ECE172A HW3 Ruomei Ye A99074215

Problem1 original picture:



Sampled(left) and quantized(right) pictures:





How would the above function be of use in image compression?

First, sampling means picking "sample" pixels from the original image, which will reduce the image matrix that we need to process.

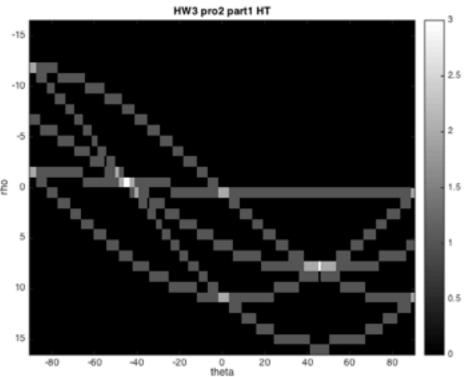
Also, uniform quantization will map the 0-255 grayscale values into 5 sets, which will reduce the range of values for colors.

Therefore, there would be less data of the image for MATLAB to process and the image is more compressible.

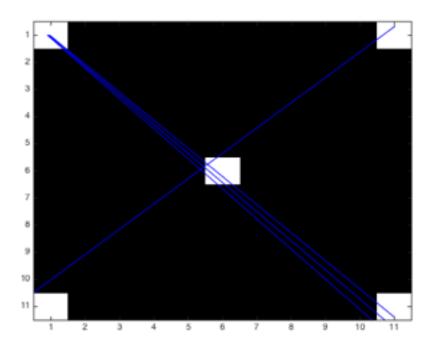
Problem 2 (i),(ii). orignal:



Hough Transform (theta from -90 to 90):



line on the original picture:



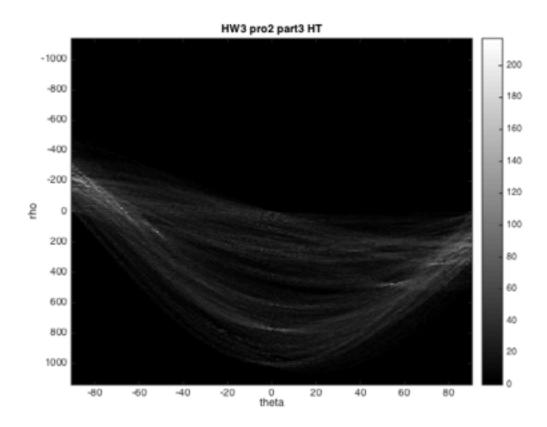
(iii). original picture:



binary edge picture:



HT:



lines on original picture:



(iv). After trying different ranges of theta, I found that when theta are around -54 and -125, the lines will exactly follow the lane.



Appendix:

Problem1:

function [sampling,newImage] = HW3_pro1(filename) %the newImage is the sampled and quantized image

```
pepper = imread(filename);
%subplot(1,3,1);
imshow(pepper); %this line will print the original image;
%since this function should only return sampled and quantized images, I did
%not add this image to the output
[H,W] = size(pepper);
sampling = pepper(1,1);
for i = 1:H/10
  for j = 1:W/10
    sampling(i,j)=pepper(i*10,j*10);
  end
end
subplot(1,2,1);
imshow(sampling);
k=0;
newImage = uint8(zeros(size(sampling)));
[sampleH,sampleW]=size(sampling);
while(k<255)
 for m = 1:sampleH
  for n = 1:sampleW
    if(k < sampling(m,n) & sampling(m,n) < = k+51)
      newImage(m,n)=round((k+(k+51))/2);
    end
  end
  end
  k=k+51;
end
```

```
subplot(1,2,2);
imshow(newImage);
Problem 2
(ii).
the original 11*11 image:
tryimage = zeros(11);
tryimage(1,1)=1;
tryimage(11,11)=1;
tryimage(1,11)=1;
tryimage(11,1)=1;
tryimage(6,6)=1;
imagesc(tryimage);hold on
colormap gray;
HT:
% "tryimage" is the 11*11 image with five non-zero values
tryimage = zeros(11);
tryimage(1,1)=1;
tryimage(11,11)=1;
tryimage(1,11)=1;
tryimage(11,1)=1;
tryimage(6,6)=1;
% imagesc(tryimage);
% hold on
% colormap gray;
%these three lines above will show original 11*11 image
[W,H]=size(tryimage);
[yEdge,xEdge]=find(tryimage);
A = zeros(round(2*sqrt(H^2+W^2))+1,180);
for i=1:numel(xEdge)
   theta=-90:89;
  rho = cos(theta*pi/180)*xEdge(i)+sin(theta*pi/180)*yEdge(i);
for j=1:180
  a=round(sqrt(H^2+W^2));
```

