A group project about Kalah Game. https://en.wikipedia.org/wiki/Kalah is the wikipedia page for Kalah, and http://mancala.wikia.com/wiki/Kalah is the mancala wiki page. The basic rules are defined there.

It supports human vs human, human vs AI, and AI vs AI. There are two connection modes: server vs client, or client vs client and server host the game.

To start a client, run clientGUI; to start a server, run serverGUI