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pro source_distribution, input, npack, seed, output=output

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;;
;;  Determine the initial positions and velocities for each packet
;;  This puts everything into one program and removes it from modjup.
;;
;;  A description of each step in this program is given in MonteCarlo.tex
;;
;;  Options:
;;    (1) Spatial Distributions
;;      (a) Surface  -- satellite-centric
;;      (b) SO_2 Exosphere  -- satellite-centric
;;      (c) Torus -- planet-centric
;;      (d) cloud -- planet-centric
;;      (e) exosphere - satellite-centric
;;
;;    (2) Speed Distribution
;;      (a) Gaussian -- f(v) ~ v_prob + exp(.5*(v/vth)^2)
;;      (b) Sputtering
;;      (c) maxwellian
;;      (d) dolsfunction
;;      (e) curcular orbits
;;      (f) flat
;;
;;    (3) angular distributions
;;      (a) radial
;;      (b) cos(theta)
;;      (c) isotropic
;;
;;  Version History
;;    3.1: 1/3/2011
;;     * Makeing output.sourcefile a pointer
;;    3.0: 7/19/2010
;;      * Rewriting with new structure format
;;
;;    1.0 - 10/23/08
;;      * begin version control
;;      * originally written 19 June 2006
;;      * modified: 22 Oct 2007
;;          -- replaced randomu with random_nr
;;          -- still need to replace randomn
;;      * modified: 9 June 2008
;;    2.0 - 10/23/08
;;      * re-writing to include complete creation of loc structure and farm out more
;;          bits
;;    2.1 - 2/11/09
;;      * Add option for molecular dissociation of exospheric source
;;    2.2 - 1/14/10
;;      * Add fields to the loc structure to keep track of fate of packets
;;
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common constants

;; Decide where the starting point is
s = stuff.s

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;; 1) Create the structures
if (input.options.trackloss) $
  then output = {x0:ptr_new(0), y0:ptr_new(0), z0:ptr_new(0), f0:ptr_new(0), $
    vx0:ptr_new(0), vy0:ptr_new(0), vz0:ptr_new(0), phi0:ptr_new(0), $
    totalsource:0., time:ptr_new(0), $
    x:ptr_new(0), y:ptr_new(0), z:ptr_new(0), frac:ptr_new(0), $
    vx:ptr_new(0), vy:ptr_new(0), vz:ptr_new(0), $
    lossfrac:ptr_new(0), hitfrac:ptr_new(0), ringfrac:ptr_new(0), $
    leftfrac:ptr_new(0), $
    deposition:{longitude:ptr_new(), latitude:ptr_new(), map:ptr_new()}, $
    loss_info:{reactions:ptr_new(), files:ptr_new(), type:ptr_new()}, $
    sourcefile:ptr_new('modeloutput')} $
  else output = {x0:ptr_new(0), y0:ptr_new(0), z0:ptr_new(0), f0:ptr_new(0), $
    vx0:ptr_new(0), vy0:ptr_new(0), vz0:ptr_new(0), phi0:ptr_new(0), $
    totalsource:0., time:ptr_new(0), $
    x:ptr_new(0), y:ptr_new(0), z:ptr_new(0), frac:ptr_new(0), $
    vx:ptr_new(0), vy:ptr_new(0), vz:ptr_new(0), $
    loss_info:{reactions:ptr_new(), files:ptr_new(), type:ptr_new()}, $
    sourcefile:ptr_new('modeloutput')}
  *output.f0 = replicate(1d, npack)

  ;; Determine the endtime of each packet
  *output.time = (input.options.at_once) ? $
    replicate(input.options.endtime, npack) : $
    random_nr(seed=seed, npack) * input.options.endtime

  ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
  ;; 2) Spatial distribution
  ;;  Choose a starting location for each packet.
  case strlowcase(input.SpatialDist.type) of
  ;; note -- torus and SO2 exosphere distributions not revised yet
  'surface': surface_distribution, input, output, npack, seed
  'torus': stop; torus_distribution, geometry, spatialdist, options, seed, startloc=startloc
  'exosphere': exosphere_distribution, input, output, npack, seed
  'so2 exosphere': SO2exosphere_distribution, input, output, npack, seed
  else: stop
endcase

