

ReportsCompilation

November 13, 2018

1 WeChat Report Compilation

A compilation of 8 reports.

1.1 Setup

API, environment and encryption packageg

- Use package [ItChat](#) instead of [wxpy](#)
- ItChat last commit - 9 months ago, 13378 star
- wxpy last commit - a year ago, 6866 star
- Use development environment [IPython 3 \(jupyter\)](#)
- web-based interactive development environment
- easy to demo and make changes
- Use [end-to-end encryption](#) in chats
- prevent interference from server side

1.2 Tests

in 4 steps, from small scale to lareg scale

0. Setup Wechat account API base on Wechat Protocol and package capture
 - Obtain 10 WeChat Id and maintian them
 - Test with friends (small scale)
1. Setup 1-to-1 chat
 - Obtain Wechat id in .csv
 - Add friends by Wechat id
 - Set nickname to subject according to experiment design (anonymous)
2. Send test message
 - Setup individualized test message
 - Require participant to repond by sending the same message back
 - Check for returned message
3. Set up end-to-end encryption
 - Test with friends
 - Test with participants

1.3 Issues

tested workable solution marked as checked

- [X] Handle issues and reports
- set up Help option in automatic reply to report mess-ups
- set up keywords to filter out junk information
- [] Need to scan QR code to login.
- install TKkk-iOSer/WeChatPlugin-MacOS plugin to auto-login
- [X] Prevent auto-logout and crashes
- keep login-ed, and keep a back-up cache.
- [] Censorship
- use end-to-end encryption, [pyca/cryptography](#)
- [wechat-encrypt](#)
- [X] Survey
- use [wjx](#)
- accessible and fast, email-login, WeChat-distributable, tracks user IP
- supports large sample size, logic loops and other survey features

1.4 Notes

for setting up server, data analysis, extending functions etc. later

- Server setup
 - link the WeChat server to the chatbot backend with HTTPS
 - HTTP GET and HTTP POST requests to transfer the messages between the chatbot and WeChat sever.
 - Python dependencies might be needed
 - * Gunicorn (Python web server),
 - * falcon (web API framework for Python)
 - * xmltodict (a library making XML feel like working with JSON)
 - Apply two kinds of dynos of Heroku to handle the synchronous and asynchronous replies
 - * web dynos to handle the frontend work
 - * worker dynos to process the queued jobs in background.
- Data analysis
 - [Matplotlib](#) for python/matlab is an excellent library handling data;
 - [Chart.js](#) for web/html5 is good for presenting statistics.
- Chat AI [Chatterbox](#)
 - needs training data
- Other WeChat chatbot for reference
 - PHP based [vbot](#)
 - Perl based [Mojo-Weixin](#)

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In [ ]: # install wxpy Python package as a shell command
!pip install -U wxpy

In [2]: #FIXME
# demo code using wxpy
from __future__ import unicode_literals
from threading import Timer
from wxpy import *
import requests

bot = None
def get_news():
    url = "http://open.iciba.com/dsapi/"
    r = requests.get(url)
    print(r.json())
    contents = r.json()['content']
    translation = r.json()['translation']
    return contents,translation

def login_wechat():
    global bot
    bot = Bot()
    # bot = Bot(console_qr=2,cache_path="botoo.pkl")#For linux

def send_news():
    if bot == None:
        login_wechat()
    try:
        my_friend = bot.friends().search(u'liz')[0]
        my_friend.send(get_news()[1][5:])
        my_friend.send(u"hello world")
        t = Timer(60, send_news) #1 min
        t.start()
    except:
        print(u"failure!")
if __name__ == "__main__":
    send_news()
    print(get_news()[0])

In [ ]: # demo code using wxpy
from wxpy import *
bot = Bot()

# search for friend named 'Friend' and send message
friend = bot.friends().search('Friend')[0]

# send a message
friend.send(u"Hello, World!")

```

```
# automate reply
@bot.register(friend)
def reply_friend(msg):
    msg.reply(u'Good morning, good evening and good nite.')

# keep login-ed
embed()
```