

# Linear Algebra

Olivér Kiss

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- ▶ a row vector:  $x = [x_1 x_2 \dots x_n]$

- ▶ a column vector:  $\begin{bmatrix} x_1 \end{bmatrix}$

$$X = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

## Vector operations

- Transposition: The transpose of a row vector is a column vector with the same elements. The transpose of a column vector is a row vector with the same elements. Notation:  $\mathbf{x}^T$ .

$$\mathbf{x} = \begin{bmatrix} x_1 & x_2 & \dots & x_n \end{bmatrix} \quad \mathbf{x}^T = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad \mathbf{y}^T = [y_1 \quad y_2 \quad \dots \quad y_n]$$

Thus  $(\mathbf{x}^T)^T = \mathbf{x}$

# Vector operations

- ▶ Equality: Two column vectors  $x$  and  $y$  of equal order  $n$  are said to be equal if and only if all their components are equal,  $x_i = y_i \quad \forall i \in 1, 2, \dots, n$
- ▶ The same holds for row vectors
- ▶ We can not compare vectors of different order
- ▶ We can not compare row vectors with column vectors (except  $n = 1$ )

## Vector operations

- Addition/subtraction: Two column vectors  $x$  and  $y$  of equal order  $n$  can be added/subtracted by adding/subtracting their corresponding components:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad \mathbf{x} \pm \mathbf{y} = \begin{bmatrix} x_1 \pm y_1 \\ x_2 \pm y_2 \\ \vdots \\ x_n \pm y_n \end{bmatrix}$$

- The same holds for row vectors
- We can not add/subtract vectors of different order
- We can not add/subtract row vectors with column vectors (except  $n = 1$ )
- Notice that commutativity and associativity still hold

# Vector operations

- Multiplication/division by scalar: Multiply/divide each component of the column vector by the scalar

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad \mathbf{c}\mathbf{x} = \begin{bmatrix} cx_1 \\ cx_2 \\ \vdots \\ cx_n \end{bmatrix}$$

- The same holds for row vectors
- We can not divide by zero

# Vector operations

- Inner product: The inner product of two column vectors  $x$  and  $y$  is the sumproduct of their components. The inner product is usually denoted by  $(x, y)$  or  $x^T y$

$$(x, y) = x^T y = \sum_{i=1}^n x_i y_i$$

- Vectors of different order have no inner product



# Vector operations

- Norm: The norm of a vector  $x$  is the inner product of the vector with itself. It is usually denoted by  $||x||$

$$||x|| = (x, x) = x^T x = \sum_{i=1}^n x_i x_i = \sum_{i=1}^n x_i^2$$

- It is zero if and only if all the components of the vector are zeros (null vector)

## Solve the following problems

If  $x = \begin{bmatrix} 1 \\ 3 \\ 7 \end{bmatrix}$  and  $y = \begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix}$ , find:

- ▶  $x^T, y^T, (x^T)^T$
- ▶  $x + y, y - x$
- ▶  $3.5x, 2y$
- ▶  $x + 2y$
- ▶  $y^T - 3x^T$
- ▶  $(x, y), (2x, y)$
- ▶  $||x||, ||y - x||$

# Matrices

- ▶ A matrix is a rectangular array of numbers
- ▶ A matrix **A** with  $k$  rows and  $n$  columns is called a  $k$  by  $n$  or  $k \times n$  matrix
- ▶ The number in row  $i$  and column  $j$  is called the  $(i, j)$ th element

$$A = \begin{bmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,n} \\ a_{2,1} & a_{2,2} & \dots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{k,1} & a_{k,2} & \dots & a_{k,n} \end{bmatrix}$$

# Matrix operations

- ▶ Equality: Two matrices  $X$  and  $Y$  of equal size  $k \times n$  are said to be equal if and only if all their components are equal
$$x_{i,j} = y_{i,j} \quad \forall i \in 1, 2, \dots, k \text{ and } j \in 1, 2, \dots, n$$
- ▶ We can not compare matrices of different order

