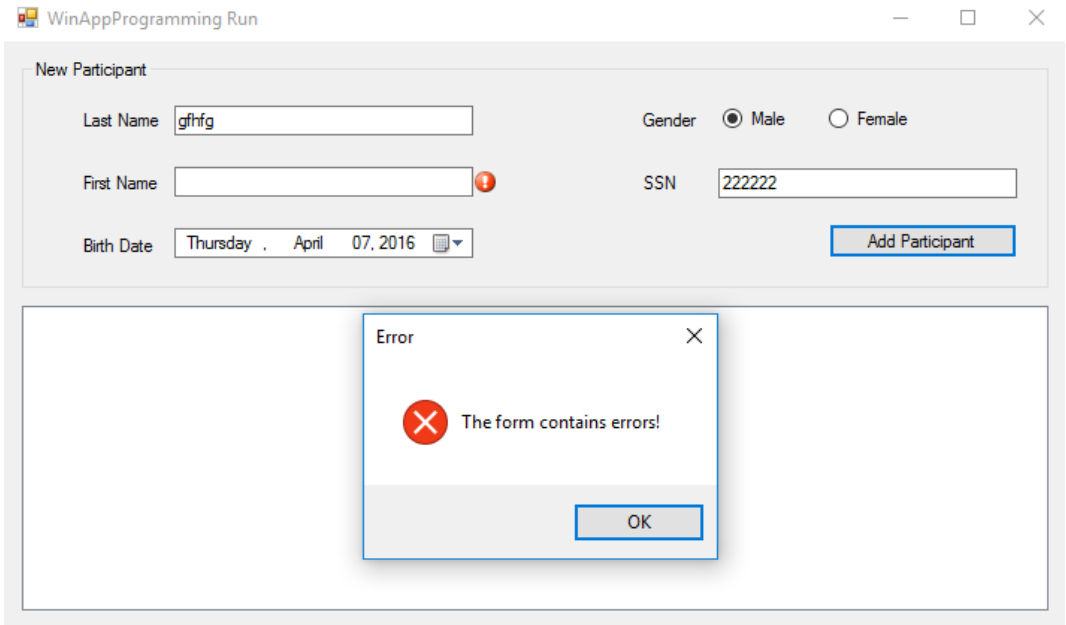
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1. Data Validation

Assignment

C# Sample code available at <http://online.ase.ro> – “ValidationCustomExceptions” Sample

- 1. Create a new project with the name “ValidationCustomExceptions”
- 2. Create the following UI



- 3. Add ErrorProviders for the LastName and FirstName fields
- 4. Handle the Validating event on tbLastName as follows.

```
string lastName = ((TextBox) sender).Text.Trim();  
  
if (string.IsNullOrEmpty(lastName))  
{
```

```
e.Cancel = true; //prevents the user from changing the focus to another control  
epLastName.SetError((Control)sender, "The Last Name should not be empty!");  
}
```

5. Handle the Validated event on tbLastName as follows.

```
epLastName.Clear();
```

6. Handle the Validating and Validated events for the tbFirstName in a similar manner.

7. Handle the Click event on the “Add Participant” button as follows.

```
private void btnAdd_Click(object sender, EventArgs e)  
{  
    string firstName = tbFirstName.Text.Trim();  
    string lastName = tbLastName.Text.Trim();  
    DateTime birthDate = dtpBirthDate.Value;  
  
    bool isValid = true;  
  
    if (string.IsNullOrEmpty(lastName))  
    {  
        epLastName.SetError(tbFirstName, "The Last Name should not be empty!");  
        isValid = false;  
    }  
  
    if (string.IsNullOrEmpty(firstName))  
    {  
        epFirstName.SetError(tbFirstName, "The First Name should not be empty!");  
        isValid = false;  
    }  
  
    if (!isValid)  
    {  
        //An ErrorProvider control should  
        MessageBox.Show("The form contains errors!",  
            "Error", MessageBoxButtons.OK, MessageBoxIcon.Error);  
  
        return;  
    }  
}
```

8. Why is it recommended to have the validations both on the individual controls and in the handler for the “Add Participant” button?

