

Phases in a Round:

1. Agenda Phase
2. Action Phase
3. Enterprise Phase
4. Scoring Phase
5. Cleanup phase

Turn Order	1	2	3	4	5
	1	2	3	4	5

3 / 0

СЕНТРАЛ RUSSIA
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1 →
НОВЫЙ ЗЕМЕЛЬЯН
RUSSIA

4 / 1

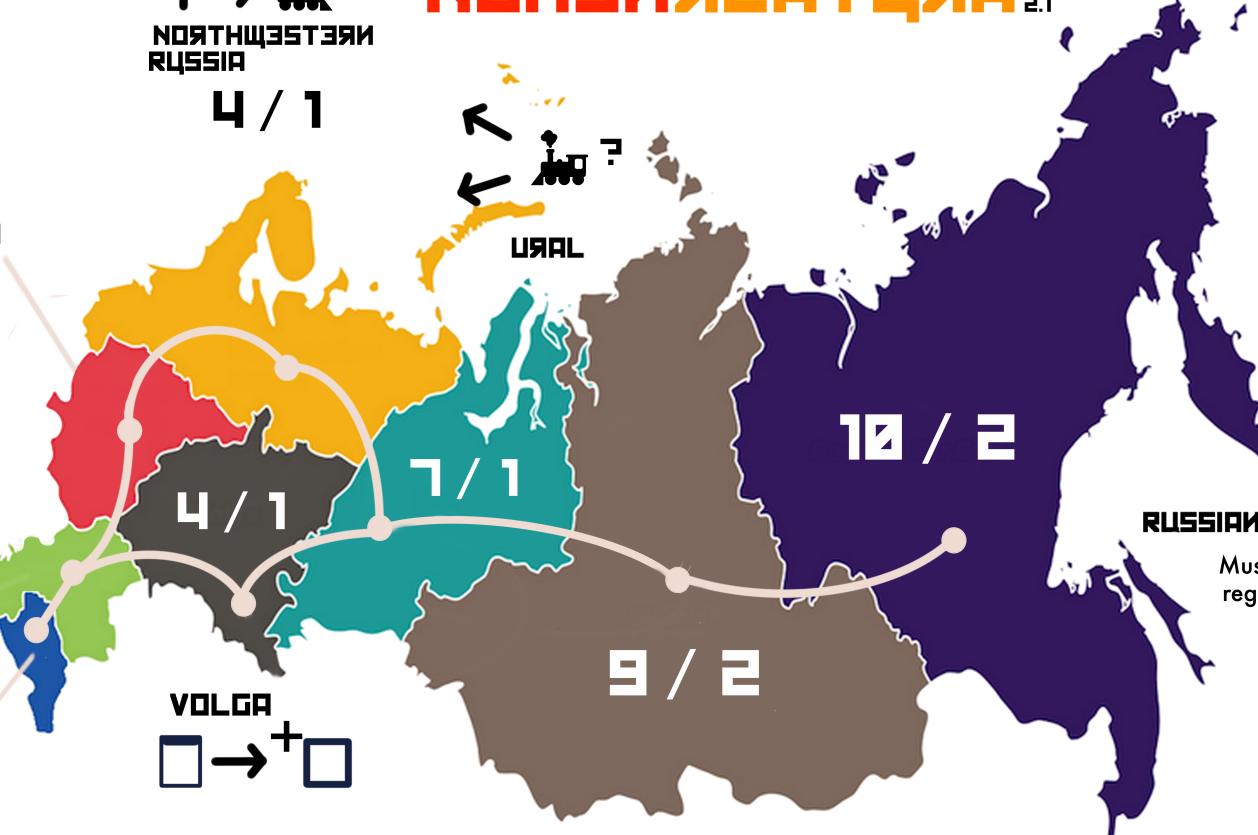
5 / 1

ЮГРНЯИ RUSSIA

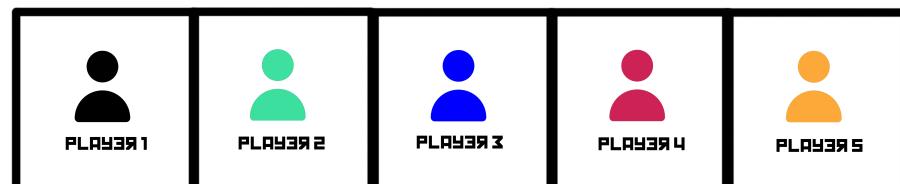
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MOSCOW
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НОМЭИКЛАТЦЯ 2.1



Bidding Track



Must control one western region to score

SIBERIA

Must control one western region to score