Tutorial: Correction of Gaussian Random Fields and their geometry

1 Matlab correction

1.1 White noise

The white noise is generated with the following code. This is illustrated in Fig.1.

```
1 %% white noise simulation
  close all
3 n = 128;
5 W = randn(n);
  imagesc(W);
7
  imwrite_rf(W, 'wn.png');
```

In order to save a grayscale matrix as a colored image, the following code is necessary.

```
function I = imwrite_rf(R, name)
2 % function that write a random field in a color image
%
4 % R: random field
% name: name of the image
6 %
% I: color image rgb
8
R = R - min(R(:));
10 R = 255 * R / max(R(:));
I = ind2rgb(uint8(R), jet(256));
12 imwrite(I, name);
```

1.2 Gaussian Random Field

The Gaussian function that will serve as a covariance function is generated via the given code. Pay attention to the discretization grid: the FFT implies that functions are periodic, and in order to do that, the discretization must be set between [-N/2:N/2[.

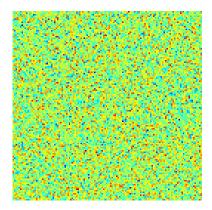


Figure 1: White noise.

```
% gaussienne
2 N = 512;
N = 2^nextpow2(N); % force power of two
4 [Y, X] = meshgrid(-N/2:N/2-1, -N/2:N/2-1);

6 % covariance generation
sigma = 10;
8 Cmat = exp(-(X.^2+Y.^2)/(2*sigma^2));
figure()
10 h=surf(Cmat);
set(h, 'edgecolor', 'none')
```

The Gaussian Random Field can be generated via the formula already presented.

```
19 % verify statistical properties
    m = mean(G(:));
21 s = std(G(:));

23 figure()
    imagesc(G);
25 imwrite_rf(G, 'grf.png');
```

1.3 Minkowski functionals

The Minkowski functionals are illustrated in Fig.2. The code follows.

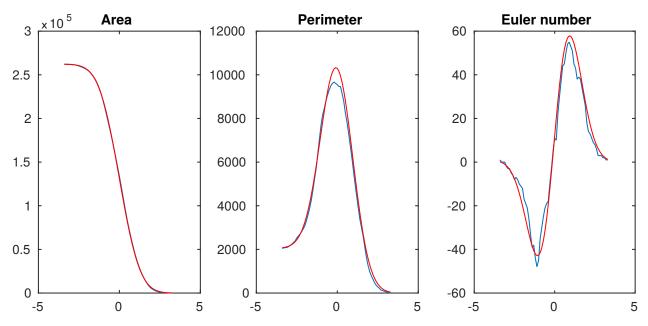


Figure 2: Illustration of the simulated and analytical values of the Minkowski functionals of the level sets of the Gaussian Random Field.

```
hmin = min(G(:));

hmax = max(G(:));

H = hmin:.1:hmax;

A = zeros(length(H), 1);

P = zeros(length(H), 1);

9 E = zeros(length(H), 1);

11 % analytical values

rho_0 = zeros(length(H), 1);
```

```
rho_1 = zeros(length(H), 1);
  rho_2 = zeros(length(H), 1);
  lambda = 1/(2*sigma^2);
  for i = 1: length(H)
      levelSet = G \rightarrow H(i);
      A(i) = bwarea(levelSet);
      P(i) = bwarea(bwperim(levelSet,4));
      E(i) = bweuler(levelSet,4);
      % analytic
      rho_0(i) = 1/2 * erfc(H(i)/sqrt(2));
      rho_1(i) = sqrt(lambda)*exp(-H(i)^2/2)/(2*pi);
      rho_2(i) = lambda /(2*pi)^(3/2) * exp(-(H(i)^2)/2)*H(i);
27
 end
29 Aa = N^2 * rho_0;
Pa = 4*N*rho_0 + pi*N^2*rho_1;
31 Ea = rho_0 + 2*N*rho_1 + N^2*rho_2;
         ---- display results
33 %
  figure;
subplot(131); plot(H, A); hold on;
  plot(H, Aa, 'r'); title('Area');
37 subplot (132); plot (H, P); hold on;
  plot(H, Pa, 'r'); title('Perimeter');
39 subplot (133); plot (H, E); hold on;
  plot(H, Ea, 'r'); title('Euler number');
```