ANAN LI

Software Developer

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Projects -

Junker An Eco-Conscious Second-hand Exchange Platform

Svelte, Javascript, Microservices

Oct. 2024 - Jan. 2025

- Implemented **Tinder-style swiping** for intuitive item browsing and selection.
- Used Sveltekit in the frontend development for a seamless user experience.
- Designed and maintained microservices for user management and listings.

WeatherVIS

Laravel, PHP, MySQL

July 4th 2024

- **A Wind Power Load Visualization Tool**
 - Integrated real-time data from client-provided wind power locations into an interactive map.
 - Winner of the Hacking by the Sea Hackathon 2024

Outokumpu Gemba Walk

Laravel, PHP, MySQL

Feb. 2024 – June. 2024

- A Customized Company Workflow Application
 - Designed and implemented a form mirroring the existing Excel template for data collection.
 - Developed features to enhance scheduling and efficiency of Gemba walks.

Tetra's Adventure

Typescript, HTML5

Oct. 2023 - Feb. 2024

- **Engaging Educational Game for Children**
 - Designed and developed an interactive game introducing children basic programming concepts.
 - Implemented gameplay mechanics and optimized user experience.
 - Collaborated in a team of four, enhancing problem-solving and teamwork skills.

Education

HZ University of Applied Science

HBO - ICT

Middelburg, NL Sep. 2023 – Present

• 8.7/10 Propedeuse Bachelor

University of Maryland, Baltimore County

Baltimore, USA

Biological Sciences - Bachelor of Science

Sep. 2013 – May 2018

• Minor in Information System and Psychology

Work Experience

Mygym

Guangzhou, China

English Teacher

2020 - 2022

DNA4 Technologies

Baltimore, USA

Laboratory Technician

2017 – 2019

Assisted in developing bioinformatics workflows for cloud-based genomic data analysis.

Skills -

- Programming languages: Javascript, Python, PHP, HTML5, MySQL, GDscript, Java
- Libraries/Frameworks: React, Next.js, Sveltekit, Laravel, Springboot, Tailwind
- Tools/Platforms: Git, GitHub, Docker, Figma, Vercel, Heroku