

KnowledgeNet  
developed and designed by

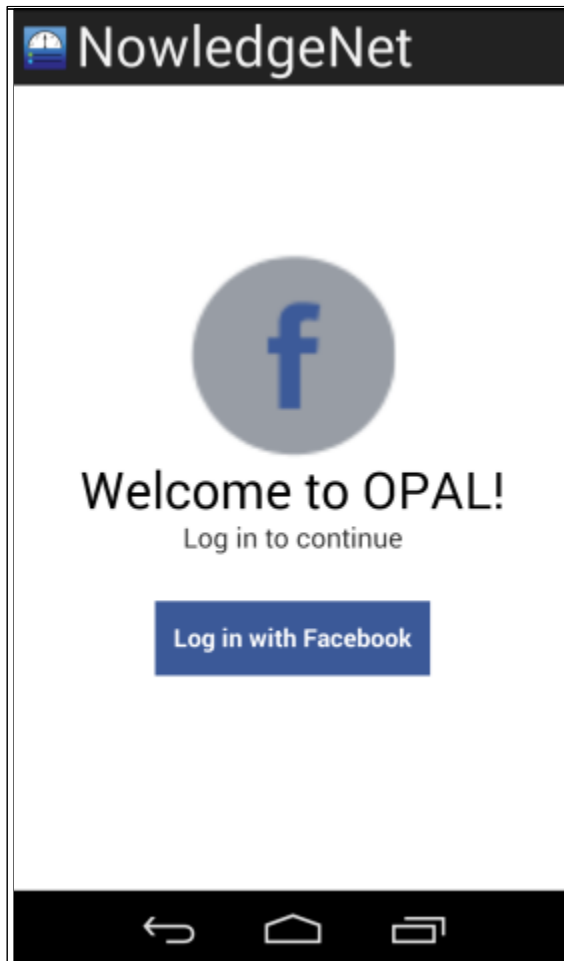


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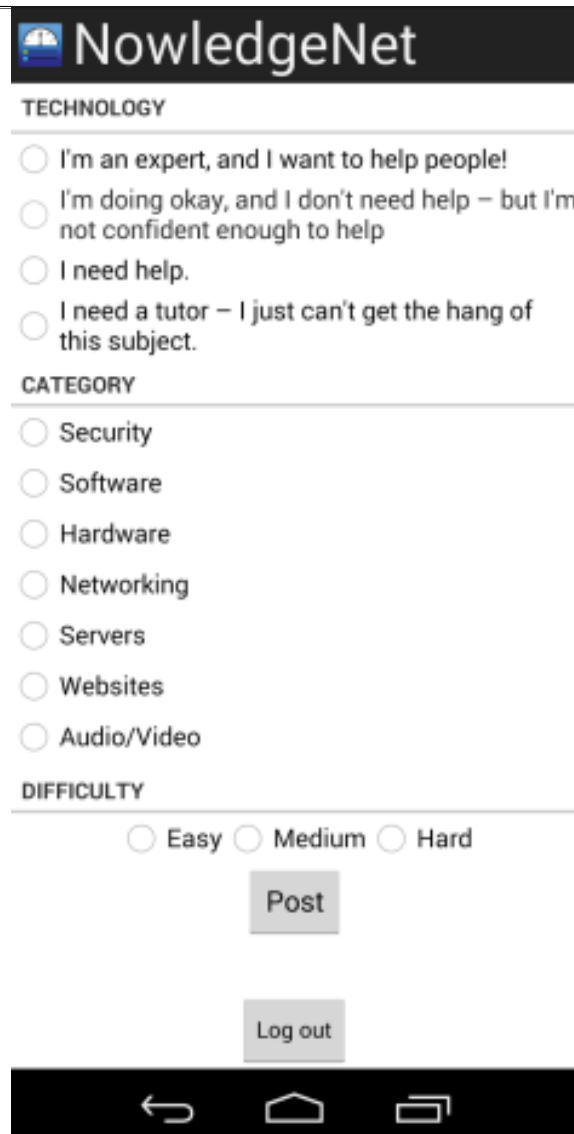
FBLA 2013 Mobile App Competition

# English

*Screenshots are made from within XML viewer to capture all of the layout  
They are taken with the dimensions of a Galaxy Nexus smartphone*

