INFO 624

## **Information Retrieval Systems**

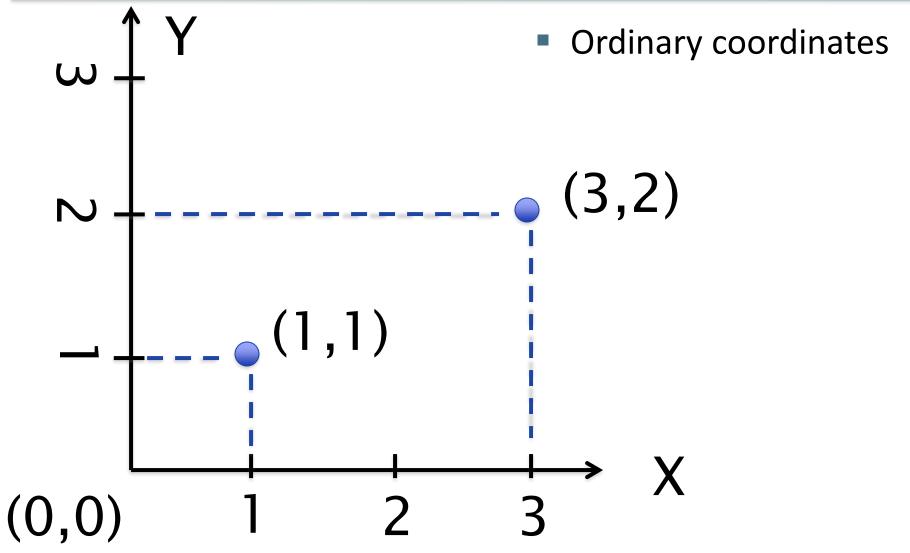
**Vector Space Model:** 

**TF\*IDF Term Weighting and Cosine Scoring** 

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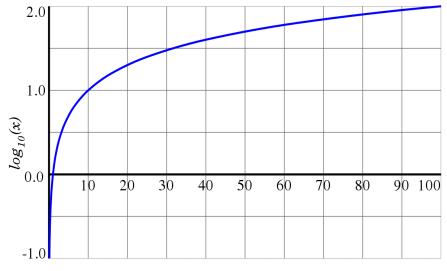
#### Review – Coordinates



#### Review –Logarithm

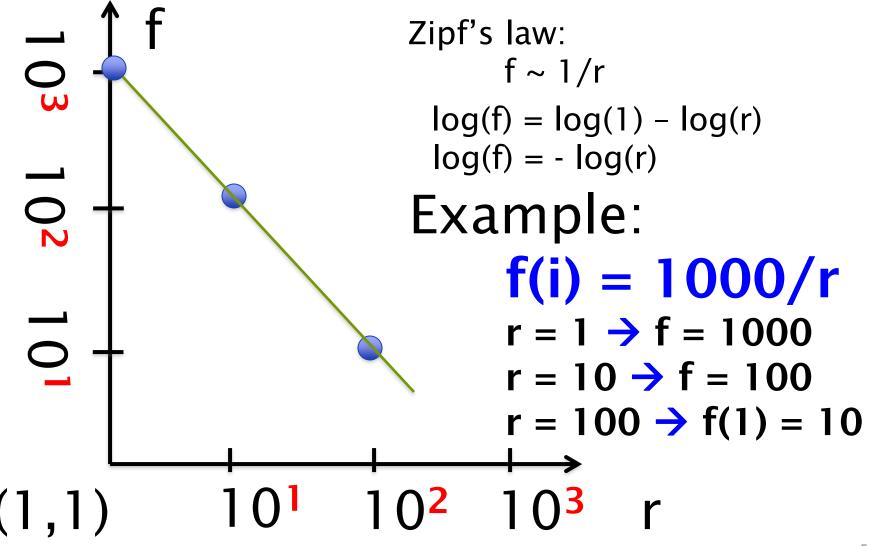
Logarithm: reduce a num to its order

$$log(10^2) = 2$$
  
 $log(10^3) =$   
 $log(10^4) =$ 



Source: Wikipedia

## Review – log coordinates & Zipf's laws



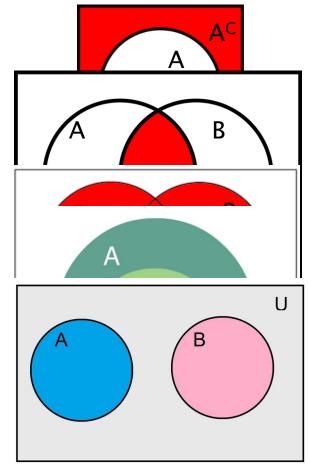
#### This lecture

- Preparation: Sets and Vectors
- Ranked retrieval
- Scoring documents
  - Term frequency and weighting schemes
  - Vector space scoring (cosine similarity)

