

Tutorial on end-to-end text-to-speech synthesis

Part 2 – Tacotron and related end-to-end systems

安田裕介 (Yusuke YASUDA)
National Institute of Informatics

エンドツーエンド音声合成 に向けたNIIにおける ソフトウェア群 Part 2

～ TacotronとWaveNetのチュートリアル～

安田裕介

National Institute of Informatics

About me

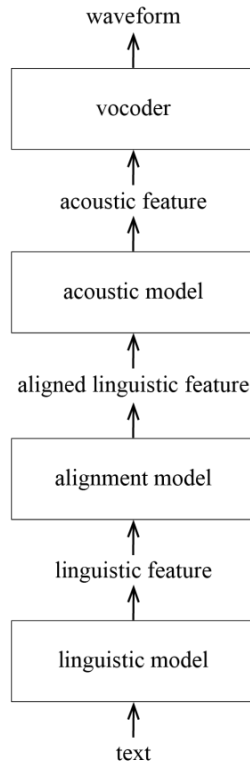
- Name: 安田裕介
- Status:
 - A PhD student at Sokendai / NII
 - A programmer at work
- Former geologist
 - bachelor, master
- Github account: TanUkkii007



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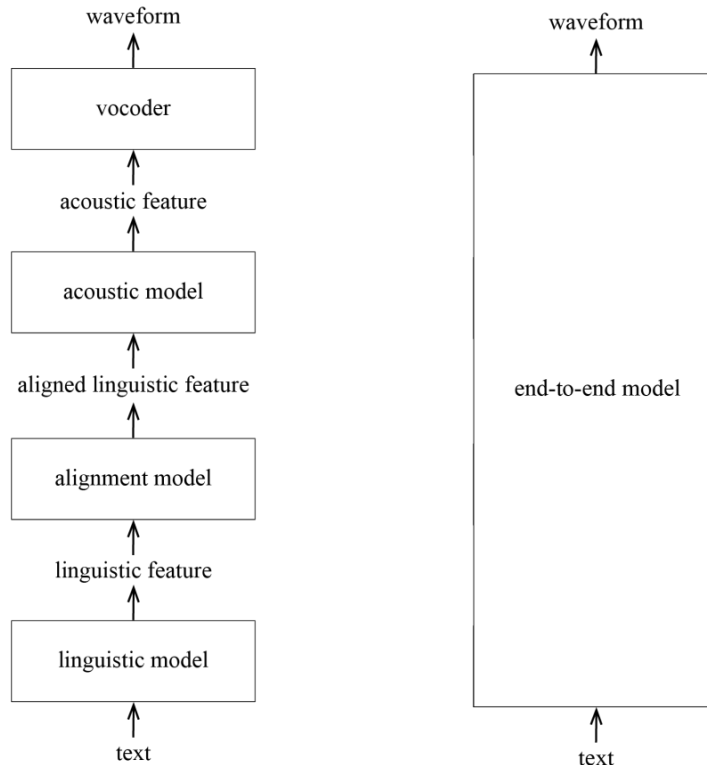
1. Text-to-speech architecture
2. End-to-end model
3. Example architectures
 - a. Char2Wav
 - b. Tacotron
 - c. Tacotron2
4. Our work: Japanese Tacotron
5. Implementation

TTS architecture: traditional pipeline



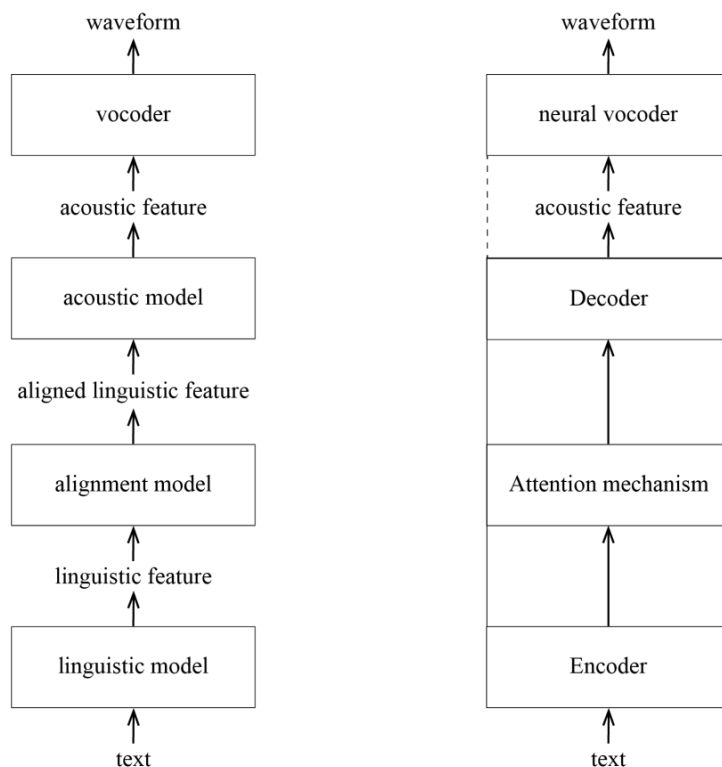
- Typical pipeline architecture for statistical parametric speech synthesis
- Consists of task-specific models
 - linguistic model
 - alignment (duration) model
 - acoustic model
 - vocoder

TTS architecture: End-to-end model



- End-to-end model directly converts text to waveform
- End-to-end model does not require intermediate feature extraction
- Pipeline models accumulate errors across predicted features
- End-to-end model's internal blocks are jointly optimized

End-to-end model: Encoder-Decoder with Attention



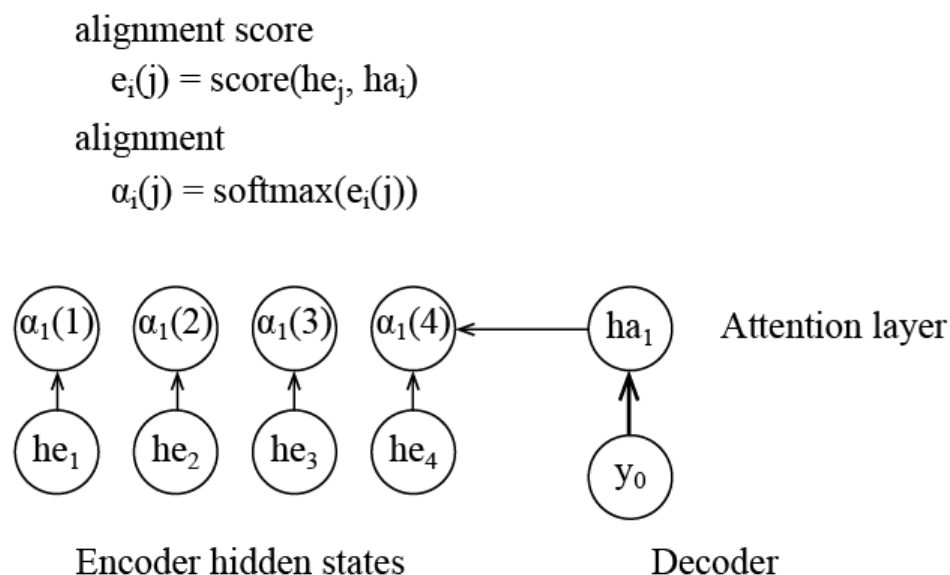
- Building blocks
- Encoder
- Attention mechanism
- Decoder
- Neural vocoder

Conventional end-to-end models may not include a waveform generator, but some recent full end-to-end models contain a neural waveform generator, e.g. ClariNet^[1].

