#### facebook

# Facebook广告平台及API

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Facebook广告系统

https://www.facebook.com/business/

# 支持各种营销活动目标

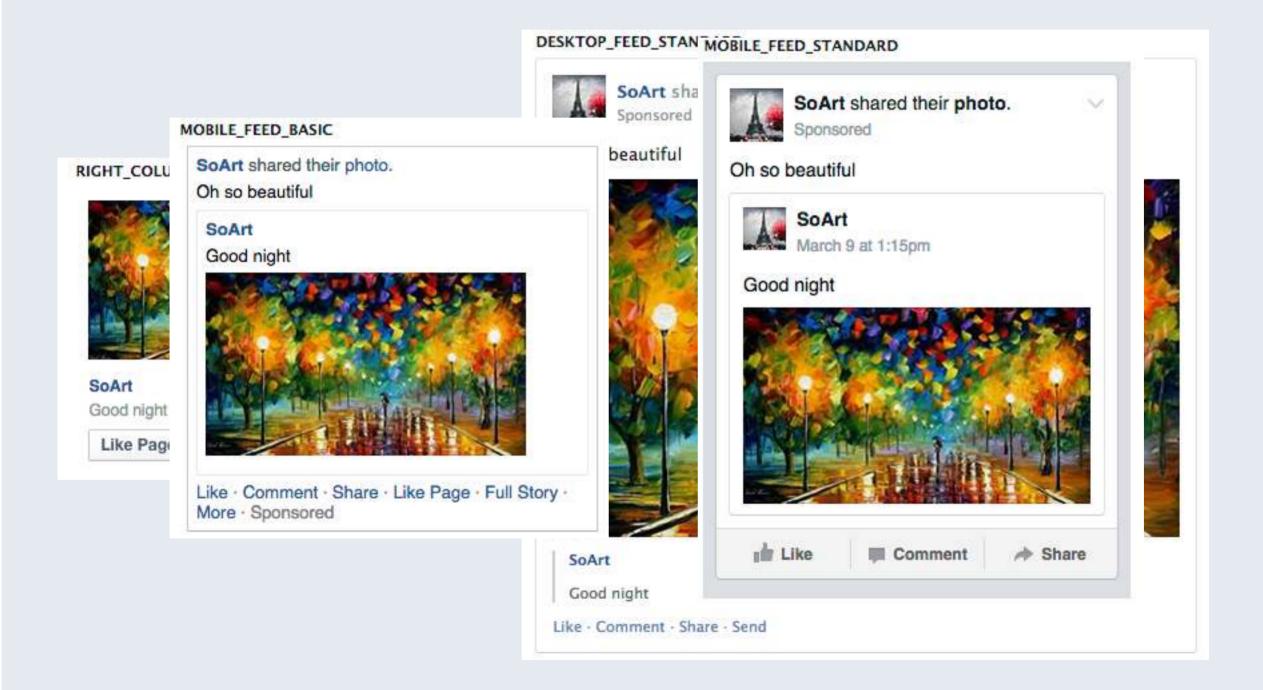


# 目前支持的广告类型

Available example ads:
Page Likes - Inline Fan Creative
Page Likes - Inline Fan Creative (Large Format)
O Page Likes - Shared Page Story
Page Likes - Creative Optional Flag (Uni)
Page Likes - Creative Optional Flag 2
Page Likes - Creative Optional Flag 3
O Post Engagement - Status Update Story
O Post Engagement - Photo Post Story
O Post Engagement - Link Post Story
O Post Engagement - Multi-Product Ad Post
Event Responses - Inline RSVP Creative
Event Responses - Event Creation Story
Event Responses - Shared Event Story
Website Clicks/Conversions - Standard Creative
Website Clicks/Conversions - Standard Creative (With Page)
Website Clicks/Conversions - Shared Link Story
Canvas/Mobile App Installs/Engagement - Shared App Story
○ Video Plays - Shared Video Story
O Invalid - Object ID Not App For Platform Context Creative
O Inline Image - Inline Fan Creative Using Image URL