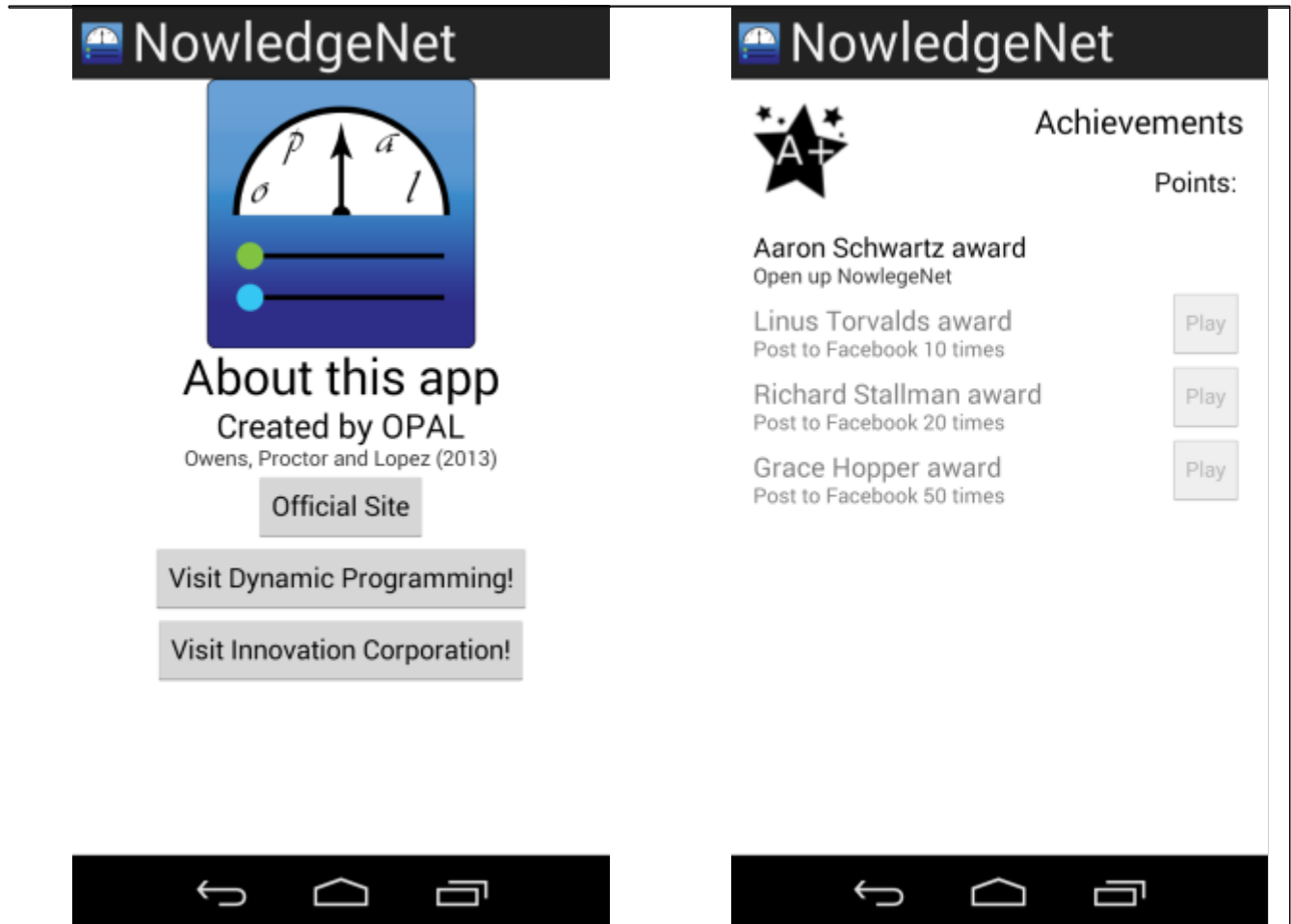


Login Screen



Main screen for posting

## English (cont.)

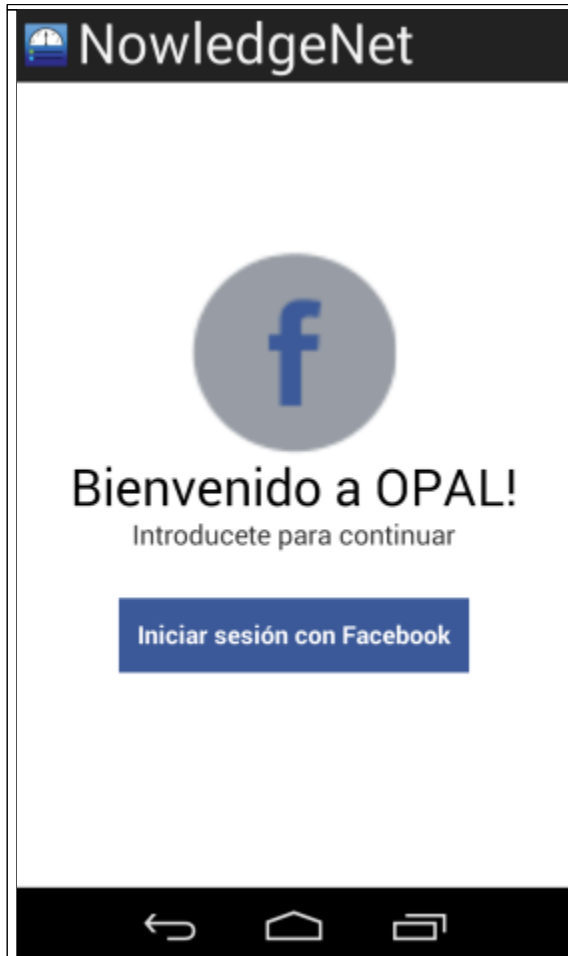


About page for app

Achievements center  
*Points not visible due to XML viewer*

# Spanish

*These translations were verified by a native speaker of the Colombian dialect of Spanish*



Login Screen

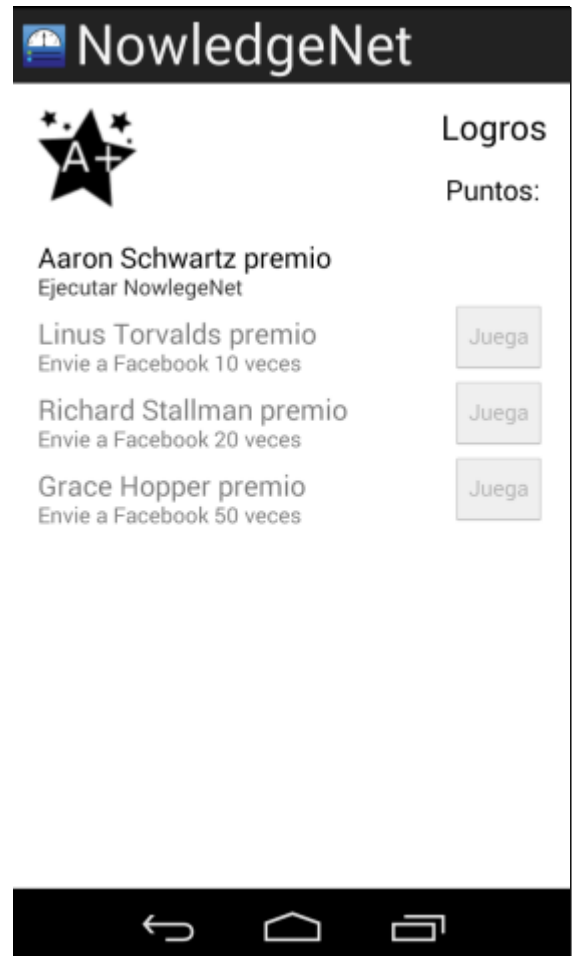


Main screen for posting

## Spanish (cont.)



About page for app



Achievements center  
*Points not visible due to XML viewer*

# Polish

*Polish translations verified by a native speaker*



Zapraszamy do OPAL!

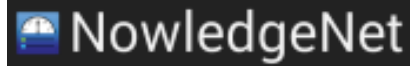
Zaloguj się, aby kontynuować

Log in with Facebook



Login Screen

*Login button not translated due to Facebook not supporting translation*



## TECHNOLOGIA

- ☐ Jestem ekspertem, i chce pomóc ludziom! rozumiem to dobrze, nie potrzebuje pomocy -
- ☐ ale nie jestem na tyle pewny/a aby pomóc innym.
- ☐ Potrzebuję pomocy.
- ☐ Potrzebuje nauczyciela - Ja po prostu nie mogę zrozumieć tego tematu.

