

```
long int some_function();
/* int */ other_function();

/* int */ calling_function()
{
    long int test1;
    register /* int */ test2;

    test1 = some_function();
    if (test1 > 0)
        test2 = 0;
    else
        test2 = other_function();

    return test2;
}
```

```

/**\file
    asdfasfdasfda.
    $Id$
*/

#include "test.h"
#include <system.h>

#define hugo 12334

    # define hugo 12334

#define hhh(X, Y)                do {
                                printf("fjsakl");
                                } while(hugo) """"""asdfa sdf sadf

#warning "test"

#ifdef blub
sajdfklasj;
#endif                // blub

int main(char iii)
{
xxx    signed char hh = 3;    // just to see, what happens with tabulation
    switch(hh){
        case 3:
            fjksal;
            break;
        default:
            "string", /* comment */ unsigned blub;
            bla bla bla /* bla bla bla
                                bla bla bla */ bla unsigned
blub;
    }
    bla "string\\n\\n"bla", sajdfkas, '\'', '\0', '\\', "\""int
}

```