

# 1 Python correction



```
1 import numpy as np
  from skimage import draw
3 from scipy import misc, signal
  import matplotlib.pyplot as plt
5 import progressbar
```

## 1.1 Simulation of a 2-D Boolean model

The process for simulating the proposed Boolean model of 2-D disks consists in four steps:

- generate the random number of points (by using the intensity parameter of the Poisson distribution).  
In order to avoid edge effects, one consider a larger window than the observation window to generate the disks. Indeed, a germ outside the observation window can generate a disk that intersects the observation window.
- generate the random locations of the germs (random coordinates from a uniform distribution)
- generate the random size of the disks (random radius from a probability distribution)
- generate the union of disks (by using the dilation of the germs with a disk of the corresponding radius as structuring element)

Here is the global function for generating such a Boolean model as a binary image:



```

1 def booleanModel(Wsize, gamma, radius):
2     """
3     Generation of a 2D boolean model of disks, in a window of size Wsize
4     Wsize: 2x1 array
5     gamma: numerical value to control the Poisson process
6     radius: min and max values of radii, 2x1 array
7     returns: boolean array of size Wsize
8     """
9     edgeEffect = 2 * np.max(radius) + 100;
10    WsizeExtended = Wsize + 2*edgeEffect;
11
12    # nb of points
13    areaW = WsizeExtended[0] * WsizeExtended[1];
14    nbPoints = np.random.poisson(lam = gamma * areaW);
15
16    # positions of the germs
17    x = np.random.randint(0, WsizeExtended[0], nbPoints);
18    y = np.random.randint(0, WsizeExtended[1], nbPoints);
19
20    # grains
21    rGrains = np.random.randint(radius[0], radius[1], nbPoints);
22
23
24    # union of grains
25    Z = np.zeros((WsizeExtended[0], WsizeExtended[1]));
26    for r, xx, yy in zip(rGrains, x, y):
27        rr, cc = draw.circle(xx, yy, radius=r, shape=Z.shape)
28        Z[rr, cc] = 1;
29    # restrain window for side effects
30    Z = Z[edgeEffect:edgeEffect+Wsize[0], edgeEffect:edgeEffect+Wsize[1]];
31
32    return Z;

```

When executing this function with the following parameters, we get a realization of this Boolean model as a binary image in Fig.1.



```

1 Wsize=[1000, 1000];
2 gamma = 100 / (Wsize[0] * Wsize[1]);
3 radius = [10, 30];
4 Z = booleanModel(Wsize, gamma, radius);
5 plt.imshow(Z);
6 plt.show();

```

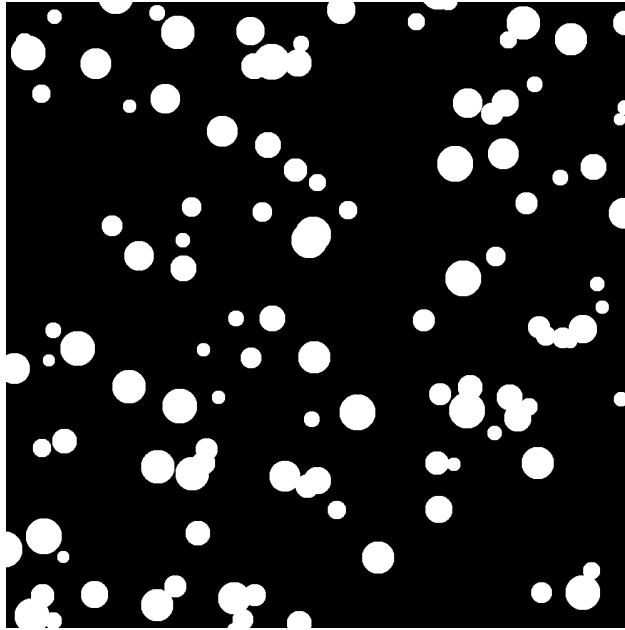


Figure 1: Boolean model of disks, with  $Wsize = [1000, 1000]$  and  $RadiusParam = [10, 30]$ .

## 1.2 Geometrical characterization of a 2-D Boolean model

We can use the following function to compute the Minkowski functionals of the Boolean model (see the tutorial on Integral Geometry). The `regionprops` function from `skimage.measure` is not used because it computes the properties of each object.



```

def minkowskiFunctionals(X):
    """
    Evaluation of the Minkowski functionals
    X: boolean 2D array
    returns area, perimeter, euler number N8, euler number n4
    """
    F = np.array([[0, 0, 0], [0, 1, 4], [0, 2, 8]]);
    XF = signal.convolve2d(X,F,mode='same');
    edges = np.arange(0, 17, 1);
    h,edges = np.histogram(XF[:], bins=edges);
    f_intra = [0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1];
    e_intra = [0,2,1,2,1,2,2,2,0,2,1,2,1,2,2,2];
    v_intra = [0,1,1,1,1,1,1,1,1,1,1,1,1,1,1,1];
    EulerNb8 = np.sum(h*v_intra - h*e_intra + h*f_intra)
    f_inter = [0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,1];
    e_inter = [0,0,0,1,0,1,0,2,0,0,0,1,0,1,0,2];
    v_inter = [0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1];
    EulerNb4 = np.sum(h*v_inter - h*e_inter + h*f_inter)
    Area = sum(h*f_intra)
    Perimeter = sum(-4*h*f_intra + 2*h*e_intra);
    return Area, Perimeter, EulerNb8, EulerNb4;

```

So we can estimate the Minkowski densites on different realizations of the Boolean model:



```

def realizations(Wsize, gamma, radius, n=100):
    """
    This function iterates the different realizations
    Wsize: window size
    gamma: value of gamma, see booleanModel
    radius: min and max values of the radii of the generated disks
    """
    W = np.zeros((n, 3));
    areaWsize = Wsize[0] * Wsize[1];
    bar = progressbar.ProgressBar();
    for i in bar(range(n)):
        Z = booleanModel(Wsize, gamma, radius);
        a, p, chi8, chi4 = minkowskiFunctionals(Z);
        W[i,:] = np.array([a, p/2, chi8*np.pi]) / areaWsize;
    return W;

```

Therefater, we can compare the estimated Minkowski mean densities of the Boolean model with the theoretical ones (by using the known parameters of the different probability distributions of this Boolean model):



```

W = realizations(Wsize, gamma, radius, 1000);
2 W = np.mean(W, axis=0);

4 # comparison with
  rMean = np.mean(radius);
6 areaMean = np.pi*rMean**2;
  perMean = 2*np.pi*rMean;
8
  WX = gamma * np.array([areaMean, perMean/2, np.pi]);
10 W_0 = 1-np.exp(-WX[0]);
  W_1 = np.exp(-WX[0]) * WX[1];
12 W_2 = np.exp(-WX[0]) * (WX[2] - WX[1]**2);

14 error_0 = np.abs(W_0-W[0]) / W_0;
  error_1 = np.abs(W_1-W[1]) / W_1;
16 error_2 = np.abs(W_2-W[2]) / W_2;

```

Here are the results for 100 specific realizations:



```

errorW0: 0.0190201754056
2 errorW1: 0.200478931771
errorW2: 0.0342984925035

```

The errors can be large due to the bias estimation of the Minkowski densities within an observation window (specifically for the perimeter and the Euler number). But you can use unbiased estimators which can be found in the literature.

Note that the Miles formulas can be inverted to estimate the Minkowski functionals of the typical grain from the Minkowski mean densities of the Boolean model.