#### **SETS AND VECTORS**

#### **Sets:** Definitions

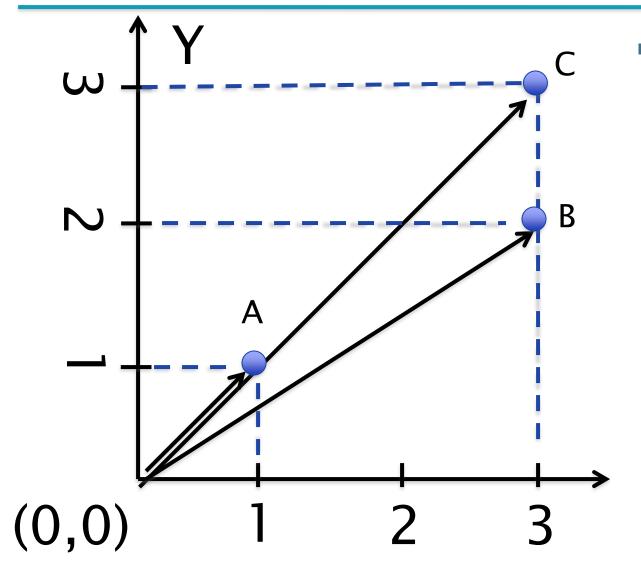
- What is a set?
  - a well-defined collection of objects or elements
  - e.g., A = {red, white, blue}
- The universal set: U
  - a complete set of objects or elements.
- The complement of A: A<sup>c</sup>
  - consists of all elements in U that are not in A
- The *intersection* of two sets **A** and **B**:  $A \cap B$ 
  - the set of elements that belongs to both A and B
- The *union* of two sets A and B:  $A \cup B$ 
  - the set of elements that belongs to either A or B.
- The cardinality of A: |A|
  - the number of elements in A
- The *empty* set: Ø or {}
  - contains no element
- If all elements of set B are elements of set A,
  - **B** is a *subset* of **A**, denoted **B**  $\subset$  **A**,
- If no element of one set is an element of the other
  - Two sets **A** and **B** are mutually exclusive :  $A \cap B = \emptyset$



#### **Vectors:** Definitions

- A vector  $\vec{D}$ 
  - combination of a magnitude and a direction.
- A unit vector
  - a vector having the magnitude of 1.
- Two vectors  $\vec{A}$  and  $\vec{B}$  are *equal* if they have the same magnitude and direction.
- Examples: force, speed

#### Vector examples



Vectors in a 2dimensional space:

$$A = (1,1)$$

$$B = (3,2)$$

$$-$$
 C = (3,3)

X

#### RANKED RETRIEVAL

#### Ranked retrieval

- Thus far, our queries have all been Boolean.
  - Documents either match or don't.
- Good for expert users with precise understanding of their needs and the collection.
- Not good for the majority of users.
  - Most users incapable of writing Boolean queries (or they are, but they think it's too much work).
  - Most users don't want to wade through 1000s of results.
    - This is particularly true of web search.

# Problem with Boolean search: feast or famine

- Boolean queries often result in either too few (=0) or too many (1000s) results.
- It takes a lot of skill to come up with a query that produces a manageable number of hits.





#### Ranked retrieval models

- Rather than a set of documents satisfying a query expression, in ranked retrieval models, the system returns an ordering over the (top) documents in the collection with respect to a query
- Free text queries: Rather than a query language of operators and expressions, the user's query is just one or more words in a human language
- In principle, there are two separate choices here, but in practice, ranked retrieval models have normally been associated with free text queries and vice versa

## Feast or famine: not a problem in ranked retrieval

- When a system produces a ranked result set, large result sets are not an issue
  - Indeed, the size of the result set is not an issue
  - We may just show the top k (  $\approx$  10) results (at a time)
  - We don't overwhelm the user
  - Premise: the ranking algorithm works

## Scoring as the basis of ranked retrieval

- We wish to return in order the documents most likely to be useful (relevant) to the searcher
- How can we rank/order the documents in the collection with respect to a query?
- Assign a score say in [0, 1] to each document
- This score measures how well document and query "match".