2. Exception Handling

2.1. Custom Exceptions

Assignment

C# Sample code available at <http://online.ase.ro> – “ValidationCustomExceptions” Sample

1. Add the following “InvalidBirthDateException” class

```

public class InvalidBirthDateException : Exception
{
    public DateTime BirthDate { get; set; }

    public InvalidBirthDateException(DateTime birthDay)
    {
        BirthDate = birthDay;
    }

    public override string Message
    {
        get
        {
            return "The birthDate " + BirthDate + " is invalid";
        }
    }
}

```

2. Update the "BirthDate" property in the "Participant" class in order to validate the received value

```

#region BirthDate
private DateTime _birthDate;
public DateTime BirthDate {
    get { return _birthDate; }
    set
    {
        if(value >= DateTime.Today)
            throw new InvalidBirthDateException(value);
        _birthDate = value;
    }
}
#endregion

```

3. Update the event handler for the "Add Participant" button in order to handle the potential exceptions.

```

try
{
    var participant = new Participant(lastName, firstName, birthDate, gender, ssn);
    //TODO Logic for adding the participant to the list bellow
}
catch (InvalidBirthDateException ex)
{
    //Expected exception
    MessageBox.Show(string.Format("The birth date {0} is invalid!", ex.BirthDate));
}
catch (Exception)
{
    //Unexpected exception
    MessageBox.Show("An exception has been encountered! Please contact the technical support.");

    //Log the exception using:
    // - Log4Net
    // - Application Insights
}
finally
{
    Debug.WriteLine("Always executed");
}

```

2.2. Standard Exceptions

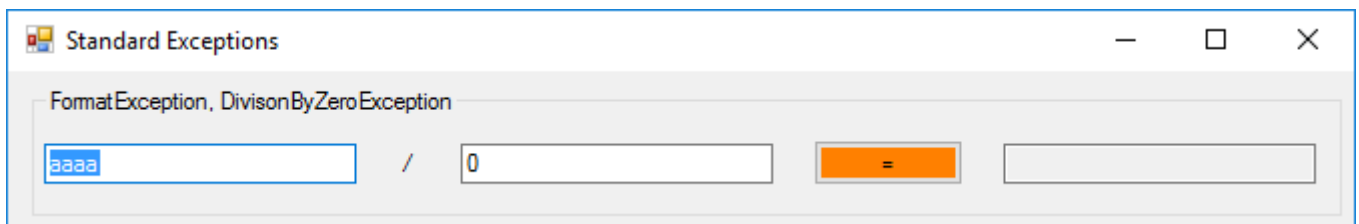
- common exception types: `System.NotImplementedException`, [System.DivideByZeroException](#), `System.FormatException`



Further reading: [link](#)

Assignment

- Create a new project with the name "StandardExceptions"
- Create the following UI



- Handle the possible exceptions

```
try
{
    int value1 = int.Parse(tbValue1.Text);
    int value2 = int.Parse(tbValue2.Text);

    tbResult.Text = (value1/value2).ToString(CultureInfo.InvariantCulture);

    //Throwing an exception:
    //throw new NotImplementedException();
}
catch (FormatException ex)
{
    MessageBox.Show(ex.Message);

    //Rethrowing the exception
    //throw; //Handled by Program.Application_ThreadException
}
catch (DivideByZeroException ex)
{
    MessageBox.Show(ex.Message);
}
catch (Exception ex)
{
    MessageBox.Show(ex.Message);
}
```

- Catching all uncaught exceptions in an application can be done by subscribing to the "ThreadException" event in the "Program" class.

```
static class Program
{
    /// <summary>
    /// The main entry point for the application.
    /// </summary>
    [STAThread]
```

```

static void Main()
{
    Application.ThreadException += Application_ThreadException;

    Application.EnableVisualStyles();
    Application.SetCompatibleTextRenderingDefault(false);
    Application.Run(new MainForm());
}

private static void Application_ThreadException(object sender,
System.Threading.ThreadExceptionEventArgs e)
{
    MessageBox.Show(e.Exception.Message);
}
}

```

3. Complex Visualization Controls

3.1. ListView

Assignment

C# Sample code available at <http://online.ase.ro> – “ListViewSample” Sample

1. Create a new project with the name “ListViewSample”
2. Rename “Form1” to “MainForm”
3. Create the following UI

Last Name	First Name	Birth Date
LastName1	FirstName1	4/7/2016
LastName2	FirstName2	4/7/2016
LastName3	FirstName3	4/9/1980
LastName4	FirstName4	4/9/1980
LastName5	FirstName5	4/9/1980

Figure 1 ListView

4. Add a new folder to your project and name it “Entities”
5. Inside the “Entities” folder add the following “Participant” class

```

internal class Participant
{
    public string LastName { get; set; }
    public string FirstName { get; set; }
    public DateTime BirthDate { get; set; }
}

