

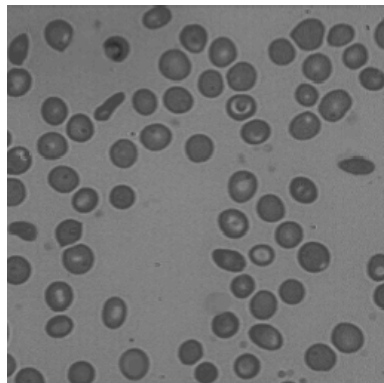
# 1 Matlab correction

## 1.1 Manual thresholding

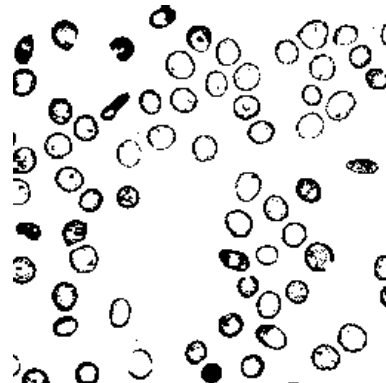
Choose manually a value, by observing the histogram.



```
1 A=imread('cells.bmp');
  B=(A>80);
3 figure;
  subplot(1,2,1);imshow(A);title('Original image');
5 subplot(1,2,2);imshow(B);title('Manual threshold');
```



(a) Original image.



(b) Manual threshold.

Figure 1: Simple thresholding.

## 1.2 Grayscale image, $k = 2$ in 1D

The automatic threshold selection proposed can be coded as follows:



```
1 function [s,B]=autothresh(A)
  % Automatic threshold of image A
3 % return values:
  % s: threshold value
5 % B: thresholded (binary) image

7 % initialization of s
  s=0.5*(min(A(:)) + max(A(:)));
9 done = false;

11 % iterate until convergence of s
  while ~done
13     B=(A>=s);
        sNext=0.5*(mean(A(B))+mean(A(~B)));
```



```

15 done=abs(s-sNext) < 0.5; % convergence ?
    s=sNext;
17 end

```

Then, display the different results with:



```

1 A=imread('cells.bmp');
  % threshold determination
3 [s1,B]=autothresh(A);
  s1
5
  % Otsu (matlab function)
7 s2=graythresh(A);
  s2=255*s2
9 C=(A>=s2);

11 % display results
   figure;
13 subplot(2,2,1);imshow(A);title('Original image');
   subplot(2,2,3);imshow(B);title('Automatic threshold');
15 subplot(2,2,4);imshow(C);title('Otsu threshold');

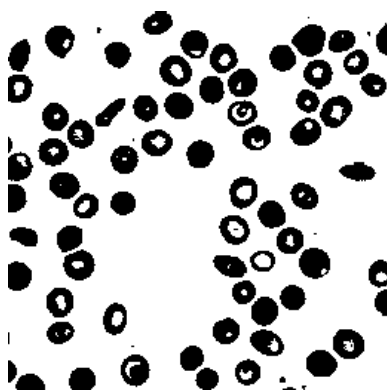
```

Command window

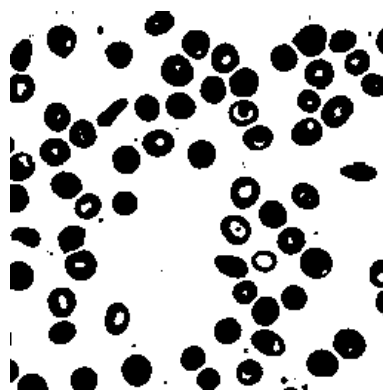
```

1 s1 = 104.0398
  s2 = 105.5000

```



(a) Proposed automatic method.



(b) Otsu method.

Figure 2

### 1.3 Simulation example, $k = 3$ in 2D

The first function generates random points around a center. The objective is to retrieve the different clusters (aka classes). Depending on the distance and the distribution of the points, this could not yield to the expected result.



```
function Y=generation(n, x, y)
2 % Generates n random points (normal law) around point
  % of coordinates (x,y)
4 Y = randn(n,2)+ones(n,2)*[x 0; 0 y];
```



```
% Generate 3 point clouds
2 n=100;
  X=[generation(n,3,4); generation(n,0,0); generation(n,-5,-3)];
4
% Classification
6 [idx, ctrs] = kmeans(X, 3, 'replicates', 5);
8
% Display results
  figure();
10 plot(X(idx==1,1),X(idx==1,2),'r.','MarkerSize',12)
  hold on
12 plot(X(idx==2,1),X(idx==2,2),'b+','MarkerSize',12)
  plot(X(idx==3,1),X(idx==3,2),'g*','MarkerSize',12)
14
  legend('Cluster 1','Cluster 2','Cluster 3')
```

### 1.4 Color image segmentation by K-means: $k = 3$ in 3D

Each pixel of the color image is represented as a vector (3D point, with the RGB color values of the pixels). Then, the same method is performed. The result is represented in Fig.3.



```
1 % Load image
  I=imread('Tv16.png');
3 I=double(I);
  figure
5 imshow(I/255);
7
% Segmentation
  nCouleurs = 3; % number of clusters
9 nLignes = size(I,1);
  nCols = size(I,2);
11
  X = reshape(I, nLignes*nCols, 3);
```



```

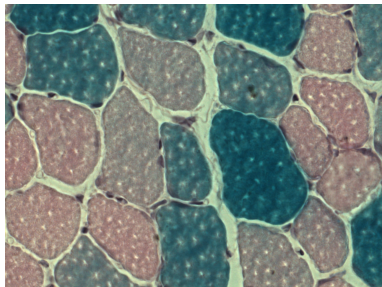
13 [index centres] = kmeans(X, nCouleurs, 'distance', 'sqEuclidean', '
    ↪ replicates', 3);
15 % 3D histogram (can be difficult to display, depending on machine)
17 id1=index==1;
    id2=index==2;
19 id3=index==3;

21 figure
    plot3(X(id1,1), X(id1,2), X(id1,3), 'r.')
23 hold on
    plot3(X(id2,1), X(id2,2), X(id2,3), 'g.')
25 plot3(X(id3,1), X(id3,2), X(id3,3), 'b.')

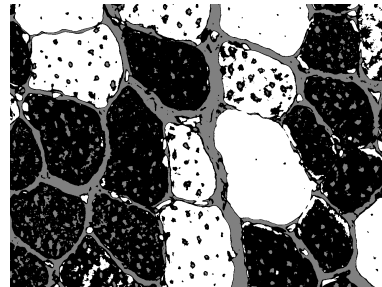
27 % Label each pixel
    labels = uint8(reshape(index, nLignes, nCols));
29 labels = imadjust(labels);

31 figure
    subplot(121)
33 imshow(I/255);
    subplot(122)
35 imshow(labels, []);

```



(a) Original image.



(b) Segmented image.

Figure 3: K-means segmentation applied on a color image. The segmentation is applied in the color space. The spatial informations of the image structures is lost.