Programming issues

CSC 236

Hint — write strings when possible

Write DOS EOL (\r\n)

```
mov dl,13
mov ah,2
int 21h

mov dl,10
mov ah,2
int 21h
```

```
crlf db 13,10,'$'
mov dx,offset crlf
mov ah,9
int 21h
```

Hint — build strings dynamically

- Suppose
 - Need to output
 - O "Ans = <digit>"
 - On a line
- Examples
 - \bigcirc Ans = $7 \cdot n$
 - \bigcirc Ans = 0\r\n
- Output string
 - 9 characters
 - Only 7th character differs

```
.data
    db 'Ans = ' ;fixed
out
val
    db 4 ;variable
        13,10,'$'; fixed
    db
    .code
mov [val],al
                  ;al ⇒ val
mov ah, 9
               ;set code
mov dx, offset out
                  ;string ptr
int 21h
                  ;write string
```

Share code

```
mov dx,offset m1
mov ah,9
int 21h
jmp newline

mov dx,offset m2
mov ah,9
int 21h
jmp newline
```

Share code

```
dx, offset m1
                                                  mov dx, offset m1
mov
     ah, 9
                                                       write
                                                  jmp
mov
    21h
int
   newline
                                                  mov dx, offset m2
jmp
                                                  jmp
                                                      write
    dx, offset m2
                                           write:
mov
    ah, 9
                                                       ah, 9
mov
                                                  mov
   21h
                                                      21h
int
                                                  int
    newline
                                                       newline
jmp
                                                  jmp
```

Common errors

```
mov dl, 10 ;-- 0A cmp dx, 10 ;-- 0A : 00 0A je match ;??
```

- Does -- 0A == 00 0A?
 - O Depends on the system
 - Run time
 - Assembler/compiler
 - o os
- Answer will like differ

- Arthur C. Clarke
 - "Any sufficiently advanced technology is indistinguishable from magic."

Measuring Code Complexity

- McCabe number
 - Gauges complexity of code
 - How hard to understand
 - Low is better (easier)
- Scale
 - 1-5 okay
 - 6-10 should simplify
 - O >10 break into subroutines

- Can be adapted to any language
- Grading system gives
 - McCabe number

Where we are in the course

Phase 1

Basics

- Number systems
- Architecture
- ASM

Phase 2

Intermediate

- Architecture
 more memory and segmentation
- ASM
 more sophisticated instructions

hw 1-4

KEY

hw 5-8

TABS (can be done with basic instructions)