A(round(rho(j))+a,j)=A(round(rho(j))+a,j)+1;

```
x = linspace(-90,90,9);
  y = linspace(-a,a,5);
  imagesc(x,y,A)
  colormap gray;hold on
end
[\max Rho, \max theta] = find(A>2);
title('HW3 pro2 part1 HT');
colorbar
xlabel('theta');
ylabel('rho');
(the following part shows how lines on the original picture)
line=zeros(4,2);
for k=1:numel(maxRho)
  x1 = ((\max(k)-a)-1*\sin((\max(k)-89)*pi/180))/\cos((\max(k)-89)*pi/180));
  x2 = ((\max(k)-a)-H*\sin((\max(k)-89)*pi/180))/\cos((\max(k)-89)*pi/180))
  y1 = ((\max(k)-3)-1*\cos((\max(k)-89)*pi/180))/\sin((\max(k)-89)*pi/180));
  y2 = ((\max(k)-a)-W*\cos((\max(k)-89)*pi/180))/\sin((\max(k)-89)*pi/180));
  line(1,:)=[x1,1];
  line(3,:)=[x2,H];
  line(2,:)=[1,y1];
  line(4,:)=[W,y2];
  plot(line(:,1),line(:,2),'b');
end
show the original image:
lane = imread('lane.png');
lane = rgb2gray(lane);
imshow(lane); hold on
show the binary edge image:
lane = imread('lane.png');
lane = rgb2gray(lane);
E= edge(lane, 'sobel');
imshow(E);hold on
```

```
lines on the original image:
%Ruomei Ye A99074215
%plot the lines on the original image
lane = imread('lane.png');
lane = rgb2gray(lane);
E= edge(lane, 'sobel');
% imshow(E);hold on
% this line is used to show the binary edge image of 'lane'
[H,W]=size(E);
[yEdge,xEdge]=find(E);
imshow(lane); hold on %this line will plot the original picture
A = zeros(round(2*round(sqrt(H^2+W^2))),180);
theta=-90:89;
for i=1:numel(xEdge)
  rho = cos(theta*pi/180)*xEdge(i)+sin(theta*pi/180)*yEdge(i);
for j=1:180
  a=round(sqrt(H^2+W^2));
  A(round(rho(j))+a,j)=A(round(rho(j))+a,j)+1;
%
     imagesc(A)
%
     colormap gray;
end
[\max Rho, \max theta] = find(A>0.75*(\max(A(:))));
end
line=zeros(4,2);
for k=1:numel(maxRho)
  x1 = ((\max Rho(k)-a)-1*sin((\max theta(k)-89)*pi/180))/cos((\max theta(k)-89)*pi/180);
  x2 = ((\max Rho(k)-a)-H*\sin((\max theta(k)-89)*pi/180))/\cos((\max theta(k)-89)*pi/180);
  y1 = ((\max Rho(k)-a)-1*cos((\max theta(k)-89)*pi/180))/sin((\max theta(k)-89)*pi/180);
  y2 = ((\max(k)-a)-W^*\cos((\max(k)-89)^*pi/180))/\sin((\max(k)-89)^*pi/180))
  line(1,:)=[x1,1];
  line(3,:)=[x2,H];
  line(2,:)=[1,y1];
  line(4,:)=[W,y2];
  plot(line(:,1),line(:,2),'b');
```