## KATEGORIA

- ☐ Bezpieczeństwo
- ☐ Oprogramowanie
- ☐ Sprzęt Komputerowy
- ☐ Sieć
- ☐ Serwery
- ☐ Strony internetowe
- ☐ Audio/Wideo

## TRUDNOŚĆ

- ☐ Łatwy
- ☐ Średni
- ☐ Ciężko

Status

Wyloguj się



Main screen for posting

*A special thank you to Karmen Nejranowska for the translations into Polish*

## Polish (cont.)



About page for app

Achievements center  
*Points not visible due to XML viewer*

*A special thank you to Karmen Nejranowska for the translations into Polish*

## Source code

*provided in order of importance and also in order of execution of the program flow*



# MainActivity.java

```

package com.opaltech.nowledgenet;

import android.annotation.SuppressLint;

public class MainActivity extends FragmentActivity {
    private static final int LOGIN = 0;
    private static final int AUTHED = 1;
    private static final int LOGOUT = 2;
    private static final int FRAGMENT_COUNT = LOGOUT +1;
    private boolean isResumed = false;
    public static String difficulty;
    public static String category;
    private WebDialog dialog = null;
    public int techLvl = 0;
    public int score = 0;

    private Fragment[] fragments = new Fragment[FRAGMENT_COUNT];

    private UiLifecycleHelper uiHelper;
    private Session.StatusCallback callback =
        new Session.StatusCallback() {
            @Override
            public void call(Session session,
                SessionState state, Exception exception) {
                onSessionStateChange(session, state, exception);
            }
        };

    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        //restores any saved score or if no saved score sets to 0
        SharedPreferences sharedPref = this.getSharedPreferences(
            "savedScore", Context.MODE_PRIVATE);
        score = sharedPref.getInt("saved_score", 0);
        uiHelper = new UiLifecycleHelper(this, callback);
        uiHelper.onCreate(savedInstanceState);

        FragmentManager fm = getSupportFragmentManager();
        fragments[LOGIN] = fm.findFragmentById(R.id.loginFragment);
        fragments[AUTHED] = fm.findFragmentById(R.id.authedFragment);
        fragments[LOGOUT] = fm.findFragmentById(R.id.userSettingsFragment);

        FragmentTransaction transaction = fm.beginTransaction();
        for(int i = 0; i < fragments.length; i++) {
            transaction.hide(fragments[i]);
        }
        transaction.commit();
    }

    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        // Inflate the menu; this adds items to the action bar if it is present.
        getMenuInflater().inflate(R.menu.main, menu);
        return true;
    }

```

# MainActivity.java

```

}
@Override
public boolean onOptionsItemSelected(MenuItem item) {
    switch (item.getItemId()) {
        case R.id.action_about:
            aboutApp();
            return true;
        case R.id.action_achieve:
            goAchieve();
            return true;
    }
    return super.onOptionsItemSelected(item);
}

public void aboutApp(){
    // when the user goes to the about in the Action bar send them to the about page
    Intent intent = new Intent(this, AboutApp.class);
    startActivity(intent);
}

private void showFragment(int fragmentIndex, boolean addToBackStack) {
    FragmentManager fm = getSupportFragmentManager();
    FragmentTransaction transaction = fm.beginTransaction();
    for (int i = 0; i < fragments.length; i++) {
        if (i == fragmentIndex) {
            transaction.show(fragments[i]);
        } else {
            transaction.hide(fragments[i]);
        }
    }
    if (addToBackStack) {
        transaction.addToBackStack( null);
    }
    transaction.commit();
}

@Override
public void onResume() {
    //restores any saved score or if no saved score sets to 0
    SharedPreferences sharedPref = this.getSharedPreferences(
        "savedScore", Context.MODE_PRIVATE);
    score = sharedPref.getInt("saved_score", 0);
    super.onResume();
    uiHelper.onResume();
    isResumed = true;
}

@Override
public void onPause() {
    super.onPause();
    uiHelper.onPause();
    isResumed = false;
}

@Override
public void onActivityResult(int requestCode, int resultCode, Intent data) {

```

# MainActivity.java

```

super.onActivityResult(requestCode, resultCode, data);
uiHelper.onActivityResult(requestCode, resultCode, data);
}

@Override
public void onDestroy() {
    SharedPreferences sharedPref = this.getSharedPreferences(
        "savedScore", Context.MODE_PRIVATE);
    SharedPreferences.Editor editor = sharedPref.edit();
    editor.putInt("saved_score", score);
    editor.commit();
    super.onDestroy();
    uiHelper.onDestroy();
}

@Override
protected void onSaveInstanceState(Bundle outState) {
    super.onSaveInstanceState(outState);
    uiHelper.onSaveInstanceState(outState);
}

private void onSessionStateChange(Session session, SessionState state, Exception exception) {
    // Only make changes if the activity is visible
    if (isResumed) {
        FragmentManager manager = getSupportFragmentManager();
        // Get the number of entries in the back stack
        int backStackSize = manager.getBackStackEntryCount();
        // Clear the back stack
        for (int i = 0; i < backStackSize; i++) {
            manager.popBackStack();
        }
        if (state.isOpened()) {
            // If the session state is open:
            // Show the authenticated fragment
            showFragment(AUTHED, false);
        } else if (state.isClosed()) {
            // If the session state is closed:
            // Show the login fragment
            showFragment(LOGIN, false);
        }
    }
}

@Override
protected void onResumeFragments() {
    super.onResumeFragments();
    Session session = Session.getActiveSession();

    if (session != null && session.isOpened()) {
        // if the session is already open,
        // try to show the selection fragment
        showFragment(AUTHED, false);
    } else {
        // otherwise present the splash screen
        // and ask the person to login.
        showFragment(LOGIN, false);
    }
}

```

```

}
public void confidenceSelected(View view) {
    //checks if something was actually checked
    boolean checked = ((RadioButton) view).isChecked();
    //finds out which one was checked and assigns appropriate level
    switch(view.getId()){
        case R.id.radio_expertTech:
            if (checked)
                techLvl = 4;
            break;
        case R.id.radio_okayTech:
            if (checked)
                techLvl = 3;
            break;
        case R.id.radio_helpTech:
            if (checked)
                techLvl = 2;
            break;
        case R.id.radio_tutorTech:
            if (checked)
                techLvl = 1;
            break;
    }
}

public void difficultySelected(View view) {
    //checks if something was actually checked
    boolean checked = ((RadioButton) view).isChecked();
    //finds out which one was checked and assigns appropriate level
    switch(view.getId()){
        case R.id.radio_easy:
            if (checked)
                difficulty = getString(R.string. lvlDiff1);
            break;
        case R.id.radio_med:
            if (checked)
                difficulty = getString(R.string. lvlDiff2);
            break;
        case R.id.radio_hard:
            if (checked)
                difficulty = getString(R.string. lvlDiff3);
            break;
    }
}

@SuppressLint("DefaultLocale")
public void categorySelected(View view) {
    //checks if something was actually checked
    boolean checked = ((RadioButton) view).isChecked();
    //finds out which one was checked and assigns appropriate level
    switch(view.getId()){
        case R.id.catSecurity:
            if (checked)
                category = getString(R.string. security).toLowerCase();
            break;
        case R.id.catSoftware:
            if (checked)
                category = getString(R.string. software).toLowerCase();
            break;
    }
}