# Matrix operations

- Transposition: The transpose of a  $k \times n$  matrix  $A$  is an  $n \times k$  matrix  $A^T$  where  $A_{j,i}^T = A_{i,j} \quad \forall i \in 1, 2, \dots, k \text{ and } j \in 1, 2, \dots, n$
- Notice that  $(X^T)^T = X$

$$A = \begin{bmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,n} \\ a_{2,1} & a_{2,2} & \dots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{k,1} & a_{k,2} & \dots & a_{k,n} \end{bmatrix} \quad A^T = \begin{bmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,k} \\ a_{2,1} & a_{2,2} & \dots & a_{2,k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & \dots & a_{n,k} \end{bmatrix}$$

# Matrix operations

- Addition/subtraction: Two matrices  $A$  and  $B$  of equal order  $k \times n$  can be added/subtracted by adding/subtracting their corresponding components:

$$A \pm B = \begin{bmatrix} a_{1,1} \pm b_{1,1} & a_{1,2} \pm b_{1,2} & \dots & a_{1,n} \pm b_{1,n} \\ a_{2,1} \pm b_{2,1} & a_{2,2} \pm b_{2,2} & \dots & a_{2,n} \pm b_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{k,1} \pm b_{k,1} & a_{k,2} \pm b_{k,2} & \dots & a_{k,n} \pm b_{k,n} \end{bmatrix}$$

- We can not add/subtract matrices of different size
- Notice that commutativity and associativity still hold

# Matrix operations

- Multiplication/division by scalar: Multiply/divide each component of the matrix by the scalar

$$cA = \begin{bmatrix} ca_{1,1} & ca_{1,2} & \dots & ca_{1,n} \\ ca_{2,1} & ca_{2,2} & \dots & ca_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ ca_{k,1} & ca_{k,2} & \dots & ca_{k,n} \end{bmatrix}$$

- We can not divide by zero

# Matrix operations

- Multiplication of two matrices: we can multiply two matrices  $A$  and  $B$  if  $A$  is  $k \times n$  and  $B$  is  $n \times m$ , that is, the number of columns in matrix  $A$  has to be the same as the number of rows in matrix  $B$ . Then  $AB$  will be a  $k \times m$  matrix where

$$AB_{i,j} = \sum_{h=1}^n A_{i,h} B_{h,j}$$

- Example:

$$A = \begin{bmatrix} A & B \\ C & D \\ E & F \end{bmatrix} \quad B = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad AB = \begin{bmatrix} Aa + Bc & Ab + Bd \\ Ca + Dc & Cb + Dd \\ Ea + Fc & Eb + Fd \end{bmatrix}$$



# Special matrices

- ▶ Square matrix: any matrix where  $k = n$ , that is, it has the same number of rows and columns
- ▶ Diagonal matrix: A matrix where only the diagonal elements  $a_{i,i}$  have non-zero values
- ▶ Upper-triangular matrix:  $a_{i,j} = 0$  if  $i > j$ .
- ▶ Lower-triangular matrix:  $a_{i,j} = 0$  if  $i < j$ .
- ▶ Symmetric matrix:  $A = A^T$

## Solve the following problems

If  $A = \begin{bmatrix} 1 & 2 \\ 2 & 3 \\ 4 & 7 \end{bmatrix}$  and  $B = \begin{bmatrix} 2 & 1 & 4 \\ 3 & 1 & 2 \end{bmatrix}$ , find:

- ▶  $A^T, B^T$
- ▶  $A + B^T, A^T - B$
- ▶  $2A, 3B$
- ▶  $2A + B^T$
- ▶  $AB, BA$

# Inverse of a matrix

- The inverse of a matrix  $A$  is an other matrix  $A^{-1}$  such that

$$A^{-1}A = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$$

- We will not calculate this, but it is useful in solving equations

# Systems of linear equations

- ▶ Consider the following problem:

$$3x + 4y = 10$$

$$2x + 4y = 6$$

- ▶ Notice that it is equivalent to

$$\begin{bmatrix} 3 & 4 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \end{bmatrix}$$

- ▶ Any system of linear equations can be written in this form
- ▶ It is useful, because it is easy to solve by something called the inverse of the coefficient matrix

# Systems of linear equations

- Solution by elimination:

$$3x + 4y = 10$$

$$2x + 4y = 6$$

- Subtracting the second equation from the first yields  $x = 4$ , then  $y = -0.5$ .
- In WolframAlpha try calculating:

$$\begin{bmatrix} 3 & 4 \\ 2 & 4 \end{bmatrix}^{-1} \begin{bmatrix} 10 \\ 6 \end{bmatrix}$$

- It should give you the same solution

# Systems of linear equations

- If you can write any problem in the form of

$$Ax = y$$

where  $A$  is a coefficient matrix,  $x$  is a vector of variables and  $y$  is a vector of scalars, then

$$x = A^{-1}y$$

if  $A^{-1}$  exists.