End-to-end model: Decoding with attention mechanism

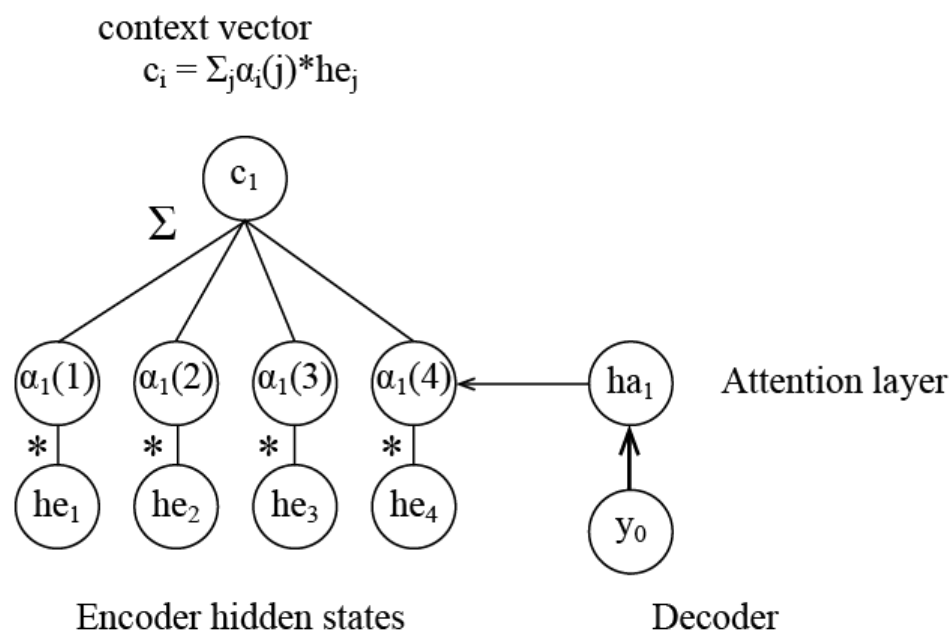
Time step 1.

- Assign alignment probabilities to encoded inputs
- Alignment scores can be derived from attention layer's output and encoded inputs



End-to-end model: Decoding with attention mechanism

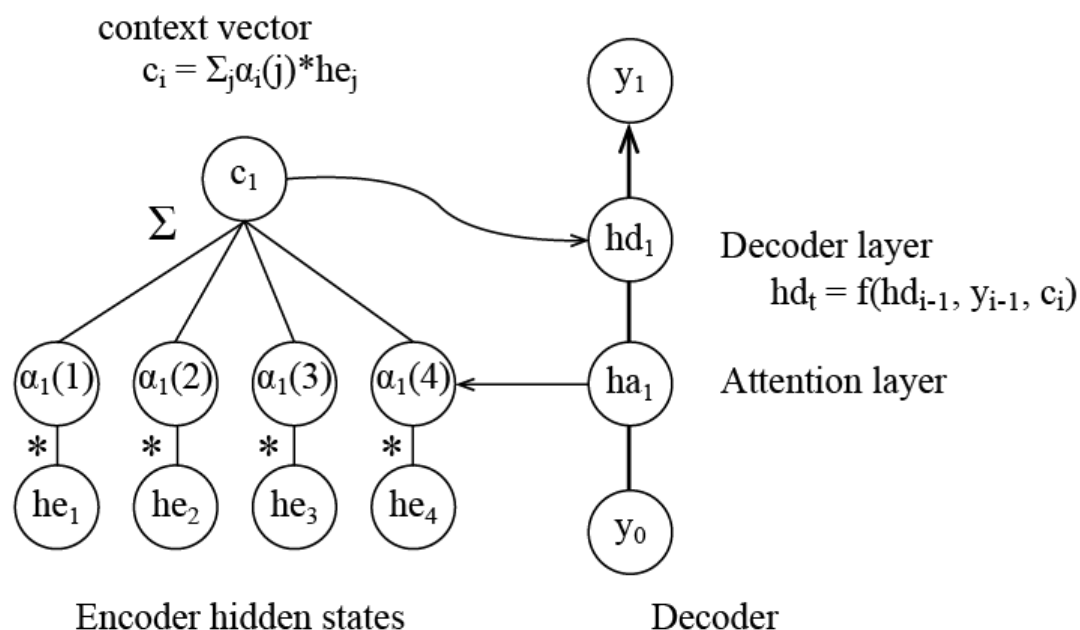
Time step 1.



- Calculate context vector
- Context vector is the sum of encoded inputs weighted by alignment probabilities

End-to-end model: Decoding with attention mechanism

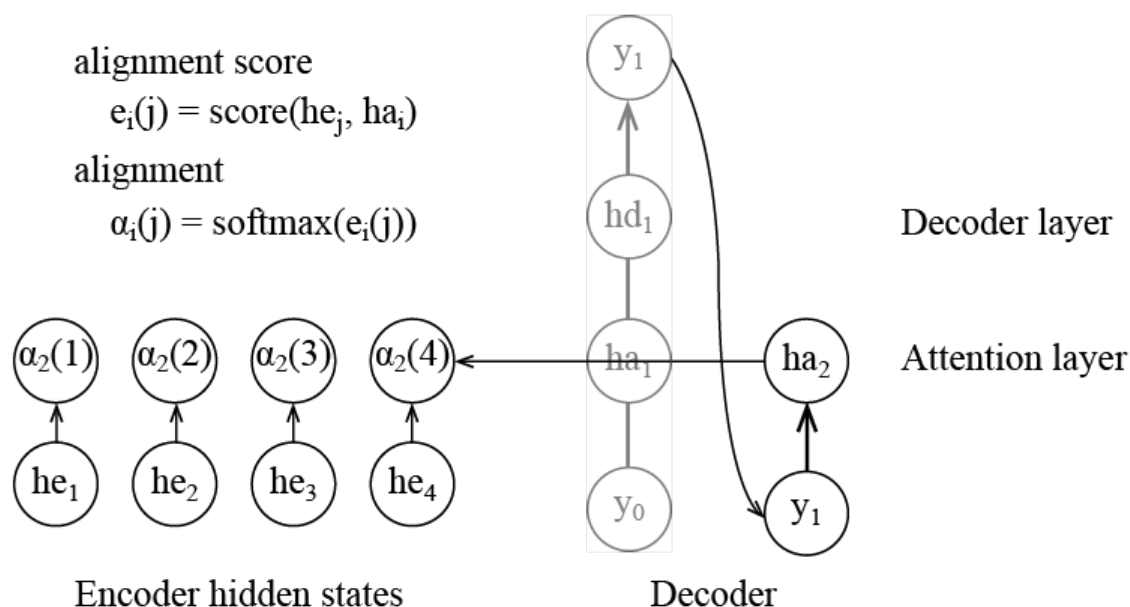
Time step 1.



- Decoder layer predicts an output from the context vector

End-to-end model: Decoding with attention mechanism

Time step 2.

