```
s = (where(strcmp(*SystemConsts.objects, format.geometry.origin, /fold), ns))[0]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Apix = (scale[0]*scale[1])*((*SystemConsts.radius)[s]*SystemConsts.rplan*1e5)^2
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ;; pts_sun is in solar reference frame with origin=Object center, units R_obj
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ;; note -- want to keep the ones \overline{\text{with frac}} = 0 to make sure those regions
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    scale = geometry.width/(geometry.dims-1) ;; [xscale,zscale] in Rplan/pix
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           rhosqr_obs = pts_obs[*,0]^2 + pts_obs[*,2]^2;; rho in observer's frame
inview = ((rhosqr_obs GT 1) or (pts_obs[*,1] LT 0))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ;; vels_sun in km/s
results_loadfile, files[ff], pts_sun, vels_sun, frac, /keepall
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      radvel_sun = vels_sun[*,1] + stuff.vrplanet ;; for g-value
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        \label{eq:rhosqr_sun} rhosqr_sun [*,2]^2 + pts_sun [*,2]^2 \\ out_of_shadow = ((rhosqr_sun GT 1) or (pts_sun [*,1] LT 0)) \\
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ;; Determine which packets are not blocked by the planet
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ;; xaxis and zaxis in Robj measured from center of object
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                xaxis = findgen((geometry.dims)[0])*scale[0] + immin[0]
zaxis = findgen((geometry.dims)[1])*scale[1] + immin[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ;; observer along -y axis
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                image = dblarr((geometry.dims)[0],(geometry.dims)[1])
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ;; restore output file and extract useful packets
function produce_image, files, savefile=savefile
                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ;; Determine image field of view and rotation
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              immin = geometry.center - geometry.width/2.
immax = geometry.center + geometry.width/2.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           M = determine_image_rotation(input, format)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ;; Rotate the packets to observer frame
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ;; are counted as not contributing
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    for ff=0, n_elements(files)-1 do
                                                                                                                                                                                                                                                 ;; Determine the image origin
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ;; Determine frame rotation
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               geometry = format.geometry
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           vels_obs = M ## vels_sun
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                pts_obs = M ## pts_sun
                                                                                                                                                                                                                                                                                                                                     if (ns NE 1) then stop
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 frac *= inview
                                                                                      common constants
                                                                                                                                                                                                               1111111111111111111
                                                                                                                                                                                                                                                                                                                                                                                                                               1111111111111111
                                                                                                                               common results
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ;; cm^2/pix
```

```
out = {x:ptr_new(pts_obs[h,0]), y:ptr_new(pts_obs[h,1]), z:ptr_new(pts_obs[h,2]),
frac:ptr_new(frac[h]), radvel_sun:ptr_new(radvel_sun[h])}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             qx = round(interpol(findgen((geometry.dims)[0]), xaxis, (*out.x)[newh]))
qz = round(interpol(findgen((geometry.dims)[1]), zaxis, (*out.z)[newh]))
for j=0,nh-1 do image[qx[j],qz[j]] += weight[newh[j]]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ₩.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                print, 'Completed image ' + strint(ff) + ' of ' + strint(n_elements(files))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              result = {image:ptr_new(image), xaxis:ptr_new(xaxis), zaxis:ptr_new(zaxis),
                                        Ð
i; Determine which packets are in the FOV
h = where((pts_obs[*,0] GE immin[0]) and (pts_obs[*,0] LE immax[0]) and
(pts_obs[*,2] GE immin[1]) and (pts_obs[*,2] LE immax[1]), nh)
                                                                                                                                                                                                                                                                                                weight = results_packet_weighting(out, out_of_shadow)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 'intensity': weight /= Apix 'density': weight /= Vpix
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    newh = where(weight GT 0, nh)
                                                                                                                                                                                                                                                                                                                                                                                                                                              column': weight /= Apix
                                                                                                                                                                                                                                                                                                                                                                                                                 case (format.quantity) of
                                                                                                                                                                                                                                                                                                                                                                         ;; Additional factors:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ;; Now make the image
                                                                                                                                                                                                                                                           ;; Packet weighting
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ;tv, bytscl(image)
endif ;; (nh GT 0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          if (nh GT 0) tl
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            else: stop
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      format:format}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           return, result
```