```

```

        case R.id.catHardware:
            if (checked)
                category = getString(R.string.hardware).toLowerCase();
            break;
        case R.id.catNetwork:
            if (checked)
                category = getString(R.string.network).toLowerCase();
            break;
        case R.id.catServer:
            if (checked)
                category = getString(R.string.server).toLowerCase();
            break;
        case R.id.catSite:
            if (checked)
                category = getString(R.string.sites).toLowerCase();
            break;
        case R.id.catAV:
            if (checked)
                category = getString(R.string.a_v).toLowerCase();
            break;
    }
}

public void postHelp(View view){
    // make sure to check that the (1)user filled out everything
    if(techLvl == 0){
        Context context = getApplicationContext();
        CharSequence text = getString(R.string.confidence_error);
        int duration = Toast.LENGTH_SHORT;

        Toast toast = Toast.makeText(context, text, duration);
        toast.show();
    }
    else if(category == null){
        Context context = getApplicationContext();
        CharSequence text = getString(R.string.category_error);
        int duration = Toast.LENGTH_SHORT;

        Toast toast = Toast.makeText(context, text, duration);
        toast.show();
    }
    else if(difficultv == null){
        Context context = getApplicationContext();
        CharSequence text = getString(R.string.difficulty_error);
        int duration = Toast.LENGTH_SHORT;

        Toast toast = Toast.makeText(context, text, duration);
        toast.show();
    }
    else{
        score += 1;
        SharedPreferences sharedPref = this.getSharedPreferences(
            "savedScore", Context.MODE_PRIVATE);
        SharedPreferences.Editor editor = sharedPref.edit();
        editor.putInt("saved_score", score);
        editor.commit();
        Bundle params = new Bundle();
        params.putString("message", R.string.requestHelp + category +

```

# MainActivity.java

```

        R.string.problemDiff + difficulty + ".");
        showDialogWithoutNotificationBar("apprequests", params);
    }
}

private void showDialogWithoutNotificationBar(String action, Bundle params){
    dialog = new WebDialog.Builder(this, Session.getActiveSession(), action, params).
        setOnCompleteListener( new WebDialog.OnCompleteListener() {
            @Override
            public void onComplete(Bundle values, FacebookException error) {
                if (error != null && !(error instanceof FacebookOperationCanceledException))
            {
                // nothing to do here, except ignore non existent errors in my
perfect code
            }
        }
    }).build();

    Window dialog_window = dialog.getWindow();
    dialog_window.setFlags(WindowManager.LayoutParams.FLAG_FULLSCREEN,
        WindowManager.LayoutParams.FLAG_FULLSCREEN);
    dialog.show();
}

public void goAchieve(){
    // when the user goes to the about in the Action bar send them to their achievements
    Intent intent = new Intent(this, AchieveActivity.class);
    startActivity(intent);
}

public void logOut(View view){
    showFragment(LOGOUT, true);
}
}

```

# LoginFragment.java

```
package com.opaltech.nowledgenet;

import java.util.Arrays;

/**
 * A simple {@link android.support.v4.app.Fragment} subclass.
 *
 */
public class LoginFragment extends Fragment {

    public LoginFragment() {
        // Required empty public constructor
    }

    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {
        return inflater.inflate(R.layout.login_fragment, container, false);
    }

    public void facebookAuth(View view){
        LoginButton authButton = (LoginButton) view.findViewById(R.id.login_button);
        authButton.setReadPermissions(Arrays.asList("basic_info"));
    }
}
```

## AuthedFragment.java

```
package com.opaltech.nowledgenet;

import android.os.Bundle;

/**
 * A simple {@link android.support.v4.app.Fragment} subclass.
 *
 */
public class AuthedFragment extends Fragment {
    public AuthedFragment() {
        // Required empty public constructor
    }

    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {
        View view = inflater.inflate(R.layout.authed_fragment, container, false);
        return view;
    }
}
```



## AchieveActivity.java

```

package com.opaltech.nowledgenet;

import android.app.Activity;

public class AchieveActivity extends Activity {
    public int score;
    public String strScore;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_achieve);
        // Show the Up button in the action bar.
        setupActionBar();
        // get the score from the preferences file
        SharedPreferences sharedPref = this.getSharedPreferences(
            "savedScore", Context.MODE_PRIVATE);
        score = sharedPref.getInt("saved_score", 0);
        //score = 51;
        strScore = Integer.toString(score);
        // then display the score to the user
        TextView txtPoints = (TextView) findViewById(R.id.txtPoints);
        txtPoints.setText(strScore);
        enableAchievements();
    }
    private void setupActionBar() {
        getActionBar().setDisplayHomeAsUpEnabled(true);
    }

    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        // Inflate the menu; this adds items to the action bar if it is present.
        getMenuInflater().inflate(R.menu.achieve, menu);
        return true;
    }
    public void enableAchievements(){
        // this will change the text back to black in accordance with user score
        // also the textviews are set here to be manipulated for this reason
        TextView linusTitle = (TextView) findViewById(R.id.TextView01);
        TextView linusDescription = (TextView) findViewById(R.id.textView1);
        TextView richardTitle = (TextView) findViewById(R.id.TextView02);
        TextView richardDescription = (TextView) findViewById(R.id.textView2);
        TextView graceTitle = (TextView) findViewById(R.id.TextView03);
        TextView graceDescription = (TextView) findViewById(R.id.textView4);
        // can't forget the buttons
        Button btnLinus = (Button) findViewById(R.id.btnLinus);
        Button btnRichard = (Button) findViewById(R.id.btnRichard);
        Button btnGrace = (Button) findViewById(R.id.btnGrace);
        if(score >= 50){
            linusTitle.setTextColor(Color.parseColor("#000000"));
            linusDescription.setTextColor(Color.parseColor("#000000"));
            richardTitle.setTextColor(Color.parseColor("#000000"));
            richardDescription.setTextColor(Color.parseColor("#000000"));
            graceTitle.setTextColor(Color.parseColor("#000000"));
            graceDescription.setTextColor(Color.parseColor("#000000"));
            btnLinus.setEnabled(true);
            btnRichard.setEnabled(true);