### Query-document matching scores

- We need a way of assigning a score to a query/document pair
- Let's start with a one-term query
  - If the query term does not occur in the document: score should be 0
  - The more frequent the query term in the document, the higher the score (should be)
- We will look at a number of alternatives for this.

### Scoring based on set operations

- Documents and query as sets:
- The similarity (measure of association) of two sets A and B
  - Simple matching function

$$SIM(A,B) = |A \cap B|$$

Dice's coefficient

$$SIM(A,B) = \frac{2|A \cap B|}{|A| + |B|}$$

Jaccard's coefficient

$$SIM(A,B) = \frac{|A \cap B|}{|A \cup B|}$$

#### Jaccard coefficient

- A commonly used measure of overlap of two sets A and B
  - jaccard(A,B) =  $|A \cap B| / |A \cup B|$
  - jaccard(A,A) = 1
  - jaccard(A,B) = 0 if  $A \cap B = 0$
- A and B don't have to be the same size.

## Jaccard coefficient: Scoring example

- What is the query-document match score that the Jaccard coefficient computes for each of the two documents below?
  - Query: ides of march
  - Document 1: caesar died in march
  - Document 2: the long march

$$SIM(A,B) = \frac{|A \subsetneq B|}{|A \stackrel{\sim}{\vdash} B|}$$

Query: 
$$A = \{ides, of, march\}$$
  
For doc 1:  $B = \{caesar, died, in, march\}$   
 $SIM_1(A,B) = \frac{|A \subsetneq B|}{|A \stackrel{.}{\to} B|} = \frac{|\{march\}|}{|\{ideas, of, march, caesar, died, in\}|} = \frac{1}{6}$   
For doc 2:  $B = \{the, long, march\}$ 

$$SIM_2(A,B) = \frac{|A \subsetneq B|}{|A \stackrel{\sim}{\to} B|} = \frac{|\{march\}|}{|\{ideas, of, march, the, long\}|} = \frac{1}{5}$$

### Issues with Jaccard for scoring

- It doesn't consider term frequency
  - (how many times a term occurs in a document)
- Rare terms in a collection are more informative than frequent terms.
  - Jaccard doesn't consider this information
  - We need a more sophisticated way of normalizing for length

#### **TERM WEIGHTS**

## Binary term-document incidence matrix

	<b>Antony and Cleopatra</b>	<b>Julius Caesar</b>	The Tempest	Hamlet	Othello	Macbeth
Antony	1	1	0	0	0	0
Brutus	1	1	0	1	0	0
Caesar	1	1	0	1	1	1
Calpurnia	0	1	0	0	0	0
Cleopatra	1	0	0	0	0	0
mercy	1	0	1	1	1	1
worser	1	0	1	1	1	0

Each document is represented by a binary vector  $\in \{0,1\}^{|V|}$ 

#### Term-document count matrices

- Consider the number of occurrences of a term in a document:
  - Each document is a count vector: a column below

	Antony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth
Antony	157	73	0	0	0	0
Brutus	4	157	0	1	0	0
Caesar	232	227	0	2	1	1
Calpurnia	0	10	0	0	0	0
Cleopatra	57	0	0	0	0	0
mercy	2	0	3	5	5	1
worser	2	0	1	1	1	0

#### Bag of words model

Genotype-Phenotype Correlations in BRCA Mutation Carriers Breast cancer following ovarian cancer in BRCA mutation carriers Breast cancer, BRCA mutations, and attitudes regarding pregnancy

Surgical management of breast cancer in BRCA-mutation carriers Cancer risk management decision making for BRCA women Inverse association between cancer and neurodegenerative disease

Molecular neurodegeneration: basic biology and disease pathways

Mechanisms of neurodegeneration and axonal dysfunction Dysfunction of neuronal calcium signaling in neuroinflammation and neurodegeneration