# Systems of linear equations

► Example:

$$5x_1 + 3x_2 - x_3 + 2x_4 = 10$$

$$x_1 - 2x_2 + 14x_3 + x_4 = 22$$

$$7x_1 + x_2 - 21x_3 + 5x_4 = 41$$

$$10x_1 - 5x_2 + 4x_3 + 7x_4 = 5$$

$$\begin{bmatrix} 5 & 3 & -1 & 2 \\ 1 & -2 & 14 & 1 \\ 7 & 1 & -21 & 5 \\ 10 & -5 & 4 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 10 \\ 22 \\ 41 \\ 5 \end{bmatrix} \implies \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 5 & 3 & -1 & 2 \\ 1 & -2 & 14 & 1 \\ 7 & 1 & -21 & 5 \\ 10 & -5 & 4 & 7 \end{bmatrix}^{-1} \begin{bmatrix} 10 \\ 22 \\ 41 \\ 5 \end{bmatrix}$$

## Solve the following problems

Write the following systems of equations in a matrix form:



$$2y_1 + 3y_2 = 10$$

$$4y_1 - 5y_2 = 12$$



$$3x_1 + 10x_2 - 4x_3 + 5x_4 = 2$$

$$7x_1 - 9x_2 + 7x_3 + 1x_4 = 1$$

$$10x_1 + 2x_2 - 10x_3 + 3x_4 = 21$$

$$4x_1 + 6x_2 + 9x_3 + 2x_4 = 10$$



# Linear independence

- ▶ Remember:  $x = A^{-1}y$  if  $A^{-1}$  exists.
- ▶ What does it mean that  $A^{-1}$  exists?
- ▶ Consider:

$$2x + 4y = 6$$

$$3x + 6y = 9$$

- ▶ Try to solve it!

# Linear independence

- ▶ It is also a problem in a bit more complex cases:

$$2x + 4y + z = 6$$

$$3x + 6y - 3z = 9$$

$$5x + 10y - 2z = 15$$

- ▶ If there is any combination of equations yielding an other one, then the coefficient vector is called linearly dependent or singular.
- ▶ In this case the system has either no solutions or infinitely many solutions
- ▶ Also, the inverse of the coefficient matrix doesn't exist

# The determinant

- ▶ It is impossible to check all possible combinations of the equations
- ▶ Luckily, it is equivalent to checking the so-called determinant of the coefficient matrix
- ▶ The determinant is easy to compute for  $2 \times 2$  and  $3 \times 3$  matrices
- ▶ It is a lot more difficult in larger matrices
- ▶ If it is zero, the matrix is singular.

# The determinant

- In case of  $2 \times 2$  matrices  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$

$$\det(A) = ad - bc$$

- In case of  $3 \times 3$  matrices  $A = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$

$$\det(A) = aei + bfg + cdh - ceg - bdi - afh$$

- For larger matrices you can use WolframAlpha

# Solve the following problems

Find the determinants of the following matrices:

$$A = \begin{bmatrix} 2 & 7 \\ 1 & 4 \end{bmatrix} \quad B = \begin{bmatrix} 12 & e \\ \pi & 5 \end{bmatrix} \quad C = \begin{bmatrix} 5 & 0.1 \\ 10 & \frac{1}{5} \end{bmatrix}$$

$$D = \begin{bmatrix} 2 & 7 & 1 \\ 1 & 4 & 3 \\ 3 & 2 & 1 \end{bmatrix} \quad E = \begin{bmatrix} 1 & 0 & 3 \\ 0 & 2 & 5 \\ 4 & 1 & 3 \end{bmatrix}$$