O Inline Im	age – Inline Fan Creative Using Image Hash
2	d - Image URL
Adgroup	ID Preview - Creative Optional Flag
O Ad ID Pre	eview - Event Creation Story
Adgroup	ID Preview - Event Creation Story
O Creative	ID Preview - Event Creation Story
○ Website	Clicks/Conversions - Standard Creative With Cropping
Website	Clicks/Conversions- Standard (With Page) With Cropping
O Inline Im	age - Inline Fan Creative Using Image URL - With Crop
Adgroup	ID preview - With cropping
Creative	ID preview - With cropping
Ad ID pre	eview - With cropping2
Adgroup	ID preview - With cropping2
Creative	ID preview - With cropping2
Creative	image url crops
Unsuppo	orted Creative Type 9 (Ad ID)
Type 27	with post data
O Product	Item ID Preview
Retailer I	D Preview

# 同一素材, 跨平台的展示方式



# 每个广告都可灵活定制



# 广告系统的每日吞吐量

#### 广告对象的创建和查询

- 产生数千万的写操作/天
- 产生上亿的读操作/天

#### 广告统计数据

- 产生数亿的读操作/天

# Facebook广告系统对象模型

## Unified Ads Experience // Object Model Recommendation v.1.4

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#### ICON KEY Property Business Object Objective Reporting Budget (L2) Account Spending Cap Campaign Spending Cap Campaign Duration Ad Set Schedule Audience Roles & Permissions Optimization



#### LEVELS & ATTRIBUTES

#### L5 / Business Account

- > Owns/Admins Ad Accounts
- > Sets Property for Ad Accounts
- > Links Bus. Obj. to Ad Accounts
- > Has Funding Source(s)
- > Sets Roles, Permissions and Users

#### L4 / Ad Account

- > Has ACCOUNT Spending Cap.
- > Has Property with linked Bus. Obj.
- > Has Assigned Roles and Permissions
- > Has Account Data & Reports
- > Has Shared Libraries

#### L3 / Campaign

- > Links to Business Object
- > Has Objective (with single KPI)
- > Has CAMPAIGN Spending Cap
- > Has Budget Type (Daily or Lifetime)
- > Has Campaign Duration

#### 12 / Ad Set

- > Has single Audience
- > Has single Schedule
- > Can have different Ads
- > Has Budget: \$ Value, inherits L3 type
- > Can be optimized against other Sets

#### L1 / Ad

- > Can have Social Context
- > Has Image
- > Has Text
- > Has URL
- > Has Call-To-Action
- > Can be in multiple sets
- > Uses simplified formats
- > Can be optimized against other Ads

# 商业账户 (Business Account)

- 广告账户的拥有者和管理者
- 有权更改所属广告账户的属性
- 可以将商业产品关联到广告账户
- 拥有一个或多个资金源
- 对广告账户内的用户分配不同的权限和角色



## 广告账户 (Ad Account)

- 账户的花费上限
- 货币币种
- 时区
- •被分配的权限和角色
- 对应的资金源



# 营销活动 (Campaign)

- · 营销活动目标 (Objective)
- 推广对象 (Promoted Object)
- 花费上限
- 购买方式 (Buying Type)



## 广告集合 (Ad Set)

- 目标受众 (Targeting)
- 推广对象 (Promoted Object)
- 竞拍价格 (Bidding Amount)
- 竞拍方式 (Bidding Type)
- 每日预算或者总预算(Daily or Lifetime budget)
- 排程 (Scheduling)



## 广告 (Ad)

- 素材 (Creative)
  - 社交背景 (Social Context)
  - 图像,文字和标题
  - 行动号召 (Call to action)
  - · 格式 (Format)
- 转化 (Conversion)
- 追踪 (Tracking)



# 广告API Facebook Marketing API

## Facebook Marketing API的意义

- Facebook的产品原则: mobile first, API first
  - 新产品会最先在API发布
  - 其次为Power Editor, 最次为ads manager