Epigenetic mechanisms of neurodegeneration in Huntington's disease



## Bag of words model

- Doesn't consider the ordering of words in a document
- John is quicker than Mary and Mary is quicker than
   John have the same vectors
- This is called the <u>bag of words</u> model.
  - A major IR approach
- In a sense, this is a step back: The positional index was able to distinguish these two documents.
  - But maybe it is good enough in many cases

## Term frequency tf

- The term frequency  $tf_{t,d}$  of term t in document d is defined as the number of times that t occurs in d.
- We want to use tf when computing query-document match scores. But how?
- Raw term frequency is not what we want:
  - A document with 10 occurrences of the term is more relevant than a document with 1 occurrence of the term.
  - But not 10 times more relevant.
- Relevance does not increase proportionally with term frequency.

frequency = count in IR

## Log-frequency weighting

The log frequency weight of term t in d is

$$w_{t,d} = \begin{cases} 1 + \log_{10} tf_{t,d}, & \text{if } tf_{t,d} > 0\\ 0, & \text{otherwise} \end{cases}$$

- $0 \to 0, 1 \to 1, 2 \to 1.3, 10 \to 2, 1000 \to 4, \text{ etc.}$
- Score for a document-query pair:
  - Sum over terms t in both q and d:

• Score(q,d) = 
$$\sum_{t \in q \cap d} (1 + \log tf_{t,d})$$

The score is 0 if none of the query terms is present in the document.

#### Document frequency

Consider the following terms:

Instrument → Violin → Stradivari
(broad, frequent) → (specific, rare)



■ → We want a high weight for rare terms

#### Document frequency

- Rare terms are more informative than frequent terms
- Consider a term in the query that is rare in the collection (e.g., arachnocentric)
  - A document containing this term (rare and specific) is very likely to be relevant to the query arachnocentric
- Consider a term in the query that is common in the collection (e.g., the, a, I, etc.)
  - These common terms are not likely to be helpful to judge the relevance between the query and documents
- → We want a high weight for rare terms

#### Document frequency, continued

- Frequent terms (used frequently in many documents) are less informative than rare terms
  - Recall stop words: too frequent to be useful...
  - Consider a query term that is frequent in the collection (e.g., high, under, go)
- We will use document frequency (DF) to capture this

higher weights

lowers weights

rare terms (small DF)

frequent terms (small DF)

## idf weight

- df<sub>t</sub> is the <u>document</u> frequency of t: the number of documents that contain t
  - df<sub>t</sub> is an inverse measure of the informativeness of t
  - $df_t \leq N$  (the total number of documents in a collection)
- We define the idf (inverse document frequency) of t
   by

$$idf_t = log_{10} (N/df_t)$$

• We use  $\log (N/df_t)$  instead of  $N/df_t$  to "dampen" the effect of idf.

the base of the log doesn't matter

## idf example, suppose N = 1 million

term	df <sub>t</sub>	idf <sub>t</sub>
calpurnia	1	
animal	100	
sunday	1,000	
fly	10,000	
under	100,000	
the	1,000,000	

$$idf_t = log_{10} (N/df_t)$$

There is one idf value for each term t in a collection.

## tf-idf weighting

The tf-idf weight of a term is the product of its TF weight and its IDF weight.

$$\mathbf{w}_{t,d} = (1 + \log t \mathbf{f}_{t,d}) \times \log_{10}(N/d\mathbf{f}_t)$$
or 
$$\mathbf{w}_{t,d} = t \mathbf{f}_{t,d} \times \log_{10}(N/d\mathbf{f}_t)$$

- Best known weighting scheme in information retrieval
- Alternative names: tf.idf, tf x idf, TF\*IDF, etc.
- Increases with the number of occurrences within a document
- Increases with the rarity of the term in the collection

## Ranking of documents for a query

One approach to ranking based on TF\*IDF

$$Score(q,d) = \sum_{t \in q \cap d} tf.idf_{t,d}$$

#### **VECTOR SPACE & RANKING**

### Binary $\rightarrow$ count $\rightarrow$ weight matrix

	Antony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth
Antony	13.1	11.4	0	0	0	0
Brutus	3.0	8.3	0	1.0	0	0
Caesar	2.3	2.3	0	0.5	0.3	0.3
Calpurnia	0	11.2	0	0	0	0
Cleopatra	17.7	0	0	0	0	0
mercy	0.5	0	0.7	0.9	0.9	0.3
worser	1.2	0	0.6	0.6	0.6	0