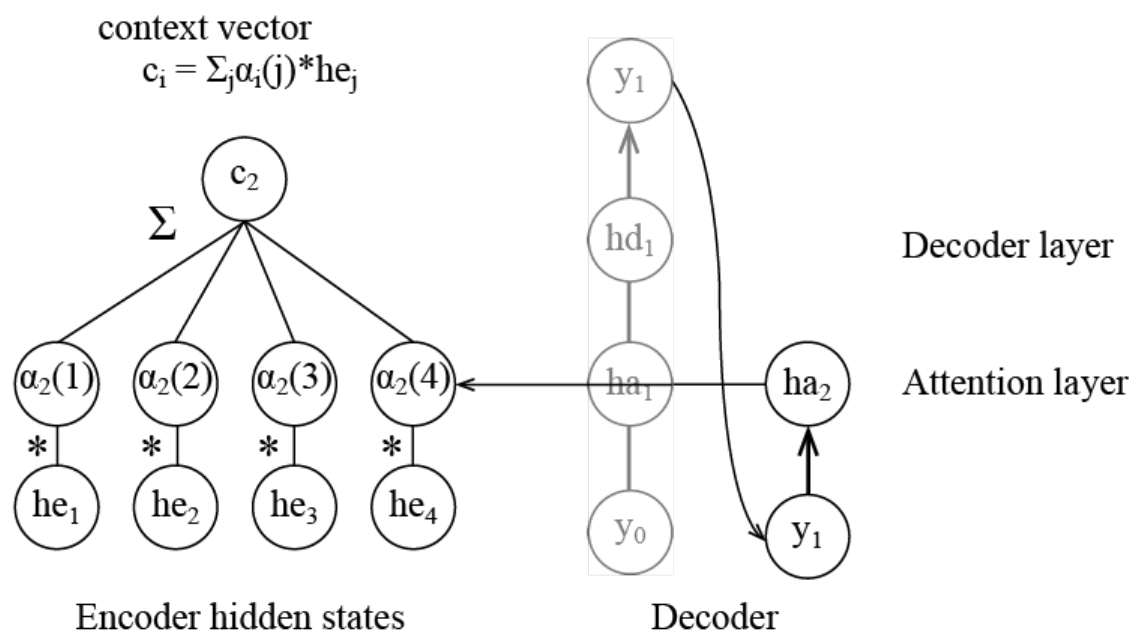


- The previous output is fed back to next time step
- Assign alignment probabilities to encoded inputs

End-to-end model: Decoding with attention mechanism

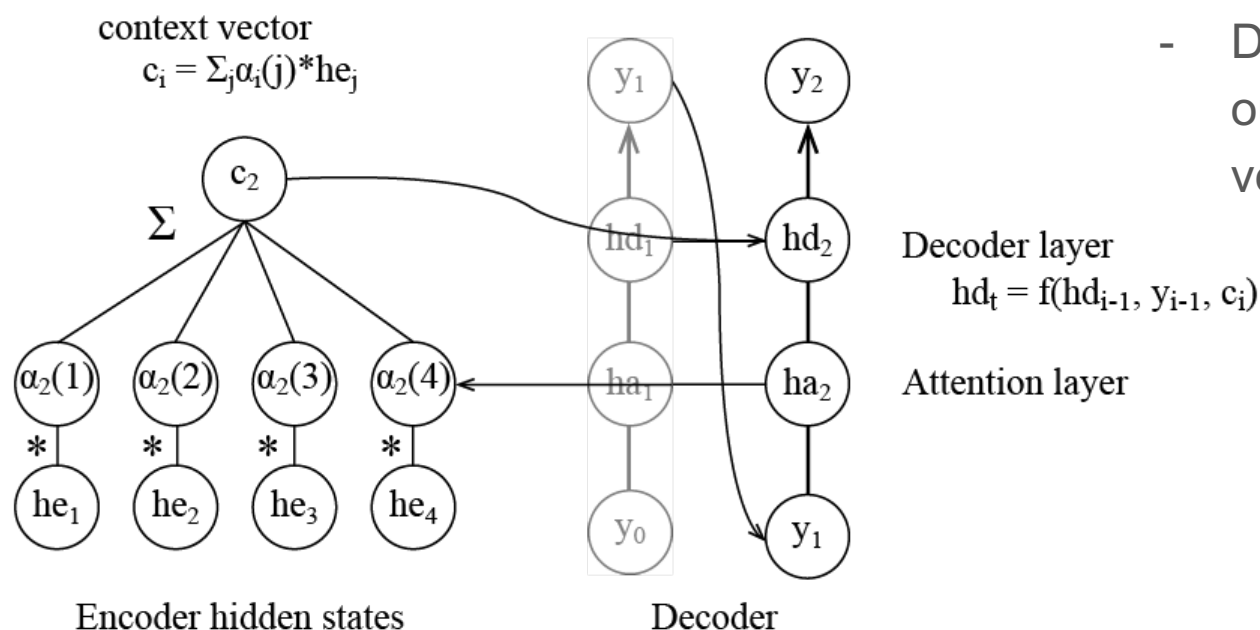
Time step 2.

- Calculate context vector



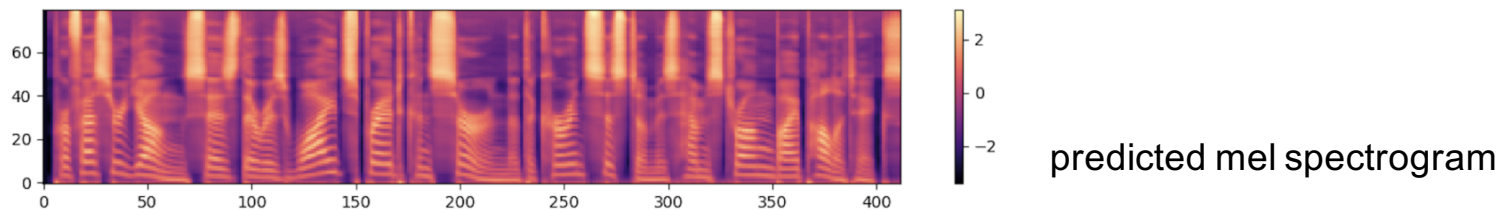
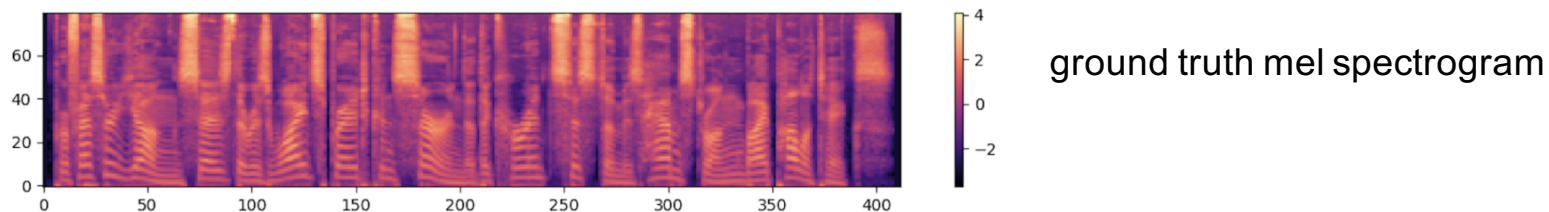
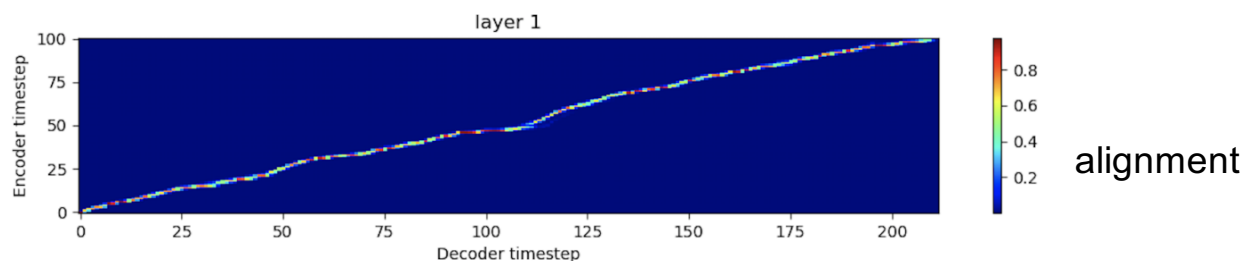
End-to-end model: Decoding with attention mechanism

Time step 2.



