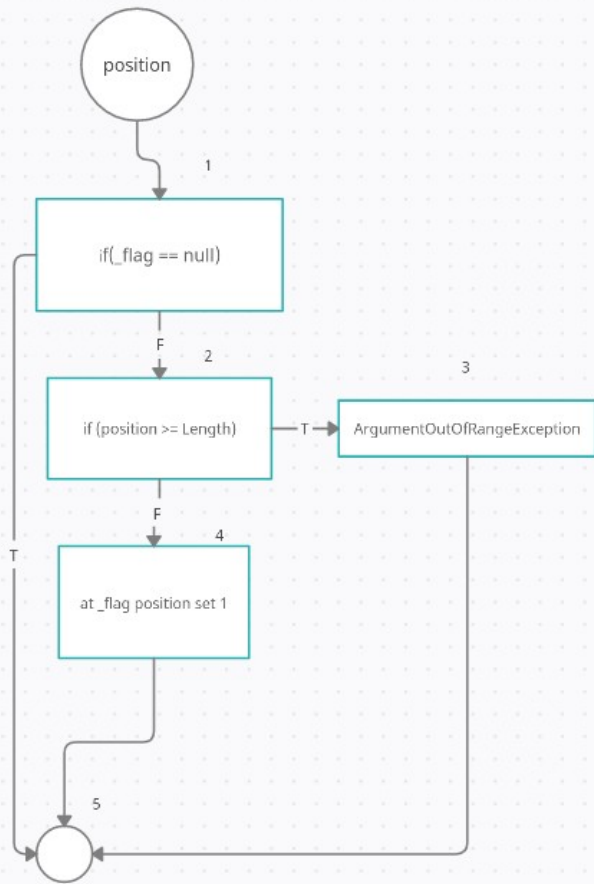
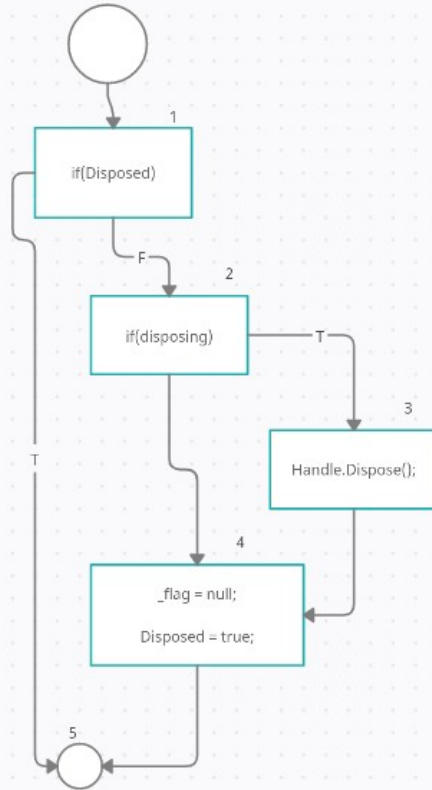


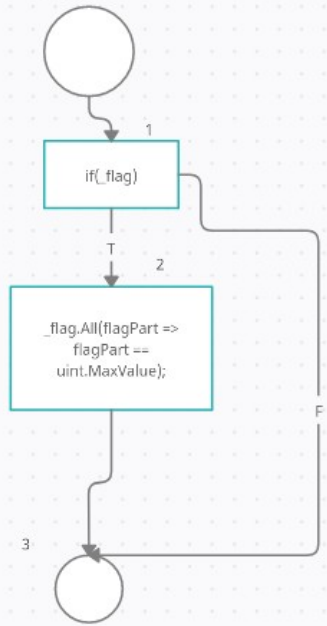
SetFlag



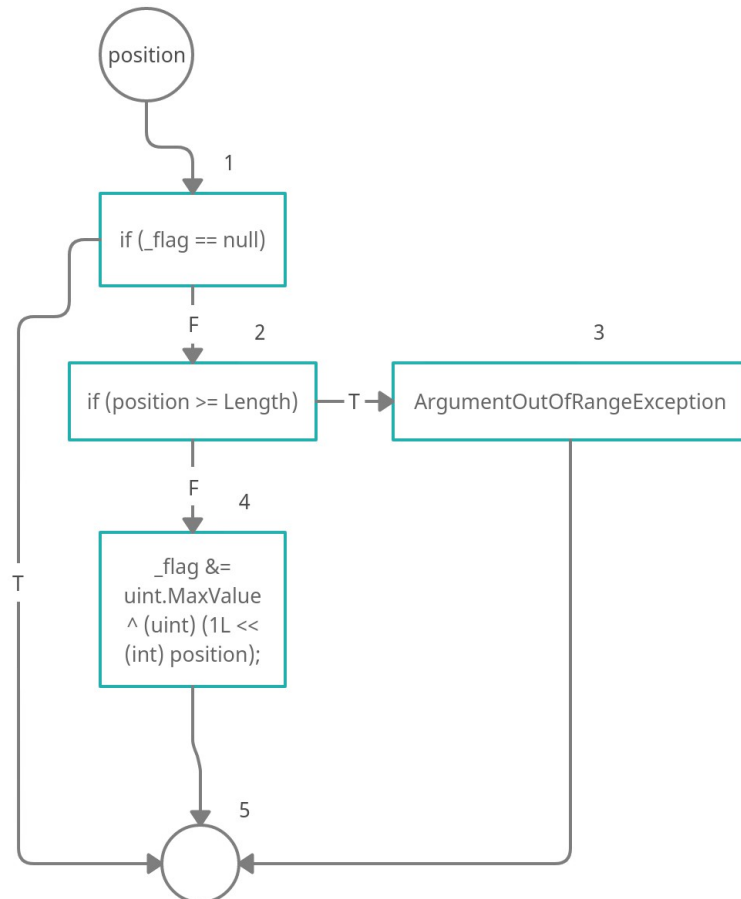
Dispose



GetFlag



ResetFlag



Constructor

