

File IO



CSC 236

Terminal input and output

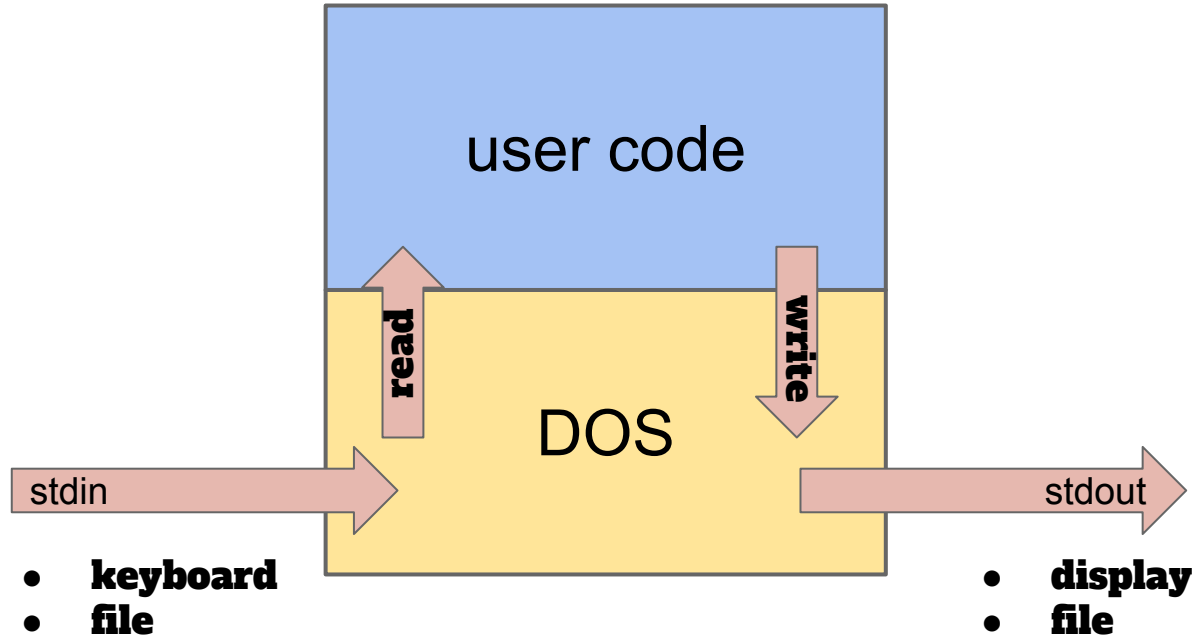
- Input
 - Is a sequence of bytes
 - Often ASCII character codes
 - Compare to `getchar()` in C
- Must convert for numeric input
 - Integer
 - Real
 - ...
- Output
 - A sequence of bytes
 - Often ASCII character codes
 - Compare to `putchar()` in C.
- For numeric output, we would have to:
 - Convert binary/hex byte/word
 - ASCII codes for digits

Read an integer from the terminal

- When you type
 - 165
- Terminal receives
 - 3 ASCII characters (bytes)
 - 31h 36h 35h
 - 49_{10} 54_{10} 53_{10}
- Desired value in register
 - $A5_{16}$
- Must convert to integer
 - How?
- You can use Horner's rule to handle digits left-to-right.

```
n = 0;
while c = read() {
    n *= 10;
    n += c - 48;
}
```

IO in DOS



Read/write one ASCII character

Operation	Syntax	Semantics	Example
Read - no echo	<i>ah</i>=8	reads char into <i>al</i>	<pre>mov ah,8 int 21h</pre>
Write - char must be in dl	<i>ah</i>=2 <i>dl</i>=char	char in <i>dl</i> is written to standard output	<pre>mov ah,2 mov dl,[char] int 21h</pre>

```

;-----
        .model      small
        .8086
        .stack      256
;-----

        .data
;-----
end_char db          0Dh
;-----

        .code
;-----
start:
        mov         ax,@data
        mov         ds,ax
getloop:
        mov         ah,8
        int         21h
        mov         dl,a1
        mov         ah,2
        int         21h

        cmp         dl,[end_char]
        jne         getloop
;-----
exit:
        mov         ax,4c00h
        int         21h
        end         start
;-----

```

copyfile

- program in samples directory

```

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        .model      small
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start:
        mov         ax,@data
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getloop:
        mov         ah,8
        int         21h
        mov         dl,a1
        mov         ah,2
        int         21h

        cmp         dl,[end_char]
        jne         getloop
;-----
exit:
        mov         ax,4c00h
        int         21h
        end         start
;-----

```

copyfile

- program in samples directory
 - copies from standard input to standard output
 - stops after it sees the start of a line terminator
 - 0Dh — enter key
 - Normally, 0Ah follows this.

```

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start:
        mov         ax,@data
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        mov         ah,8
        int         21h
        mov         dl,a1
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        cmp         dl,[end_char]
        jne         getloop
;-----
exit:
        mov         ax,4c00h
        int         21h
        end         start
;-----

```

copyfile

- Initialize the ds register


```

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        .data
;-----
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;-----

        .code
;-----
start:
        mov         ax,@data
        mov         ds,ax

getloop:
        mov         ah,8
        int         21h
        mov         dl,al
        mov         ah,2
        int         21h

        cmp         dl,[end_char]
        jne         getloop
;-----

exit:
        mov         ax,4c00h
        int         21h
        end         start
;-----

```

copyfile

- Read character
 - Use `int 21h`
 - Code for 'input char' is 8 (in ah)
 - Result in al

```

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;-----
start:
        mov         ax,@data
        mov         ds,ax

getloop:
        mov         ah,8
        int         21h
        mov         dl,al
        mov         ah,2
        int         21h

        cmp         dl,[end_char]
        jne         getloop
;-----
exit:
        mov         ax,4c00h
        int         21h
        end         start
;-----

```

copyfile

- Output character just read
 - Code for 'output char' is 2
 - Outputs char in dl
 - Character just read in al

```

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;-----

        .code
;-----
start:
        mov         ax,@data
        mov         ds,ax
getloop:
        mov         ah,8
        int         21h
        mov         dl,al
        mov         ah,2
        int         21h

        cmp         dl,[end_char]
        jne         getloop
;-----
exit:
        mov         ax,4c00h
        int         21h
        end         start
;-----

```

copyfile

- Termination check
 - Compare char read to end_char
 - Read char is in
 - dl
 - al

```

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        .model      small
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;-----

        .data
;-----
end_char db          0Dh
;-----

        .code
;-----
start:
        mov         ax,@data
        mov         ds,ax

getloop:
        mov         ah,8
        int         21h
        mov         dl,al
        mov         ah,2
        int         21h

        cmp         dl,[end_char]
        jne         getloop
;-----

exit:
        mov         ax,4c00h
        int         21h
        end         start
;-----

```

copyfile

- Termination check
 - Compare char read to end_char
 - Read char is in
 - dl
 - ← al
 - False
- int 21h
 - May change value in ax
 - Which includes al

```

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;-----

        .code
;-----
start:
        mov         ax,@data
        mov         ds,ax

getloop:
        mov         ah,8
        int         21h
        mov         dl,a1
        mov         ah,2
        int         21h

        cmp         dl,[end_char]
        jne         getloop
;-----
exit:
        mov         ax,4c00h
        int         21h
        end
;-----

```

copyfile

- Exit program
 - Code 'exit' is 4C (ah)
 - Return value is 0 -- success (al)