- Decoder layer predict an output from the context vector

End-to-end model: Alignment visualization



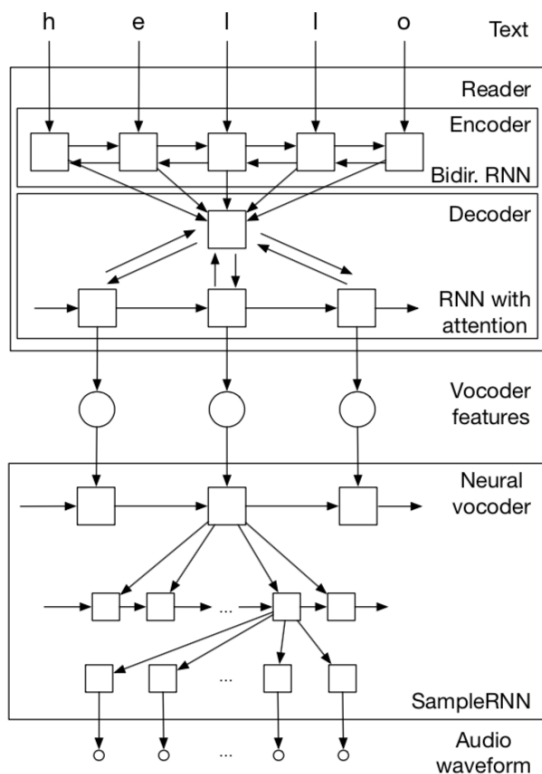
Example: Char2Wav

Jose Sotelo, Soroush Mehri, Kundan Kumar, Joao Felipe Santos, Kyle Kastner, Aaron Courville, Yoshua Bengio:
Char2Wav: End-to-End Speech Synthesis. ICLR 2017

<https://openreview.net/forum?id=B1VWyySKx>

Char2Wav is one of the earliest work on end-to-end TTS. Its simple sequence-to-sequence architecture with attention gives a good proof-of-concept for end-to-end TTS as a start line. Char2Wav also uses advanced blocks like a neural vocoder and the multi-speaker embedding.

Char2Wav: Architecture



Encoder: bidirectional GRU RNN

Decoder: GRU RNN

Attention: GMM attention

Neural vocoder: SampleRNN

Figure is from Sotelo et al. (2017)

Char2Wav: Source and target choice

- Input: character or phoneme sequence
- Output: vocoder parameters
- Objective: mean square error or negative GMM log likelihood loss

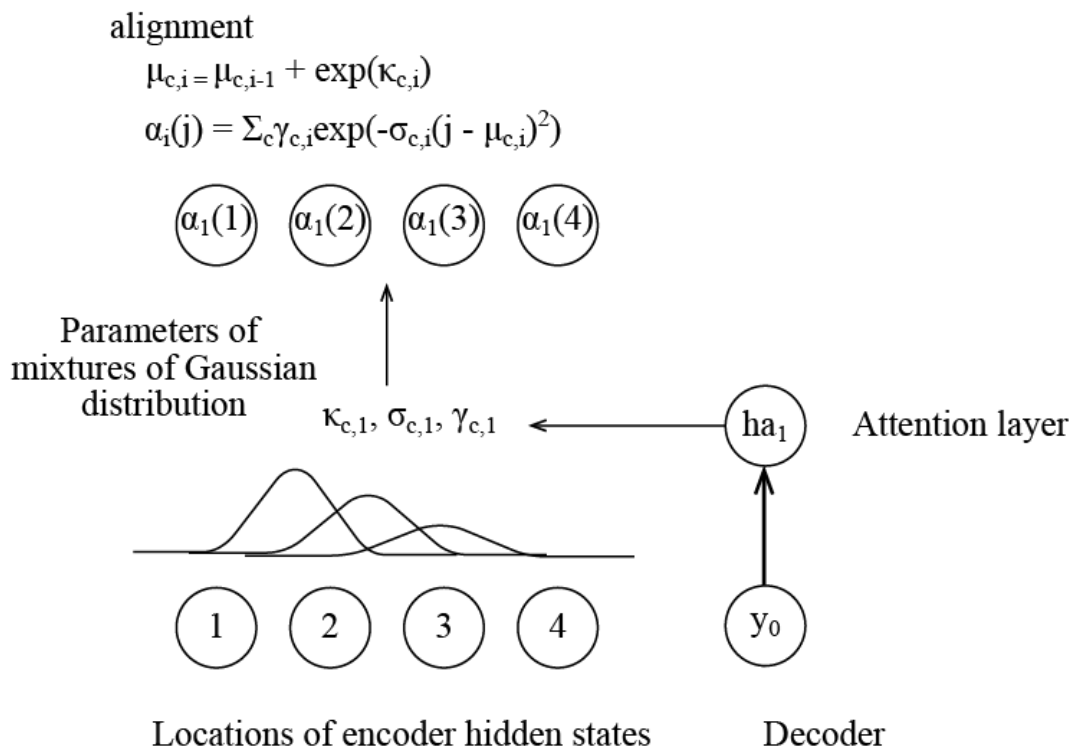
Char2Wav: GMM attention

- Proposed by Graves
(2013) [3]

- Location based attention

- Alignment is based on
input location

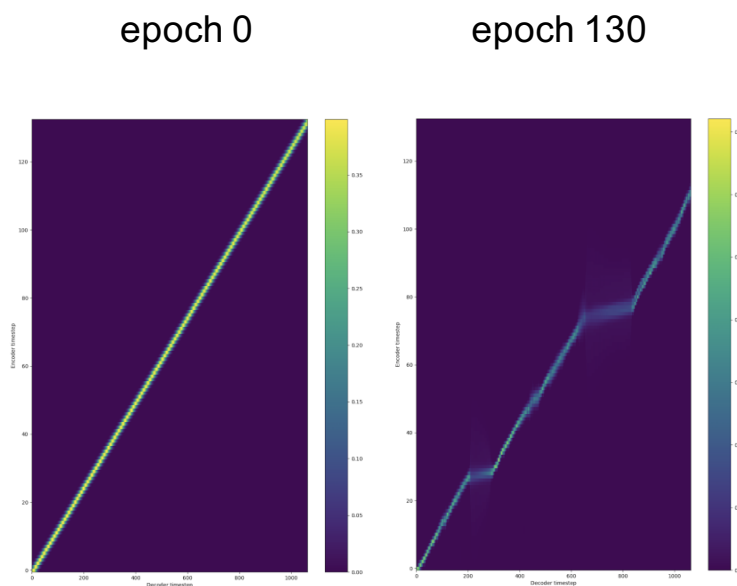
- Alignment does not
depend on input content



Char2Wav: GMM attention

$$\mu_{c,i} = \mu_{c,i-1} + \exp(\kappa_{c,i})$$

- Monotonic progress
 - The mean value μ always increases as time progresses
- Robust to long sequence prediction



Visualization of GMM attention alignment from Tacotron predicting vocoder parameters. $r=2$.

Char2Wav: Limitations

- Target features: Char2Wav uses vocoder parameters as a target. Vocoder parameters are challenging target for sequence-to-sequence system.
 - e.g. vocoder parameters for 10s speech requires 2000 iteration to predict
- Architecture: As Tacotron paper demonstrated, a vanilla sequence-to-sequence architecture gives poor alignment.

These limitations were solved by Tacotron.