HT:

```
%Ruomei Ye A99074215
%plot the lines on the original image
lane = imread('lane.png');
lane = rgb2gray(lane);
E= edge(lane, 'sobel');
% imshow(E);hold on
% this line is used to show the binary edge image of 'lane'
[H,W]=size(E);
[yEdge,xEdge]=find(E);
% imshow(lane); hold on %this line will plot the original picture
A = zeros(round(2*round(sqrt(H^2+W^2))),180);
theta=-90:89;
for i=1:numel(xEdge)
  rho = cos(theta*pi/180)*xEdge(i)+sin(theta*pi/180)*yEdge(i);
for j=1:180
  a=round(sqrt(H^2+W^2));
  A(round(rho(j))+a,j)=A(round(rho(j))+a,j)+1;
end
\% [maxRho,maxtheta] = find(A>0.75*(max(A(:))));
end
  x = linspace(-90,90,9);
  y = linspace(-a,a,100);
  imagesc(x,y,A)
  colormap gray;
title('HW3 pro2 part3 HT');
colorbar
xlabel('theta');
ylabel('rho');
```

```
(iv).
%Ruomei Ye A99074215
lane = imread('lane.png');
lane = rgb2gray(lane);
E= edge(lane, 'sobel');
[H,W]=size(E);
[yEdge,xEdge]=find(E);
imshow(lane); hold on
A = zeros(round(2*round(sqrt(H^2+W^2))),30);
theta=-54; %detect the right side of the lane "\"
%theta=-54:-40;
for i=1:numel(xEdge)
  rho = cos(theta*pi/180)*xEdge(i)+sin(theta*pi/180)*yEdge(i);
for j=1:1
  a=round(sqrt(H^2+W^2));
  A(round(rho(j))+a,j)=A(round(rho(j))+a,j)+1;
%
     imagesc(A)
%
     colormap gray;
end
[\max Rho, \max theta] = find(A>0.75*(\max(A(:))));
end
line=zeros(4,2);
for k=1:numel(maxRho)
  th = (\max(k)-55)*pi/180;
  x1 = ((\max Rho(k)-a)-1*sin(th))/cos(th);
  x2 = ((\max Rho(k)-a)-H*sin(th))/cos(th);
  y1 = ((maxRho(k)-a)-1*cos(th))/sin(th);
  y2 = ((maxRho(k)-a)-W*cos(th))/sin(th);
   line(1,:)=[x1,1];
   line(3,:)=[x2,H];
```

```
line(2,:)=[1,y1];
    line(4,:)=[W,y2];
   plot(line(:,1),line(:,2),'b');hold on
end
theta2=-125; % find the left side of lane "/"
for i=1:numel(xEdge)
  rho = cos(theta2*pi/180)*xEdge(i)+sin(theta2*pi/180)*yEdge(i);
for j=1:1;
  a=round(sqrt(H^2+W^2));
  A(round(rho(j))+a,j)=A(round(rho(j))+a,j)+1;
end
[\max Rho, \max theta] = find(A>0.75*(\max(A(:))));
end
line=zeros(4,2);
for k=1:numel(maxRho)
  th = (maxtheta(k)-126)*pi/180;
  x1 = ((\max Rho(k)-a)-1*sin(th))/cos(th);
  x2 = ((maxRho(k)-a)-H*sin(th))/cos(th);
  y1 = ((maxRho(k)-a)-1*cos(th))/sin(th);
  y2 = ((maxRho(k)-a)-W*cos(th))/sin(th);
    line(1,:)=[x1,1];
    line(3,:)=[x2,H];
    line(2,:)=[1,y1];
    line(4,:)=[W,y2];
   plot(line(:,1),line(:,2),'b'); hold on
```

end