```

# AchieveActivity.java

```

        btnGrace.setEnabled( true);
    }
    else if(score >= 20){
        linusTitle.setTextColor(Color. parseColor("#000000"));
        linusDescription.setTextColor(Color. parseColor("#000000"));
        richardTitle.setTextColor(Color. parseColor("#000000"));
        richardDescription.setTextColor(Color. parseColor("#000000"));
        btnLinus.setEnabled( true);
        btnRichard.setEnabled( true);
    }
    if(score >= 10){
        linusTitle.setTextColor(Color. parseColor("#000000"));
        linusDescription.setTextColor(Color. parseColor("#000000"));
        btnLinus.setEnabled( true);
    }
}
@Override
public boolean onOptionsItemSelected(MenuItem item) {
    switch (item.getItemId()) {
        case android.R.id.home:
            NavUtils.navigateUpFromSameTask (this);
            return true;
        case R.id.action_about:
            aboutApp();
            return true;
    }
    return super.onOptionsItemSelected(item);
}
public void aboutApp(){
    // when the user goes to the about in the Action bar send them to the about page
    Intent intent = new Intent(this, AboutApp.class);
    startActivity(intent);
}
public void playLinus(View view){
    MediaPlayer mediaPlayer = MediaPlayer. create(this, R.raw.strings);
    mediaPlayer.start();
}
public void playRichard(View view){
    MediaPlayer mediaPlayer = MediaPlayer. create(this, R.raw.slim_scape);
    mediaPlayer.start();
}
public void playGrace(View view){
    MediaPlayer mediaPlayer = MediaPlayer. create(this, R.raw.christmas_tree);
    mediaPlayer.start();
}
}

```

AboutApp.java

```
package com.opaltech.nowledge.net;

import android.app.Activity;

public class AboutApp extends Activity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.about_app);
        // Show the Up button in the action bar.
        setupActionBar();
    }

    /**
     * Set up the {@link android.app.ActionBar}.
     */
    private void setupActionBar() {

        getActionBar().setDisplayHomeAsUpEnabled( true);

    }

    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        // Inflate the menu; this adds items to the action bar if it is present.
        getMenuInflater().inflate(R.menu.about_app, menu);
        return true;
    }

    @Override
    public boolean onOptionsItemSelected(MenuItem item) {
        switch (item.getItemId()) {
            case android.R.id.home:
                NavUtils.navigateUpFromSameTask (this);
                return true;
        }
        return super.onOptionsItemSelected(item);
    }

    public void visitInnovation(View view){
        // When button is pressed bring up website for iN using browser
        Uri webpage = Uri.parse("http://innovationcorporation.net/");
        Intent webIntent = new Intent(Intent.ACTION_VIEW, webpage);
        startActivity(webIntent);
    }

    public void visitDynPro(View view){
        // Same thing here except with DynPro site
        Uri webpage = Uri.parse("http://burnedtoast.cu.cc/?pk_campaign=NowledgeNet");
        Intent webIntent = new Intent(Intent.ACTION_VIEW, webpage);
        startActivity(webIntent);
    }

    public void visitOPAL(View view){
        // I still think we should've went with my idea of a domain
        Uri webpage = Uri.parse("http://opaltech.us");
        Intent webIntent = new Intent(Intent.ACTION_VIEW, webpage);
        startActivity(webIntent);
    }

}
```

AboutApp.java

```
public void bringBaan(View view){  
    // huehuehuehue  
    Context context = getApplicationContext();  
    CharSequence text = "Bring Baan";  
    int duration = Toast.LENGTH_SHORT;  
  
    Toast toast = Toast.makeText(context, text, duration);  
    toast.show();  
}  
}
```

activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:gravity="center"
    android:orientation="vertical" >

    <fragment android:name="com.opaltech.nowledgenet.LoginFragment"
        android:id="@+id/loginFragment"
        android:layout_width="match_parent"
        android:layout_height="match_parent" />
    <fragment android:name="com.opaltech.nowledgenet.AuthedFragment"
        android:id="@+id/authedFragment"
        android:layout_width="match_parent"
        android:layout_height="match_parent" />
    <fragment android:name="com.facebook.widget.UserSettingsFragment"
        android:id="@+id/userSettingsFragment"
        android:layout_width="match_parent"
        android:layout_height="match_parent" />
</LinearLayout>
```

login\_fragment.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:gravity="center"
    android:orientation="vertical" >

    <ImageView
        android:id="@+id/imageView1"
        android:layout_width="132dp"
        android:layout_height="134dp"
        android:scaleType="centerCrop"
        android:src="@drawable/facebook_icon"
        tools:ignore="ContentDescription" />

    <TextView
        android:id="@+id/bigtitle"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/welcome"
        android:textAppearance="?android:attr/textAppearanceLarge"
        android:textSize="@dimen/lgTitle" />

    <TextView
        android:id="@+id/textView4"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/loginlabel"
        android:textAppearance="?android:attr/textAppearanceSmall"
        android:textSize="@dimen/s_mTitle" />

    <com.facebook.widget.LoginButton
        android:id="@+id/login_button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center_horizontal"
        android:layout_marginTop="30dp"
        android:layout_marginBottom="30dp"
        android:onClick="facebookAuth" />
</LinearLayout>
```

authed\_fragment.xml

```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/scrollView1"
    android:layout_width="match_parent"
    android:layout_height="match_parent" >

    <LinearLayout
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:gravity="left"
        android:orientation="vertical" >

        <TextView
            android:id="@+id/text_tech"
            style="?android:attr/listSeparatorTextViewStyle"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:text="@string/tech"
            android:textAppearance="?android:attr/textAppearanceMedium" />

        <RadioGroup
            android:id="@+id/radioTech"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content" >

            <RadioButton
                android:id="@+id/radio_expertTech"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:onClick="confidenceSelected"
                android:text="@string/expert" />

            <RadioButton
                android:id="@+id/radio_okayTech"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:onClick="confidenceSelected"
                android:text="@string/okay" />

            <RadioButton
                android:id="@+id/radio_helpTech"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:onClick="confidenceSelected"
                android:text="@string/help" />

            <RadioButton
                android:id="@+id/radio_tutorTech"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:onClick="confidenceSelected"
                android:text="@string/tutor" />
        </RadioGroup>

        <TextView
            android:id="@+id/category"
            style="?android:attr/listSeparatorTextViewStyle"
            android:layout_width="match_parent"
```

authed\_fragment.xml

```

        android:layout_height= "wrap_content"
        android:paddingTop= "5dip"
        android:text= "@string/category"
        android:textAppearance= "?android:attr/textAppearanceLarge" />

<RadioGroup
    android:id= "@+id/techCategory"
    android:layout_width= "wrap_content"
    android:layout_height= "wrap_content" >

    <RadioButton
        android:id= "@+id/catSecurity"
        android:layout_width= "wrap_content"
        android:layout_height= "wrap_content"
        android:text= "@string/security" />

    <RadioButton
        android:id= "@+id/catSoftware"
        android:layout_width= "wrap_content"
        android:layout_height= "wrap_content"
        android:onClick= "categorySelected"
        android:text= "@string/software" />

    <RadioButton
        android:id= "@+id/catHardware"
        android:layout_width= "wrap_content"
        android:layout_height= "wrap_content"
        android:onClick= "categorySelected"
        android:text= "@string/hardware" />

    <RadioButton
        android:id= "@+id/catNetwork"
        android:layout_width= "wrap_content"
        android:layout_height= "wrap_content"
        android:onClick= "categorySelected"
        android:text= "@string/network" />

    <RadioButton
        android:id= "@+id/catServer"
        android:layout_width= "wrap_content"
        android:layout_height= "wrap_content"
        android:onClick= "categorySelected"
        android:text= "@string/server" />

    <RadioButton
        android:id= "@+id/catSite"
        android:layout_width= "wrap_content"
        android:layout_height= "wrap_content"
        android:onClick= "categorySelected"
        android:text= "@string/sites" />

    <RadioButton
        android:id= "@+id/catAV"
        android:layout_width= "wrap_content"
        android:layout_height= "wrap_content"
        android:onClick= "categorySelected"
        android:text= "@string/a_v" />

