Programming Languages CSCI-GA.2110.001 Fall 2016

Ada Programming Assignment Due Friday, October 7

You must work on this assignment by yourself. If you need help, you may ask me or Deepti.

Your assignment is to write a concurrent Adaptive Quadrature program in Ada. As you may know, Adaptive Quadrature is a method for approximating the area under a curve (i.e. the definite integral of the corresponding function). You do not need to be familiar with Adaptive Quadrature or integration in order to complete this assignment. Here are the steps that you should follow.

• Step 0. The Algorithm

Read the adaptive quadrature code written in Python using Simpson's method found on the Wikipedia page here. Essentially, you will be translating this Python code into Ada and adding concurrency. Note that because you cannot pass a procedure as a parameter (such as the parameter f in the Python code) in Ada, you will supply a function F as the generic parameter in the instantiation of a generic package.

• Step 1. Implementing a generic Adaptive Quadrature package specification

Write the package specification for a generic package, AdaptiveQuad, for performing adaptive quadrature, parameterized by the function F whose definite integral is being approximated. The package should export a function AQuad(A,B,Eps) that approximates the definite integral of F in the interval from A to B, using Eps as the epsilon value. A, B, and Eps are all of type Float, and F should take a Float as a parameter and return a Float as a result.

The package specification for AdaptiveQuad should be of the form:

generic

-- function F declared here as the generic parameter.
package AdaptiveQuad is
-- function AQuad declared here.
end AdaptiveQuad;

This code should be placed in a file named AdaptiveQuad.ads .

• Step 2. Implementing the AdaptiveQuad package body

To implement the body of the AdaptiveQuad package, you can define procedures in the package that correspond to the procedures found in the Python code on the above Wikipedia page. The AQuad function, above, corresponds to the adaptive_simpsons_rule function found in the Python code (remember that F is not a parameter to the function, instead the package is instantiated with F).

Notice that in the Python function recursive_asr, there are two recursive calls. In your corresponding Ada code, those two recursive calls must execute <u>concurrently</u>. Thus, you must use Ada task(s) within your corresponding recursive procedure (Hint: there should be no entry calls in this package, since no communication between tasks is required).

Thus, your package body might look something like:

```
package body AdaptiveQuad is
  function SimpsonsRule(...) ...
  function RecAQuad(...) ...
  function AQuad(...) ...
end AdaptiveQuad;
```

This code should be placed in a file named AdaptiveQuad.adb.

• Step 3. Implementing the main procedure

In a separate file, AQMain.adb, you should define the procedure AQMain, which will be called when the program starts. Within AQMain, you should define the following:

- A Float constant, Epsilon, defined to be 0.000001.
- A function MyF that takes a Float x and returns the value of $sin(x^2)$.
- A new package resulting from instantiating your generic package AdaptiveQuad with the parameter MyF.
- A task ReadPairs for reading in the A and B values representing the lower and upper bounds of the region of the curve (see the a and b values in the Python code). Your program should perform adaptive quadrature on five different intervals, so within a loop that iterates 5 times, the following should occur:
 - * Read in an A value and a B value (using the Get procedure)
 - * Provide the A and B values to the ComputeArea task (below), so it can perform adapture quadrature.

It is important that ReadPairs can proceed to read the next pair of A and B values concurrently with the ComputeArea task performing the adaptive quadrature. That is, ReadPairs should not wait for the adapative quadrature to be completed before reading the next A and B values.

- A task ComputeArea for performing adaptive quadrature. In a loop, it should peform the following actions:
 - * wait for the A and B values from ReadPairs.
 - * call the AQuad procedure (above), passing A, B, and Epsilon.
 - * once AQuad returns, provide A, B, and AQuad's result to the PrintResult task (below).

As mentioned above, it is important that ReadPairs not have to wait while AQuad is being called. Additionally, ComputeArea should not have to wait for PrintResult to finish printing the result before getting the next A and B values from ReadPairs.

- A task PrintResult for printing the results of adapative quadrature. In a loop, it should perform the following actions:
 - * wait for the A, B, and adaptive quadrature result values from ComputeArea.
 - * print a message such as:

```
The area under \sin(x^2) for x = \dots to \dots is \dots where the "..." are replaced by the values of A, B, and the result.
```

Remember that printing should happen concurrently with the other tasks running (see above).

• Step 4. Submit the files

To submit your program, upload your three files to the course web site.

Helpful Hints

- 1. Be sure to review the sample Ada programs provided in class, especially the program illustrating the use of a generic package.
- 2. To compile your program, in a shell type

```
gnatmake AQMain
```

To run your program, type

./AQMain

and then enter two numbers at a time, representing A and B.

However, rather than typing five pairs of numbers every time you run your program, you can put 10 numbers (on one line) in a file, e.g. input.txt, and run the program by typing

```
./AQMain < input.txt
```

I have provided such an input.txt for you to use.

3. In order to print Floats using the Put function, put these two lines near the top of your AQMain.adb file:

```
with Ada.Float_Text_IO;
use Ada.Float_Text_IO;
```

4. In order to use the Ada's Sin function, you'll need to use the Generic_Elementary_Functions generic package. To do so, put this line near the top of your AQMain.adb file:

```
with Ada.Numerics.Generic_Elementary_Functions;
```

and put these two lines within your AQMain procedure:

package FloatFunctions is new Ada.Numerics.Generic_Elementary_Functions(Float);
use FloatFunctions;