

```

1 function display_hull, pts
2
3 ;; pts = an array of points to look at computed by results_voronoi
4 ;; (pts = *regions[i])
5
6 sz = size(pts)
7
8 hullfile = ('hull' + strint(round(random_nr(1)*1000000)) + '.dat')[0]
9 openw, lun, hullfile, /get_lun
10 printf, lun, sz[2]
11 printf, lun, sz[1]
12 printf, lun, transpose(pts)
13 free_lun, lun
14
15 spawn, 'qconvex s Fv TI hullpts.dat TO ' + hullfile
16 spawn, 'rm ' + hullfile
17
18 nfac = long(out[0])
19 facets = out[1:*]
20 if (n_elements(facets) NE nfac) then stop
21 connect = !null
22 for i=0,nfac-1 do begin
23   w = long(strsplit(line, /extract)
24   connect = [connect, w]
25 endfor
26
27 s0 = plot3d(pts[*],0], pts[*],1], pts[*],2], dimensions=[1000,1000], symbol='*', $
28   linestyle=' ', /aspect_ratio, /aspect_z, /sym_filled)
29 s2 = polygon(pts[*],0], pts[*],1], pts[*],2], connectivity=connect, fill_color='blue', $
30   fill_transparency=50, /data)
31
32 return, [s0, s1]
33
34 end

```