Example: Tacotron

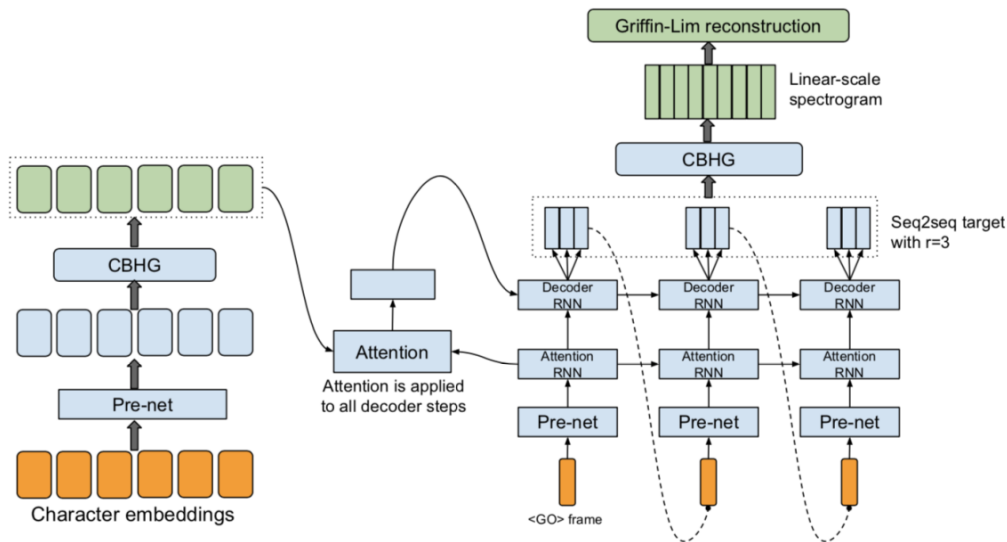
Yuxuan Wang, R. J. Skerry-Ryan, Daisy Stanton, Yonghui Wu, Ron J. Weiss, Navdeep Jaitly, Zongheng Yang, Ying Xiao, Zhifeng Chen, Samy Bengio, Quoc V. Le, Yannis Agiomyrgiannakis, Rob Clark, Rif A. Saurous:

Tacotron: Towards End-to-End Speech Synthesis. INTERSPEECH 2017: 4006-4010

<https://arxiv.org/abs/1703.10135>

Tacotron is the most influential method among modern architectures because of several cutting-edge techniques.

Tacotron: Architecture



- CBHG encoder
- Encoder & decoder pre-net
- Reduction factor
- Post-net
- Additive attention

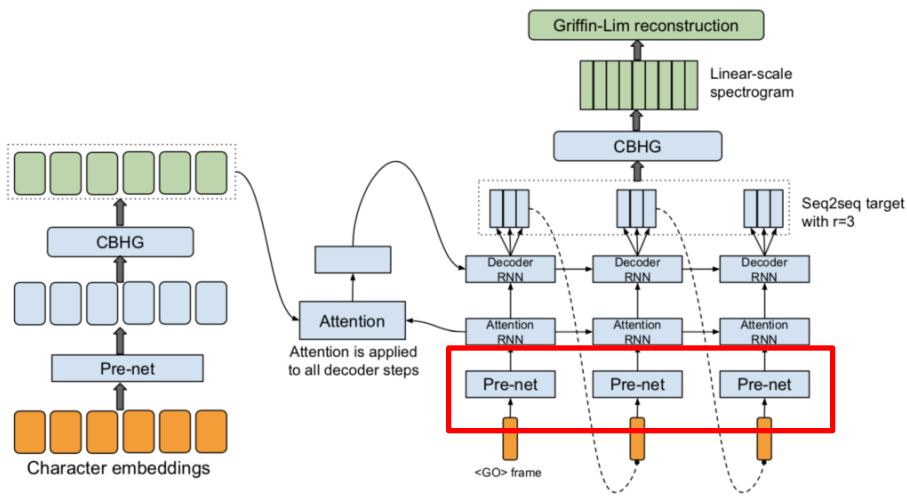
Figure is from Wang et al. (2017)

Tacotron: Source and target choice

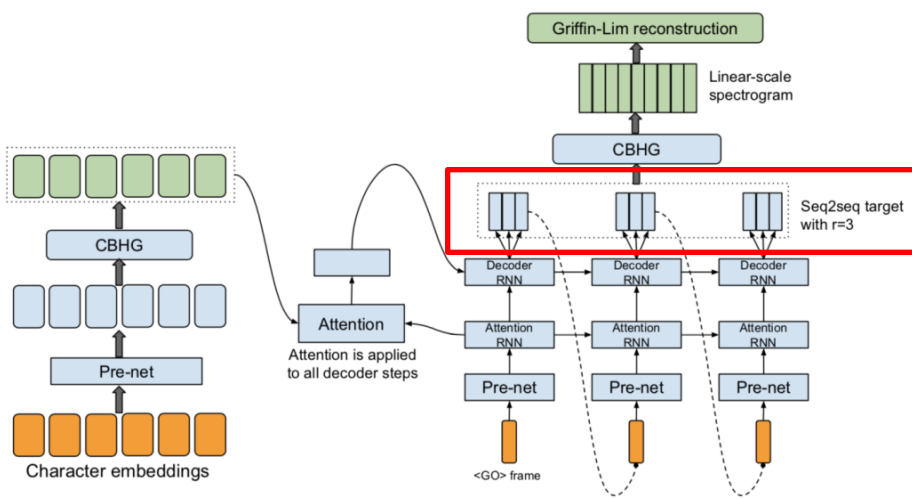
- Input: character sequence
- Output: mel and linear spectrogram (50ms frame length, 12.5ms frame shift)
 - **x2.5 shorter total sequence than that of vocoder parameters**
- Objective: L1 loss

Tacotron: Decoder pre-net

- The most important architecture advancement from vanilla seq2seq
- 2 FFN + ReLU + dropout
- Crucial for alignment learning



Tacotron: Reduction factor



- Predicts multiple frames at a time
- Reduction factor r : the number of frames to predict at one step
- Large $r \rightarrow$
 - Small number of iteration
 - Easy alignment learning
 - Less training time
 - Less inference time
 - Poor quality

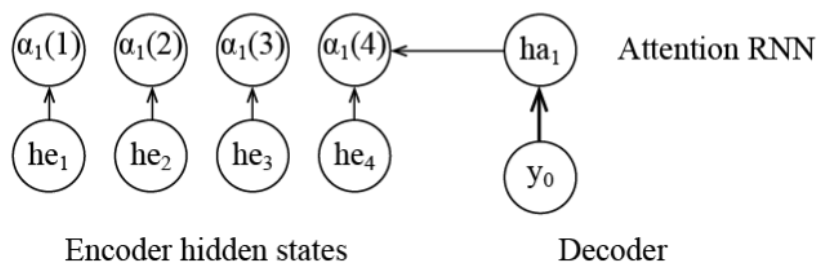
Tacotron: Additive attention

alignment score

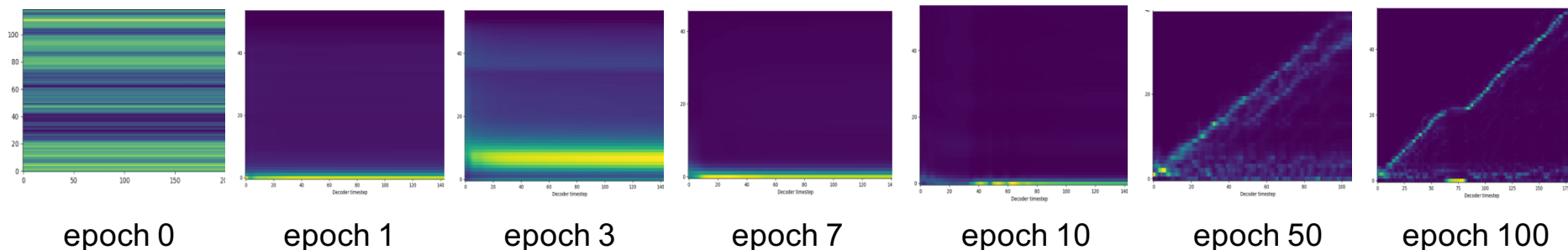
$$e_i(j) = w^T \tanh(W h_{a_i} + V h_{e_j} + b)$$

alignment

$$\alpha_i(j) = \text{softmax}(e_i(j))$$



- Proposed by Bahdanau et al. (2014)^[5]
- Content based attention
- Distance between source and target is learned by FFN
- No structure constraint



Tacotron: Limitations

- Training time is too long: $> 2M$ steps (mini batches) to converge
- Waveform generation: Griffin-Lim is handy but hurts the waveform quality.
- Stop condition: Tacotron predicts fixed-length spectrogram, which is inefficient both at training and inference time.