```

```

public Participant(string lastName, string firstName, DateTime birthDate)
{
    LastName = lastName;
    FirstName = firstName;
    BirthDate = birthDate;
}

```

4. Final form of the “MainForm” class

```

public partial class MainForm : Form
{
    #region Properties
    private List<Participant> Participants { get; set; }
    #endregion

    public MainForm()
    {
        InitializeComponent();

        Participants = new List<Participant>();
    }

    public void DisplayParticipants()
    {
        lvParticipants.Items.Clear();

        foreach (Participant participant in Participants)
        {
            var listViewItem = new ListViewItem(participant.LastName);
            listViewItem.SubItems.Add(participant.FirstName);
            listViewItem.SubItems.Add(participant.BirthDate.ToShortDateString());

            //approximate calculation of the age
            if ((DateTime.Now - participant.BirthDate).TotalDays / 365 >= 18)
                listViewItem.ImageKey = "adult.png";
            else
                listViewItem.ImageKey = "child.png";

            lvParticipants.Items.Add(listViewItem);
        }
    }

    #region Events
    private void btnAdd_Click(object sender, EventArgs e)
    {
        string firstName = tbFirstName.Text;
        string lastName = tbLastName.Text;
        DateTime birthDate = dtpBirthDate.Value;

        var participant = new Participant(lastName, firstName, birthDate);
        Participants.Add(participant);

        DisplayParticipants();
    }
    #endregion
}

```

5. Add buttons for changing the current “View” of the list, as shown in Figure 2 .
6. Display the participants in groups (“Children” and “Adults”) as shown in Figure 2 .

