

Chapter 2

Name	Content
TYPE	notes
BOOK	An Introduction to Statistical Learning
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The .Rmd file was written and compiled using the Atom.io text editor. If you download the .Rmd file and try to open it in R Studio the LaTeX equations *will not* display properly. This has a easy fix: delete the spaces between the dollar signs (\$).

Unfortunately, the R code chunks will not run properly in R Studio when downloading this .Rmd file. That is because the parameters listed inside the curly braces, {}, are incorrect. This fix is a little more time intensive, but is possible. For R studio the parameters take the form:

- {r loaddata, attr.source='.numberLines'}

For Atom (using the Hydrogen and markdown-preview-enhanced packages), the paramaters take the form:

- {r id="loaddata", .line-numbers}

a useful guide for using R in Atom can be found here: [R in Atom](#)

- how to use Atom with Rmarkdown: [Rmarkdown in Atom](#)

why? Atom has native [Github](#) integration, the interface is cleaner, and you're represented by an adorable [octocat](#). You don't need to use Atom. In this repo I've also included the PDF version of these notes. :)

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# the data from the book can be downloaded using install.packages("ISLR"). It's then loaded using the line below.  
library(MASS)
```

2.1 What is Statistical Learning?

X denotes the input variable (aka: predictor or independent variable) Y denotes the output variable (aka: response or dependent variable)

The relationship between X and Y can be written as: $Y = f(X) + \mathcal{E}$

f is a fixed, but unknown function of X and \mathcal{E} is the error term. \mathcal{E} is independent of X and has a mean of 0. The function f may take more than one input variable. (e.g. income (y) as function of education (X_1) and seniority (X_2)).

Statistics is all about ways to estimate f

2.1.1 Why Estimate f ?

1. Prediction: this is when we know the values of X , but can't easily determine Y .

- $\hat{y} = \hat{f}(x)$
- \hat{Y} is the resulting predicting for Y (aka the predicted response)
- \hat{f} is the estimate for f . It is a *black box* - where we don't really care about \hat{f} as long as it gives accurate predictions for Y .

Generally, \hat{f} will not be a perfect estimate f , as a result the inaccuracy will introduce some error.

reducible error: can be reduced to improve the accuracy of \hat{f} by using better statistical methods.

irreducible error: since Y is a function of \mathcal{E} , not all of the error can be reduced. Therefore there will always be \mathcal{E}

\mathcal{E} is not zero because it might include variables that are useful in predicting Y and since we don't measure these unincluded variables they can't be predicted using f . \mathcal{E} may also contain unmeasurable variation, which also can't be predicted using f

So if we have estimate \hat{f} and predictors X we get the prediction: $\hat{Y} = \hat{f}(X)$. If we assume that \hat{f} and X are fixed:

$$E(Y - \hat{Y})^2 = E[f(X) - \mathcal{E} - \hat{f}(X)]^2 = [f(X) - \hat{f}(X)]^2 + \text{var}(\mathcal{E})$$

$E = (Y - \hat{Y})^2$ is the expected value of the squared difference between the predicted value and actual value of Y . $\text{Var}(\mathcal{E})$ is the variance associated with the error term \mathcal{E}

The irreducible error gives an upper bound on the accuracy of our prediction for Y & will almost always be unknown in practice.

2. Inference *Inference* is when we want to know how Y is affected by change in the predictors, $X_1 \dots X_p$, but aren't necessarily interested in making predictions for Y .

- the goal is to understand the relationship between X and Y . How Y changes as a function of $X_1 \dots X_p$
- \hat{f} can't be treated as a *black box* because we have to know its exact form.
- linear models are useful for inference.

Inference is useful for:

- determining which predictors are associated with the outcome.
- determining the relationship between the outcome and each predictor.
- determining whether the relationship between Y and each predictor can be summarized using a linear equation or whether the relationship between the two is more complicated.

2.1.2 How do we Estimate f ?

n is the number of data points or observations we have. *training data* is a subset of the data we have that we use to train (or teach) the method how to estimate f . We apply a statistical learning method to the training data in order to estimate f .

x_{ij} is the value of the j th predictor for observation i . $i = 1, 2, \dots, n$ and $j = 1, 2, \dots, p$ y_i is the response variable for i th observation. The training data would be $(x_i, y_i), (x_2, y_2), \dots (x_n, y_n)$, where $x = (x_{i1}, x_{i2}, \dots, x_{ip})^T$.

The goal is to find \hat{f} such that $Y \approx \hat{f}(X)$ for any observation (X, Y)

There are two statistical learning methods we can use: 1. *Parametric*: to estimate f we only need to estimate one set of parameters.

- the problem is that it will usually not match the true unknown form of f
- if the model is too far off from the true f (or the f using all the observations), the estimate will be poor
- to solve poor fit, we can use more flexible models. But more flexible models requires estimating more parameters.
- more complex models can lead to *overfitting*: which means they follow the errors too closely.
- these involve a two-step model-based approach.

Step 1 We make an assumption of f 's form. For example, if f is linear:

$f(X) = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p$ If f is linear, you only need to estimate the coefficients $\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_p X_p$

Step 2 We use the training data to *fit* or *train* the model. For the linear model we want to estimate:

$$Y \approx \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p$$

One method of fitting the model is (*ordinary*) *least squares*

2. Non-parametric:

- do not make explicit assumptions about the functional form of f .
- these methods try to get as close to the data points without being too rough.
- since they don't assume particular form of f , they can fit a wider range of shapes for f .
- will fit the data better since it does not assume the form of f .
- requires substantially more observations in order to get an accurate estimate for f than parametric approaches.

2.1.3 The Trade-off Between Prediction Accuracy and Model Interpretability

Some methods are less flexible because they can produce only a small range of shapes to estimate f (e.g. Linear regression can only create linear functions.)

- less flexible models are better for inference because they are more interpretable.
- it's easier to understand the relationship between Y and X_1, X_2, \dots, X_p More flexible models include *thin plate splines* can generate a wider range of possible shapes to estimate f .

2.1.4 Supervised vs. Unsupervised Learning

Supervised Learning for each observation of the predictor measurements $x_i, i = 1, \dots, n$ there is an associated response to the measurement y_i .

Unsupervised Learning is more complicated because for every observation $i = 1, \dots, n$ there's a vector of measurements x_i , but no associated response y_i .

- it is called unsupervised because we have no response variable y to supervise our analysis.