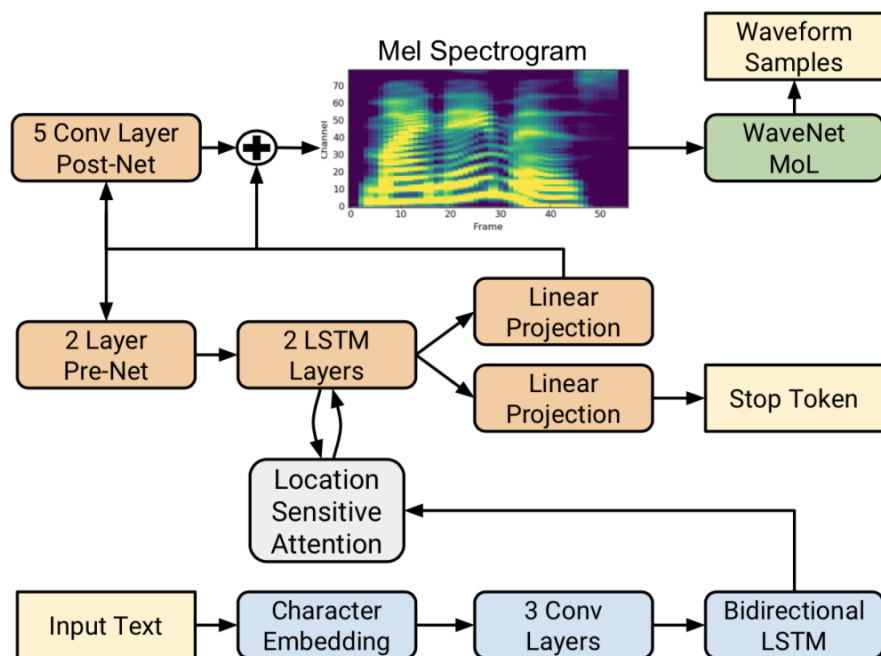
Example: Tacotron2

Jonathan Shen, Ruoming Pang, Ron J. Weiss, Mike Schuster, Navdeep Jaitly, Zongheng Yang, Zhifeng Chen, Yu Zhang, Yuxuan Wang, RJ-Skerrv Ryan, Rif A. Saurous, Yannis Agiomyrgiannakis, Yonghui Wu: Natural TTS Synthesis by Conditioning Wavenet on MEL Spectrogram Predictions. ICASSP 2018: 4779-4783

<https://arxiv.org/abs/1712.05884>

Tacotron2 is a surprising method that achieved human level quality of synthesized speech. Its architecture is an extension of Tacotron. Tacotron2 uses WaveNet for high-quality waveform generation.

Tacotron2: Architecture



- CNN layers instead of CBHG at encoder and post-net
- Stop token prediction
- Post-net improves predicted mel spectrogram
- Location sensitive attention
- No reduction factor

Figure is from Shen et al. (2018)

Tacotron2: Trends of architecture changes

1. Larger model size

- character embedding: $256 \rightarrow 512$
- encoder: $256 \rightarrow 512$
- decoder pre-net:
 $(256, 128) \rightarrow (256, 256)$
- decoder: $256 \rightarrow 1024$
- attention: $256 \rightarrow 128$
- post-net: $256 \rightarrow 512$

2. More regularizations:

- Encoder applies dropout at every layer. The original Tacotron applies dropout in pre-net only at encoder.
- Zoneout regularization for encoder bidirectional LSTM and decoder LSTM
- Post-net applies dropout at every layer
- L2 regularization

Large model needs heavy regularization to prevent overfitting

CBHG module is replaced by CNN layers at encoder and postnet probably due to limited regularization applicability.

Tacotron2: Source and target choice

- Input: character sequence
- Output: mel spectrogram
- Objective: mean square error

Tacotron2: Waveform synthesis with WaveNet

- Upsampling rate: 200
- Mel vs Linear: no difference
- Human-level quality was achieved by WaveNet trained with ground truth aligned predicted spectrogram

System	MOS
Tacotron 2 (Linear + G-L)	3.944 ± 0.091
Tacotron 2 (Linear + WaveNet)	4.510 ± 0.054
Tacotron 2 (Mel + WaveNet)	4.526 ± 0.066

Training	Synthesis	
	Predicted	Ground truth
Predicted	4.526 ± 0.066	4.449 ± 0.060
Ground truth	4.362 ± 0.066	4.522 ± 0.055

Tacotron2: Location sensitive attention

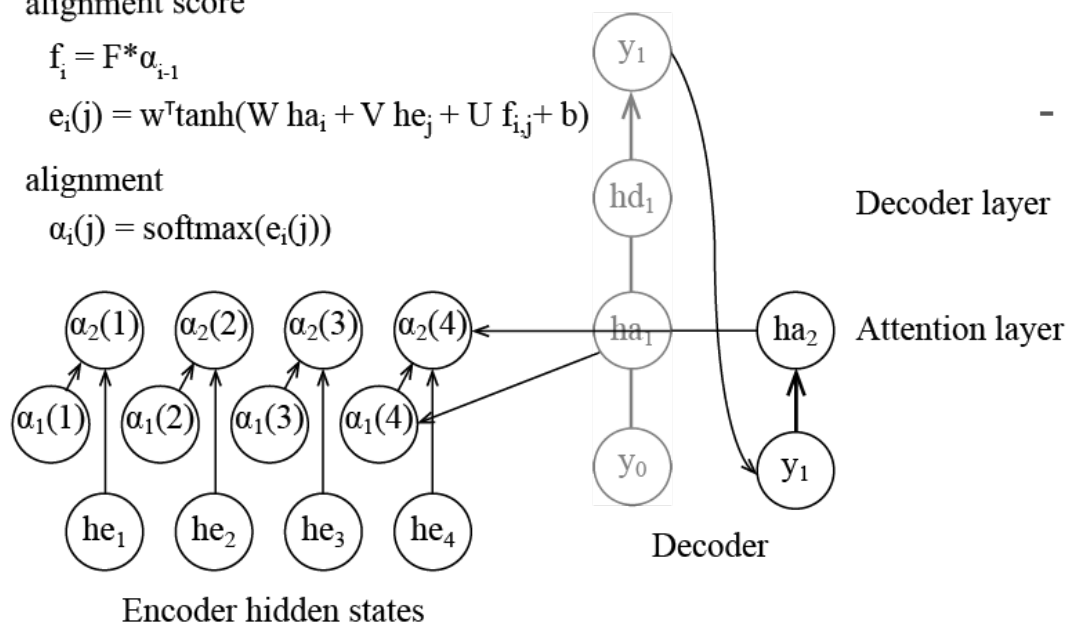
alignment score

$$f_i = F * \alpha_{i-1}$$

$$e_i(j) = w^T \tanh(W h_{a_i} + V h_{e_j} + U f_{i,j} + b)$$

alignment

$$\alpha_i(j) = \text{softmax}(e_i(j))$$



- Proposed by Chorowski et al., (2015)^[8]
- Utilizes both input content and input location

Tacotron2: Limitations

- WaveNet training in Tacotron2:
 - WaveNet is trained with ground truth-aligned ****predicted**** mel spectrogram.
 - Tacotron2's errors are corrected by WaveNet.
 - However, this is unproductive: one WaveNet for each different Tacotron2
- WaveNet training in normal condition
 - WaveNet is trained with ground truth spectrogram
 - However, its MOS score still is still inferior to the human speech.