Each document is now represented by a real-valued vector of tf-idf weights

	Antony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth
Antony	157	73	0	0	0	0
Brutus	4	157	0	1	0	0
Caesar	232	227	0	2	1	1
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Cleopatra	17.7	0	0	0	0	0
mercy	0.5	0	0.7	0.9	0.9	0.3
worser	1.2	0	0.6	0.6	0.6	0

#### Documents as vectors

- So we have a |V|-dimensional vector space
  - |V| is the number of unique terms in index
  - Terms are axes/coordinates/dimensions of the space
  - Documents are points or vectors in this space
  - Very high-dimensional
    - tens of millions of dimensions when you apply this to a web search engine
    - These are very sparse vectors most entries are zero.

### Queries as vectors

- Key idea 1: Do the same for queries: represent them as vectors in the space
- Key idea 2: Rank documents according to their proximity to the query in this space
- proximity = similarity of vectors
- proximity ≈ inverse of distance
  - Recall: We do this because we want to get away from the you' re-either-in-or-out Boolean model.
  - Instead: rank more relevant documents higher than less relevant documents

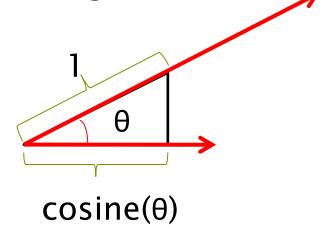
# **Vector Space Model**

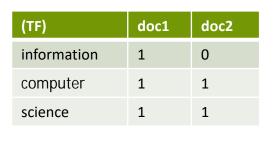
- Document / query representation
  - Terms as dimensions
    - using binary, frequency, or TF\*IDF weights

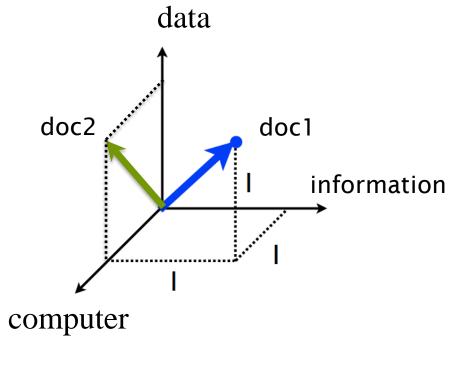
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- Distance
- Angle (cosine)





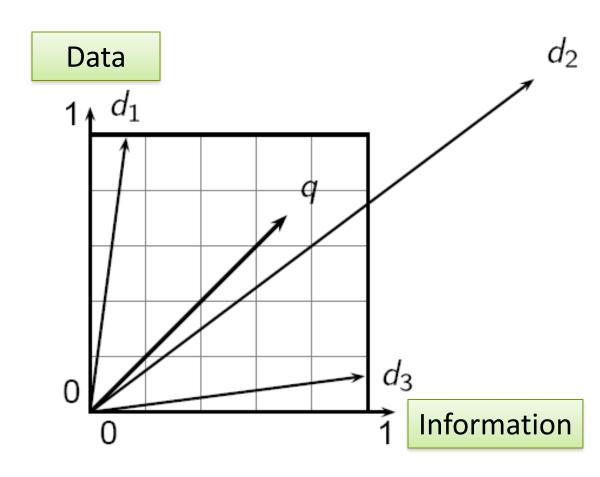


## Formalizing vector space proximity

- First approach: distance between two points
  - ( = distance between the end points of the two vectors)
- Euclidean distance?
- Euclidean distance is a bad idea . . .
  - Euclidean distance is large for documents of different lengths.
  - Why?

# Why distance is a bad idea

The Euclidean distance between q and  $\overrightarrow{d_2}$  is large even though the distribution of terms in the query  $\overrightarrow{q}$  and the distribution of terms in the document  $\overrightarrow{d_2}$  are very similar.

