

1 Matlab correction

1.1 Pyramidal decomposition and reconstruction

1.1.1 Decomposition

The following function makes the decomposition of the Laplacian and Gaussian pyramids at the same time. The Laplacian pyramid can be reconstructed without any additional information. This is illustrated in Fig. 1.



```

1 function [pyrG, pyrL] = LaplacianPyramidDecomposition(Image, levels, mode
    ↪ )
    % Gaussian and Laplacian Pyramid decomposition
2 % Image must be either 2D (grayscale) or 3D (color)
    % levels: number of levels of decomposition (not including the original
    ↪ level)
3 % mode: approximation mode 'bilinear', 'nearest', etc. for use in
    ↪ imresize
    %      bilinear by default
4 % pyrG: Gaussian pyramid
    % pyrL: Laplacian pyramid
5 %
    % The Laplacian pyramid is of size levels+1. The last image pyrL{levels
    ↪ +1}
6 % is the approximation image of the last level. The original image is
    % exactly reconstructed by the LaplacianPyramidReconstruction
7 % function.
8
9 % pyramids
    pyrL = cell(levels+1, 1);
10 pyrG = cell(levels+1, 1);
11
12 % gaussian filter
    H = fspecial('gaussian');
13
14 if ~exist('mode', 'var')
15     mode = 'bilinear';
16 end
17
18 for i=1:levels
19     ImagePrec = Image; % previous image
20     g=imfilter(Image,H,'same');
21
22     Image = imresize(g, .5, mode);
23     ImagePrime = imresize(Image, [size(g,1), size(g,2)], mode);
24
25     pyrL{i} = ImagePrec - ImagePrime;
26     pyrG{i} = ImagePrec;
27
28 end
29 pyrL{levels+1} = Image;

```



```
pyrG{levels+1} = Image;
```



Informations

Notice that the images are of type double, which implies a special care when displaying them, for example by using the command `imshow(I, [])`.

1.1.2 Reconstruction

The reconstruction is straightforward and exact because of the construction of the residue. The details can be filtered (removed for example), thus giving the following result Fig. 2.



```
function Image = LaplacianPyramidReconstruction(pyr, mode)
2 % Laplacian Pyramid Reconstruction
  % pyr: Laplacian pyramid
4 % mode: approximation mode for imresize, bilinear by default

6 if ~exist('mode', 'var')
    mode = 'bilinear';
8 end

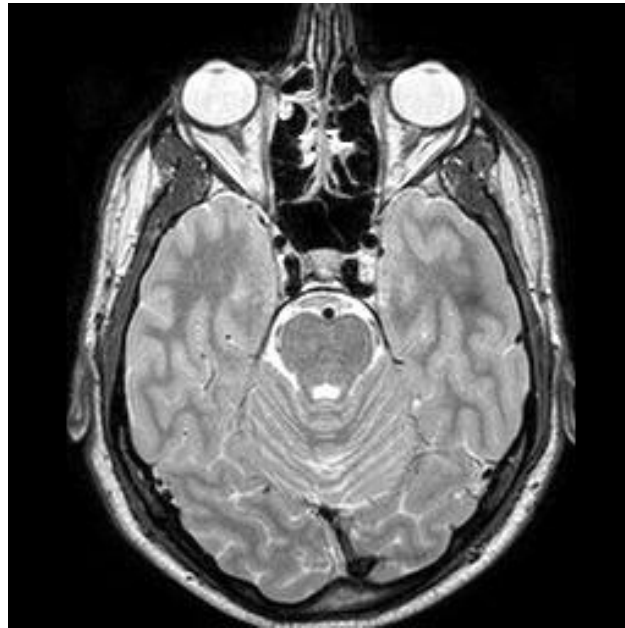
10 levels = size(pyr, 1)-1;

12 Image = pyr{levels+1};
  % reconstruction from bottom to top
14 for i=levels:-1:1
    Image = pyr{i} + imresize(Image, ...
16                               [size(pyr{i},1), size(pyr{i}, 2)], mode);
  end
```

1.2 Scale-space decomposition and multiscale filtering



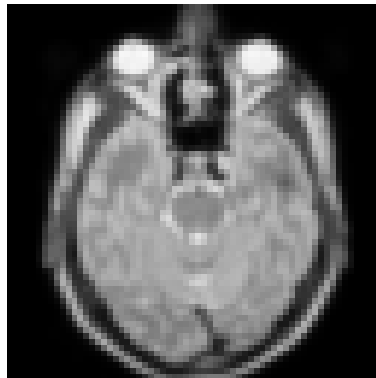
```
1 % Morphological scale-space decomposition
  k=3; % number of decompositions
3 ss=cell(2,k);
  for i=1:k
5     se = strel('disk',2*i); % structuring element
    ss{1,i}=imdilate(A,se); % dilation
7     ss{2,i}=imerode(A,se); % erosion
  end
```



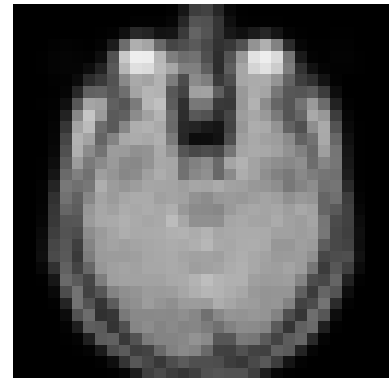
(a) Original image.



