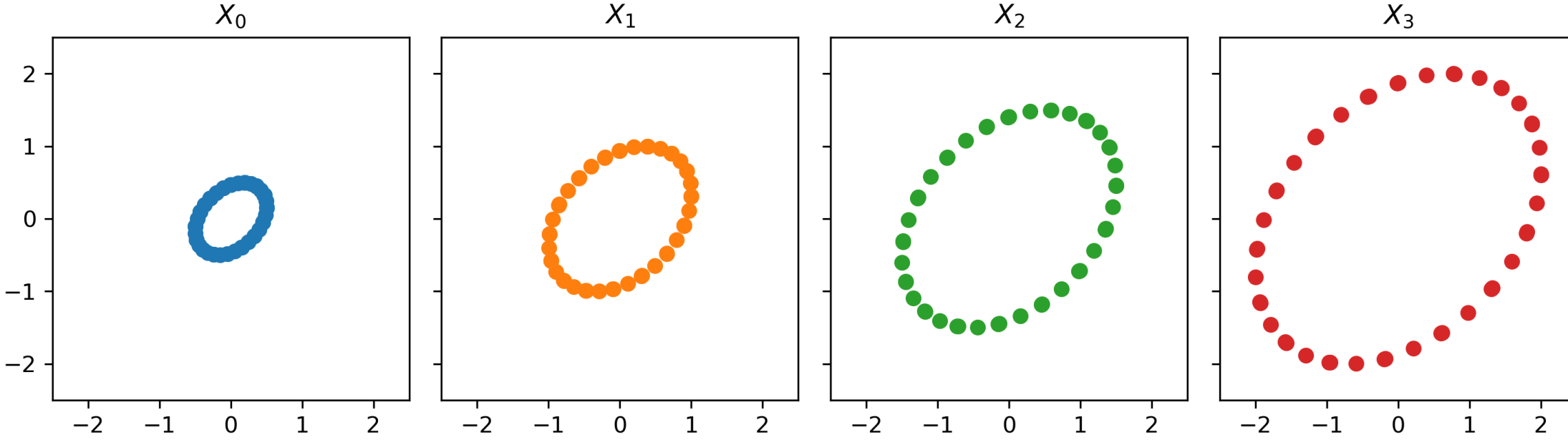
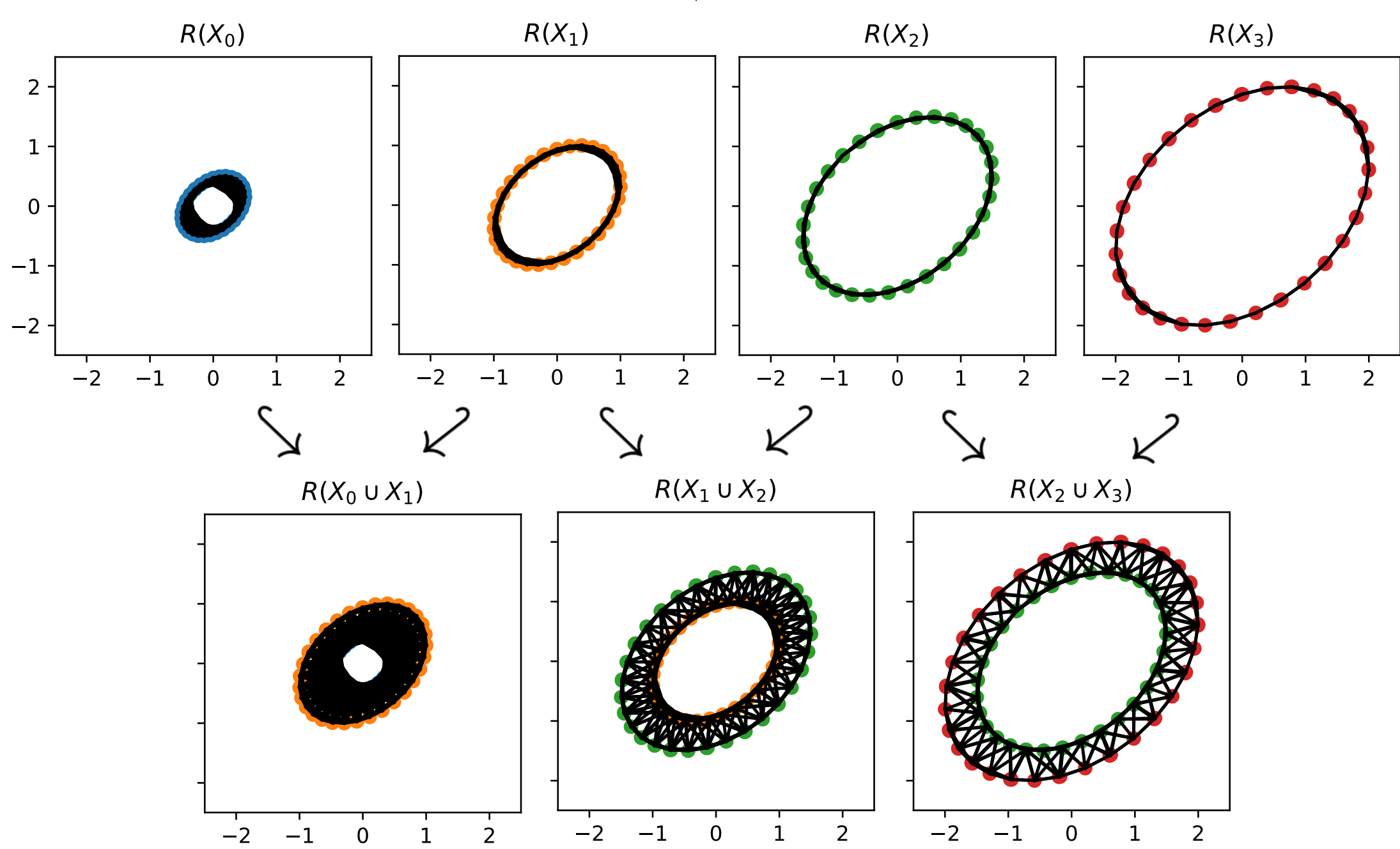


Time Delay Embedding



Rips Complexes



Zigzag Persistence

