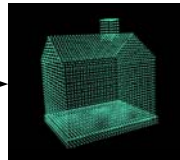




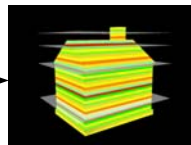
**Input scene**

Data  
acquisition



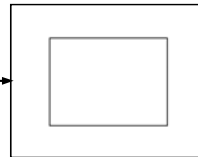
**Point cloud**

Slab  
partitioning



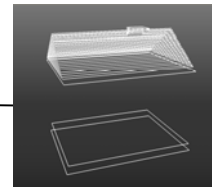
**Volumetric slabs**

Slab  
projection



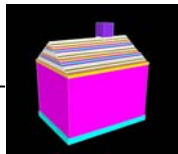
**2D Slice**

Keyslice detection /  
Boundary vectorization



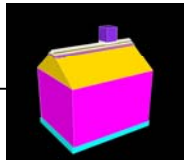
**Keyslices**

Extrusion



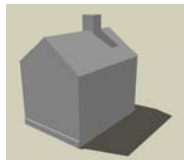
**Extruded keyslices**

Taper  
detection



**Tapered faces**

Rendering



**Output model**