

Question 1

WAP to display the area of circle, area of rectangle or area of triangle using switch statement.

```
#include<stdio.h>

int main()
{
    float radius;
    float length;
    float height;
    int problem;
    float Area;

    printf("Enter the type of problem to be solved:\n");

    printf("1.Area of circle\n");

    printf("2.Area of rectangle\n");

    printf("3.Area of triangle\n");

    scanf("%d", &problem);

    switch(problem)
    {
        //Area of circle
        case 1:
            printf("Enter the radius of circle:");
            scanf("%f",&radius);

            Area = 3.14*radius*radius;
            printf("These is the area of the circle: %f\n", Area);
            break;

        case 2:
            //Area of rectangle
            printf("Enter the length of the rectangle: ");
            scanf("%f",&length);

            printf("Enter the height of the rectangle: ");
            scanf("%f",&height);

            Area = length * height;
            printf("This is the area of the rectangle: %f", Area);
            break;

        case 3:
            //Area of triangle
            printf("Enter the length of the triangle:");
            scanf("%f",&length);
```

```

        printf("Enter the height of the triangle:");
        scanf("%f",&height);

        Area = (length * height)/2;
        printf("This is the area of the triangle: %f", Area);
        break;

        default:
        printf("Invalid");
    }
    return 0;
}

```

Question 2

WAP to print all the prime numbers from 2 to 200 using break statement.

```

#include<stdio.h>

int main()
{
    int i;
    int number;
    int count;

    printf("Prime number that exists between 2 to 200 are: ");

    for(int number=2; number<=200; number++)
    {
        count = 0;
        for(int i=2; i<=number/2; i++)
        {
            if( number%i == 0 )
            {
                count++;
                break;
            }
        }
        if(count==0 && number != 1)
        {
            printf("%d\n", number);
        }
    }
}

```

Question 3

WAP to add and display the sum of all the even number starting from 0 to 20. Use continue statement.

```
#include<stdio.h>
```

```
int main()
{
    int i;
    int sum = 0;

    for(int i=0; i<=20; i++)
    {
        if( i%2==1 )
        {
            continue;
        }
        sum = sum + 1;
    }
    printf("%d\n",sum);
    return 0;
}
```