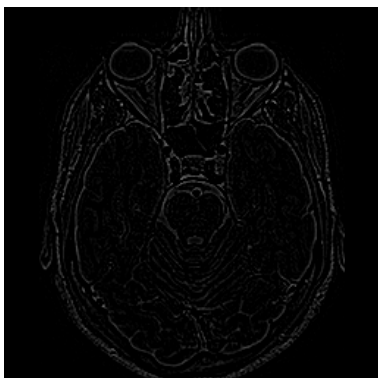
(b) Gaussian pyramid level 1.



(c) Level 2.



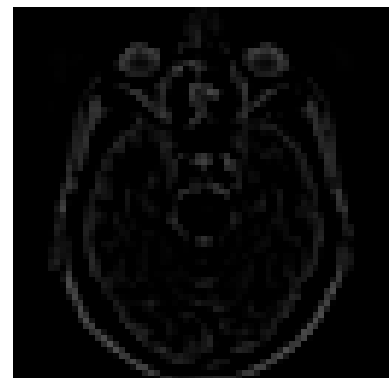
(d) Level 3.



(e) Laplacian pyramid level 1.



(f) Level 2.



(g) Level 3.

Figure 1: Gaussian and Laplacian pyramids, for 3 levels of decomposition. The Laplacian pyramid in addition to the last level of the Gaussian pyramid is required to exactly reconstruct the original image.

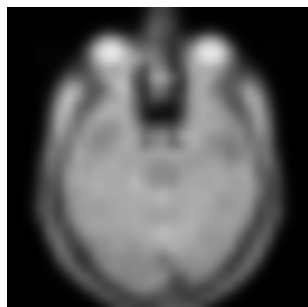
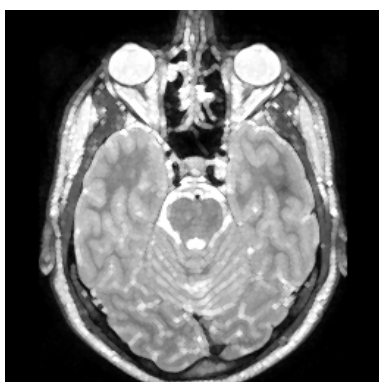
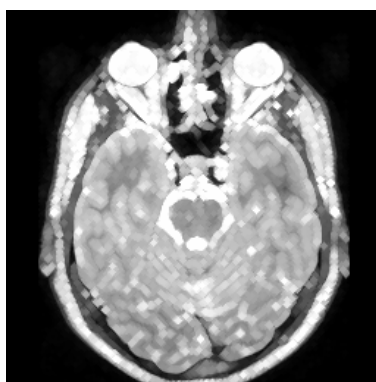


Figure 2: Reconstruction of the pyramid without any detail.



(a) Dilation scale 1.

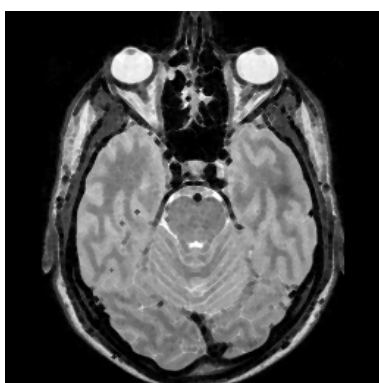


(b) Dilation scale 2.

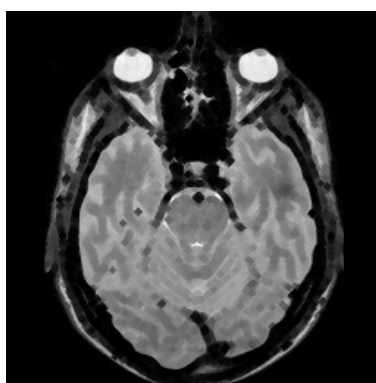


(c) Dilation scale 3.

Figure 3: Morphological multiscale decomposition by dilation.



(a) Erosion scale 1.



(b) Erosion scale 2.



(c) Erosion scale 3.

Figure 4: Morphological multiscale decomposition by erosion.

1.3 Kramer and Bruckner multiscale decomposition

The results are illustrated in Fig.5.



Figure 5: Kramer and Bruckner multiscale decomposition, for $r = 5$.



```

sskb=cell(1,k+1);
2 sskb{1, 1} = A;
  r = 5;
4 for i=2:k+1
    sskb{1,i}=kb(sskb{1,i-1}, r);
6 end

```



```

function K = kb(I, r)
2 % Kramer and Bruckner iterative filter
  % I: originale image
4 % r: size of neighborhood
  %
6 % return filtered image
  se = strel('disk', r);
8 D = imdilate(I, se);
  E = imerode(I, se);
10 difbool=double((D-I)<(I-E));
12 K = D.*difbool+E.*(1-difbool);

```