```
final project::pde
    ::Heat_Base< T, 3 >
# coff
# dt
# minRange
# maxRange
# diags
# weights
# dxs
+ Heat Base()
+ exchange_ping_pong_SR()
+ exchange_ping_pong_I()
+ update_ping_pong()
+ update_ping_pong_omp()
+ update_ping_pong_bulk()
+ update_ping_pong_edge()
     final project::pde
      ::Heat_3D< T >
+ in
+ out
+ gather
+ converge
+ BoundaryConditions
  3D< T>
+ compute_next
- BC_3D
 IC_3D
+ Heat_3D()
+ Heat_3D()
+ SetHeatBC()
+ SetHeatInitC()
+ solve_pure_mpi()
+ solve_hybrid_mpi_omp()
+ solve_hybrid2_mpi_omp()
+ SaveToBinary()
+ reset()
exchange_ping_pong_SR()
 exchange_ping_pong_I()
update_ping_pong()
 update_ping_pong_omp()
```

update_ping_pong_bulk()
update_ping_pong_edge()

switch_in_out()