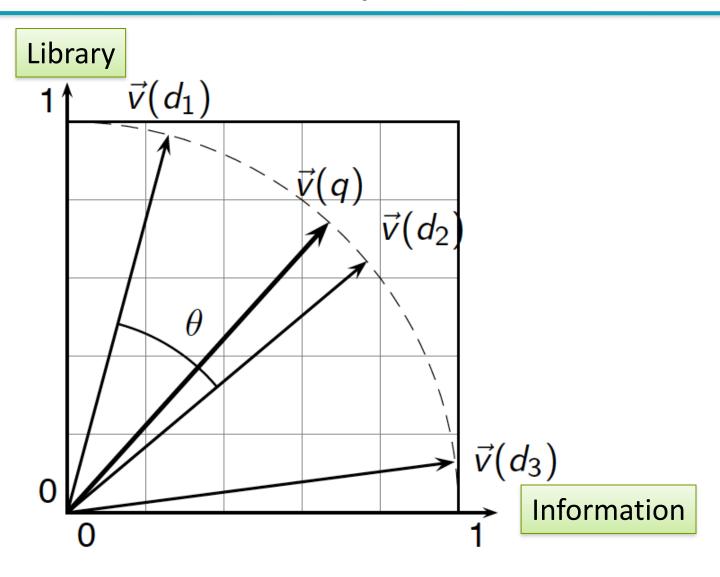


### Use angle instead of distance

- Thought experiment
  - Take a document d and append it to itself.
  - Call this new document d' (everything doubled).
  - "Semantically" d and d' have the same content? Yes.
    - Cosines measure the directions: directions the same. Good.
    - Euclidean measure distance. Distance between the two docs?
- To measure how close/similar they are:
  - The Euclidean distance between the two documents can be quite large
  - The angle between the two documents is 0, corresponding to maximal similarity. (Cosine = 1)
  - Key idea: Rank documents according to angle with query.

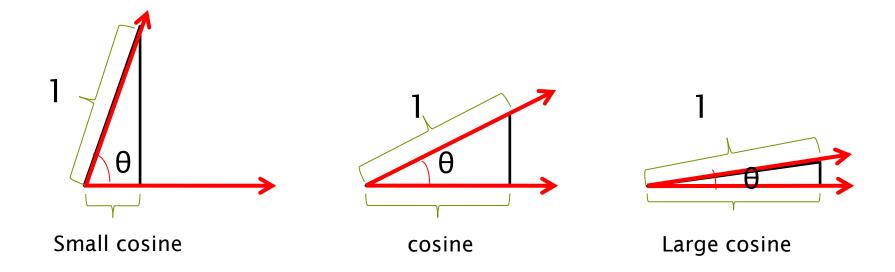


# Cosine similarity illustrated



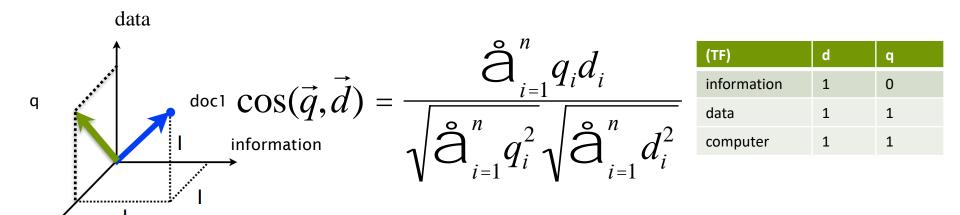
# From angles to cosines

- The following two notions are equivalent.
  - Rank documents in <u>increasing</u> order of the angle between query and document
  - Rank documents in <u>decreasing</u> order of cosine(query, doc)
- The smaller the angle, the larger the cosine score



computer

# cosine(query,document)



 $q_i$  is the weight of term i in the query (e.g., using tf\*idf)  $d_i$  is the weight of term i in the document (e.g., using tf\*idf) n is the number of unique terms

 $\cos(\overrightarrow{q}, \overrightarrow{d})$  is the cosine similarity of  $\overrightarrow{q}$  and  $\overrightarrow{d}$  ... or, equivalently, the cosine of the angle between  $\overrightarrow{q}$  and  $\overrightarrow{d}$ .