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;; Part 3: Velocity distribution
;; Choose a speed and direction for each packet
speed_distribution, input, output, npack, seed
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103  q = where(finite(*output.vx0) EQ 0, nq) & if (nq NE 0) then stop
104  q = where(finite(*output.vy0) EQ 0, nq) & if (nq NE 0) then stop
105  q = where(finite(*output.vz0) EQ 0, nq) & if (nq NE 0) then stop
106
107  if (strlowcase(input.angulardist.type) NE 'none') then $
108    angular_distribution, input, output, npack, seed
109  q = where(finite(*output.vx0) EQ 0, nq) & if (nq NE 0) then stop
110  q = where(finite(*output.vy0) EQ 0, nq) & if (nq NE 0) then stop
111  q = where(finite(*output.vz0) EQ 0, nq) & if (nq NE 0) then stop
112
113  if (input.PerturbVel.type NE 'none') then stop ;; not revised yet
114  ;  add_perturbation, startloc, PerturbVel, options, seed
115
116  ;; Now have initial positions
117  ;;   x,y,z in either Rplan or Rsat
118  ;;   vx,vy,vz in Rplan/s
119  ;;   time
120  ;; * Still need to move packets to the proper position relative to the planet
121  ;;
122  ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
123  ;; Part 4: Rotate everything to proper position for running the model
124  ;; * if using a planet-centered distribution (torus), then don't need to do
125  ;;   anything special
126
127  if (stuff.s EQ 0) then begin ;; Everything is already setup correctly
128    *output.x = *output.x0
129    *output.y = *output.y0
130    *output.z = *output.z0
131
132    *output.vx = *output.vx0
133    *output.vy = *output.vy0
134    *output.vz = *output.vz0
135
136    *output.phi0 = 0.  ;; this is meaningless for planet-centered distribution
137  endif else begin
138    ;; Move packets out to their starting distance
139    xx = *output.x0*(*SystemConsts.radius)[stuff.s]
140    yy = *output.y0*(*SystemConsts.radius)[stuff.s] + (*SystemConsts.a)[stuff.s]
141    zz = *output.z0*(*SystemConsts.radius)[stuff.s]
142
143    ;; Add in orbital velocity if needed
144    vx = *output.vx0 - input.options.motion*(*SystemConsts.orbvel)[stuff.s]/$
145      SystemConsts.rplan
146    vy = *output.vy0
147    vz = *output.vz0
148
149    phi = (*input.geometry.phi)[stuff.s]
150    ;; Rotate to proper starting position based on *output.time
151    if (input.options.motion) $
152      then locmoon, *output.time, phi, (*SystemConsts.a)[stuff.s], $
153        (*SystemConsts.orbrate)[stuff.s], x=satx, y=saty , ang=ang $
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154       else locmoon, fltarr(npack), phi, (*SystemConsts.a)[stuff.s], $
155         (*SystemConsts.orbrate)[stuff.s], x=satx, y=saty, ang=ang
156
157     ang = (ang + 2*!dpi) mod (2*!dpi)
158     *output.phi0 = ang  ;; Starting local time for each packet
159
160     ;; Rotate to proper starting orbital phase
161     *output.x = xx * cos(ang) - yy * sin(ang)
162     *output.y = xx * sin(ang) + yy * cos(ang)
163     *output.z = zz
164
165     *output.vx = vx * cos(ang) - vy * sin(ang)
166     *output.vy = vx * sin(ang) + vy * cos(ang)
167     *output.vz = vz
168   endelse
169
170   q = where(finite(*output.vx) EQ 0, nq) & if (nq NE 0) then stop
171   q = where(finite(*output.vy) EQ 0, nq) & if (nq NE 0) then stop
172   q = where(finite(*output.vz) EQ 0, nq) & if (nq NE 0) then stop
173
174   *output.frac = *output.f0
175   output.totalsource = total(*output.frac)
176
177   end
```