

Appendix

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I. PROOF OF THEOREM I

According to the max function in (16), we have

$$Q_{m,i}^{t+1} \geq Q_{m,i}^t + E_{m,i}^t - E_{th}^B. \quad (25)$$

Summing both sides of (25) over time slots $t = 0, 1, \dots, T-1$, and then dividing the result by T , we can get

$$\frac{Q_{m,i}^T - Q_{m,i}^0}{T} \geq \frac{1}{T} \sum_{t=0}^{T-1} E_{m,i}^t - E_{th}^B. \quad (26)$$

The initial energy consumption in this queue is set to $E_{m,0}^0 = 0$, $\forall m \in \mathcal{M}$. By taking expectations of both sides of (25) and then substituting $Q_{m,i}^0 = 0$ and $\lim_{T \rightarrow \infty} Q_{m,i}^T/T = 0$ into the result, we can get the first constraint in (15). So Theorem I is proved.

II. PROOF OF THEOREM II

With the definitions of the model training delay and energy consumption in (7) and (13), the objective function in (21) can be rewritten as

$$\begin{aligned} f(c_{m,i}^t) &= V D_{m,i}^t + Q_{m,i}^t E_{m,i}^t \\ &= V \left(\frac{\omega_1}{c_{m,i}^t} + \omega_2 \right) + Q_{m,i}^t (\omega_3 + \omega_4 c_{m,i}^t) \\ &= Q_{m,i}^t \omega_4 c_{m,i}^t + \frac{V \omega_1}{c_{m,i}^t} + V \omega_2 + Q_{m,i}^t \omega_3, \end{aligned} \quad (27)$$

where

$$\begin{aligned} \omega_1 &= \frac{\eta - \eta_D(s_{m,i}^t)}{F_B \delta^B \sigma^B}, \\ \omega_2 &= d_{m,i}^{B,D} + d_{m,i}^{D,D} + d_{m,i}^{D,C} + d_{m,i}^{D,S} + d_{m,i}^{D,D}, \\ \omega_3 &= E_{m,i}^{D,T} + E_{m,i}^{D,C} + E_{m,i}^{D,X} + E_{m,i}^{B,T} + E_{m,i}^{B,X}, \\ \omega_4 &= \kappa \delta^B \sigma^B (F_B)^2 (\eta - \eta_D(s_{m,i}^t)), \end{aligned} \quad (28)$$

are constants once the split point selection decision is determined.

The first and second derivative of the objective function in (27) with respect to $c_{m,i}^t$ are given by

$$\frac{\partial f(c_{m,i}^t)}{\partial c_{m,i}^t} = Q_{m,i}^t \omega_4 - \frac{V \omega_1}{(c_{m,i}^t)^2}, \quad (29)$$

and

$$\frac{\partial^2 f(c_{m,i}^t)}{\partial (c_{m,i}^t)^2} = \frac{2V \omega_1}{(c_{m,i}^t)^3}. \quad (30)$$

Since $\omega_1 > 0$, we have $\partial^2 f(c_{m,i}^t) / \partial (c_{m,i}^t)^2 > 0$, indicating the objective function is convex. In addition, the inequality constraint in (21) is linear. As such, problem \mathbf{P}_3 is a convex optimization problem. The optimal edge computing resource allocation decision can be obtained via setting the objective function's first-order derivative to zero, and then we can get the optimal solution for problem \mathbf{P}_3 given by (22).