

李哲 Zhe Li



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🎓 Education

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|---|------------------|
| Tsinghua University (THU) | 2019.9 – Present |
| Department of Automation Ph.D. Student | Beijing |
| <ul style="list-style-type: none">• Advisor: Prof. Yebin Liu• Research Field: 3D Computer Vision | |
| University of Science and Technology of China (USTC) | 2015.9 – 2019.6 |
| Class of the Gifted Young Bachelor | Hefei, Anhui |
| <ul style="list-style-type: none">• Subject: Automation• GPA: 88/100, Rank: 7/132 | |

🏢 Publication

My research mainly focuses on **human-centric 3D vision**, especially 3D human modeling, including human reconstruction, animation and generation. I have published 9 top-tier conferences and journals like CVPR/ICCV/ECCV/T-PAMI/SIGGRAPH, including 6 first-author papers and 2 first-author oral papers.

- [1] Animatable Gaussians: Learning Pose-dependent Gaussian Maps for High-fidelity Human Avatar Modeling
Zhe Li, Zerong Zheng, Lizhen Wang, Yebin Liu
IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2024
[\[Project 📄\]](#) [\[Demo 📺\]](#) [\[Code 📄\]](#)
- [2] Gaussian Head Avatar: Ultra High-fidelity Head Avatar via Dynamic Gaussians
Yuelang Xu, Benwang Chen, Zhe Li, Hongwen Zhang, Lizhen Wang, Zerong Zheng, Yebin Liu
IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2024
[\[Project 📄\]](#) [\[Demo 📺\]](#) [\[Code 📄\]](#)
- [3] TexVocab: Texture Vocabulary-conditioned Human Avatars
Yuxiao Liu, Zhe Li, Yebin Liu, Haoqian Wang
IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2024
[\[Project 📄\]](#)
- [4] PoseVocab: Learning Joint-structured Pose Embeddings for Human Avatar Modeling
Zhe Li, Zerong Zheng, Yuxiao Liu, Boyao Zhou, Yebin Liu
SIGGRAPH Conference Proceedings, 2023
[\[Project 📄\]](#) [\[Demo 📺\]](#) [\[Code 📄\]](#)
- [5] AvatarCap: Animatable Avatar Conditioned Monocular Human Volumetric Capture
Zhe Li, Zerong Zheng, Hongwen Zhang, Chaonan Ji, Yebin Liu
European Conference on Computer Vision (**ECCV**), 2022
[\[Project 📄\]](#) [\[Demo 📺\]](#) [\[Code 📄\]](#)
- [6] Robust and Accurate 3D Self-portraits in Seconds
Zhe Li, Tao Yu, Zerong Zheng, Yebin Liu

IEEE Transactions on Pattern Analysis and Machine Intelligence (**T-PAMI**), 2021 (IF: 24.314)

[\[Project 🔗\]](#) [\[Demo 📺\]](#)

[7] POSEFusion: Pose-guided Selective Fusion for Single-view Volumetric Capture

Zhe Li, Tao Yu, Zerong Zheng, Kaiwen Guo, Yebin Liu

IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2021 (**Oral Presentation**)

[\[Project 🔗\]](#) [\[Demo 📺\]](#)

[8] Lightweight Multi-person Total Motion Capture Using Sparse Multi-view Cameras

Yuxiang Zhang, **Zhe Li**, Liang An, Mengcheng Li, Tao Yu, Yebin Liu

IEEE International Conference on Computer Vision (**ICCV**), 2021

[\[Project 🔗\]](#) [\[Demo 📺\]](#)

[9] Robust 3D Self-portraits in Seconds

Zhe Li, Tao Yu, Chuanyu Pan, Zerong Zheng, Yebin Liu

IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2020 (**Oral Presentation**)

[\[Project 🔗\]](#) [\[Demo 📺\]](#)

♥ Distinction

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| Tsinghua Alumni Li Yanda Scholarship, Tsinghua University | 2022 |
| National Scholarship , Ministry of Education of China | 2021 |
| Outstanding Student Scholarship (Golden), USTC | 2018 |