Our work: Tacotron for Japanese language

Yusuke Yasuda, Xin Wang, Shinji Takaki, Junichi Yamagishi:

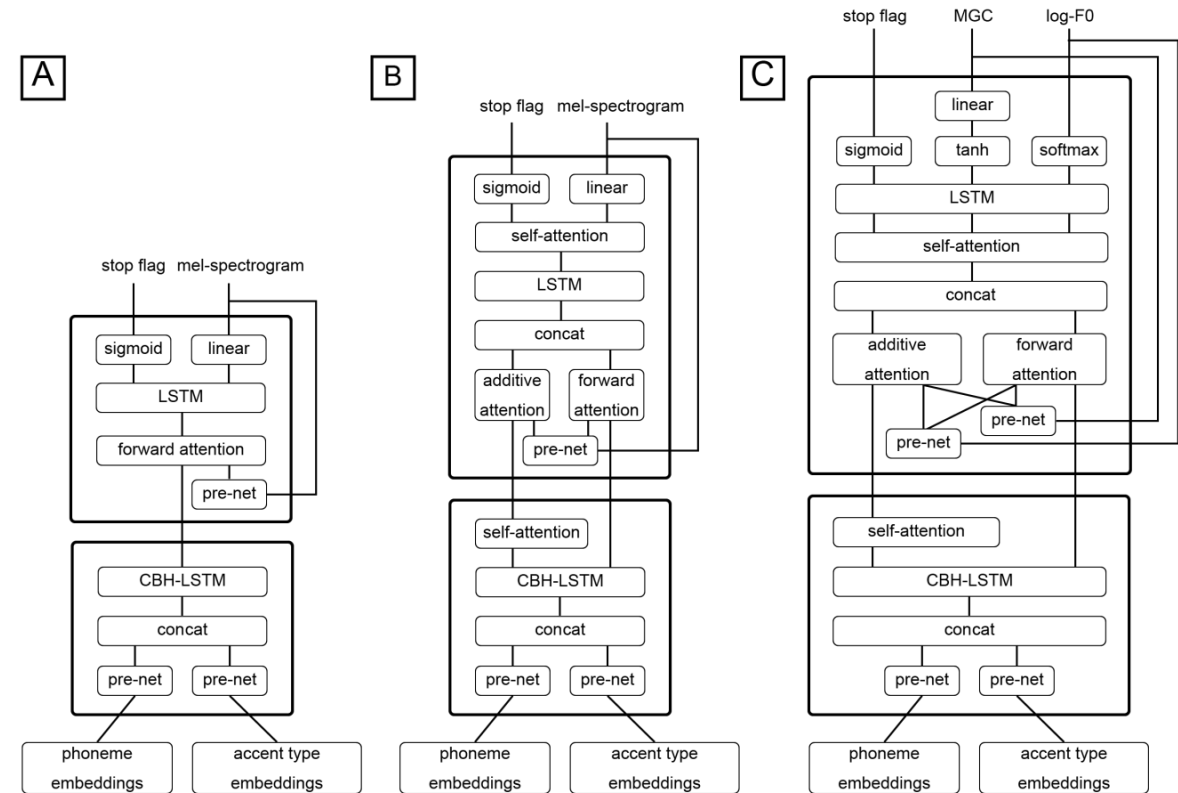
Investigation of enhanced Tacotron text-to-speech synthesis systems with self-attention for pitch accent language. CoRR abs/1810.11960 (2018)

<https://arxiv.org/abs/1810.11960>

We extended Tacotron for Japanese language.

- To model Japanese pitch accents, we introduced accentual type embedding as well as phoneme embedding
- To handle long term dependencies in accents: we use additional components

Japanese Tacotron: Architecture

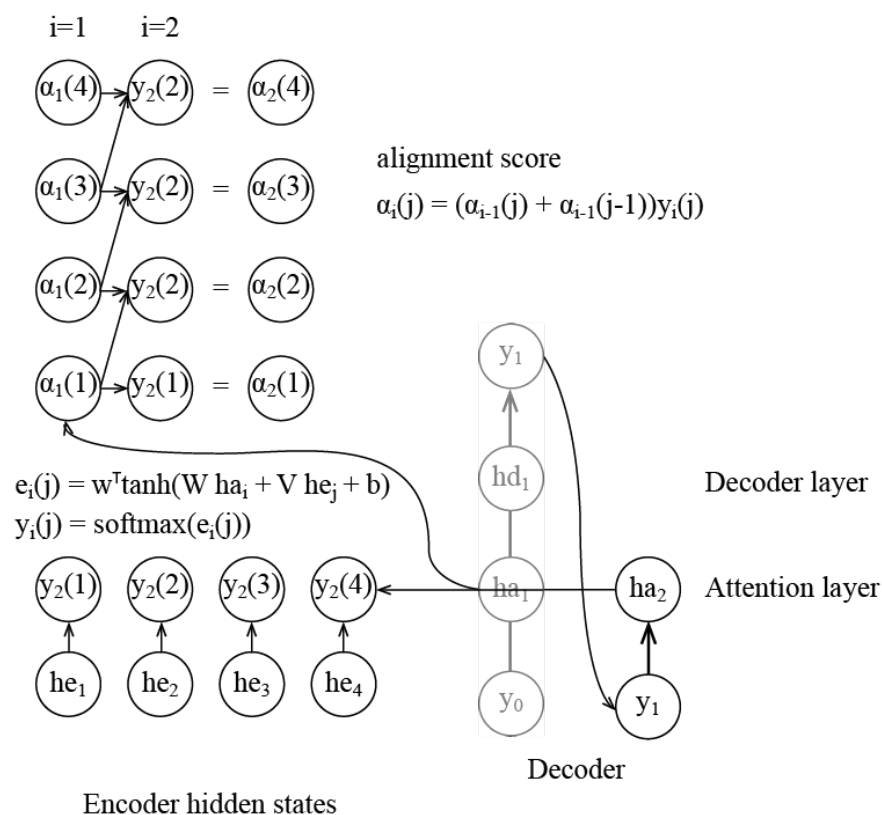


- Accentual type embedding
- Forward attention
- Self-attention
- Dual source attention
- Vocoder parameter target