#### Facebook Marketing APIs 现在对所有的广告开发者开放

默认级别

基本级别

高级别

#### **Development Access**

- 所有开发者
- 最多能同时管理5个 账号,并且开发者至 少是这些账号的 advertiser
- 每分钟对API的调用 次数有很大限制

#### **Basic Access**

- 花费超过250美金
- 已超过1,000次API调用
- 通过API调用的质量调查
- 最多能同时管理25个账号
- 每分钟对API的调用次数 有一定限制

#### **Standard Access**

- 通过商业背景调查
- 对管理账号数没有限制
- 每分钟对API的调用 次数基本没有限制

# 怎样开始使用Facebook Marketing API

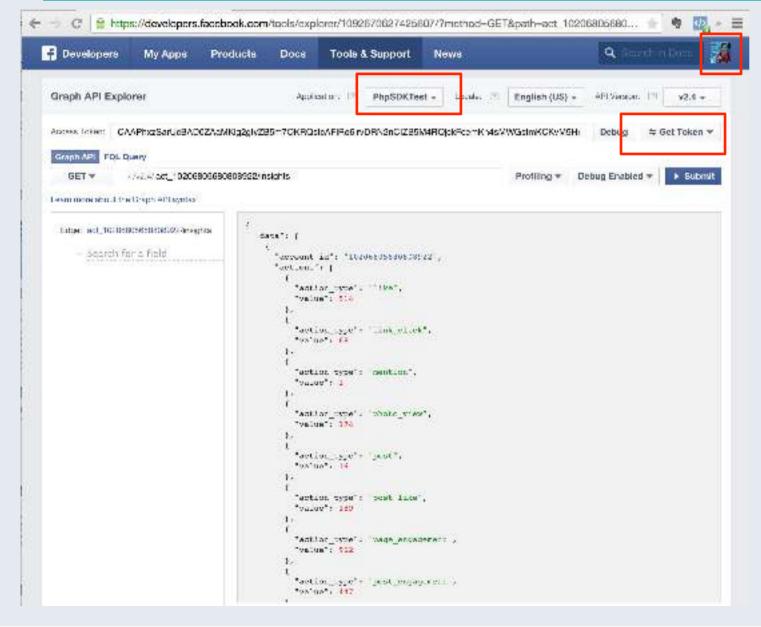
- 您需要拥有
  - 广告账户 (ad account)
  - Facebook APP
  - Facebook的个人账号
    - 此账号需要至少是广告账户的Advertiser角色,以及Facebook APP的Developer角色
- 从这里开始,

https://developers.facebook.com/docs/marketing-api/using-the-api

- Facebook Marketing API是Graph API的一部分,是HTTP RESTFUL形式的API
- Facebook目前提供PHP以及Python编程语言的API封装

## 立即尝试广告API

https://developers.facebook.com/tools/explorer/



- · 注意使用正确的FB账户
- · 注意选择您的FB APP
- 注意Get Token 时获取Ads Manage
   和Ads Read权限

User Data Permissions	Extended Permissions		
2 ads_management	@ acs_read	( cmail	
manage_not fications	manage_pages	<ul> <li>publish_actions</li> </ul>	
publish_pages	read_custom_friendlist	ts read_insights	
read_mailbox	□ read_page_mailboxes	read_stream	
rsvp_event			

### Facebook API的更新周期

- https://developers.facebook.com/docs/marketing-api/versions
- API半年更新 (4月与10月)
- 新版本发布90天后, 旧版本将不在支持
- 日常更新(不变更版本)
  - 绝大部分的更新都在太平洋时间的每周二下午发布
  - 错误补丁将首先发布在 beta.graph.facebook.com. 所以在遇到问题时,可于beta上的调用端点 (endpoint) 相比较来监视错误

# 使用Facebook广告API, 获得成功

- 为什么他们这么成功?
- 吸引人的广告和产品(非常低的价格)
- 低花费的广告人群
- · 充分的运用API
- 如何复制他们的成功?
- 充分利用自身的商业数据来做决定
  - 热门产品,搜索关键词,地域,相关产品,他们非常不同的产品类别进行排列组合
- 自动化
  - 尽可能使用脚本完成所有广告的创建和管理。不需要人工交互和图形界面。
- 数据驱动的广告优化
  - 根据用户现有的数据决定花费和预算
- 采用最好的方式解决问题
  - · 更好的应用app events来捕捉用户动向, oCPM bidding, 快速测试新产品

#### 参考资源

#### **Marketing API**

https://developers.facebook.com/docs/marketing-apis

#### **Ads management API**

https://developers.facebook.com/docs/marketing-apis/buying-api

#### **Ads insights API**

https://developers.facebook.com/docs/marketing-apis/insights-api

#### Marketing developer 群

https://www.facebook.com/groups/pmdcommunity/

#### Facebook bug 报告工具

https://developers.facebook.com/bugs

# facebook

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