```



```

</RadioGroup>

<TextView
    android:id="@+id/difficulty"
    style="?android:attr/listSeparatorTextViewStyle"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:paddingTop="5dip"
    android:text="@string/difficulty"
    android:textAppearance="?android:attr/textAppearanceLarge" />

<RadioGroup
    android:id="@+id/radioDifficulty"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center_horizontal"
    android:orientation="horizontal" >

    <RadioButton
        android:id="@+id/radio_easy"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:layout_gravity="left|start"
        android:onClick="difficultySelected"
        android:text="@string/easy" />

    <RadioButton
        android:id="@+id/radio_med"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:onClick="difficultySelected"
        android:text="@string/med" />

    <RadioButton
        android:id="@+id/radio_hard"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:onClick="difficultySelected"
        android:text="@string/hard" />
</RadioGroup>

<Button
    android:id="@+id/btnPost"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center_horizontal"
    android:onClick="postHelp"
    android:text="@string/post" />

<Button
    android:id="@+id/btnLogout"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="bottom|center"
    android:layout_marginTop="@dimen/lgtTitle"
    android:onClick="logOut"

```

authed\_fragment.xml

```
        android:text="@string/logout" />
        <!-- android:onClick="facebookLogout" -->

    </LinearLayout>
</ScrollView>
```

activity\_achieve.xml

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/RelativeLayout1"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:paddingBottom="@dimen/activity_vertical_margin"
    android:paddingLeft="@dimen/activity_horizontal_margin"
    android:paddingRight="@dimen/activity_horizontal_margin"
    android:paddingTop="@dimen/activity_vertical_margin"
    tools:context=".AchieveActivity" >

    <ImageView
        android:id="@+id/imageView1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentLeft="true"
        android:layout_alignParentTop="true"
        android:src="@drawable/youwon"
        tools:ignore="ContentDescription" />

    <TextView
        android:id="@+id/achievemenTitle"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentRight="true"
        android:layout_alignTop="@+id/imageView1"
        android:text="@string/action_achieve"
        android:textAppearance="?android:attr/textAppearanceLarge" />

    <TextView
        android:id="@+id/as_title"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignLeft="@+id/imageView1"
        android:layout_below="@+id/imageView1"
        android:layout_marginTop="22dp"
        android:text="@string/aaron_schwartz"
        android:textAppearance="?android:attr/textAppearanceMedium" />

    <TextView
        android:id="@+id/TextView01"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignLeft="@+id/as_description"
        android:layout_below="@+id/as_description"
        android:layout_marginTop="@dimen/smTitle"
        android:text="@string/linus_award"
        android:textAppearance="?android:attr/textAppearanceMedium"
        android:textColor="@color/gray" />

    <TextView
        android:id="@+id/as_description"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignLeft="@+id/as_title"
        android:layout_below="@+id/as_title"
        android:text="@string/as_description"
```

```

        android:textAppearance="?android:attr/textAppearanceSmall" />

<TextView
    android:id="@+id/textView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@+id/TextView01"
    android:text="@string/lt_description"
    android:textAppearance="?android:attr/textAppearanceSmall"
    android:textColor="@color/gray" />

<TextView
    android:id="@+id/TextView02"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/textView1"
    android:layout_below="@id/textView1"
    android:layout_marginTop="@dimen/smTitle"
    android:text="@string/richard_award"
    android:textAppearance="?android:attr/textAppearanceMedium"
    android:textColor="@color/gray" />

<TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentLeft="true"
    android:layout_below="@+id/TextView02"
    android:text="@string/rs_description"
    android:textAppearance="?android:attr/textAppearanceSmall"
    android:textColor="@color/gray" />

<TextView
    android:id="@+id/TextView03"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/textView2"
    android:layout_below="@+id/textView2"
    android:layout_marginTop="@dimen/smTitle"
    android:text="@string/grace_award"
    android:textAppearance="?android:attr/textAppearanceMedium"
    android:textColor="@color/gray" />

<TextView
    android:id="@+id/txtPoints"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_above="@+id/as_title"
    android:layout_alignRight="@+id/achievemenTitle"
    android:textAppearance="?android:attr/textAppearanceMedium" />

<TextView
    android:id="@+id/textView3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBottom="@+id/txtPoints"
    android:layout_toLeftOf="@+id/txtPoints"

```

activity\_achieve.xml

```

        android:text="@string/points"
        android:textAppearance="?android:attr/textAppearanceMedium" />

<TextView
    android:id="@+id/textView4"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentLeft="true"
    android:layout_below="@+id/TextView03"
    android:text="@string/gh_hopper"
    android:textAppearance="?android:attr/textAppearanceSmall"
    android:textColor="@color/gray" />

<Button
    android:id="@+id/btnGrace"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBaseline="@+id/TextView03"
    android:layout_alignBottom="@+id/TextView03"
    android:layout_alignLeft="@+id/btnRichard"
    android:enabled="false"
    android:onClick="playGrace"
    android:text="@string/play" />

<Button
    android:id="@+id/btnRichard"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBaseline="@+id/TextView02"
    android:layout_alignBottom="@+id/TextView02"
    android:layout_alignRight="@+id/txtPoints"
    android:enabled="false"
    android:onClick="playRichard"
    android:text="@string/play" />

<Button
    android:id="@+id/btnLinus"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBaseline="@+id/TextView01"
    android:layout_alignBottom="@+id/TextView01"
    android:layout_alignLeft="@+id/btnRichard"
    android:enabled="false"
    android:onClick="playLinus"
    android:text="@string/play" />
</RelativeLayout>

```

about\_app.xml

```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:orientation="vertical" >

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:gravity="center"
        android:orientation="vertical" >