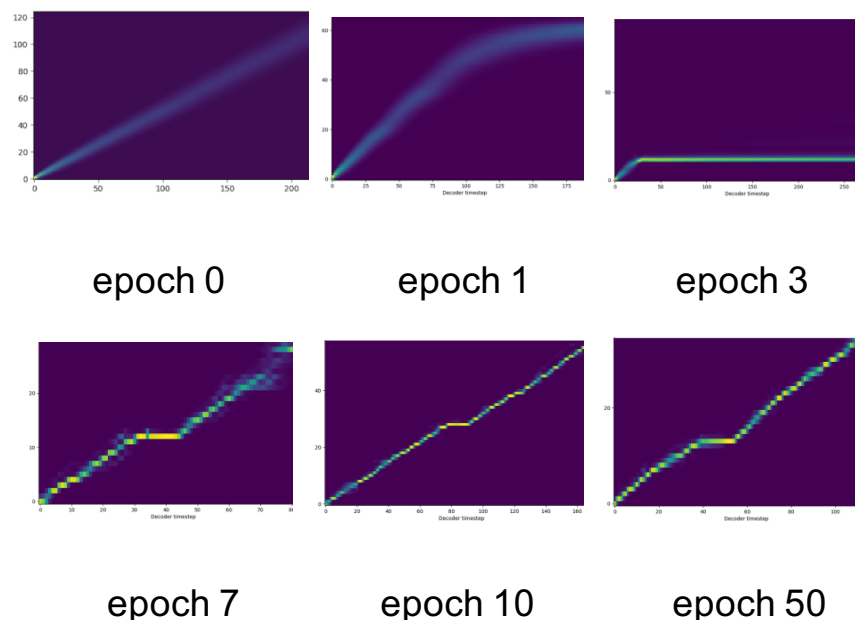
Japanese Tacotron: Source and target choice

- Source: phoneme and accentual type sequence
- Target:
 - mel spectrogram
 - vocoder parameters
- Objective:
 - L1 loss (mel spectrogram, mel generalized cepstrum)
 - softmax cross entropy loss (discretized F0)

Japanese Tacotron: Forward attention

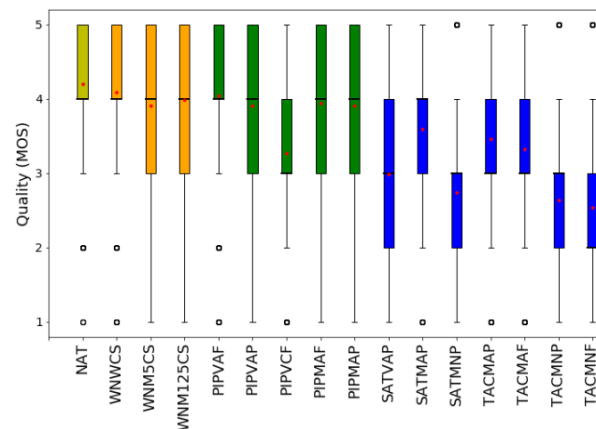


- Proposed by Zhang et al. (2018)^[10]
- Precluding left-to-right progress
- Fast alignment learning



Japanese Tacotron: Limitations

- Speech quality is still worse than that of traditional pipeline system
- Input feature limitation
- Configuration is based on Tacotron, not Tacotron2



Summary

	Char2Wav	Tacotron	VoiceLoop [11]	DeepVoice3 [12]	Tacotron 2	Transformer [13]	Japanese Tacotron
network type	RNN	RNN	memory buffer	CNN	RNN	self-attention	RNN
input	character/ phoneme	character	phoneme	character/ phoneme	character	phoneme	phoneme
seq2seq output	vocoder	mel	vocoder	mel	mel	mel	mel/ vocoder
post-net output	-	linear	-	linear/ vocoder	mel	mel	-
attention mechanism	GMM	additive	GMM	dot-product	location sensitive	dot-product	forward
waveform synthesis	SampleRNN	Griffin-Lim	WORLD	Griffin-Lim/ WORLD/ WaveNet	WaveNet	WaveNet	WaveNet

Japanese Tacotron: Implementation

URL: <https://github.com/nii-yamagishilab/self-attention-tacotron>

Framework: Tensorflow, Python

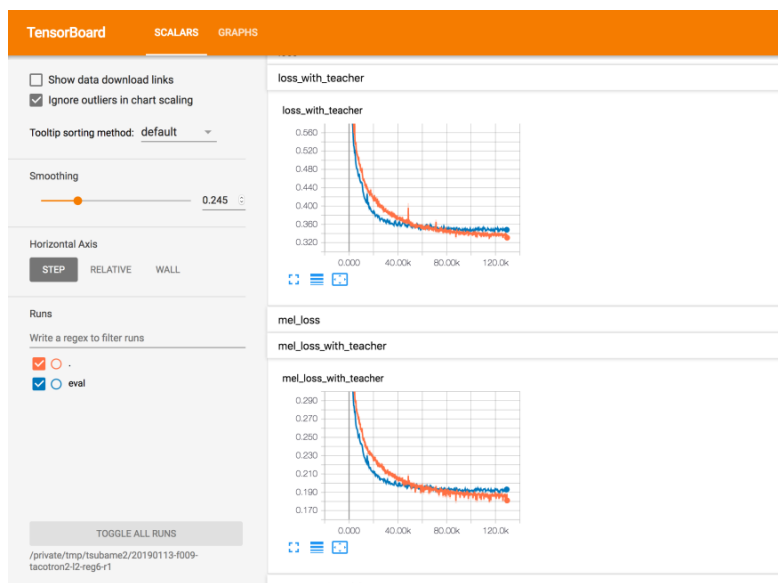
Supported datasets: LJSpeech, VCTK, (...coming more in the future)

Features:

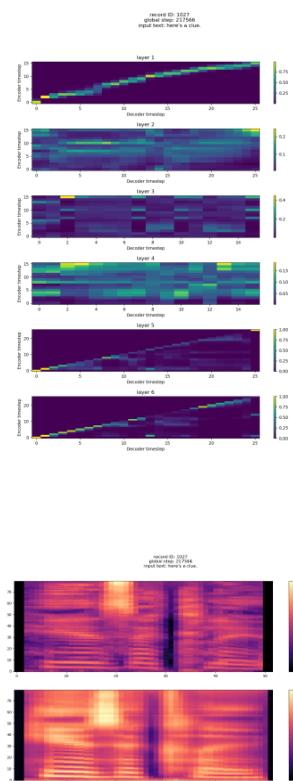
- Tacotron, Tacotron2, Japanese Tacotron model
- Combination choices for encoder, decoder, attention mechanism
- Force alignment
- Mel spectrogram, vocoder parameter for target
- Compatible with our WaveNet implementation

Japanese Tacotron: Experimental workflow

training & validation metrics

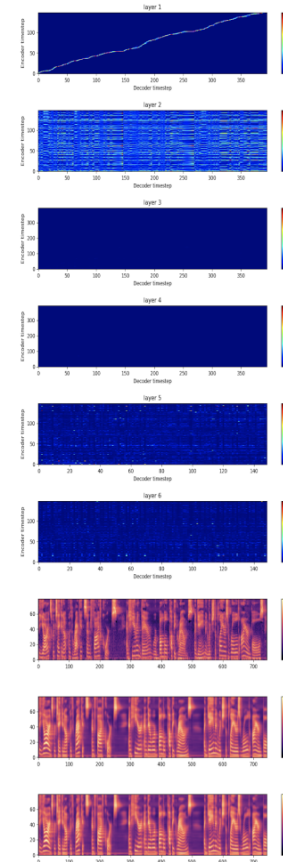


validation result



test result

record ID: HJ000-0307
1: the parts were taken up with rockets and five courts, and here and there were "horrible puppy grounds," a game in which the players rolled



Japanese Tacotron: Audio samples

NAT

TACMAP

TACMNP

SATMAP

SATMNP

SATWAP



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Acknowledgement

This work was partially supported by JST CREST Grant Number JPMJCR18A6, Japan and by MEXT KAKENHI Grant Numbers (16H06302, 17H04687, 18H04120, 18H04112, 18KT0051), Japan.