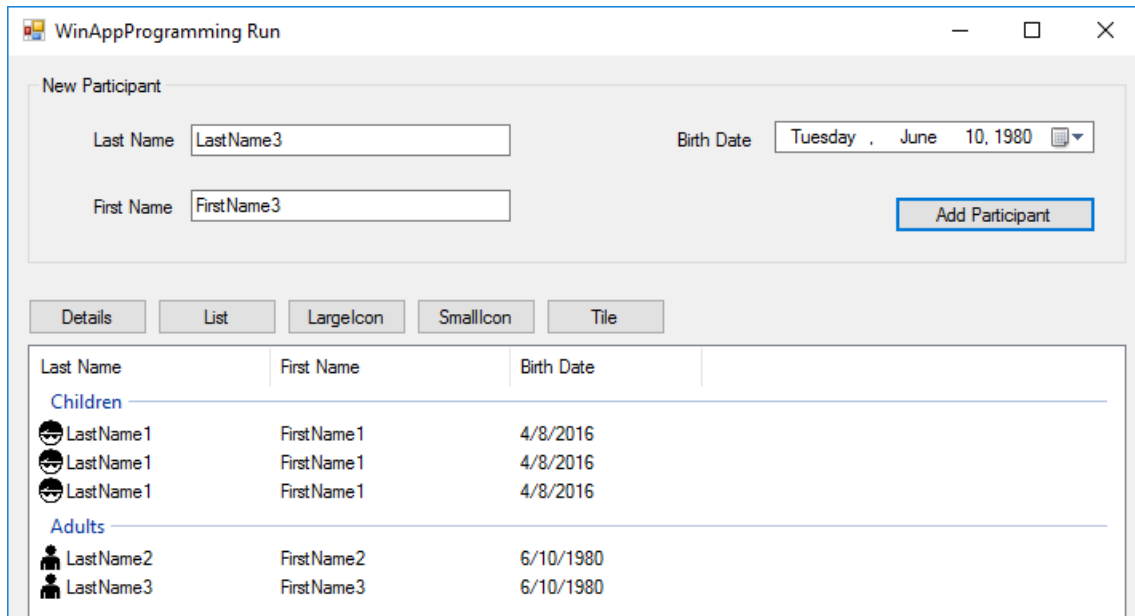


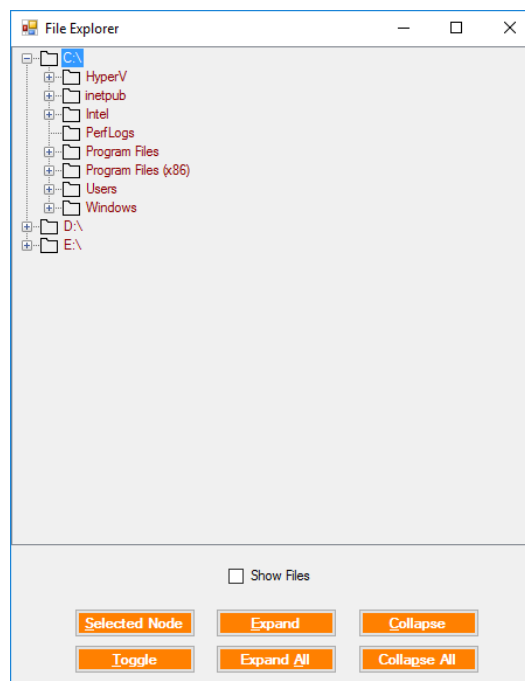
Figure 2. ListView with Groups

3.2. TreeView

Assignment

C# Sample code available at <http://online.ase.ro> – “TreeViewSample” Sample

1. Create a new project with the name “TreeViewSample”
2. Create the following UI



3. Add the following methods

```
#region Methods
```

```
private void FillDirectoryTree()
{
    // Suppress redraw until tree view is complete
    tvw.BeginUpdate();

    // First clear all the nodes.
    tvw.Nodes.Clear();

    // Get the logical drives and put them into the root nodes.
    // Fill an array with all the logical drives on the machine.
    string[] strDrives = Environment.GetLogicalDrives();

    // Iterate through the drives, adding them to the tree.
    // Use a try/catch block, so if a drive is not ready,
    // e.g. an empty floppy or CD, it will not be added to the tree.
    foreach (string rootDirectoryName in strDrives)
    {
        try
        {
            // Find all the first level subdirectories.
            // If the drive is not ready, this will throw an
            // exception, which will have the effect of
            // skipping that drive.
            Directory.GetDirectories(rootDirectoryName);

            // Create a node for each root directory
            TreeNode ndRoot = new TreeNode(rootDirectoryName);

            // Add the node to the tree
            tvw.Nodes.Add(ndRoot);

            // Add subdirectory nodes.
            // If Show Files checkbox checked, then also get the filenames.
            GetSubDirectoryNodes(ndRoot, cb.Checked);
        }
        catch (IOException)
        {
            // let it through
        }
        catch (Exception e)
        {
            // Catch any other errors.
            MessageBox.Show(e.Message);
        }
    }

    tvw.EndUpdate();
}

private void GetSubDirectoryNodes(TreeNode parentNode, bool getFileNames)
{
    // Exit this method if the node is not a directory.
    DirectoryInfo di = new DirectoryInfo(parentNode.FullPath);
    if ((di.Attributes & FileAttributes.Directory) == 0)
    {
        return;
    }

    // Clear all the nodes in this node.
    parentNode.Nodes.Clear();
}
```



```
try
{
    // Get an array of strings containing all the subdirectories in the
parent node.
    string[] arSubs = Directory.GetDirectories(parentNode.FullPath);

    // Add a child node for each subdirectory.
    foreach (var subDir in arSubs)
    {
        DirectoryInfo dirInfo = new DirectoryInfo(subDir);
        // do not show hidden folders
        if ((dirInfo.Attributes & FileAttributes.Hidden) != 0)
        {
            continue;
        }

        TreeNode subNode = new TreeNode(dirInfo.Name);
        subNode.ImageIndex = 0;
        subNode.SelectedImageKey = "openFolder.png";
        parentNode.Nodes.Add(subNode);
    }

    if (getFileNames)
    {
        // Get any files for this node.
        string[] files = Directory.GetFiles(parentNode.FullPath);

        // After placing the nodes,
        // now place the files in that subdirectory.
        foreach (string str in files)
        {
            FileInfo fi = new FileInfo(str);
            TreeNode fileNode = new TreeNode(fi.Name);
            parentNode.Nodes.Add(fileNode);

            // Set the icon
            switch (fi.Extension.ToUpper())
            {
                case ".JPG":
                case ".JPEG":
                    fileNode.ImageKey = "jpgFile.png";
                    fileNode.SelectedImageKey = "jpgFile.png";
                    break;
                case ".TXT":
                    fileNode.ImageKey = "textFile.png";
                    fileNode.SelectedImageKey = "textFile.png";
                    break;
                default:
                    fileNode.ImageKey = "file.png";
                    fileNode.SelectedImageKey = "file.png";
                    break;
            }
        }
    }
}
catch (UnauthorizedAccessException)
{
}
}
#endregion
```

