

# Discrete Maths

## Set Theory

- **Set** = unordered structure of unique elements
  - ↳ cardinality = # elements
    - $|S|$  (empty set) = 0
    - $|N|$  (counting num) =  $\infty$  (infinite)
- $x \in A$  =  $x$  is an element of  $A$  (e.g.  $1 \in \{1, 2, 3\}$ ,  $\{1, 2\} \in \{\{1, 2\}, \{3, 4\}\}$ )
  - $x \subseteq A$  =  $x$  is a subset of  $A$  (e.g.  $\{1, 2\} \subseteq \{1, 2, 3\}$ ,  $\{1, 2\} \subseteq \{1, 2, 3, 4\}$ )
- **Set operations**
  - union =  $A \cup B$  (e.g.  $\{1, 2\} \cup \{3, 4\} = \{1, 2, 3, 4\}$ )
  - intersection =  $A \cap B$  (e.g.  $\{1, 2\} \cap \{3, 4\} = \emptyset$ )
  - difference =  $A - B$  (e.g.  $\{1, 2\} - \{3, 4\} = \{1, 2\}$ )
  - symmetric difference =  $A \oplus B$  (e.g.  $\{1, 2\} \oplus \{3, 4\} = \{1, 2, 3, 4\}$ )
  - power set =  $P(A)$  (e.g.  $P(\{1, 2\}) = \{\emptyset, \{1\}, \{2\}, \{1, 2\}\}$ )
- set equality = if  $J \subseteq T$ , then  $S \subseteq T \wedge T \subseteq S$

## Graphs

- + the Pigeonhole principle
- not an midterm
- review this lecture
- + Induction
- review induction I lecture

## Functions

- **map** = **one** and **only one** value (deterministic)  $f: A \rightarrow B$  /  $B \leftarrow f(A)$ 
  - you can have **compositional functions** ( $f \circ g$ ) (e.g.  $f(x) = x^2$ ,  $g(x) = x+1$ , then  $f \circ g(x) = (x+1)^2$ )
- **injective** = every input has **more** than one output (e.g.  $f(x) = x^2$ )
- **surjective** = every output has **at least one** input (e.g.  $f(x) = x^2$ )
- **bijective** = every input has **exactly one** output (e.g.  $f(x) = x$ )
- **inverse** of a function  $f$  that is **one-to-one** and **onto** is **invertible function**
  - ↳ left inverse:  $(\forall a \in A, g(f(a)) = a)$ , if must be **injective**
  - ↳ right inverse:  $(\forall b \in B, f(g(b)) = b)$ , if must be **surjective**
- **involutions**:  $f(f(x)) = x$

## Mathematical Logic

- **Proposition** = a statement that is either **true** or **false** (e.g. "it is raining")
- **Logical implication** = statement of the form "If  $P$ , then  $Q$ " (e.g. "If it is raining, then the ground is wet")
- **Logical equivalence** = when the statements are **true** and **false** in the same way (e.g.  $P \rightarrow Q \equiv \neg P \vee Q$ )
- **Propositional connectives** = way to combine propositions to produce a statement whose value depends on each piece's truth value
  - $\neg$  = "not" / negation
  - $\wedge$  = "and" / conjunction
  - $\vee$  = "or" / disjunction
  - $\rightarrow$  = "implies" / implication
  - $\leftrightarrow$  = "iff" / biconditional
  - $\oplus$  = "xor"
  - $\perp$  = "falsity"

## Relations

- **Binary Relation** = a comparison between an ordered pair  $f$  a set  $A$
- **Equivalence relations** (must all hold):
  - ↳ reflexive:  $\forall x \in A, xRx$
  - ↳ symmetric:  $\forall x \in A, \forall y \in A, (xRy \rightarrow yRx)$
  - ↳ transitive:  $\forall x \in A, \forall y \in A, \forall z \in A, (xRy \wedge yRz \rightarrow xRz)$
- **Partial order relations** (must all hold):
  - ↳ reflexive:  $\forall x \in A, xRx$
  - ↳ asymmetric:  $\forall x \in A, \forall y \in A, (xRy \rightarrow \neg yRx)$
  - ↳ transitive:  $\forall x \in A, \forall y \in A, \forall z \in A, (xRy \wedge yRz \rightarrow xRz)$

**Prerequisites**  
 Propositional Logic  
 Set Theory

**Prerequisites**

## Guide to negations

- $\neg(A \wedge B) \equiv \neg A \vee \neg B$
  - $\neg(A \vee B) \equiv \neg A \wedge \neg B$
  - $\neg(\neg A) \equiv A$
  - $\neg(A \rightarrow B) \equiv A \wedge \neg B$
  - $\neg(\forall x, P(x)) \equiv \exists x, \neg P(x)$
  - $\neg(\exists x, P(x)) \equiv \forall x, \neg P(x)$
- you always just keep on "moving in" the logic negation in the logic statements as far as you can go