```
1 class Solution {
       long long left = 0;
       long long right = 0;
4 public:
       int wiggleMaxLength(vector<int>& nums) {
          int n = nums.size();
           if(n < 2) return n;</pre>
7
           int ret = 0;
           for(int i = 0;i < n-1;i++)</pre>
10
                right = nums[i+1] - nums[i];
11
               if(right == 0) continue;
12
                if(right * left <= 0) ret++;</pre>
13
                left = right;
14
           }
15
           return ret + 1;
17
18
19 };
```