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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           RandomDeviates 2d, *sourcemap.map, *sourcemap.longitude, sin(*sourcemap.latitude),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Ω·
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if strcmp(input.geometry.planet, input.geometry.StartPoint, /fold) then begin
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      then m = [(SpatialDist.longitude)[0], (SpatialDist.longitude)[1]+2*!pi]
                                                                                                                                                          Distribute pacets about a sphere with radius r=SpatialDist.exobase
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     lon = (m[0] + (m[1]-m[0]) * random_nr(seed=seed, npack)) mod (2*!pi)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ;; Choose the longitude -- f(lon) = 1 / (lonmax-lonmin)
if ((SpatialDist.longitude)[0] GT (SpatialDist.longitude)[1]) $
                                                                                                                                                                                                                                                                                                                    * rewrote the way random points on the surface are chosen
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ;; 0 deg longitude = subsolar pt = (0, -1, 0)
;; 90 deg longitude = dusk pt = (1, 0, 0)
;; 270 deg longitude = dawn pt = (-1, 0, 0)
*output.x0 = double(SpatialDist.exobase * sin(lon)*cos(lat))
*output.y0 = -double(SpatialDist.exobase * cos(lon)*cos(lat))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ;; Choose the latitude -- f(lat) = cos(lat)
if ((SpatialDist.latitude)[0] EQ (SpatialDist.latitude)[1])
then lat = replicate((SpatialDist.latitude)[0], npack) $
                                                                                                                                                                                                                                                                                                                                                                                                   * minor revision in (SpatialDist.use_map EQ 1) section
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    2.1: Added better support for surface distributions
pro surface_distribution, input, output, npack, seed
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 * rewriting with new strucutre architecture
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 if ~(file_test(SpatialDist.mapfile)) then stop
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                sinlat = random_nr(seed=seed, npack)*2.-1
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ;; options: use_map, latitude, longitude
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            if (SpatialDist.use_map) then begin
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               m = SpatialDist.longitude
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SpatialDist = input.SpatialDist
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Dist.mapfile
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          destroy_structure, sourcemap
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ;; Starting at a planet.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         lat = asin(sinlat)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             2.0: File created
                                                                                                                                                                                                                                                                           3.2: 12/16/2010
                                                                                                                                                                                                                                                                                                                                                          3.1: 11/23/2010
                                                                                                                                                                                                                                                                                                                                                                                                                                      3.0: 7/19/2010
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            npack, lon, lat
                                                                                                                                                                                                                                        Version History
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               lat = asin(lat)
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;: Starting at a satellite
;: Treats the satellite as if it were at phi = 0.
;; 0 deg longitude = subsolar pt = (0, -1, 0)
;; 90 deg longitude = leading pt = (-1, 0, 0)
;; 270 deg longitude = trailing pt = (1, 0, 0)
;; lon=0 -> sub-planet point; lon=90 -> leading point
;; lon=0 -> sub-planet point; lon=90 -> leading point
*output.x0 = -double(SpatialDist.exobase * sin(lon)*cos(lat))
*output.z0 = double(SpatialDist.exobase * sin(lat))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                q = where(finite(*output.x0) EQ 0, nq) \& if (nq NE 0) then stop <math>q = where(finite(*output.y0) EQ 0, nq) \& if (nq NE 0) then stop <math>q = where(finite(*output.z0) EQ 0, nq) \& if (nq NE 0) then stop q = where(finite(*output.z0) EQ 0, nq) & if (nq NE 0) then stop
*output.z0 = double(SpatialDist.exobase * sin(lat))
```