        <ImageView
            android:id="@+id/imageView1"
            android:layout_width="180sp"
            android:layout_height="180sp"
            android:onClick="bringBaan"
            android:src="@drawable/logo_opal"
            tools:ignore="ContentDescription" />

        <TextView
            android:id="@+id/bigtitle"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="@string/aboutthisapp"
            android:textAppearance="?android:attr/textAppearanceLarge"
            android:textSize="@dimen/lgTitle" />

        <TextView
            android:id="@+id/as_description"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="@string/createdby"
            android:textAppearance="?android:attr/textAppearanceMedium"
            android:textSize="@dimen/mdTitle" />

        <TextView
            android:id="@+id/textView4"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="@string/copyright"
            android:textAppearance="?android:attr/textAppearanceSmall" />

        <Button
            android:id="@+id/btnOPAL"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:onClick="visitOPAL"
            android:text="@string/OPALsite" />

        <Button
            android:id="@+id/btnDynPro"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:onClick="visitDynPro"
            android:text="@string/visitdynpro" />

    </LinearLayout>

</ScrollView>
```

## about\_app.xml

<Button
android:id="@+id/btnInnovation"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:onClick="visitInnovation"
android:text="@string/visitinnovation" />
</LinearLayout>
</ScrollView>

# Menus

*XML for each of the Action Bar menus*



main.xml

```
<menu xmlns:android="http://schemas.android.com/apk/res/android" >
  <item
    android:id="@+id/action_about"
    android:orderInCategory="100"
    android:showAsAction="never"
    android:title="@string/action_about"/>
  <item
    android:id="@+id/action_achieve"
    android:orderInCategory="100"
    android:showAsAction="never"
    android:title="@string/action_achieve"/>
</menu>
```

about\_app.xml

```
<menu xmlns:android="http://schemas.android.com/apk/res/android" >
  <item
    android:id="@+id/action_about"
    android:orderInCategory="100"
    android:showAsAction="never"
    android:title="@string/action_about"
    android:enabled="false"/>
  <item
    android:id="@+id/action_achieve"
    android:orderInCategory="100"
    android:showAsAction="never"
    android:title="@string/action_achieve"/>
</menu>
```

achieve.xml

```
<menu xmlns:android="http://schemas.android.com/apk/res/android" >
  <item
    android:id="@+id/action_about"
    android:orderInCategory="100"
    android:showAsAction="never"
    android:title="@string/action_about"/>
  <item
    android:id="@+id/action_achieve"
    android:orderInCategory="100"
    android:showAsAction="never"
    android:title="@string/action_achieve"
    android:enabled="false"/>
</menu>
```

## Values

*Where virtually all the strings are stored, there will be multiple copies of the same named file but they reside in different folders for translation and will be noted clearly*

```

<?xml version="1.0" encoding="utf-8"?>
<resources>
    <string name="app_name">NowledgeNet</string>
    <string name="action_about">About</string>
    <string name="expert">I\'m an expert, and I want to help people!</string>
    <string name="okay">I\'m doing okay, and I don\'t need help - but I\'m not confident enough
to help</string>
    <string name="help">I need help.</string>
    <string name="tutor">I need a tutor - I just can\'t get the hang of this subject.</string>
    <string name="tech">Technology</string>
    <string name="welcome">Welcome to OPAL!</string>
    <string name="loginlabel">Log in to continue</string>
    <string name="aboutthisapp">About this app</string>
    <string name="createdby">Created by OPAL</string>
    <string name="copyright">Owens, Proctor and Lopez (2013)</string>
    <string name="visitinnovation">Visit Innovation Corporation!</string>
    <string name="visitdynpro">Visit Dynamic Programming!</string>
    <string name="facebooklogin">Log in</string>
    <string name="title_activity_facebook_login">Login to Facebook</string>
    <string name="title_activity_about_app">About This App</string>
    <string name="action_settings">Settings</string>
    <string name="action_achieve">Achievements</string>
    <string name="app_id">257306584421087</string>
    <string name="category">Category</string>
    <string name="security">Security</string>
    <string name="software">Software</string>
    <string name="hardware">Hardware</string>
    <string name="network">Networking</string>
    <string name="server">Servers</string>
    <string name="a_v">Audio/Video</string>
    <string name="sites">Websites</string>
    <string name="post">Post</string>
    <string name="difficulty">Difficulty</string>
    <string name="easy">Easy</string>
    <string name="med">Medium</string>
    <string name="hard">Hard</string>
    <string name="logout">Log out</string>
    <string name="OPALsite">Official Site</string>
    <string name="title_activity_achieve">Achievements</string>
    <string name="aaron_schwartz">Aaron Schwartz award</string>
    <string name="as_description">Open up NowlegeNet</string>
    <string name="linus_award">Linus Torvalds award</string>
    <string name="lt_description">Post to Facebook 10 times</string>
    <string name="richard_award">Richard Stallman award</string>
    <string name="rs_description">Post to Facebook 20 times</string>
    <string name="points">"Points: "</string>
    <string name="grace_award">Grace Hopper award</string>
    <string name="gh_hopper">Post to Facebook 50 times</string>
    <string name="play">Play</string>
    <string name="confidence_error">Select a confidence level</string>
    <string name="category_error">Select a category</string>
    <string name="difficulty_error">Select a difficulty level</string>
    <string name="lvlDiff1">easy</string>
    <string name="lvlDiff2">a challenge</string>
    <string name="lvlDiff3">really hard</string>
    <string name="requestHelp">"I need help in "</string>
    <string name="problemDiff">" and I think my problem is "</string>

```

strings.xml