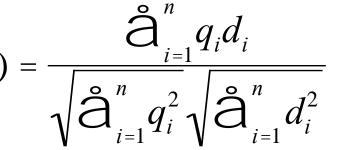
# Vector space ranking

- Using TF\*IDF and Cosine together:
  - Represent the query as a weighted tf-idf vector
  - Represent each document as a weighted tf-idf vector
  - Compute the cosine similarity score for the query vector and each document vector
  - Rank documents with respect to the query by score
  - Return the top K (e.g., K = 10) to the user

#### Exercise

#### Solution in IRSO3-VectorPracticeSolution.pdf

- Query: Encryption Risk
- Documents:
  - D1: Risk Management for Security
  - D2: National Security Risk Assessment
  - D3: Encryption for Security in Bank Transactions
  - D4: Managing Security Risk with Encryption
- Terms/dimensions:
  - National, Security, Encryption, Risk
- Tasks:
  - Binary vector representation for each document
    - You could use TF\*IDF but let's make it simple for now
  - Binary vector representation for the query
  - Cosine similarity score of each document to the query
  - Ranking of document according to their cosine scores



### **SUPPLEMENT**

#### **Vectors:** Definitions

The magnitude of A, denoted by |A|, is given by:

$$|A| = \sqrt{(A_x)^2 + (A_y)^2 + (A_z)^2}$$

- The dot (scalar) product of two vectors A and B: A●B
  - the product of the magnitude of **A** and **B** and the cosine of the angle  $\theta$  between them
  - $A \bullet B = |A| |B| COS \theta = A_1 B_1 + A_2 B_2 + ... + A_n B_n$
- In a 3-dimensional space,  $COS\theta$  is given by:

$$\cos\theta = \frac{A \bullet B}{|A||B|} = \frac{A_x B_x + A_y B_y + A_z B_z}{\sqrt{(A_x)^2 + (A_y)^2 + (A_z)^2} \sqrt{(B_x)^2 + (B_y)^2 + (B_z)^2}}$$

• In an n-dimensional space,  $COS\theta$  (*Cosine Similarity*) is given by:

$$\cos \theta = \frac{\sum_{i=1}^{n} A_{i} B_{i}}{\sqrt{\sum_{i=1}^{n} (A_{i})^{2}} \sqrt{\sum_{i=1}^{n} (B_{i})^{2}}}$$

### Text Analysis: Term Weighting

- Automatic Indexing
  - Zipf Distribution: rank\*frequency = constant

Word	Frequency (f)	Rank (r)	r*f
I	2,653	1	2653
all	1,311	2	2622
but	926	3	2778
when	717	4	2868
	1	2990	2990

#### Resolving power

- ability of terms to identify relevant items and to distinguish them from nonrelevant material
- Luhn: Resolving power of a term peak in mid-frequency range
- Term Weighting
  - tf ·idf formula
    - *tf* = term frequency
    - *idf* = inverse document frequency

$$w_{ki} = f_{ki} \log \frac{N_d}{d_k}$$

 $w_{ki}$  = weight of term k in document i  $f_{ki}$  = frequency of term k in document i (tf)  $N_d$  = number of documents in collection  $d_k$  = number of documents in which term k appears (postings)

# Effect of idf on ranking

- Does idf have an effect on ranking for one-term queries, like
  - iPhone
- idf has no effect on ranking one term queries
  - idf affects the ranking of documents for queries with at least two terms
  - For the query capricious person, idf weighting makes occurrences of capricious count for much more in the final document ranking than occurrences of person.

# Collection vs. Document frequency

 The collection frequency of t is the number of occurrences of t in the collection, counting multiple occurrences.

Example:

Word	Collection frequency (total # documents)	Document frequency
insurance	10440	3997
try	10422	8760

Which word is a better search term (and should get a higher weight)?

# Length normalization

- A vector can be (length-) normalized by dividing each of its components by its length for this we use the  $L_2$  norm:  $\|\vec{x}\|_2 = \sqrt{\sum_i x_i^2}$
- Dividing a vector by its L<sub>2</sub> norm makes it a unit (length) vector (on surface of unit hypersphere)
- Effect on the two documents d and d' (d appended to itself) from earlier slide: they have identical vectors after length-normalization.
  - Long and short documents now have comparable weights

