

```
1 /**
    * Definition for a binary tree node.
    * struct TreeNode {
          int val;
4
          TreeNode *left;
          TreeNode *right;
          TreeNode() : val(0), left(nullptr), right(nullptr) {}
          TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
8
          TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
   * right(right) {}
10
   * };
11
    */
12
13 class Solution {
  public:
14
       int dfs(int sum, TreeNode* root) {
15
16
           int tmp = sum * 10 + root->val;
17
           if (root->left == nullptr && root->right == nullptr)
18
               return tmp;
19
               int ret = 0;
20
           if (root->left != nullptr)
21
               ret += dfs(tmp, root->left);
22
           if (root->right != nullptr)
23
               ret += dfs(tmp, root->right);
24
           return ret;
25
26
       int sumNumbers(TreeNode* root) { return dfs(0, root); }
27
28 };
```