```
</resources>
```

dimens.xml

```
<resources>
```

```
    <!-- Default screen margins, per the Android Design guidelines. -->
```

```
    <dimen name="activity_horizontal_margin">16dp</dimen>
```

```
    <dimen name="activity_vertical_margin">16dp</dimen>
```

```
    <dimen name="lgTitle">15pt</dimen>
```

```
    <dimen name="mdTitle">10pt</dimen>
```

```
    <dimen name="smTitle">5pt</dimen>
```

```
    <dimen name="s_mTitle">8pt</dimen>
```

```
    <color name="gray">#7c7c7c</color>
```

```
</resources>
```

## styles.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>

    <!--
        Base application theme, dependent on API level. This theme is replaced
        by AppBaseTheme from res/values-vXX/styles.xml on newer devices.

    -->
    <style name="AppBaseTheme" parent="android:Theme.Light">
        <!--
            Theme customizations available in newer API levels can go in
            res/values-vXX/styles.xml, while customizations related to
            backward-compatibility can go here.

        -->
    </style>

    <!-- Application theme. -->
    <style name="AppTheme" parent="AppBaseTheme">
        <!-- All customizations that are NOT specific to a particular API-level can go here. -->
    </style>

    <style name="LoginFormContainer">
        <item name="android:layout_width">match_parent</item>
        <item name="android:layout_height">wrap_content</item>
        <item name="android:padding">16dp</item>
    </style>

</resources>
```



```

<?xml version="1.0" encoding="utf-8"?>
<resources>
    <string name="app_name">NowledgeNet</string>
    <string name="action_about">Acerca de</string>
    <string name="expert">Yo soy un experto y quiero ayudar a los personas!</string>
    <string name="okay">Yo estoy haciendo bien y no necesito ayuda pero no me siento confiado
suficiente para ayudar.</string>
    <string name="help">You necesito ayuda.</string>
    <string name="tutor">Yo necesito un tutor - yo no puedo coger de lo que se trata.</string>
    <string name="tech">Tecnologia</string>
    <string name="welcome">Bienvenido a OPAL!</string>
    <string name="loginlabel">Introduce para continuar</string>
    <string name="aboutthisapp">Acerca de esta app</string>
    <string name="createdby">Creado por OPAL</string>
    <string name="copyright">Owens, Proctor y Lopez (2013)</string>
    <string name="visitinnovation">Visita Innovation Corporation!</string>
    <string name="visitdynpro">Visita Dynamic Programming!</string>
    <string name="facebooklogin">Iniciar sesión</string>
    <string name="title_activity_facebook_login">Entrar a Facebook</string>
    <string name="title_activity_about_app">Acerca De Esta App</string>
    <string name="action_achieve">Logros</string>
    <string name="app_id">257306584421087</string>
    <string name="category">Categoría</string>
    <string name="security">Seguridad</string>
    <string name="software">Software</string>
    <string name="hardware">Hardware</string>
    <string name="network">Redes</string>
    <string name="server">Servidores</string>
    <string name="a_v">Sonido/Video</string>
    <string name="sites">Sitios web</string>
    <string name="post">Envie</string>
    <string name="difficulty">Dificultad</string>
    <string name="easy">Fácil</string>
    <string name="med">Mediano</string>
    <string name="hard">Difícil</string>
    <string name="logout">Salirse</string>
    <string name="OPALsite">Sitio Oficial</string>
    <string name="title_activity_achieve">Logros</string>
    <string name="aaron_schwartz">Aaron Schwartz premio</string>
    <string name="as_description">Ejecutar NowlegeNet</string>
    <string name="linus_award">Linus Torvalds premio</string>
    <string name="lt_description">Envie a Facebook 10 veces</string>
    <string name="richard_award">Richard Stallman premio</string>
    <string name="rs_description">Envie a Facebook 20 veces</string>
    <string name="points">"Puntos: "</string>
    <string name="grace_award">Grace Hopper premio</string>
    <string name="gh_hopper">Envie a Facebook 50 veces</string>
    <string name="play">Juega</string>
    <string name="confidence_error">Seleccionar un nivel de confianza</string>
    <string name="category_error">Seleccionar un categoría</string>
    <string name="difficulty_error">Selecione un nivel de dificultad</string>
    <string name="lvlDiff1">fácil</string>
    <string name="lvlDiff2">un reto</string>
    <string name="lvlDiff3">muy difícil</string>
    <string name="requestHelp">"Yo necesito ayuda en "</string>
    <string name="problemDiff">" y yo pienso mi problema es "</string>
</resources>

```

strings.xml

--

```

<?xml version="1.0" encoding="utf-8"?>
<resources>
    <string name="app_name">NowledgeNet</string>
    <string name="action_about">0</string>
    <string name="expert">Jestem ekspertem, i chce pomóc ludziom!</string>
    <string name="okay">rozumiem to dobrze, nie potrzebuje pomocy - ale nie jestem na tyle
    pewny/a aby pomóc innym.</string>
    <string name="help">Potrzebuję pomocy.</string>
    <string name="tutor">Potrzebuje nauczyciela - Ja po prostu nie moge zrozumiec tego
    tematu.</string>
    <string name="tech">Technologia</string>
    <string name="welcome">Zapraszamy do OPAL!</string>
    <string name="loginlabel">Zaloguj się, aby kontynuować</string>
    <string name="aboutthisapp">0 tej aplikacji</string>
    <string name="createdby">Stworzony przez OPAL</string>
    <string name="copyright">Owens, Proctor i Lopez (2013)</string>
    <string name="visitinnovation">Odwiedź Innovation Corporation!</string>
    <string name="visitydynpro">Odwiedź Dynamic Programming!</string>
    <string name="facebooklogin">Zaloguj się </string>
    <string name="title_activity_facebook_login">Zaloguj się na Facebooka</string>
    <string name="title_activity_about_app">0 tej aplikacji</string>
    <string name="action_achieve">Osiągnięcia</string>
    <string name="app_id">257306584421087</string>
    <string name="category">Kategoria</string>
    <string name="security">Bezpieczeństwo</string>
    <string name="software">Oprogramowanie</string>
    <string name="hardware">Sprzet Komputerowy</string>
    <string name="network">Sieć</string>
    <string name="server">Serwery</string>
    <string name="a_v">Audio/Wideo</string>
    <string name="sites">Strony internetowe</string>
    <string name="post">Status</string>
    <string name="difficulty">Trudność</string>
    <string name="easy">Łatwy</string>
    <string name="med">Sredni</string>
    <string name="hard">Ciężko </string>
    <string name="logout">Wyloguj się</string>
    <string name="OPALsite">Strona oficjalna</string>
    <string name="title_activity_achieve">Osiągnięcia</string>
    <string name="aaron_schwartz">Aaron Schwartz nagroda</string>
    <string name="as_description">Otworzyć NowlegeNet</string>
    <string name="linus_award">Linus Torvalds nagroda</string>
    <string name="lt_description">Opublikuj na Facebooka 10 razy</string>
    <string name="richard_award">Richard Stallman nagroda</string>
    <string name="rs_description">Opublikuj na Facebooka 20 razy</string>
    <string name="points">"Punkty: "</string>
    <string name="grace_award">Grace Hopper nagroda</string>
    <string name="gh_hopper">Opublikuj na Facebooka 50 razy</string>
    <string name="play">Odtwórz</string>
    <string name="confidence_error">Wybierz poziom ufności</string>
    <string name="category_error">Wybierz kategorię</string>
    <string name="difficulty_error">Wybierz poziom trudności</string>
    <string name="lvlDiff1">Łatwy</string>
    <string name="lvlDiff2">wyzwanie</string>
    <string name="lvlDiff3">naprawdę ciężko</string>
    <string name="requestHelp">"Potrzebuję pomocy w "</string>
    <string name="problemDiff">" i myślę, że mój problem jest "</string>

```

strings.xml

```
</resources>
```