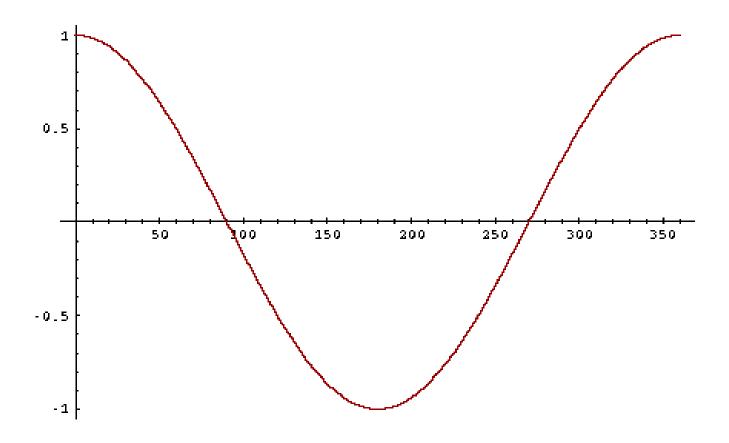
## Cosine for length-normalized vectors

For length-normalized vectors, cosine similarity is simply the dot product (or scalar product):

$$\cos(\vec{q}, \vec{d}) = \vec{q} \cdot \vec{d} = \mathring{a}_{i=1}^{|V|} q_i d_i$$

for q, d length-normalized.

## From angles to cosines



But how – and why – should we be computing cosines?

### Cosine similarity amongst 3 documents

How similar are

the novels

SaS: Sense and

Sensibility

PaP: Pride and

Prejudice, and

WH: Wuthering

Heights?

term	SaS	PaP	WH
affection	115	58	20
jealous	10	7	11
gossip	2	0	6
wuthering	0	0	38

Term frequencies (counts)

Note: To simplify this example, we don't do idf weighting.

# 3 documents example contd.

#### Log frequency weighting

#### **After length normalization**

term	SaS	PaP	WH
affection	3.06	2.76	2.30
jealous	2.00	1.85	2.04
gossip	1.30	0	1.78
wuthering	0	0	2.58

term	SaS	PaP	WH
affection	0.789	0.832	0.524
jealous	0.515	0.555	0.465
gossip	0.335	0	0.405
wuthering	0	0	0.588

```
cos(SaS,PaP) ≈
```

$$0.789 \times 0.832 + 0.515 \times 0.555 + 0.335 \times 0.0 + 0.0 \times 0.0$$

 $\approx 0.94$ 

 $cos(SaS,WH) \approx 0.79$ 

 $cos(PaP,WH) \approx 0.69$ 

Why do we have cos(SaS,PaP) > cos(SAS,WH)?

# tf-idf weighting has many variants

Term frequency		Document frequency		Normalization		
n (natural)	tf <sub>t,d</sub>	n (no)	1	n (none)	1	
I (logarithm)	$1 + \log(tf_{t,d})$	t (idf)	$\log \frac{N}{df_t}$	c (cosine)	$\frac{1}{\sqrt{w_1^2 + w_2^2 + \ldots + w_M^2}}$	
a (augmented)	$0.5 + \frac{0.5 \times tf_{t,d}}{max_t(tf_{t,d})}$	p (prob idf)	$\max\{0,\log\frac{N-\mathrm{d}f_t}{\mathrm{d}f_t}\}$	u (pivoted unique)	1/u	
b (boolean)	$\begin{cases} 1 &  ext{if } \operatorname{tf}_{t,d} > 0 \\ 0 &  ext{otherwise} \end{cases}$			b (byte size)	$1/\mathit{CharLength}^{lpha}, \ lpha < 1$	
L (log ave)	$\frac{1 + \log(\operatorname{tf}_{t,d})}{1 + \log(\operatorname{ave}_{t \in d}(\operatorname{tf}_{t,d}))}$					

# tf-idf example: Inc.ltc

Document: car insurance auto insurance

Query: best car insurance

Term	Query					Document				Pro d	
	tf- raw	tf-wt	df	idf	wt	n' liz e	tf-raw	tf-wt	wt	n' liz e	
auto	0	0	5000	2.3	0	0	1	1	1	0.52	0
best	1	1	50000	1.3	1.3	0.34	0	0	0	0	0
car	1	1	10000	2.0	2.0	0.52	1	1	1	0.52	0.27
insurance	1	1	1000	3.0	3.0	0.78	2	1.3	1.3	0.68	0.53

Exercise: what is N, the number of docs?

Doc length = 
$$\sqrt{1^2 + 0^2 + 1^2 + 1.3^2} \gg 1.92$$

Score = 
$$0+0+0.27+0.53 = 0.8$$